PSG COLLEGE OF ARTS & SCIENCE (AUTONOMOUS)

MA DEGREE EXAMINATION MAY 2024

(Fourth Semester)

Branch - JOURNALISM & MASS COMMUNICATION

CONTENT DEVELOPMENT Time: Three Hours Maximum: 50 Marks SECTION-A (5 Marks) Answer ALL questions ALL questions carry EQUAL marks $(5 \times 1 = 5)$ is NOT a key component of effective e-content development. Interactive multimedia (i) (ii) Lengthy text without visuals (iii) Use of e-Content tools (iv) Designing structured modules 2. SCORM standards are primarily related to: (i) Video conferencing e-Commerce (ii) (iii) e-Learning content packaging (iv) Mobile learning 3. Which of the following is a feature of Learning Management Systems (LMS)? Financial transaction processing Tracking learner progress (ii) (iii) High-resolution video editing (iv) 3D modeling for architecture 4. In e-content writing, what is the primary focus when developing content for specific audiences? (i) Using complex jargon Length of the content (ii) (iii) Audience's needs and preferences (iv) Color scheme of the content 5. E-governance primarily focuses on: Online gaming (i) (ii) Digital interactions between government and citizens (iii) e-Commerce transactions (iv) Private sector corporate governance SECTION - B (15 Marks) Answer ALL Questions ALL Questions Carry EQUAL Marks $(5 \times 3 = 15)$ 6. a) Discuss the importance of multimedia in e-Content development. OR b) Explain the role of e-Content tools in enhancing the learning experience. 7. a) Describe the process of e-Content planning and its significance in production techniques. OR

OR

landscape.

b) Explain the concept of Blended Learning and its relevance in modern education systems.

b) How do pedagogical principles influence the effectiveness of e-Content?

8. a) Evaluate the impact of different e-Learning technologies in today's educational

- 9. a) Discuss the key aspects of designing e-Content modules and structures.
 - b) How does e-Content evaluation play a role in improving the quality of educational materials?
- 10. a) Illustrate the process of e-Content creation and hosting on a Content Management System (CMS).

OR

b) Explain the significance of content ideation and creation in developing a content strategy.

SECTION -C (30 Marks)

Answer ALL questions

ALL questions carry EQUAL Marks

 $(5 \times 6 = 30)$

11. a) Analyze the history of e-Learning and its evolution into current e-Learning environments.

OR

- b) Discuss the various e-Learning platforms and their specific applications in different industries.
- 12. a) Elaborate on the SCORM model and its importance in e-Learning content standardization.

OR

- b) Describe the various models and theories that underpin effective e-Content development.
- 13. a) Examine the role of mobile learning in today's educational and training sectors.

OR

- b) Discuss the challenges and opportunities in e-Publishing within the context of e-Learning.
- 14. a) Analyze the use of video conferencing in e-Learning and its impact on interactive learning.

OR

- b) Discuss the importance of e-Content in training programs across different industries.
- 15. a) Evaluate the effectiveness of smart classes and their impact on the learning process.
 - b) How does e-Commerce integrate with e-Learning, and what are the benefits of this integration?

Z-Z-Z

END