

rSLr IULLK.K OF ARTS & SCIENCE  
(AUTONOMOUS)  
BCA DEGREE EXAMINATION DECEMBER 2018  
(First Semester)

Branch - COMPUTER APPLICATIONS

PROBLEM SOLVING AND COMPUTER PROGRAMMING USING C

Time: Three Hours

Maximum: 75 Marks

SECTION-A (10 Marks)

Answer ALL questions

ALL questions carry EQUAL marks (10 x 1 = 10)

Choose the best answer:

\_\_\_\_\_ is the highest computational cost in terms of problem size n.

- |                  |            |
|------------------|------------|
| (i) $\log_2 n$   | (ii) n     |
| (iii) $n \log n$ | (iv) $2^n$ |

Individual modules in \_\_\_\_\_ approach do not require much communication.

- |                |                |
|----------------|----------------|
| (i) Structured | (ii) Testing   |
| (iii) Top Down | (iv) Bottom Up |

\_\_\_\_\_ helps in allocation of memory to variables.

- |                |                  |
|----------------|------------------|
| (i) Identifier | (ii) Declaration |
| (iii) Deletion | (iv) Insertion   |

\_\_\_\_\_ can be used both as a binary and unary operator symbol.

- |       |         |
|-------|---------|
| (i) • | (ii) if |
| (iii) | (iv) <  |

\_\_\_\_\_ statement is used to terminate a loop.

- |              |            |
|--------------|------------|
| (i) continue | (ii) break |
| (iii) goto   | (iv) if    |

\_\_\_\_\_ storage class has garbage value as initial value.

- |              |               |
|--------------|---------------|
| (i) static   | (ii) dynamic  |
| (iii) global | (iv) register |

Pointer variable is used to store \_\_\_\_\_ of another variable.

- |             |              |
|-------------|--------------|
| (i) Value   | (ii) address |
| (iii) array | (iv) string  |

When an array is passed to a function, the call is \_\_\_\_\_ by default.

- |                        |                         |
|------------------------|-------------------------|
| (i) Call by value      | (ii) Call by reference  |
| (iii) Direct Recursion | (iv) Indirect recursion |

All elements of \_\_\_\_\_ occupy same memory location,

- |             |                |
|-------------|----------------|
| (i) string  | (ii) structure |
| (iii) array | (iv) union     |

10 \_\_\_\_\_ is bitwise right shift operator.

- |    |                  |        |
|----|------------------|--------|
| (0 | « (ii) » (iii) < | (iv) > |
|----|------------------|--------|

SECTION - B (25 Marks)

Answer ALL questions

ALL questions carry EQUAL Marks (5 x 5 = 25)

11 a How are loops constructed in a program?

OR

b How can redundant calculations in a program be avoided? Give examples.

- 12 a List and explain the tokens in C++ with their uses.  
OR  
b Show the syntax of conditional operator. Explain its use with examples.
- 13 a Compare and control the storages classes of C++.  
OR  
b How are arguments passed to function in C++?
- 14 a Summarise on multidimensional arrays.  
OR  
b How is dynamic memory allocation done with pointers? Explain.
- 15 a Compare Structure and Union.  
OR  
b Describe bitwise operations in C.

SECTION -C (40 Marks)

Answer ALL questions

ALL questions carry EQUAL Marks ( 5 x 8 = 40)

- 16 a Examine the exchange sort algorithm.  
OR  
b Elucidate the text line length adjustment algorithm.
- 17 a With example program snippets, examine symbolic constants and logical operators in C.  
OR  
b Discuss the different types of Operators in C.
- 18 a What are the different forms of control structures in C? Explain with program segments.  
OR  
b Infer recursion with examples.
- 19 a Elucidate string manipulation in C.  
OR  
b Summarise array of pointers and passing pointer to a function.
- 20 a Analyze how' a data file is processed?  
OR  
b Discuss enumerated data types and command line arguments.

Z-Z-Z

END