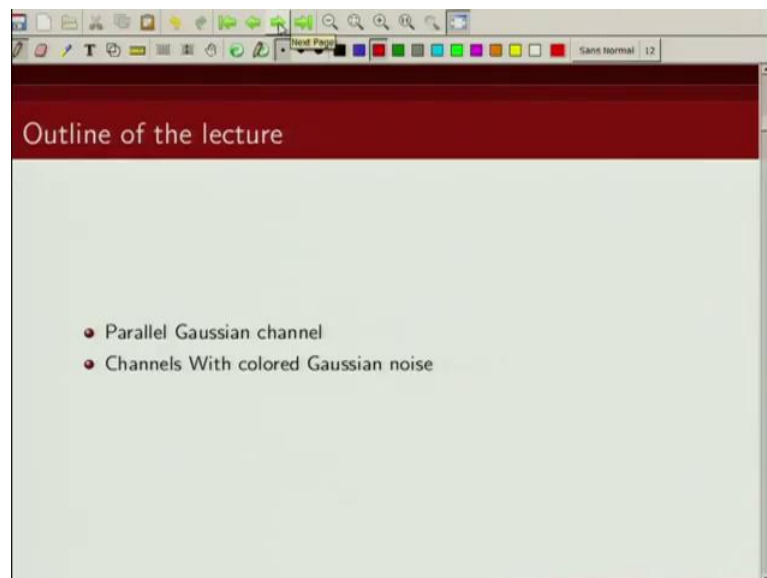


An Introduction to Information Theory
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Lecture – 12B
Parallel Gaussian Channel

Welcome to the course an Introduction to Information Theory. In today's lecture, we are going to talk about parallel Gaussian channel.

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And we are going to talk about what is a capacity of parallel Gaussian channel. And in case of parallel Gaussian channel given an average power constraint, how should we allocate power between various channels, this is what we are going to talk about. Initially, we will assume that the noise is independent across various channels; and subsequently, we will consider colored noise. And we will do the power allocation for parallel Gaussian channel with colored noise.

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Parallel Gaussian channels

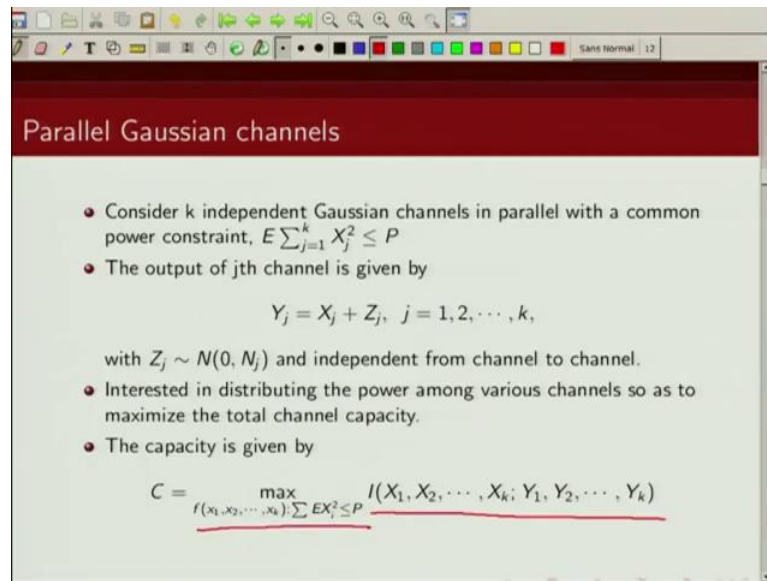
- Consider k independent Gaussian channels in parallel with a common power constraint, $E \sum_{j=1}^k X_j^2 \leq P$

Handwritten diagram illustrating the parallel Gaussian channels:

x_1	$+ z_1$	\rightarrow	y_1
x_2	$+ z_2$	\rightarrow	y_2
x_3	$+ z_3$	\rightarrow	y_3
x_4	$+ z_4$	\rightarrow	y_4
\vdots			
x_k	$+ z_k$	\rightarrow	y_k

So, what is a parallel Gaussian channel? So, let us consider K independent Gaussian channels in parallel. So, you can think of it. So, basically you have $x_1, x_2, x_3, x_4, \dots, x_K$ and redirected by (Refer Time: 01:31) noise let say $z_1, z_2, z_3, z_4, \dots, z_K$ and z_i 's are independent of input x_i . And this samples are also independent initially we will considered them as independent across all these channels then what we get is output is $y_1, y_2, y_3, y_4, \dots, y_K$. So, our input is this and our output is this output of channel is this. So, we are considering K independent Gaussian channel in parallel and each of them have a common parallel constraint which is basically expected value of x_1^2 plus x_2^2 plus x_3^2 plus x_K^2 that should be less than equal to P .

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Parallel Gaussian channels

- Consider k independent Gaussian channels in parallel with a common power constraint, $E \sum_{j=1}^k X_j^2 \leq P$
- The output of j th channel is given by
$$Y_j = X_j + Z_j, \quad j = 1, 2, \dots, k,$$

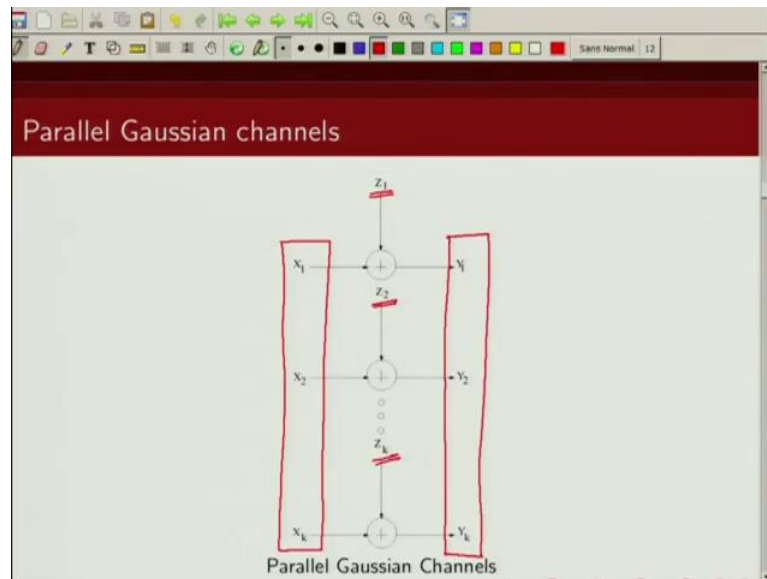
with $Z_j \sim N(0, N_j)$ and independent from channel to channel.

- Interested in distributing the power among various channels so as to maximize the total channel capacity.
- The capacity is given by
$$C = \max_{f(x_1, x_2, \dots, x_k) : \sum E X_j^2 \leq P} I(X_1, X_2, \dots, X_k; Y_1, Y_2, \dots, Y_k)$$

So, as we said the output is j th channel is given by X_j plus Z_j at j goes from 1, 2, K . Noise is 0 mean which were is N_j and this is considered to be independent from channel to per channel. Subsequently, when we talk about colored noise, we will assume that channel is not independent, and then will compute a capacity expression that well. So, for the first talk, we are assuming that the noise is independent from one channel to another. So, noise N_1 is independent of N_2 is independent of N_3 is independent of N_K . Now, we are interested in finding of the power distribution among various channels such that our channel capacity is maximize.

So, we have a common power constraint which is given by this. So, how should we allocate power to X_1, X_2, X_3, X_K such that we maximize our channel capacity? This is a problem we are will look at. So, from the definition of channel capacity, we can write channel capacity as maximizing the mutual formation between X_1, X_2, X_3, X_K and Y_1, Y_2, Y_3 and Y_K . And this maximize over input distribution with this common power constrain which says expected value of j square is less than equal to some constraint p .

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So, as I said this is how a my parallel Gaussian channel looks like I have these inputs X_1, X_2 and X_K and these are my output Y_1, Y_2, Y_K the noise samples are independent denoted by Z_1, Z_2, Z_K .

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Parallel Gaussian channels

- Since Z_i 's are independent

$$\begin{aligned}
 & I(X_1, X_2, \dots, X_k; Y_1, Y_2, \dots, Y_k) \\
 &= h(Y_1, Y_2, \dots, Y_k) - h(Y_1, Y_2, \dots, Y_k | X_1, X_2, \dots, X_k) \\
 &= h(Y_1, Y_2, \dots, Y_k) - h(Z_1, Z_2, \dots, Z_k | X_1, X_2, \dots, X_k) \\
 &= h(Y_1, Y_2, \dots, Y_k) - h(Z_1, Z_2, \dots, Z_k) \\
 &= h(Y_1, Y_2, \dots, Y_k) - \sum_i h(Z_i) \\
 &\leq \sum_i (h(Y_i) - h(Z_i)) \\
 &\leq \sum_i \frac{1}{2} \log \left(1 + \frac{P_i}{N_i} \right)
 \end{aligned}$$

where $P_i = EX_i^2$ and $\sum P_i = P$.

Handwritten notes:

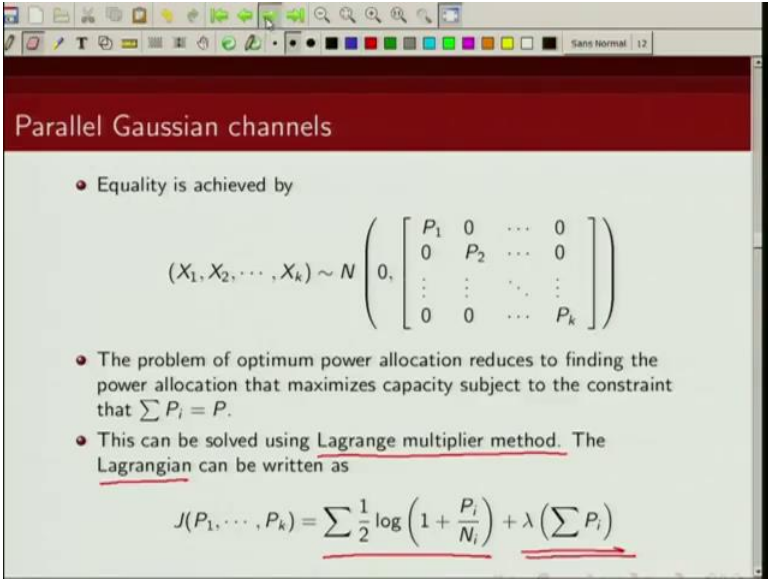
- $Y_i = X_i + Z_i$
- $h(Z_1, Z_2, Z_3, \dots, Z_k) = h(Z_1) + h(Z_2) + \dots + h(Z_k)$
- $h(Y_1, Y_2, \dots, Y_k) \leq \sum_i h(Y_i)$

Now, since my noise is independent, so first this is the mutual information between the input of the channel and output of the channel for the parallel Gaussian channel. Now, from the definition of mutual information, I can write this as differential entropy of Y_1, Y_2, Y_3, Y_K minus differential entropy of Y_1, Y_2, Y_K given X_1, X_2, X_3, X_K . Now, what are these Y_i 's now Y_i 's are X_i plus Z_i and X_i 's are independent of Z_i . So, what would be, so given X_1, X_2, X_3, X_K , the uncertainty in Y_1, Y_2, Y_3, Y_K can be written as differential entropy of Z_1, Z_2, Z_3, Z_K given X_1, X_2, X_3, X_K . And what is a differential entropy of Z_1, Z_2, Z_3, Z_K given X_1, X_2, X_3, X_K since Z_i and X_i are independent, this can be written as uncertainty in Z_1, Z_2, Z_3, Z_K .

And since these noise over these channels parallel channels this noise are independent, we can write this joint entropy of Z_1, Z_2, Z_3, Z_K , we can write this as an differential entropy of Z_1 plus differential entropy of Z_2 plus differential entropy of Z_K this is because Z_i s are independent. So, then what we have is mutual information between X_1, X_2, X_3, X_K and Y_1, Y_2, Y_3, Y_K is given by this expression. Now, we can upper bound this point differential entropy, this joint differential entropy Y_1, Y_2, Y_K using apply chain rule and using the fact that conditioning cannot increase entropy using these two fact we can upper bound this by this. Joint entropy, you can write it in terms using chain rule in terms of some of conditioning entropy and we know that conditioning cannot increase entropy. So, those can be upper bounded by individual Y_i 's and that is how we are getting this inequality.

So, if I plug that result here what I can do is I can write this mutual information between X_1, X_2, X_K and Y_1, Y_2, Y_3 and Y_K as upper bounded by this quantity. Now, this can be upper bounded by, so differential entropy of Z_i , this is basically $\frac{1}{2} \log_2 \pi e$ times N which is noise variation. And differential entropy of Y_i can be upper bounded by differential entropy of Gaussian distribute random variable with variance given by P . So, if you plug that value in here, we can write that mutual information can be upper bounded by this term. Please refer to the previous lecture where we have you know derived this. So, mutual information can be upper bounded by this term, where this π is given by expected value of X_i square and there is a common power constraint.

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Parallel Gaussian channels

- Equality is achieved by

$$(X_1, X_2, \dots, X_k) \sim N \left(0, \begin{bmatrix} P_1 & 0 & \dots & 0 \\ 0 & P_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & P_k \end{bmatrix} \right)$$

- The problem of optimum power allocation reduces to finding the power allocation that maximizes capacity subject to the constraint that $\sum P_i = P$.
- This can be solved using Lagrange multiplier method. The Lagrangian can be written as

$$J(P_1, \dots, P_k) = \sum \frac{1}{2} \log \left(1 + \frac{P_i}{N_i} \right) + \lambda \left(\sum P_i \right)$$

The equality is achieved when the input X is Gaussian distributed with mean 0 and varies basically covariance matrix given by this. This we already know from a result that we have proved in the lecture on differential entropy. So, then the problem of optimum power allocation reduces to finding the power allocation that maximizes the power subject to the constraint that summation of this P_i is basically is equal to P . Now, we can solve this using Lagrange multiplier method. So, we form the Lagrangian which is this capacity expression plus lambda time these constraints.

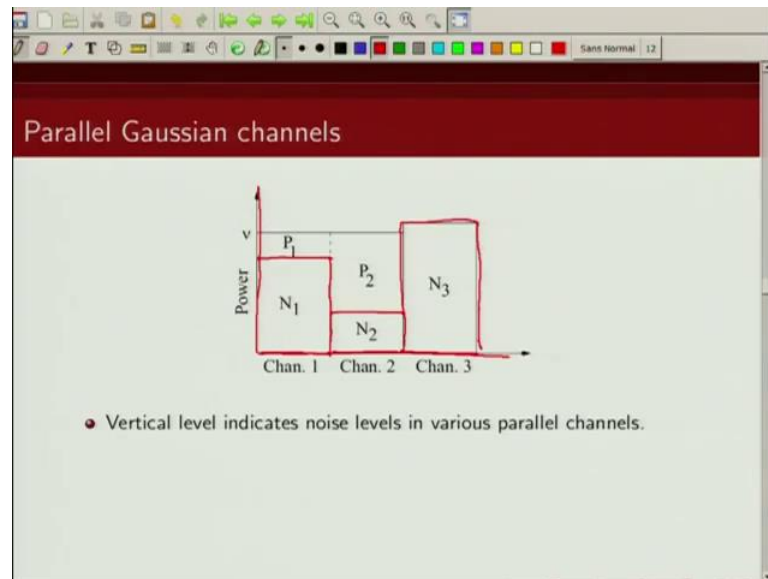
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Parallel Gaussian channels

- Differentiating with respect to P_i , we get
$$\frac{1}{2} \frac{1}{P_i + N_i} + \lambda = 0$$
or
$$P_i = \nu - N_i$$
- Since P_i must be non-negative, we have the optimal power allocation as
$$P_i = (\nu - N_i)^+$$
where ν is chosen such that
$$\sum (\nu - N_i)^+ = P$$
where
$$(x)^+ = \begin{cases} x & \text{if } x > 0 \\ 0 & \text{if } x < 0 \end{cases}$$

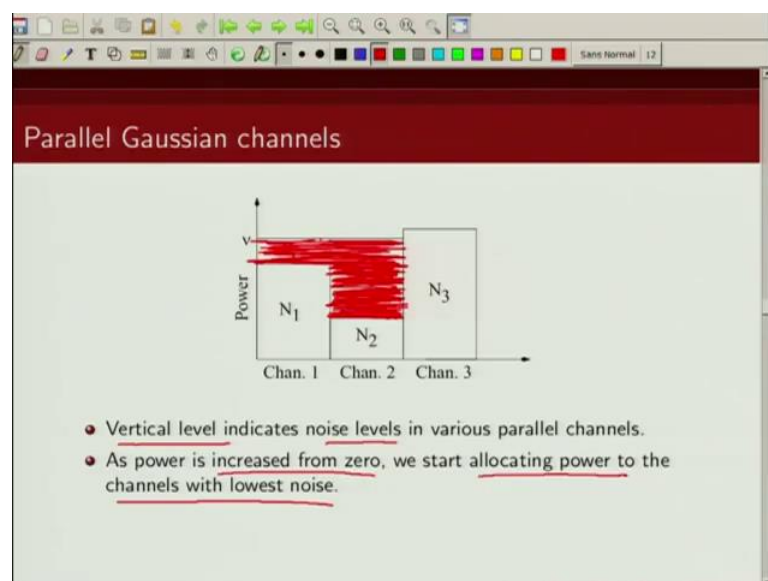
Now, if we differentiate this Lagrangian with respect to P_i , what we get is this that P_i should be equal to $\nu - N_i$, I just define what my ν is. Now, power must be non-negative right. So, I am writing this P_i as $\nu - N_i$ plus where this operator means that this is equal to x , if x is greater than equal to 0; otherwise this is 0. And how do I get this value of this ν the summation of this should add up to my power constraint that I have. So, what does this P little attention to the power allocation policy that we are getting? So, let us say we have some ν , now what does it says. So, if the noise is less where in a particular i th channel, you are going to allocate more power, whereas for the channels which have higher noise you are going to allocate less power, so that is what this optimal policy said.

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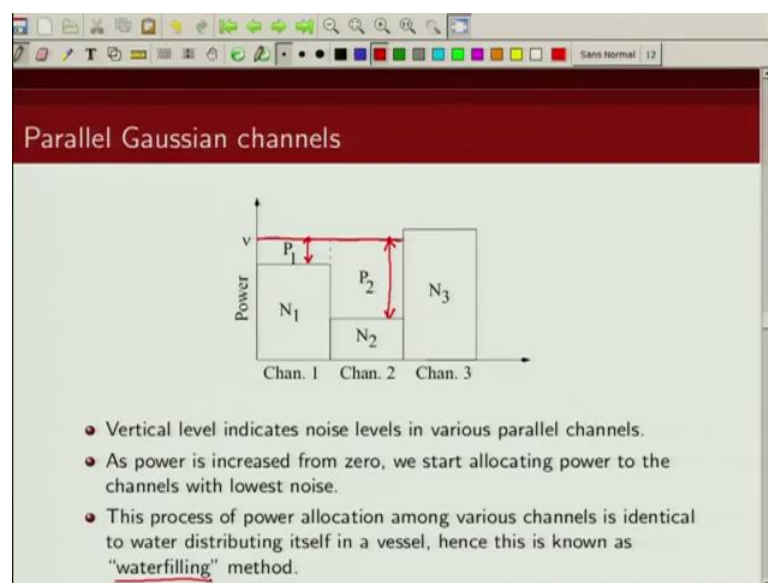
Now, this can be visualized in this fashion. So, let say on the x-axis, I am plotting these key channels. So, I have this channel 1, channel 2, channel 3 like that I am plotting. And here I am plotting power. So, initially I plot the noise power. So, if you see this level high, it means the noise level is higher. So, noise level of N_1 is more than N_2 , but it is less than the noise in the channel 3, so that is what this height of this N_1 into N_3 means.

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Now, the power allocation strategy that I derived that is we that I should first add power, I should first add power to this channel first add to power this channel, then I should start filling power to this giving power to this channel and this channel, and this is my new then this channel would not get any power. So, as I said the vertical level indicate the noise levels and various parallel channels. And hence, the power increased from 0, we start allocating power to the channels with lowest noise. As I just showed you I first going to pore power into this channel number 2, until I reach this level of and then I start pouring channel for power in both of these channels.

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Now, the process of allocating power to various channels is similar to the way you will pour water in a vessel. Let say you have a bucket and I put some things in a bucket. So, some items which tall and some items which are smaller and I start pouring water into this bucket. So, how will water get filled? So, first it was start filling over the items which are small right start filling them, subsequently start filling water on the items which are tall. So, this is precisely the way this power allocating strategy is happening; you can think of those items that put in a bucket as noise level. So, I will start once I start allocating power, I give power to those channels which have less noise until power plus noise become equal to noise of a mother channel and then that channel will also start getting some power.

So, you can see here, from this example is my new was this then my power allocation strategy would have been I would have located power P_1 here which is less than the power I located with channel 2 which is P_2 and I am not locating any power to channel three. So, this is known as water filling this way of power allocations known as water filling because this is precisely the way water would fill if you have things kept in the bucket of various types.

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Channels With Colored Gaussian Noise

- Let K_Z be the covariance matrix of the noise, and let K_X be the input covariance matrix. The power constraint on the input can then be written as

$$\frac{1}{n} \sum_i EX_i^2 \leq P$$

or equivalently,

$$\frac{1}{n} \text{tr}(K_X) \leq P$$

So, we just talked about parallel Gaussian channel where noise was independent. So, noise at channel 1, noise at channel 2, those are all independent. Now, what happened if the noises are not independent that is a case corresponding to colored Gaussian noise? So, now we are considering that noise is not independent across the channels. So, let K of z be the covariance matrix of the noise, and let K of x be the input covariance matrix. And we can write the power constraint on the input like this which can be equivalently written in terms of trace of this covariance matrix on the input covariance matrix K of x . So, this can be written as the trace of $\frac{1}{n}$ time of space of input covariance matrix that is less than equal to P .

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Channels With Colored Gaussian Noise

- Since the power constraint depends on n ; the capacity will have to be calculated for each n .
- Just as in the case of independent channels, we can write
$$I(X_1, X_2, \dots, X_n; Y_1, Y_2, \dots, Y_n) = \underbrace{h(Y_1, Y_2, \dots, Y_n)}_{- h(Z_1, Z_2, \dots, Z_n)}$$
- Here $h(Z_1, Z_2, \dots, Z_n)$ is determined only by the distribution of the noise and is not dependent on the choice of input distribution.

Now, here the power allocation depends on n , so we have to calculate capacity for each n . So, this is similar to the case of independent channel; if you recall, the mutual information between X_1, X_2, X_3 and X_n , and Y_1, Y_2 and Y_n can be written as differential entropy of Y_1, Y_2, Y_3, Y_n minus differential entropy of Y_1, Y_2, Y_n given X_1, X_2, X_3, X_n . And what are these Y is Y is are X_i plus Z_i . And since input X_i are independent of Z_i , we can write that preferential entropy of Y_1, Y_2, Y_3, Y_n given X_1, X_2, X_3, X_n as differential entropy of Z_1, Z_2, Z_3, Z_n . However, there is one difference from what we had earlier, since earlier the noise was independent we could just write this as summation of differential entropy of Z_i which we cannot do because now we have colored noise. Now, this differential entropy of Z_1, Z_2, Z_3 and Z_n is determined by the distribution of noise, and it does not depend on input distribution. So, to maximize this capacity, we need to concentrate on this term joint entropy of Y_1, Y_2, Y_3, Y_n .

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Channels With Colored Gaussian Noise

- So finding the capacity amounts to maximizing $h(Y_1, Y_2, \dots, Y_n)$.
- The entropy of the output is maximized when Y is normal, which is achieved when the input is normal.
- Since the input and the noise are independent, the covariance of the output Y is $K_Y = K_X + K_Z$ and the entropy is

$$h(Y_1, Y_2, \dots, Y_n) = \frac{1}{2} \log((2\pi e)^n |K_X + K_Z|)$$

- Now the problem is reduced to choosing K_X so as to maximize $|K_X + K_Z|$, subject to a trace constraint on K_X .

So, as I said maximizing capacity is basically we have to find out what is a maximum value of this differential entropy joint and differential entropy h of $Y_1, Y_2, Y_3, \dots, Y_n$. Now, we know that entropy is maximize Y is normal distributed. So, for Y to be normal distributed because Z is normal distributed X also has to be normal distributed some of two Gaussian random distributed variable is also a normal distribute random variable. So, the entropy is maximize when Y is normal distributed, which is achieved when input is also normal distributed.

Now, since input and noise are independent. So, the covariance of the output which we write as denote by K of Y is equal to K of x because of the co variance of the input plus co variance of the noise which is K of Z . So, differential entropy of Y_1, Y_2, Y_3 and Y_n can be written as half log of $2\pi e$ raise power n and determinant of this covariance matrix of the input plus covariance matrix of the noise. So, the problem of maximize is this then reduces to choosing our input covariance matrix K_z such that this determinant is maximize, subject to the input power constrain which we wrote in terms of condition on tries of this input covariance matrix.

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Channels With Colored Gaussian Noise

- To do this, we decompose K_Z into its diagonal form,
$$K_Z = Q\Lambda Q^t, \quad \text{where } QQ^t = I$$
- Then
$$\begin{aligned} |K_X + K_Z| &= |K_X + Q\Lambda Q^t| \\ &= |Q||Q^t K_X Q + \Lambda||Q^t| \\ &= |Q^t K_X Q + \Lambda| \\ &= |A + \Lambda| \end{aligned}$$

where $A = Q^t K_X Q$

Now, we can decompose this covariance by K_Z into Q diagonal matrix and Q transpose where $Q Q^t$ is a identity. So, if we do that, we can write this determinant of K_Z plus K_X as K_X plus this is the decomposition of this matrix K of Z . And after we do simple matrix manipulation, we can show that this can be written as determinant of matrix A plus some diagonal matrix Λ , where this matrix A is given by Q transpose covariance matrix of the inputs times Q .

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Channels With Colored Gaussian Noise

- Since for any matrices B and C ,
$$\text{tr}(BC) = \text{tr}(CB)$$
we have
$$\begin{aligned}\text{tr}(A) &= \text{tr}(Q^T K_X Q) \\ &= \text{tr}(Q Q^T K_X) \\ &= \text{tr}(K_X)\end{aligned}$$
- Now the problem is reduced to maximizing $|A + \Lambda|$ subject to a trace constraint $\text{tr}(A) \leq nP$.

Now, we are going to make use of property of matrix, which says if we will have any matrix B and C trace of this matrix B and C is same as trace of the matrix CB . So, we can write the trace of matrix A as trace of matrix Q transports $K_X Q$ which we can write as trace of $Q Q^T K_X$. Now this is identity matrix. So, then trace of A is nothing but trace of this input co variance matrix K_X of x . So, then the problem reduces to maximizing this determinant of A plus Λ subject to this trace constraint where the trace of A is less than equal to n times P .

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Channels With Colored Gaussian Noise

- We apply Hadamard's inequality which states that the determinant of any positive definite matrix K is less than the product of its diagonal elements, that is,

$$|K| \leq \prod_i K_{ii}$$

with equality iff the matrix is diagonal.

- Thus,

$$|A + \Lambda| \leq \prod_i (A_{ii} + \lambda_i)$$

with equality iff A is diagonal.

Now to solve this, we are going to take help of Hadamard's inequality. Now, recall in the lecture for differential entropy, we have proved this Hadamard's inequality. So, Hadamard's inequality states that determinant of any positive definite matrix K is less than the product of its diagonal elements. So, this determinant of K is less than or equal to the product of these diagonal elements with equality happening only if the matrix is diagonal. So, then determinant of this matrix A plus Λ is going to be less than or equal to the product of the diagonal elements of this matrix and this will happen with equality only if this matrix A is also a diagonal matrix.

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Channels With Colored Gaussian Noise

- Since A is subject to a trace constraint,
$$\frac{1}{n} \sum_i A_{ii} \leq P$$
and $A_{ii} \geq 0$, the maximum value of $\prod_i (A_{ii} + \lambda_i)$ is attained when
$$A_{ii} + \lambda_i = \nu$$
- However, given the constraints, it may not always be possible to satisfy this equation with positive A_{ii} . In such cases, we can show by the standard KuhnTucker conditions that the optimum solution corresponds to setting
$$A_{ii}(\nu - \lambda_i)^+,$$
where the water level ν is chosen so that $\sum A_{ii} = nP$.
- This value of A maximizes the entropy of Y and hence the mutual information.

Now, since A is subject to this trace constraint then by this A_i has to be greater than equal to 0 then the maximum value of this product of this diagonal elements is obtained when this is equal to some quantity μ . However, A_i 's cannot be negative. So, it may not be always possible to satisfy this constraint on A_i 's. So, in such case, we show the standard Kuhn Tucker conditions that the optimum solutions corresponds to basically this where we choose this water level ν such that summation of A_i is equal to n times P . So, this is similar to basically water filling in this spectral domain. So, the value of A that maximizes the entropy is basically given by this; and this will in turn because this value of A will maximize differential entropy of Y_1, Y_2, Y_3, Y_n , this in turn will also maximize the mutual information. So, this is how we are going to do in power allocation in case of Gaussian channel with colored noise. So, with this, we are going to conclude our discussion on parallel Gaussian channel.

Thank you.