

**PSG COLLEGE OF ARTS & SCIENCE  
(AUTONOMOUS)  
MSc(SS) DEGREE EXAMINATION MAY 2025  
(Second Semester)**

Branch – **SOFTWARE SYSTEMS (Five Year Integrated)**

**OBJECT ORIENTED PROGRAMMING WITH C++**

Time: Three Hours

Maximum: 75 Marks

**SECTION-A (10 Marks)**

Answer ALL questions

ALL questions carry EQUAL marks

(10 × 1 = 10)

Module No.	Question No.	Question	K Level	CO
1	1	Which of the following is not an operator in C++? a) delete    b) endl    c) ::    d) :	K1	CO1
	2	Which of the following is not an object-oriented programming language? a) C    b) C++    c) JAVA    d) Smalltalk	K1	CO1
2	3	Function overloading is an example for _____. a) Inheritance    b) Polymorphism c) binding    d) pure virtual function	K2	CO2
	4	A _____ is a function that is expanded in line when it is invoked. a) Static function    b) friend function c) inline function    d) virtual function	K2	CO2
3	5	How many types of situations may arise in the data conversion between incompatible types? a) 2    b) 3    c) 4    d) 5	K1	CO3
	6	When the default argument constructor called with no arguments, it becomes a _____. a) constructor    b) destructor c) default constructor    d) copy constructor	K2	CO3
4	7	A derived class with several base classes is called as _____ Inheritance. a) single    b) multiple c) multilevel    d) hierarchical	K1	CO4
	8	When defining derived classes, the default Visibility-mode is _____. a) private    b) public c) protected    d) abstract	K1	CO4
5	9	The keyword _____ is used to preface a block of statements which may generate exceptions. a) try    b) catch    c) throw    d) throws	K1	CO5
	10	Exceptions are peculiar problems that a program may encounter at _____. a) compile time b) run time c) both compile & run time d) closing the program	K2	CO5

Cont...

**SECTION - B (35 Marks)**

Answer ALL questions

ALL questions carry EQUAL Marks

(5 × 7 = 35)

Module No.	Question No.	Question	K Level	CO
1	11.a.	Explain the manipulators in C++ with examples.	K5	CO1
		(OR)		
	11.b.	Describe the control structure in C++ program with suitable example.		
2	12.a.	How do you define a member function in different ways? Explain with example.	K3	CO2
		(OR)		
	12.b.	Describe about arrays of objects with example.		
3	13.a.	Describe about copy constructors.	K4	CO3
		(OR)		
	13.b.	Explain about the destructor with a program.		
4	14.a.	Prepare a program for showing single inheritance.	K4	CO4
		(OR)		
	14.b.	Explain the reason to make the virtual base class. Explain with examples.		
5	15.a.	Describe the need of virtual function with example.	K3	CO5
		(OR)		
	15.b.	Describe function template with example.		

**SECTION -C (30 Marks)**

Answer ANY THREE questions

ALL questions carry EQUAL Marks

(3 × 10 = 30)

Module No.	Question No.	Question	K Level	CO
1	16	Elucidate about basic concepts of object-oriented programming.	K4	CO1
2	17	Point out the characteristics of static member functions with a suitable program.	K4	CO2
3	18	Prepare a program to implement binary operator overloading.	K4	CO3
4	19	Summarise how constructors are implemented when the classes are inherited.	K4	CO4
5	20	Elucidate file pointers and their manipulation.	K4	CO5

Z-Z-Z

END