

PSG COLLEGE OF ARTS & SCIENCE
(AUTONOMOUS)

BSc DEGREE EXAMINATION MAY 2024
(Sixth Semester)

Branch – COMPUTER TECHNOLOGY

DISCIPLINE SPECIFIC ELECTIVE – II
PARALLEL COMPUTING

Time: Three Hours

Maximum: 50 Marks

SECTION-A (5 Marks)

Answer ALL questions

ALL questions carry EQUAL marks

(5 x 1 = 5)

- 1 During execution of instructions, a copy of instructions is placed in the _____.
(i) Cache (ii) Register (iii) Ram (iv) System heap
- 2 Multiprocessor are classified as _____.
(i) SIMD (ii) SISD (iii) MIMD (iv) MISD
- 3 MPI Stands for _____.
(i) Method passing interface (ii) Message Passing information
(iii) Message passing interface (iv) Method passing information
- 4 In MPI gloabal communication involve more than two process is ___ function.
(i) Synchronous (ii) Collective
(iii) A synchronous (iv) Symmetric
- 5 Open CL is a low-level API for _____ computing.
(i) homogeneous (ii) soft
(iii) hybrid (iv) heterogeneous

SECTION - B (15 Marks)

Answer ALL Questions

ALL Questions Carry EQUAL Marks

(5 x 3 = 15)

- 6 a Narrate the history of parallel computing.
OR
b Analyze the concepts of systems and programming.
- 7 a Explain Multiprocessor with a neat sketch.
OR
b State the importance of shared memory.
- 8 a Discuss about MPI.
OR
b Describe the concepts of Distributed memory.
- 9 a How to evaluate effectiveness of MPI programs?
OR
b Explain about computation overlap.
- 10 a Summarise Graphic Processor.
OR
b State the uses of Open CL.

Cont...

SECTION -C (30 Marks)

Answer **ALL** questions

ALL questions carry **EQUAL** Marks

(5 x 6 = 30)

- 11 a Analyze modeling parallel computation.
OR
b Examine the impact of communication and parallel computation complexity.
- 12 a Enumerate Parallelization of loops in detail.
OR
b Elucidate Open MP to write Multithread program with an example.
- 13 a Explain briefly about Message Pasing Interface.
OR
b Apply the basic MPI Operations in communication process.
- 14 a Discover the importance of Process-to-Process Communications.
OR
b Examine Collective MPI Communication in detail.
- 15 a Give an outline anatomy of GPU programmers view.
OR
b Classify the importance of execution model and memory model.

Z-Z-Z

END