## PSG COLLEGE OF ARTS & SCIENCE (AUTONOMOUS)

#### **BSc DEGREE EXAMINATION MAY 2025**

(Second Semester)

## Common to Branches -- INFORMATION TECHNOLOGY & COMPUTER TECHNOLOGY

PROGRAMMING IN C++

Time: Three Hours

Maximum: 75 Marks

#### **SECTION-A (10 Marks)**

Answer ALL questions

ALL questions carry EQUAL marks

 $(10 \times 1 = 10)$ 

Module No.	Question No.	Question	K Level	СО
1	1	Which of the following is a feature of Object-Oriented Programming?  (i) Modular programming (ii) Global functions (iii) Encapsulation (iv) Structured flow control	K1	CO1
	2	Which operator allows access to a global variable hidden by a local variable in C++?  (i) : (ii) :: (iv) .	K2	CO1
2	3	What is function overloading in C++?  (i) Using different function names for similar tasks  (ii) Using the same function name with different parameter types/numbers  (iii) Combining two functions  (iv) Using multiple classes with same function	K1	CO2
	4	Which constructor is invoked when an object is created without passing parameters?  (i) Copy Constructor  (ii) Default Constructor  (iii) Parameterized Constructor  (iv) Virtual Constructor	K1	CO2
3	5	Which operator cannot be overloaded?  (i) + (ii) []  (iii) :: (iv) =	K2	CO3
	6	Which inheritance type ensures only one instance of base class is inherited in a diamond problem?  (i) Single (ii) Multiple (iii) Virtual (iv) Multilevel	K2	CO3
4	7	Which keyword is used for dynamic memory allocation?  (i) malloc (ii) new  (iii) alloc (iv) dynamic	K2	CO4
	ľ	Which keyword is used for dynamic memory allocation?  (i) delete (ii) free  (iii) release (iv) dispose	К3	CO4
5		Which is the correct syntax to declare a class template?  (i) template class T  (ii) template <class t="">  (iii) template T  (iv) template &lt;&gt; class T</class>	K2	CO5
	10	Which combination is used for exception handling?  (i) if-else (ii) throw-catch  (iii) try-catch (iv) break-catch	K2	CO5

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### SECTION - B (35 Marks)

Answer ALL questions

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7.5		ALL questions carry EQUAL Marks $(5 \times 7 = 35)$		
Module No.	Question No.	Question	K Level	СО
	11.a.	Apply the fundamental concepts of Object-Oriented Programming for an example.	Liever	
1	(OR)			COI
	11.b.	Differentiate between formatted and unformatted I/O in C++ with examples.	K3	COI
	12.a.	Identify the rules of function overloading.		
2	(OR)			G00
	12.b.	Utilize constructors and destructors in C++ with their characteristics.	K3	CO2
	13.a.	Assess the process of overloading a binary operator with an example.		
3	(OR)			CO3
	13.b.	Appraise the virtual base class with an example and its significance.	K5	
	14.a.	Compare the implementation of static and dynamic binding with suitable examples.		
4	(OR)			CO4
	14.b.	Determine the advantages of sequential and random file access with examples.	K5	
	15.a.	Elaborate the usage of class templates in C++ with an example.		<del></del>
5	(OR)			CO5
	15.b.	Estimate the different exception handling techniques in C++.		

#### SECTION -C (30 Marks)

Answer ANY THREE questions

ALL questions carry EQUAL Marks

 $(3 \times 10 = 30)$ 

Module No.	Question No.	Question	K Level	СО
1	16	Analyze the advantages of Object-Oriented Programming over procedural programming with examples.	K4	CO1
2	17	Compare and contrast static member functions and friend functions in C++. When would use one over the other?	K4	CO2
3	18	Appraise the different types of inheritance in C++ with examples.	K5	CO3
4	19	Determine the merits of polymorphism in C++ and appraise its types with examples.	K5	CO4
5	20	Elaborate exception handling in C++ with program examples.	K6	CO5

Z-Z-Z END