

**PSG COLLEGE OF ARTS & SCIENCE**  
(AUTONOMOUS)

**BSc DEGREE EXAMINATION DECEMBER 2025**  
(Fourth Semester)

**Branch - MATHEMATICS**

**C++ PROGRAMMING**

Time: Three Hours

Maximum: 75 Marks

**SECTION-A (10 Marks)**

Answer ALL questions

ALL questions carry EQUAL marks

(10 × 1 = 10)

| Module No. | Question No. | Question  | K Level | CO  |
|------------|--------------|---|---------|-----|
| 1          | 1            | Which of the following is NOT a basic concept of OOP?<br>a) Polymorphism      b) Inheritance<br>c) Encapsulation      d) Compilation  | K1      | CO1 |
|            | 2            | What does the term "object" refer to in OOP?<br>a) A block of memory      b) An instance of a class<br>c) A data type      d) A program file  | K2      | CO1 |
| 2          | 3            | Which of these is NOT a derived data type?<br>a) Array      b) Function<br>c) Pointer      d) int   | K1      | CO2 |
|            | 4            | What does the term "manipulators" in C++ refer to?<br>a) Functions for typecasting      b) Preprocessor directives<br>c) Functions to format output      d) Debugging tools                           | K2      | CO2 |
| 3          | 5            | What is the advantage of passing arguments by reference?<br>a) Reduces memory overhead<br>b) Prevents changes to arguments<br>c) Allocates new memory for arguments<br>d) Increases program size      | K1      | CO3 |
|            | 6            | Which function prototype is valid in C++?<br>a) int fun(a, b);      b) int fun(int, int);<br>c) int fun(int a; int b);      d) int fun(int a, int b)  | K2      | CO3 |
| 4          | 7            | Which of these constructors initializes objects dynamically?<br>a) Default constructor      b) Dynamic constructor<br>c) Copy constructor      d) Parameterized constructor                           | K1      | CO4 |
|            | 8            | How many objects can a destructor destroy?<br>a) Only one      b) Depends on the program<br>c) All objects of the same type<br>d) Only dynamically allocated objects                                  | K2      | CO4 |
| 5          | 9            | What does the eof() function do in file handling?<br>a) Closes the file<br>b) Returns true when the end of the file is reached<br>c) Checks if the file exists<br>d) Deletes the contents of the file | K1      | CO5 |
|            | 10           | Which file mode is used to append data to an existing file?<br>a) ios::trunc      b) ios::app<br>c) ios::binary      d) ios::ate  | K2      | CO5 |

Cont...

**SECTION - B (35 Marks)**

Answer ALL questions

ALL questions carry EQUAL Marks (5 × 7 = 35)

| Module No. | Question No. | Question  | K Level | CO  |
|------------|--------------|---|---------|-----|
| 1          | 11.a.        | Discuss the features of object-oriented programming in detail.<br><br>(OR)      | K2      | CO1 |
|            | 11.b.        | Write a simple C++ program that demonstrates the use of classes.                |         |     |
| 2          | 12.a.        | Explain operator precedence and provide an example.<br><br>(OR)                 | K3      | CO2 |
|            | 12.b.        | Discuss the significance of manipulators in C++ with examples.                  |         |     |
| 3          | 13.a.        | Explain default arguments in functions with an example.<br><br>(OR)             | K4      | CO3 |
|            | 13.b.        | Discuss the use of pointers in classes with an example.                         |         |     |
| 4          | 14.a.        | What are multiple constructors in a class? Explain with an example.<br><br>(OR) | K3      | CO4 |
|            | 14.b.        | Write a note on overloading unary operators with an example.                    |         |     |
| 5          | 15.a.        | Write about opening and closing files in C++ with an example.<br><br>(OR)       | K4      | CO5 |
|            | 15.b.        | Explain hierarchical inheritance with a suitable program.                       |         |     |

**SECTION -C (30 Marks)**

Answer ANY THREE questions

ALL questions carry EQUAL Marks (3 × 10 = 30)

| Module No. | Question No. | Question   | K Level | CO  |
|------------|--------------|--|---------|-----|
| 1          | 16           | Explain the concepts and benefits of OOP with an example program.  | K4      | CO1 |
| 2          | 17           | Write in detail about expressions and implicit conversions in C++.   | K4      | CO2 |
| 3          | 18           | Explain the concept of nesting of member functions with a program.   | K4      | CO3 |
| 4          | 19           | Write a C++ program to demonstrate manipulation of strings using operators and explain the rules for overloading operators.      | K4      | CO4 |
| 5          | 20           | Explain the concept of file handling in C++ with examples for file modes, file pointers, and sequential input/output operations. | K4      | CO5 |