PSG COLLEGE OF ARTS & SCIENCE

(AUTONOMOUS)

MSc DEGREE EXAMINATION DECEMBER 2023

(Second Semester)

Branch - COMPUTER SCIENCE

SOFTWARE AGENT

Time	: Thr	ee Hours		N	Maximum: 50 Marks	
SECTION-A (5 Marks)						
Answer ALL questions						
ALL questions carry EQUAL marks $(5 \times 1 = 5)$						
is the degree of reasoning and learned behavior.						
•	(i)	Intelligence	(ii)	Mobility		
) Agency	(iv)	Mobile objects		
2	is a tool kit where children can build worlds populated by agents that					
2	they program themselves by demonstration and direct manipulation.					
		Cocoa	(ii)	KidSim		
) M system	(iv)	both (i) & (ii)		
3	is a good example of e-commerce agent.					
3	(i)	Jango	(ii)	Bargain		
) Froogle		Lycos		
4		An agent that is able by itself to acquire and maintain its knowledge is called a				
4	An agent that is able by itself to acquire and maintain its interview					
	(i)	Intelligent Agent	(ii)	Information Agent		
) Learning Agent		knowledge agent		
_					nent of intelligent	
5	The shell was designed to facilitate the development of intelligent agents for a large variety of domains.					
	(i) Borne (ii) Korn					
	, ,	i) C		Disciple		
	(11	,, ,		•		
SECTION - B (15 Marks)						
Answer ALL Questions						
					$(5 \times 3 = 15)$	
,						
6	a	State the characteristics of agents. OR				
	b	Discuss the advantages of age	ent or	iented approach.		
	U					
7	a	Discuss the role of agents in learning technology.				
	OR					
	b	State the characteristics of in	forma	ation agents.		
		- 1: d 1 1 1 6:	11:	at accents		
8	a	Explain the behaviour of inte OR	ingei	it agents.		
	b	Discuss the agent types in de	ducti	ve reasoning agents.		
	D	Discuss the agent types in de	aucu	010000000000000000000000000000000000000		
9	a	Differentiate intelligent agents and knowledge agents.				
		OR				
	b	Outline the aims and principles of knowledge elicitation.				
10		a Discuss the architecture of disciple shell.				
10	a	OR	iscipi	O DILOIL.		
	b	Explain the interaction of ex	pert a	gents during the rule ref	ining process.	
	-	Parameter Anna Anna Anna Anna Anna Anna Anna Ann	-			

SECTION -C (30 Marks)

Answer ALL questions
ALL questions carry EQUAL Marks

 $(5 \times 6 = 30)$

11 a Elucidate the user interface problems.

OR

- b Discuss the various roles that agents may play in an agent enabled system architecture.
- 12 a Discuss the role of agents in information sharing & coordination.

OR

- b Explain the requirements for agent communication language.
- 13 a Analyze the intention in practical reasoning agent.

OR

- b Analyze any two applications of agents.
- 14 a Explain the main knowledge acquisition and machine learning approaches for building intelligent agents.

OR

- b Analyze generalization rules.
- 15 a Explain the methodology for building intelligent agents.

OR

b Explain the procedure followed in the assessment of student's understanding and higher order thinking skills in history subject.

Z-Z-Z

END