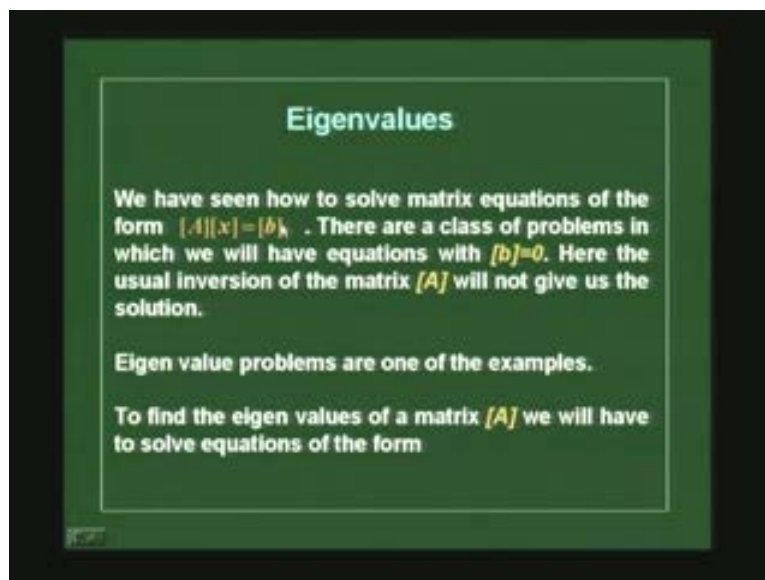


Numerical Methods and Programming
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Lecture - 20
Eigen Values and Eigen Vectors: Bairstows Method

Today we will review, what we learn about Eigen values, the calculation of Eigen values in the last lecturer and then go ahead and look at, so then otherwise, are computing this Eigen values and Eigen vectors.

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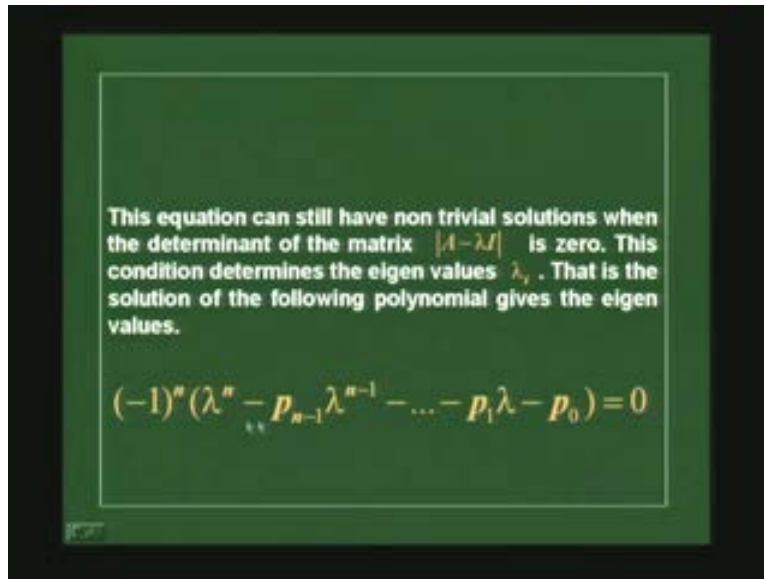


First, we saw that Eigen values problem is as basically, finding the solution of an equation $a - \lambda I = 0$ for matrix of form a . A system matrix equations a_x equal to b in a matrix equations a_x equal to b , the right hand side of equations 0 and then how do we solve that is why we are started this Eigen values problems and the importance of solving equations right hand side of the matrix equations 0 , that is what we started the discussion on the eigen value problem and we went to you said would be interested in solving equations of this form that is $a - \lambda I$ and x equal to 0 that is eigen values equations, and we said that this has this kind of equations have a non-trivial solution are provided the determinant of the $a - \lambda I_0$ that leads has to the what is called the characteristic polynomial that is determinant of $a - \lambda I$ equal to 0 of the matrix of the form a is the characteristic equations for the eigen values.

So this characteristic polynomial, we learn the way of constructing this, that is using the Faddeev-Leverrier method. We show that how to construct given a matrix $a - \lambda I$, its characteristic polynomial which is $\lambda^n - p_{n-1}\lambda^{n-1} - \dots - p_1\lambda - p_0$ etcetera. So we show that this can be constructed by finding the trace of the series of the

matrices given by regression relations starting that fact that p_n minus 1 is just the trace of the matrix A and then, we can construct matrices of A into B_n which is B_n was the first start with A itself, so it is A into B_n minus p_n minus I . We can construct matrices form and take the traces of that and that trace which goes has the coefficients of the this polynomial of this characteristic polynomial.

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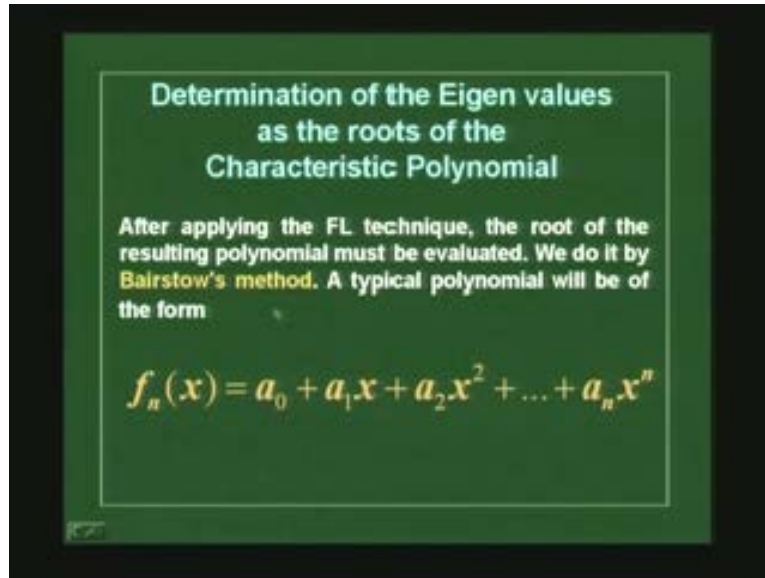


So we saw that and then, we wondering how we solve the equations, now we have the polynomial but we are roots of this polynomial, if the polynomial in lambda. So the roots of the polynomial all our eigen values so the eigen value, so the finding the eigen value the problem of the finding the eigen value was then that way splitted into 2, one is to find the characteristic polynomial which we said for large matrix is finding the characteristic polynomial itself a non trial problems, and we say that use the method use this which we method the fadeev laverrier method for that. And then once, we have the characteristic polynomial, we saw the program also in the last lecturer, of constructing the polynomial coefficients and we have the characteristic polynomial then the equations is how to find the roots of that characteristic polynomial and so now, that leads us to a general problem of finding the roots of internal polynomial and we said that one way to do that is use what is called the Bairstows method.

So in the context of the eigen value problem is the solution of the characteristic polynomial, are even in the more general sense solution of n th order polynomial is on the roots of the n th order polynomial which is want to be find out of 0 of the n th order polynomial are equations in a roots of an equation of this form that something of the left hand side equal to a_0 plus $a_1 x$ plus $a_2 x$ square of $a_n x_n$. So the Bairstows method of applies a technique of this form that is we say that, we would find roots of the this polynomial in pairs of consequent variant that is, we allow for the roots to have complex, this is n th order polynomial could have complex roots then, we get them in pairs such in the roots an complex consequent and that general enough, if the coefficients of this

polynomial is real then that is general enough that is we do not lose anything by making this particular, taking this particular approach.

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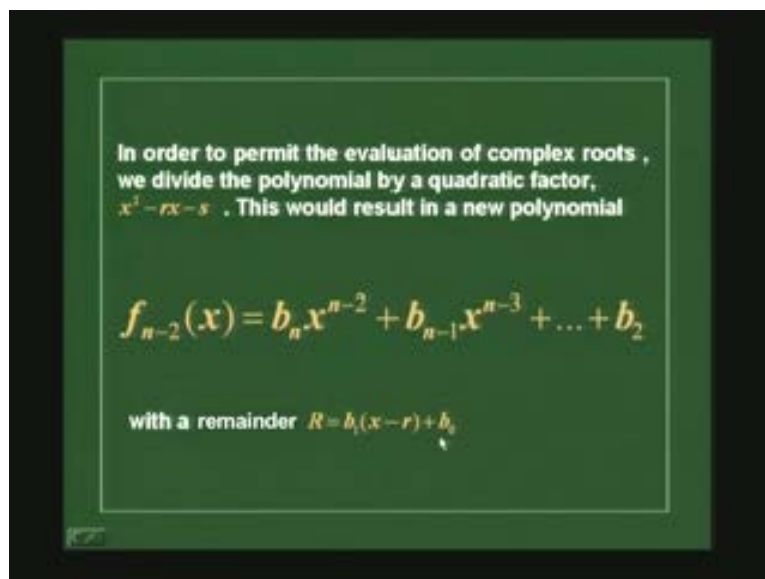
**Determination of the Eigen values
as the roots of the
Characteristic Polynomial**

After applying the FL technique, the root of the resulting polynomial must be evaluated. We do it by **Bairstow's method**. A typical polynomial will be of the form

$$f_n(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n$$

So, if you want find roots of this polynomial, n th order polynomial in Pairs, that is we want to allow for complex roots and then, the complex roots come and consequent pairs and then, best method is to and that is what Bairstows said is to divides polynomial by quadratic polynomial are this factorize this polynomial has the product of a quadratic polynomial multiply by n minus 2 order polynomial right. So that is what be discuss in the last class.

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In order to permit the evaluation of complex roots , we divide the polynomial by a quadratic factor, $x^2 - rx - s$. This would result in a new polynomial

$$f_{n-2}(x) = b_nx^{n-2} + b_{n-1}x^{n-3} + \dots + b_2$$

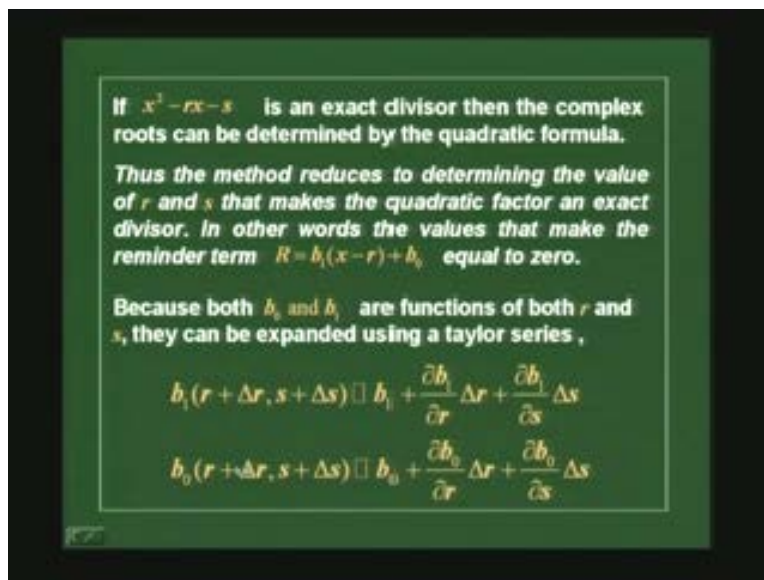
with a remainder $R = b_1(x - r) + b_0$

So we said that f_n the n th order polynomial can now be returned as $x^2 - rx + s$ minus x into a polynomial of order $n - 2$ which is now given by $b_n x^{n-2} + b_{n-1} x^{n-3} + \dots + b_2$. So then, we say, if we have arbitrary value of r and s then we will have a remainder to this, that is $b_1 x - r + b_0$. Now the advantage of this method is that we can determine given r and s , we can determine this coefficient $b_1, b_n - 1, b_2, b_1, b_0$ etcetera by relation of this form. So that gives that great advantage that, so we have the polynomial whose n th order polynomial, whose coefficients were given by **ans** and then we divided that by $x^2 - rx + s$ and we got the coefficients of polynomial of order $n - 2$ or order of $n - 2$ whose coefficients of b and $2, b_2$, so that is given here. And then, we have remainder which has the b_0 and b_1 which is given by $b_0 + b_1(x - r) + b_0$.

So that is what, idea we have and we can even determine the b 's. So the question is how do we determine r and s , so then we said that, we could do a kind of iterative approach that is we could say that, we start with r and s and we will compute, what the remainder is which will be given by $b_1 x - r + b_0$ and then, we could just then r and s such that the remainder is 0, so that is the idea.

So for that what we do is, we assume this and we start with a guess value of r and s and we could look at using the relations which as just now so the using this relation we could compute and $0 = b_1 x - r + b_0$ that is b_2 would be $a_1 + r$ $b_2 + s$ b_3 and b_0 is $a_0 + r b_1 + x b_2$ and we could value of b_0 and b_1 with the 0 or not if they are not 0 then we could say that okay I will expand this b_0 and b_1 and around the value r and s which I just to assume.

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So when I write b_1 and r plus Δr s plus Δs has b_1 plus $\frac{\partial b_1}{\partial r} \Delta r$ plus $\frac{\partial b_1}{\partial s} \Delta s$ and similarly, b_0 r plus Δr s plus Δs has b_0 plus $\frac{\partial b_0}{\partial r} \Delta r$ plus $\frac{\partial b_0}{\partial s} \Delta s$

r and Δr plus Δb_0 by Δs into Δs . I can write it like this and then I would say that okay, so the new value of $b_1 r$ plus Δr plus Δb_1 is at r plus Δr plus Δb_1 is at b_0 plus Δb_0 under plus Δs should be 0.

So I will find the value of Δr and Δs such that, this is 0 so this left hand side equate to 0, I could find the Δr and Δs , s is Δs is satisfied so that is what approach is, so that would leadership and equations of this form then Δb and Δr and Δb_1 plus Δr plus Δb_1 Δr Δs Δs into Δs equal to minus b_1 and Δb_1 by Δr into Δr plus Δb_0 by Δs into Δs equal to minus b_0 and this is a simple linear equation and we can solve it by elimination immediately. So now the wide at become do that provided we know what this derivative Δb_1 Δr Δb_1 by Δs Δb_0 by Δr Δb_0 Δs etcetera, so provided we know that this derivatives are, we can determine Δr Δs .

So we assume r and s and we compute b_0 and b_1 and if there not z_0 what we do has to expand the value b_1 and b_0 around r and s and find out the Δr and Δs such that the new values is b_0 and b_1 and 0. So that is what approach here when he actually expand that of course we take keep term only of to the first order in Δr and hence the new value of Δr and Δs we get, may not make the b_1 and b_0 as 0 right. So when we expanded this here, we are expanded only up to first order in Δr and Δs . So this value may not go to 0, even if you solve this equation this left right hand side equation with putting b_1 at r plus Δr and s plus Δs , is 0 that is, if you solve this equation resulting Δr and Δs may not make the b_0 is 0, because we terminate it at first order but then we could do this iteratively and then obtain value is Δr and Δs such that b_1 and b_0 and 0.

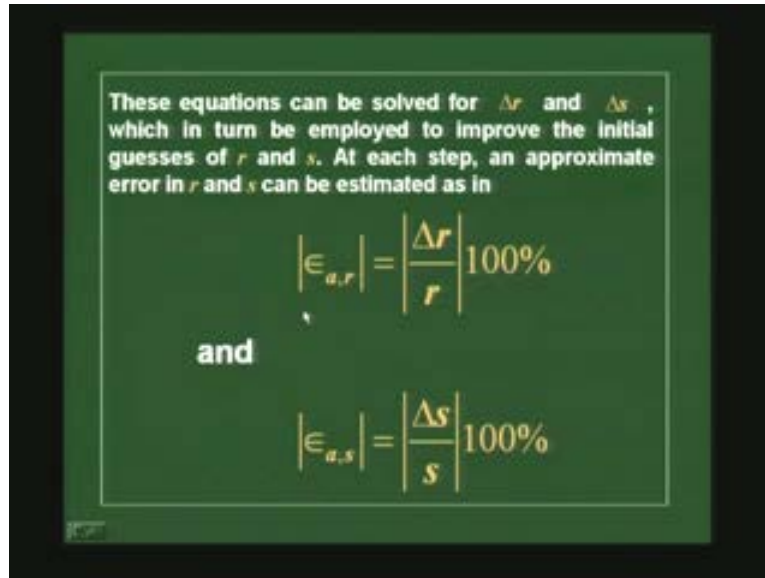
So now the question was how to determine this derivative. So for that Bairstows shows that the way we constructed this $b_1 b_n$ minus all the $b_n b_i$ is from the a 's, we could use the similar method to construct the derivative of the Δb_1 by Δr Δb_1 by Δs etcetera from the b_1 that is, inside that ok we could right regression relation of this form that is c_n is equal to $b_n c_n$ minus 1 equal to b_n minus 1 plus $r c_n$ etcetera, if form and then we could take the derivative of Δb_1 by Δr and Δb_1 by Δs from plus from this equations that was iterate right.

So we would get this equations has that is Δb_1 by Δr and Δb_1 by Δs has you know has c_2 and so Δb and Δb_1 for example Δb_1 by Δr , so b_1 here would be b_1 plus $r c_2$ right. So Δb_1 by Δr equal to c_2 right c_2 , so we could substitute that here ok c_2 , c_3 , c_1 , c_2 etcetera that is Δb_1 by Δr , Δb_1 by Δs , Δb_0 by Δr , Δb_0 by Δs from this relations so we have the a is and then have the b is that is a 's are the coefficients of the n th order polynomial and b is the coefficients of the n minus 2 order polynomial and then we construct this c is from the b and there is just care as the coefficients that is in that is the derivative of Δb_1 by Δr Δb_1 by Δs etcetera.

So once we have that, we can solve this equations and obtain the Δr and Δs to our satisfaction that is, satisfaction in the sense is we put the tolerance for the value and then

get the b_1 and so get the and we get the Δr and Δs such that b_1 and $b_0 r$ is 0. So that is the method, so we just see an implementation of this method in the code here.

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So we have the set of coefficients, the set the polynomial which as the coefficients of that of this form, okay that is coefficients of this polynomial we have so that is shall I just. So we will see just these are the coefficient of the x n th term, this is coefficients of the x the power of the 0 term and this the coefficients of the last one of this coefficients of the n th power of term so its actually coefficients of x the power of 5, okay that is a_5 and then this coefficients a_4, a_3, a_2, a_1, a_0 . So thus we are solving fifth order polynomial here. So we start solving with a fifth order polynomial. Okay the coefficients are a_5 , a_4 minus 3.5, a_3 32.75, a_2 22.125 and a_1 minus 3.875 and a_0 01.85 or shortly be x the power minus 3.5 times x to the power of 4, 2.75 times x to the power 3, 2.125 by the x to the power of 2 minus 3.875 x and 1.25 plus 1.25 equal to 0 that is what you trying to solve. So that is the polynomial which we have.

Now we are trying to factorize this polynomial and get the roots. So that is what we have, so that is, fist this program ok started and defined all the find all the appropriate variables here, all floating point and then I open this file which has the show coefficients dot data coefficient dot data and read out all the coefficients using this fscanf function I read out all the coefficients in to the array a . So once I have all this coefficients, so then I know the order of my polynomial. So this n gives me the order of my polynomial and n equal to 4 is been 0 to 4 that is means to 4 that is 5.

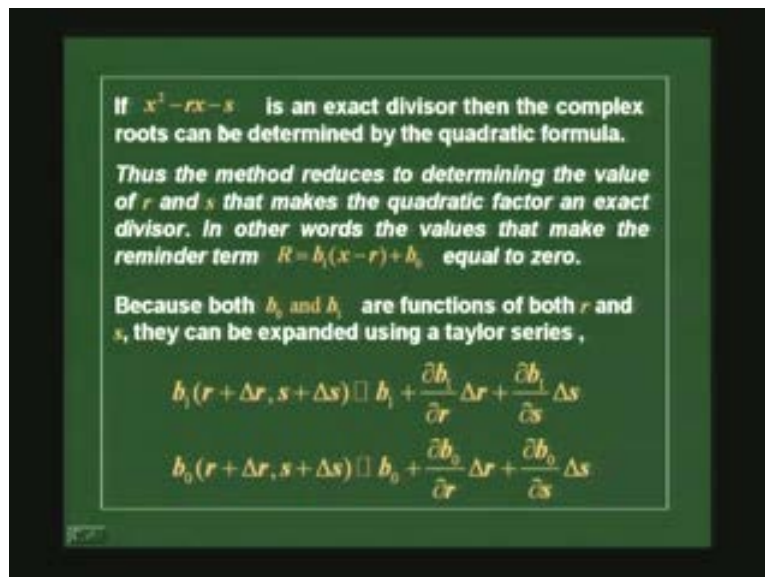
Okay so then what I to do I have to know trace that rights to I have to know do this this calculation here, ok so we have construct I have the a_n matrices so I have the an arrays given by just now you show that I have the polynomial a_n , okay so that is all the a_0 to a_5 I have $a_0 a_1 a_2 a_3$, then a_5 and then from that now I need to construct the b_n is so that is first step so that is done here. Okay so as long as order of the matrix, order of the

polynomial is greater than 2, I have to construct I have to continue the trace in tell order of polynomial is 2 right so first I take the fifth order polynomial and divide the fifth order polynomial by x^2 by minus r x minus s that is what be looking at, we took a fifth order of polynomial and now I am going divide that by x^2 by minus rx minus x and then I have to construct now b_5 to b_2 , b_5, b_4, b_3, b_2 . I have to construct that is what done here. So I put m equal to n here and this is same as n here write now the grater than to I constructed I use this I use relay that it b_n and a_n , b_n equal to an b_n minus 0 equal to a_n minus 1 plus r b_n from b_i , i goes from n minus 2 to 0 is given by a_i plus r_i plus s b_i 2 so that is here.

ok that is what the whole thing is doing here right, that is first think b equal m and b_m minus n equal to b_m minus 1 plus r b_n and then I go and construct all the polynomials. So I did that, so j equal to minus 2 greater than 0 and I come out here so if this all the b value. So I have all the b values here ok now once we have the b values and then now construct the c value right, so because the next step will find out the del b_1 by del r and del s etcetera. So that I do that by so I know the del b_1 del r to del b_1 del s to construct that, I need to see it relation and then I can said del b_1 by del r c_2 and del b_1 by del s is c_3 etcetera. So from this relation.

So that is what I am going to do. So that is c is has to be constructed and here is c is constructed so once have c is here okay exactly same as the now all the b is here about place by a and all the a here replace by d that is what the c constructions, and then have the matrix this 2 by 2 matrices which is c_2, c_3, c_1, c_2 . So that matrix and right hand side minus b_1 minus b_0 remember that and that is what is constructed here, so the 00 element is c_2 the $0,1$ element c_3 and 10 element c_3 and c_1 and 11 element c and then right hand side is given by the d column that here that is minus b_1 and minus b_0 .

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So I have all the matrices and I just saw I inwards this, I solve this particular equations that is c_2, c_3 matrix c_2, c_3, c_1, c_2 into delta r delta equal to minus b_1 minus b_0 that why inverting the matrix c_2, c_3, c_1, c_2 and multiplying into b_1 and b_0 that is what done here is c in this, in the case of non-linear function fitting in only a function to set of linear points is exactly the same. So we have this relation here and now, we use that particular r and s , delta r and delta s value which obtain by actually multiplying the inverse of the matrix this d matrix, so the little the d matrix that is the $d_1 b_0$ and I can get delta r and delta s and say r equal to r plus delta r and s is equal to s plus delta r .

So just is short cut once appear just striated away delta r as in expression and then, what is the r and s values I am getting what is b_0 and b_1 and that step is print that out here. Okay this print statement prints b_0, b_1, r and s , okay such what print statement print out, so actually printout the order of the polynomial the r value ok that I can see the print value the print out the order of the matrix, order of the polynomial in that step r value, the order to begin with five then r value the s value, the b_0 , the b_1 . So once we got the b_0 and b_1 we go back here and check what is the b_0, b_1 values are, we want to be 0.

So I can here it value of point 0 0 1 so b_0 and b_1, r not 0 that will go continue with new value, will continue the iteration for right, so it will continue the iteration till, so the new c value this will actually can change new values can be even out side loop it does in change because "a" is not change in this loop, okay for this b is change. So the new change will come, so we continue iterations ok this change because r and s has change okay so b will change because r and s will change new r and s , the new r and s value will calculate b and c and will continue iteration till obtain the new delta and r and delta s and will continue till b_0 and b_1 is 0. Okay that is the first step.

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```

, m, r, s, b[0], b[
1]);
}
x=r*r+4.0*s;
if(x>=0.0)
{
printf("\n");
printf ("Solution x = %f  x = %f \
n",
(r+sqrt(x))/2, (r-sqrt(x))/
2.0);
}
if(x<0.0)
{
50,14 75%

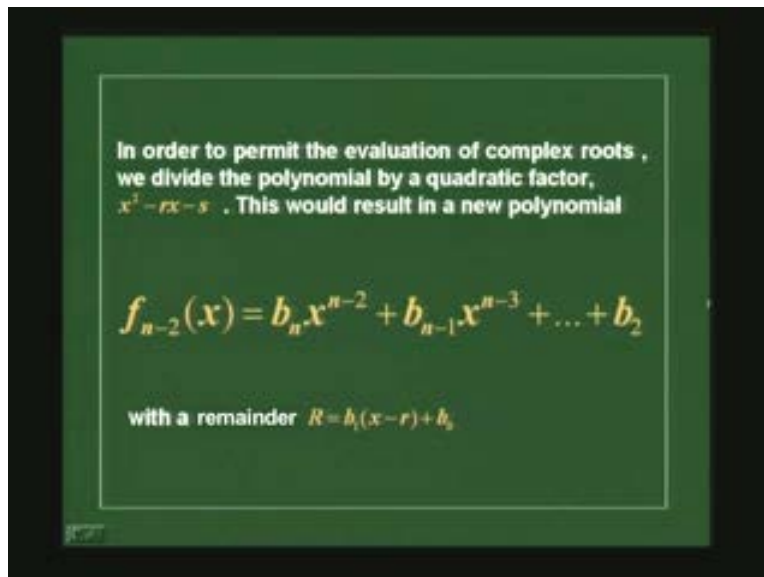
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So once we done that, we have a found a solution okay the found in r and s okay, then what have to do, we have to know find the solutions once we have found has been one

factor right, so we have the found the factor of the form $x^2 - rx - s$, if you found r and s value which factorize our n th order polynomial to n minus r order polynomial multiplied by $x^2 - rx - s$. So once we have that we know that solution of this equation straight away as $r \pm \sqrt{r^2 + 4s}$ has divided by 2. We do the root of the equation, so that is want to be use just find our r square, so this minus square $r^2 + 4s$ is, we could find out the solution of if $r^2 + 4s$ that means is found and factor of the polynomial that is $x^2 - rx - s = 0$ and that the solution is that $x = r \pm \sqrt{r^2 + 4s}$ the minus 4. So plus 4 has divided by 2, so remember we have the found r and s values so we have finding the what is quantity $r^2 + 4s$, so $r^2 + 4s$ can be negative okay, because we allow for this complex root next roots.

So when you $x^2 - rx - s = 0$ the roots of that quadratic equations can even be a complex number. We allow that the complex consequence, ok you say $r \pm \sqrt{r^2 + 4s}$ of by 2. So $r^2 + 4s$ can be negative that will give has complex consequent. So we have to see that x_n is in this c program, we can not handle complex number that way, so we have to first find out whether $r^2 + 4s$ plus negative r , if it has positive we could straight away root of that and right that solutions here is, $r \pm \sqrt{r^2 + 4s}$ is the remember is, $r^2 + 4s$ is okay. So $r \pm \sqrt{r^2 + 4s}$ by 2, $r \pm \sqrt{r^2 + 4s}$ has to my solutions if this is negative then we are take the root with other side that we should find the square root of minus 6 added infinite of i , so that is solution now will be $r \pm i \sqrt{-6}$ and $r \pm i \sqrt{-x}$.

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So we will have r , so once $r^2 + 4s$ for x is negative however solutions will never be $r \pm i \sqrt{-6}$ divided by 2 and $r \pm i \sqrt{-x}$ divide by 2, so that is what return here. So now the real part of r by 2 the imaginary square root of minus x by 2, okay I read them separately now same see does not allow complex

numbers. Okay, so r by 2 and square root of minus x by 2 and r by 2 square root of plus x by 2 minus x by 2 variable and n minus so that is what I am going to print out. Okay then once we have the finish that okay, we will then come to we will have would be left with this is quotient polynomial may be factorize that okay we divided the n th order polynomial by x square by rx minus s and now what is left with and n minus 2th order polynomial right now, this case we have the fifth order polynomial. So we have the third order polynomial that is quotient polynomial.

So I print out here, the coefficients of that quotient polynomial, okay and that will be printed out here and that it will be a_j is what it will as a_0 of the quotient polynomial right would be the b_2 correct that is way, we have return our polynomial remember. So we have return have a polynomial has this way, that is the quotient polynomial is given by this one that is the x the power of 0 order term coefficients is a_2 so that what is call a_0 right the original polynomial, so we the program I want to replace all the a value is the new a value after for the question polynomial, so that is a_0 become b_2 and similarly, we go to all the way a_3 now b_5 . So that is what here, so n is now as 5 in our case. So 5 minus 2, so such has highest power now x cube and the coefficients of the b_5 .

So once we have, b is the correct, b is the constructed we can get the quotient polynomial right solve this, then we will go back the quotient polynomial and then I simply go back here. Okay and then continue that process I read know I know reduce my order by the m minus 2 and then we will continue that and then will get it new polynomial a cubic polynomial and again I factorize the cubic polynomial has a quadratic into linear set the find the linear, so we find the linear solutions is the quadratic polynomial and then we can read of the solution from the linear program that is what we do. Okay and we can see that here, this implementation, this I will see, show you, so seen the coefficients data I know will see. So okay.

So when I run this program the first one step, I will tell you they are we give to initialize guess of the r and s okay that is scheme and here okay once we have to red out all that a coefficients will give the initial guess for r and s . Okay, so we have the initialize guess for r and s and that initialize will go head and solve for the correct quadratic polynomial that is the correct r and s values and then we have n minus truth order of polynomial left and we have to factorize that for that we will use the new obtain r and s has a initialize guess and continue.

So we will give only one guess we could have tenth order polynomial but we are to one guess value of r and s and then will continue use that for the next lower order that is what you doing here. So we had one guess for r and s has to be given r and s and such the saw the program wait for that it for the same would ok and then its next round after the finish is the finding the r and s value the prints out the solutions and then actually will go back here right, so when it is goes back in this m equal to m minus 2 and then it will goes back okay.

So when I does that, when it will goes back from here, okay it now does not ask you for new r and s value, okay the r and s value is outside this loop when it takes, whatever the value r and s values obtain for the previous factorization has the guess for the next one.

So that is what **we say**. So you start with some case value let say minus 1 and minus 1 i given minus and minus 1. So then it will some other expanding out the order of polynomial which is 5, I given minus x, minus 1 as the starting value for r and s by the computed new r and new s which is minus 644 and s is 4.138 for the b_0 for offering being 0 right, so b_0 is 11 and b_1 is minus 10. Okay, so obviously my guess was predict bad, okay it goes back and then compute for the new r and s as the gauss again delta r and delta has computer new r and s so that transferred minus .5 and 0.4 and the b_0 was reduce to 2.1 and b_1 has minus 1.80 it is again a is of 0 its continue iteration, okay and then finally comes to b_{10} and b_{00} . So it conversional fast and then it is gone to r has minus .5 and ss plus .5 so that is the r and s value for this.

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[sunil@dali lect20]$ ./a.out |more
m = 5  r = -0.644170  s = 0.138109  b[0] = 11.
375000  b[1] = -10.500000
m = 5  r = -0.511113  s = 0.469734  b[0] = 2.1
30423  b[1] = -1.801432
m = 5  r = -0.499686  s = 0.500202  b[0] = 0.1
72521  b[1] = -0.145984
m = 5  r = -0.500000  s = 0.500000  b[0] = 0.0
00855  b[1] = -0.001124
m = 5  r = -0.500000  s = 0.500000  b[0] = -0.
000000  b[1] = 0.000000

Solution x = 0.500000  x = -1.000000

--More--

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So we have one factor that is $x^2 + \frac{1}{2}x - \frac{1}{2}$ as one factor right, okay that is r is minus half s plus half and corresponding solution are x equal to half and x equal to minus 1 right $x^2 + \frac{1}{2}x - \frac{1}{2} = 0$ so x equal half so x equal to minus 1 is our solutions.

So then we have now left with an equal to m with three polynomial right that is what our left with so left the coefficients of that x^3 remember x^3 term is the coefficients of the x the power of 5 times earlier, so x^3 term as one has the we have the polynomial which is left polynomial as $x^3 - 4x^2 + 5.25x - 2.5$, that is polynomial which has left just left.

So now I start with r equal to minus .5 is equal to plus .5 has initial guesses in a compute the new r and s values again we can see that the b_0 and b_1 has to bad to begin with and then it converges, it converges to b_0 equal to 0 the b_0 equal to 0000021 and b_1 equal to 000005 which is much less than the tolerance I have given. I given it all point 001 as the tolerance. So that you have a new set of r and s values r equal to 2 and s equal to minus 1.24. So now, the new polynomial, new factors that is $x^2 - 2x + 1$ point

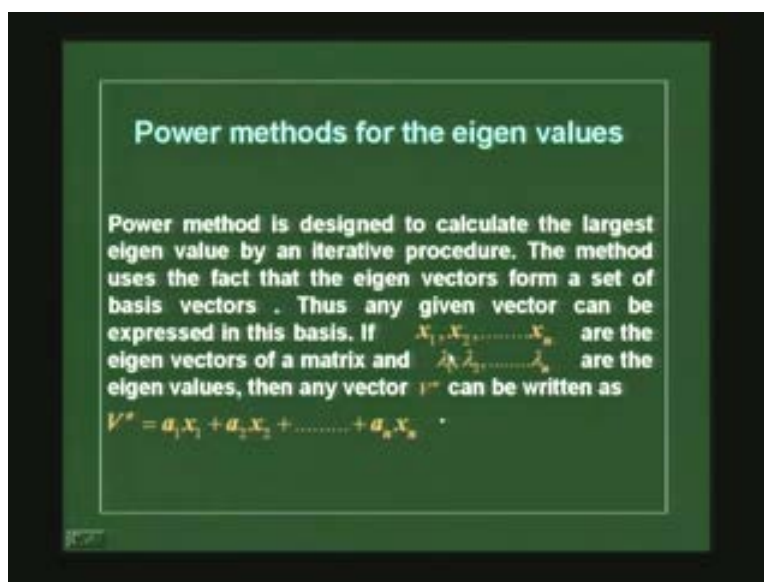
two 5 equal to 0 that is solutions will it fine now the term of here r square 4 s r square is 44 is 5 minus 5, so r square plus 4 is negative.

So however roots are now complex numbers, so one root is 1 plus half i are other root is 1 minus half i, obviously because they are complex consequent and we have a quotient polynomial which is now linear which is x minus 2 for 1 per minus 1 per 999984 just 2. So x minus 2 equal to 0 or x equal to 2 is a next solution, so if you found all the roots for the polynomial this polynomial, if found one root as 2 and one as 1 plus half i and otherwise 1 minus half i and if found earlier root has half and minus 1. So, half minus 1 plus half i, 1 minus half i of the different polynomials, different values of the different roots which we obtain from us.

So we have all the Eigen values, so that is one method of the computing i eigen values other ways of doing this may be depending upon the problem, we will have to choose what is the fastest method, so we will look at the sum over methods, so we just summarize method. So we just saw the computed r and s for each for the polynomial and we look at the quotient polynomial till us static or cubic or linear I say ok just we linear which as the philosophy solution x equal to minus x by r that is what be done okay and what our the quadratic polynomial which we get as a factor. We just solve that and obtain the solutions.

Okay then we said that would also briefly mansion in the last class that at we could is not the only way to compute eigen values and eigen vectors you could use vector power method. So in the power method, we use the fact that the Eigen vectors for what is calls I completely basis that means that given any vectors. So here n by n matrix even any vector column, vector n column vector you can write that has a linear combination of the eigen vector so any arbitery vector. "V", I given V as the arbitery vector here.

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So any arbitrary vector can be returned as a linear combination of the eigen vectors, let say x_1, x_2, x_3 up to x_n where the eigen vector each other them or column vectors say x_1, x_2, x_3 up to x_n of the column vector which has the eigen vector of the n by n matrix A that is it. So we now organize here, what it means Eigen vectors and Eigen values. So if this equation for eigen vectors of this the matrix A and then any arbitrary vector then I can any write has linear combination of this coefficients of this vectors x_1 and x_2 etcetera remember each of them our column vectors this is fact, I can use this fact to construct the eigen values and eigen vectors.

So let us say λ_1, λ_2 up to λ_n are my eigen values and have ordered in such a way that λ_1 is my largest eigen values and then λ_2 is next large etcetera. I assume that no 2 Eigen values have the same are the first the largest Eigen values are not to be same are not the Eigen value the same, I assume that this element or this work in the particular case the power methods. We have a assumption that to make is that no eigen values are same or physics term we say this note integer address ok and then we would write any arbitrary vector v_0 which is taken arbitrary vector v_0 and multiply by the matrix A , so just taken a arbitrary vector v_0 which I know can be returned as just we solve Ax_1 plus Ax_2 plus Ax_3 write which has so that we can write in a arbitrary vector has this form and then multiplied both side this by matrix A , so I get a v_1 call it I call it b_1 .

Okay so that v_1 is now Ax_1 plus Ax_2 which remember each this is a column vector and this is now n by n matrix write so each of the column vector and this is n and by n matrix, so I can multiply this and I get the vectors b_1 then I know Ax_1 by the eigen value equations that Ax_1 that is $\lambda_1 x_1$ and Ax_2 the $\lambda_2 x_2$ write.

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If we multiply V^0 from the left by the matrix A we get

$$V^1 = AV^0 = a_1 Ax_1 + a_2 Ax_2 + \dots + a_n Ax_n$$

$$= a_1 \lambda_1 x_1 + a_2 \lambda_2 x_2 + \dots + a_n \lambda_n x_n$$

Upon repeated multiplication by A we get

$$V^m = A^m V^0 = a_1 \lambda_1^m x_1 + a_2 \lambda_2^m x_2 + \dots + a_n \lambda_n^m x_n$$

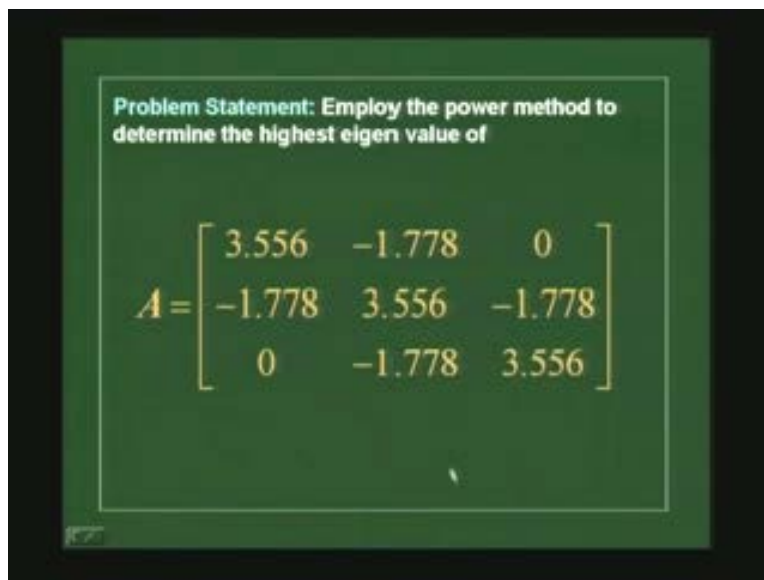
So I can write the equations ok as this equations has $a_1 \lambda_1 x_1$ plus $a_2 \lambda_2 x_2$ plus $a_n \lambda_n x_n$ and then I take this again multiply by A and take the v_1 and multiply it by A and right hand side again by A . So get the V_2 will be $a_1 \lambda_1^2 x_1$ plus $a_2 \lambda_2^2 x_2$ plus $a_n \lambda_n^2 x_n$

$\lambda_2 a_2 x_2$ plus etcetera and then $a_1 x_1$ plus $\lambda_1 x_1$ so we will be $a_1 \lambda_1 x_1$ square $a_2 \lambda_2 x_2$ etcetera or if an repeated multiplication of this matrix how does the right side by a I will get v_2 the power n has a 2 the power of n v note plus $a_1 \lambda_1$ power to the m this to be m. So if I multiply this by m times if I multiplied by m times and then I get it is a m is v m a_2 the power m v_0 has a 1 λ_1 is power m x_1 plus $a_2 \lambda_2$ is power to them m x_2 plus x_3 .

So multiply by m times and then if λ_1 m if λ_1 is largest Eigen values this right, I could take if I take λ_1 m out of this matrix m out of equations I will have $a_1 x_1$ plus $a_2 \lambda_2$ by λ_1 to power x_2 plus $a_3 \lambda_3$ by λ_1 by power m etcetera up to $a_n \lambda_n$ by λ_1 to power x_n but we said λ_1 is largest eigen value and that case λ_2 by λ_1 is number is smaller numbers and λ_2 by λ_1 to power m is almost 0 right any number which is less than 1 is the power which is the large integer is 0 right.

So for example, if so if the ration between λ_1 and λ_2 λ_2 by λ_1 is point 1 by the time we have multiplied by matrix 44 times which point 1 to the 4 of 4 is already the very small number so what is in depends in short what we find if the ret again arbiter matrix b and keep multiplying by this matrix a and then what we end of earth since this term will dominate everything everything else is go to negligible we get that the result of multiplying and arbiter vector v node the column vector v node by the matrix a m times m being the large enough an integer is that you get and right hand side a_1 times λ_1 to the power of power m x_1 and everything else is 0 from this can be read of what is the eigen values is what the eigen vector.

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So if you taken the arbiter vector multiplied by a matrix a m times and we normalize what we got the right hand side that what you get is the last eigen set vector is the corresponding to largest eigen value and then factors is multiplying set is the largest

multiply eigen value and we will see the will see implementation of this. Okay so this is the in short something, say that if I multiplied by n times I just simply get on right hand side of the Eigen vector corresponding to the largest Eigen value. Okay so here is a small example of that.

Okay, so we will see this that is I have matrix a I want to find the value a and eigen vectors so we will first determined in the highest eigen value are the eigen vector corresponding to the largest eigen value and then we will see how to generalize to get all the eigen values so first we determined in the largest eigen value.

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Solution:
 Assuming the vector to be $(1, 0, 1, 0)$ we have ,

$$3.556(1) - 1.778(1) = 1.778$$

$$-1.778(1) + 3.556(1) - 1.778(1) = 0$$

$$-1.778(1) + 3.556(1) = 1.778$$

Next, the right hand side is normalized by 1.778 to make the largest element equal to

$$\begin{Bmatrix} 1.778 \\ 0 \\ 1.778 \end{Bmatrix} = 1.778 \begin{Bmatrix} 1 \\ 0 \\ 1 \end{Bmatrix}$$

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The next iteration consists of multiplying (1) by $\begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix}^T$ to give

$$\begin{bmatrix} 3.556 & -1.778 & 0 \\ -1.778 & 3.556 & -1.778 \\ 0 & -1.778 & 3.556 \end{bmatrix} \begin{Bmatrix} 1 \\ 0 \\ 1 \end{Bmatrix} = \begin{Bmatrix} 3.556 \\ -3.556 \\ 3.556 \end{Bmatrix} = 3.556 \begin{Bmatrix} 1 \\ -1 \\ 1 \end{Bmatrix}$$

Therefore, the eigen value estimate for the second iteration is 3.556, which can be employed to determine the error estimate

$$|\epsilon_n| = \left| \frac{3.556 - 1.778}{3.556} \right| 100\% = 50\%$$

The process can then be repeated.

So we have the matrix we can matrix and then we want to find out now, so we start with sum arbitrary vector okay, so 3 by 3 matrix the arbiter vector is 111 is simplicity so took 11 is simplicity and I said I multiplied that vector that matrix by 11, okay I got something and right hand side as 1. 718 778, 0, 1. 778.

So now I make the largest element on this column as 1 and so now I have got, what I got was, I took the matrix a multiply by 111 and I got some number multiply by 101. Okay that is my first iteration, now what I do, I multiply again this one, I multiply by vector my matrix I take this vector 101, I would reply by “a” again.

That is I want to do. So that is the next step, I multiply the matrix by 111I got 101,ok and then I multiply 101by the matrix again, the next step the iteration number 2, I multiply it by 101and I get something new that is 3.556 minus 3.556,3.556 that is I make the largest elements on this column vector as 1. So I take the 3.556 how to column in this one column now I multiply matrix by 1 minus 11 write so I can each step I can compute percentage error right. So the previous number I got here eigen value was 1.778 and now I got 3.558, so the error is about the 50 percent, I can continued the iteration till this error the percentage till the error that is the deviation of the previous value the next iteration value is very small.

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Third iteration:

$$\begin{bmatrix} 3.556 & -1.778 & 0 \\ -1.778 & 3.556 & -1.778 \\ 0 & -1.778 & 3.556 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 5.334 \\ -7.112 \\ 5.334 \end{bmatrix} = -7.112 \begin{bmatrix} -0.75 \\ 1 \\ -0.75 \end{bmatrix}$$

So I repeat the procedure, ok so now I take 1 minus 11 and multiply by this matrix a again and I got now minus 7.17112 and minus 0.751,0.75. So I guess you would follow what I am doing. I just taking the arbitrary vector started with arbitrary vector multiply by the matrix a and I got vector here column vector I made the largest element in the column vector has 1 and then took that column multiply by the matrix again, okay so now the third iteration of the process and we had the previous iteration, we had got minus 1, minus 1, 1 as the vector multiply by the matrix again I got minus 0.751 then 0.75 minus 7.112. So, okay so error again so the previous error that is the value obtain this step

minus the value of 10 the previous step divided by the value of this step is the percentage error, that is depends of high third iteration the second iteration is only it was only 50 percent here, it is one 50 percent because our change side. So that as long as this is large, this is not we are not obtained our goals, but this is not decrease monotonically that is what we just saw.

Then the fourth iteration we took that minus 0.751 minus 0.75 we got them previous step and then multiplied by the matrix a and we got minus 6.223, 0.714 minus 0.714, now we can see that we are reaching some were ok we reaching to value closing enough is started with minus 0. 751 minus 0.75, we ended up with minus0.714, 0.714 and 1 if this truly eigen vector you know what we get if truly eigen vector this product should be give exactly this same here with number here right, so that number here would be there eigen value ax equal to lambda x that is our idea in this iteration scheme and reason this work is because we are because the largest eigen value dominates that is what we just solve right okay.

Okay so the fifth iteration the 714 had gone 708, so we are almost converging. So we converging the closing to.7 ok that is the switch converging and to that Eigen value converges on to something like .6 minus 6.07. So this method this way we could constrict the eigen vector and eigen value corresponding to the largest value this to eigen value so this is the power method this is once is the power method we take arbitrary vector and keep multiplying that by the matrix a.

So now we each time you normalize a vector to make the largest element in the vector has 1 and then take that vector and multiply by this vector again once again you drop this and when in then reach the final hands the when we actually we have the correct eigen vector and the matrix multiplied by that eigen vector should give us the eigen value times the eigen vector, is the vector itself that is the idea.

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Fifth iteration:

$$\begin{bmatrix} 3.556 & -1.778 & 0 \\ -1.778 & 3.556 & -1.778 \\ 0 & -1.778 & 3.556 \end{bmatrix} \begin{Bmatrix} -0.714 \\ 1 \\ -0.714 \end{Bmatrix} = \begin{Bmatrix} -4.317 \\ 6.095 \\ -4.317 \end{Bmatrix}$$

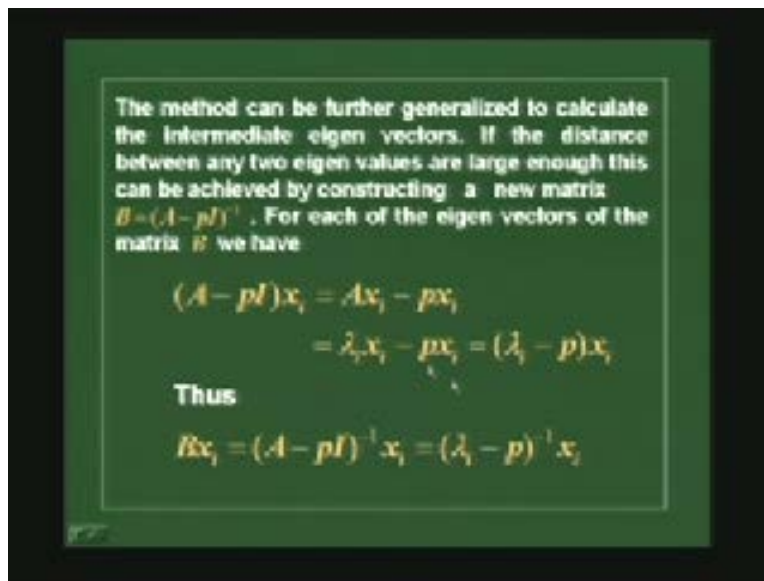
$$= -6.095 \begin{Bmatrix} -0.708 \\ 1 \\ -0.708 \end{Bmatrix}$$

Thus, the normalizing factor is converging on the value of 6.070 .

So now, we could ask the question with the generalize this. Yes we can generalize this, ok we can generalize this to obtain even the, even other Eigen values. Okay so that is the for example, we can very easily, see how to get the smallest Eigen value. So now I said that lambda 1, lambda 2, lambda n was the eigen values of the matrix a, ok and now if we can lambda 1, lambda 2, lambda n are the eigen values of the matrix a that will be known that lambda 1 inverse, lambda 2 inverse, lambda n inverse are the eigen values of matrix a inverse. So let us say, if lambda 1 or lambda 1 is the happens to be smallest eigen value of the matrix a then lambda 1 inverse would highest eigen values of the matrix a inverse and so we could just simply find the largest eigen value of a inverse that will give us smallest eigen value of the inverse of that give up the smallest eigen value of the matrix a and we know the eigen vector is the change write the eigen vectors the matrix a are also eigen vector of matrix a inverse.

So immediately we can see that by using the power method, we can determined wide the compute a inverse which also how to learn, how to do so provide can compute the matrix a inverse I can compute the eigen values the largest eigen value and the vector corresponding the largest eigen value and the smallest eigen value and then eigen vector the corresponding small is eigen value and again come computing the matrix a inverse you could use to fadeev laverrier method which has to be learnt in the last class.

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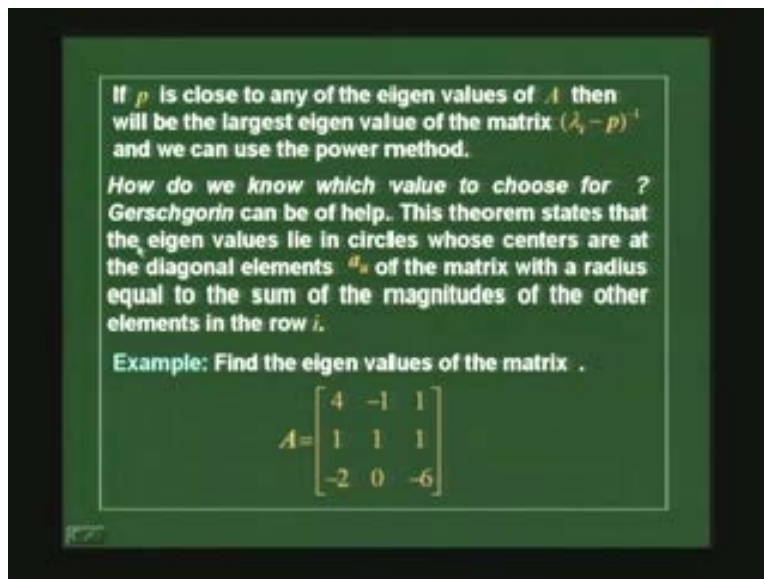


So, now this method, so we have this idea are we can generalize we can get all eigen values because now what be could do is required construct this methods and this matrix a minus pi ps and then new matrix b a minus phi inverse and construct eigen value the largest eigen value of this matrix b. Now let see, what the is me so let me right down the equations and a minus phi, so a is our original matrix and b subtract sum number times identity matrix from that and we write down that matrix equation here so etcetera its

column vector so we have a x_i minus $p x_i$ you know right. So a x_i minus λx_i and $p x_i$ was and then p , now just diagonal matrix.

So this will simply λ minus $p x_i$ so the p i diagonal matrix so this would simply give this $p x_i$, p is number so λ i minus $p x_i$, so we know if I construct eigen values of b now that it will be λ i that is p inverse will give be eigen value of that right. So if I can how and idea above what the eigen value of a is are then I can take the number p which is the close to eigen values and construct this give matrix b which a minus p inverse and then the largest eigen value of this matrix would be something close something were largest eigen value this b matrix would be λ i minus p inverse where λ i is the eigen value of the a matrix. So only the disadvantage is that we need to have an idea about where the Eigen values are, but again the some ways of guessing what the Eigen values are. Okay so we could use for example just use a theorem, that if you just take the diagonal elements.

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Okay, so we could **just theorem** Eigen value is the lines circle whose centers that the diagonal elements. So if for example here it will be Eigen value is this matrix would be around 4, around 1, around minus 6. Okay and there magnitudes will be around in this value now how far how far from the 4 a table b , okay how far from 4 is eigen value is b will be and that the distance will be given by the sum other the magnitudes of the other elements in the row i , that is this will 4 plus or minus 2 and this will be 1 plus or minus 2 and this will third Eigen value will be minus 6 plus or minus 2.

So I can use that, so I can use p so I can choose p as 4 minus 6 and construct the new matrix as a minus 4 i inverse and look at the largest Eigen value of that. So that will give me the Eigen values and Eigen vector which is closed to 4. So in this way I can construct all Eigen values and all the Eigen vectors. So that is advantage of power method we will both the eigen values and eigen vectors this by simply by constructing finding the product

of and matrix with in arbitrary vector. So that is the summary of our discussion on eigen values and eigen vectors and next we will go into again solutions of linear equations then we will continue from the discussion which we had on the polynomial, the roots the polynomial. We will go and look at the solution of others a non-linear equation that is what would be discussion in the next class.