PSG COLLEGE OF ARTS & SCIENCE (AUTONOMOUS)

MA DEGREE EXAMINATION MAY 2022

(Fourth Semester)

Branch – JOURNALISM & MASS COMMUNICATION

CONTENT DEVELOPMENT

. 11	ime! I nree Hours		
	SECTION-A	10 Marks)	
	Answer ALL		
	ALL questions carry E		$(10 \times 1 = 10)$
	technology provides more adv	anced sense of absor	ption and reality for
	users.		
5, 1	(i) AR	(ii) CR	
)	(iii) VR	(iv) None of the abo	ove.
	is a sandition in which nor	ticinants can freely e	volore and interact in
4	is a condition in which participants can freely explore and interact in		
	a cyber world. (i) Safari (ii) Explorer	(iii) Navigation	(iv) Cyber Dive
	(i) Salat		
3	is a diagram that represent	s relationship betwee	n concepts.
* 19	(i)Concept Map (ii) Concept Craft	(iii) Concept Note	(iv) Concept Thread
4	approach is used for preparing content for e-learning course.		
	(i)Two-quadrant	(ii) Three-quadran	
	(iii) Four-quadrant	(iv) Six-quadrant	
			acourace to promoté
5	In India, has taken very good et	morts and providing r	esources to promote
	and implement of ICT.	(iii) MOS	(iv) DAVP
	(i)MHRD (ii) I & B		
6	Sakshat thi Sikshit' mission, an academic initiative belongs to		
Maria Tanàn	(i)Bihar	(ii) Maharashtra	
	(iii)Madhya Pradesh	(jv) Gujarat	
7/	is a Open source tool to cr	eate, edit and view te	xt documents.
ACC ACC	(i)Writer	(ii) Texter	
	(iii) Word by Word	(iv) Word Cloud	
8	is an Open source tool to prod		
T (*)	(i)Gimp (ii) Sound Magic	(iii) Aurality	(iv) Audacity
9	The state of the s	al Ĉtory Telling	
9	(i)Mo Jo (ii) FAANG	(iii) Do J	(iv) E Jo
92	(i)Mo Jo (ii) FAANG		
10	ICT Refers to		
10	(i)Information Communication technol	ogies	
84) : 2001	(ii) Information Cause Transmitters		
	(iii) Information Cross technologies		
	(iv) None of the above.		
			光下的可能作为多子。原始

SECTION - B (35 Marks)

Answer ALL Questions ALL Questions Carry EQUAL Marks (5 x 7 = 35)

11 a Explain Multimedia e content development.

OR

- b Write a short note on e-content tools.
- 12 a Discuss any two theories on e-learning.

OR

- b What is Model? Explain it with appropriate examples.
- 13 a Differentiate between Virtual Reality and Augmentative Reality.

OR

- b What are E-learning Platforms?
- 14 a Write short notes on Mobile learning.

ΛD

- b Write short notes on blended learning.
- What do you understand by the term 'Digital natives'? Explain with appropriate examples.

OR

b Write short notes on OSL.

SECTION - C (30 Marks)

Answer any **THREE** Questions

ALL Questions Carry **EQUAL** Marks (3 x 10 = 30)

- 16 Explain the SCORM model in detail.
- 17 Elucidate the evolution E Learning in India,
- 18 Explain the fundamental principles of writing for the Digital Space.
- 19 Discuss the various techniques in evaluating E Content.
- 20 Explain how ICT tools will affect and alter the entire learning process today and in the future.

Z-Z-Z

END