

**PSG COLLEGE OF ARTS & SCIENCE
(AUTONOMOUS)**

**BCom DEGREE EXAMINATION MAY 2018
(Fifth Semester)**

Branch – E-COMMERCE

FUNDAMENTALS OF JAVA PROGRAMMING

Time : Three Hours

Maximum : 75 Marks

SECTION-A (20 Marks)

Answer ALL questions

ALL questions carry EQUAL marks (10 x 2 = 20)

- 1 Explain how to declare a class in Java.
- 2 Define Java interpreter.
- 3 Write the rules for variable creation in Java?
- 4 Write the syntax of switch statement in Java.
- 5 What is Constructor? Give an example for creation of constructor.
- 6 Define final variables and methods in Java.
- 7 What is the use of Lang package in Java.
- 8 Explain sleep() method in thread life cycle.
- 9 What are the different stages in an applet life cycle?
- 10 Define drawstring() method in Graphics class.

SECTION - B (25 Marks)

Answer ALL Questions

ALL Questions Carry EQUAL Marks (5 x 5 = 25)

- 11 a Explain any five features in Java.
OR
b Explain the differences between C and Java.
- 12 a Discuss about expressions in Java with an example.
OR
b Explain Type conversions in Java.
- 13 a Write about method overloading in Java.
OR
b Explain final variables and final classes with example.
- 14 a Explain how to create and accessing a package in Java.
OR
b Write in detail about thread priority with example.
- 15 a Explain how to add an Applet to HTML file.
OR
b Write an applet program to create Human Face.

SECTION - C (30 Marks)

Answer any THREE Questions

ALL Questions Carry EQUAL Marks (3 x 10 = 30)

- 16 Explain the concept of JDK and JVM.
- 17 Write in detail about Control statements in Java.
- 18 Define Inheritance. Explain various types of Inheritance with example.
- 19 Discuss about thread life cycle in Java.
- 20 Explain the following methods with example:
(i) drawLine() (ii) drawOval() (iii) drawRect() (iv) fillOval()