Indian Institute of Technology Kanpur National Programme on Technology Enhanced Learning (NPTEL) Course Title

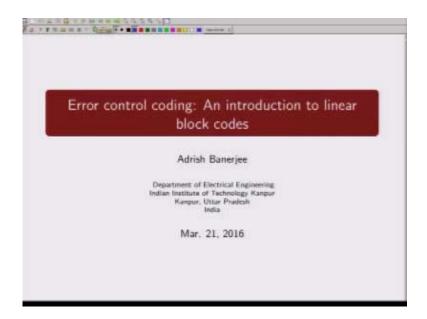
Error Control Coding: An Introduction to Linear Block Codes

Lecture-5C Distance Properties of Linear Block Codes-II

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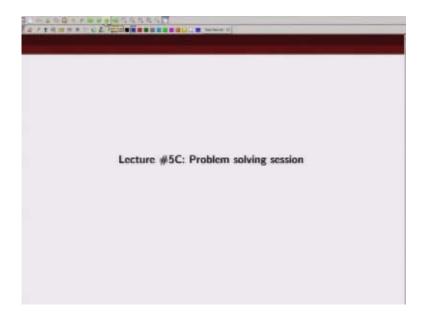
Welcome to the course on error control coding, an introduction to linear block codes.

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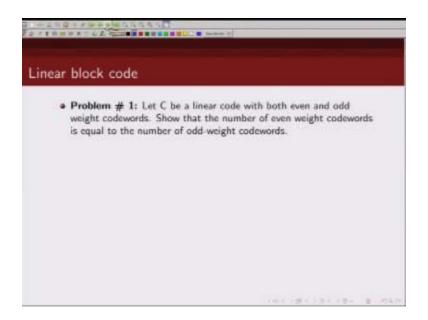
So, so far we have studied what are linear block codes, how do we describe linear block codes using generator matrix and parity check matrix. We talked about how we can use error correcting codes for error detection and error correction and we discussed the distance properties of linear block codes. Today we will spend some time solving some problems for linear block codes.

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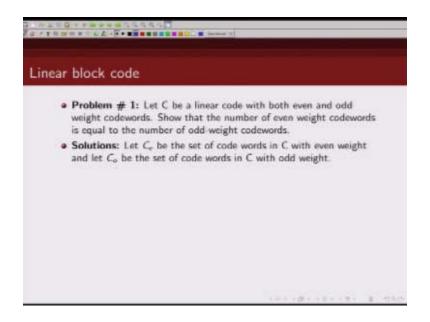
So today's session will be on problem solving.

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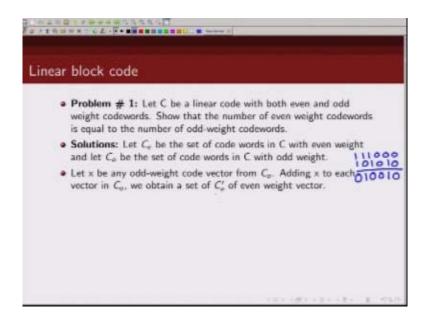
So the first problem that we will look at is let C be a linear code with both even and odd weight codewords. Prove that the number of even bit codewords is equal to number of odd weight codewords.

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So let us denote the set of even code words in C by Ce and set of odd code words in C by Co.

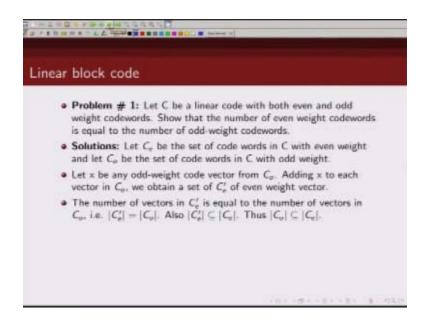
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Now let us consider an odd weight code word x which is taken from the set C_0 , and let us add x to each of the code words which are there in the set C_0 . So if we add a odd weight code word to another odd weight code word what we will get is a even weight code word. For example, let us say I add 111000 and I add 101010 so this first code word, this is odd weight code word, its weight is 3, similarly this code word also has weight 3.

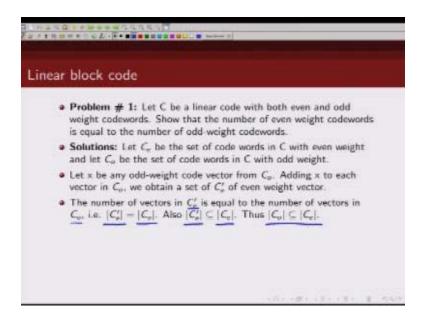
If I add both of them what do I get, I get 010010 and this is a even weight code word. So when I add x which is an odd weight code vector and I add x to each of the elements in this set C_0 what I get is a set of even code words vectors. And let us denote that set by $C_{e'}$.

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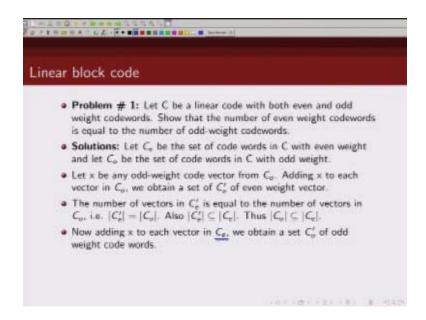
Now the number of code vectors in $C_{e'}$ is going to be equal to number of vectors in C_o , why, because how did we get this $C_{e'}$? We added an odd vector x to the set C_o .

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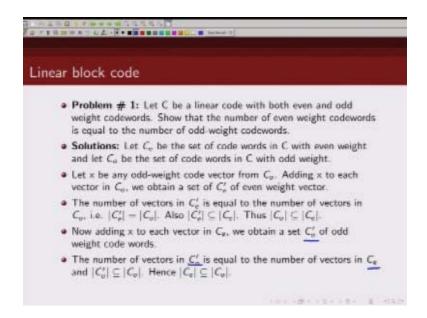
So number of vectors in this set is going to be equal to number of vectors in C_0 . Hence number of elements in C_0 is going to be same as number of elements in C_0 and since we know that this set of even vectors C_0 is the subset of set of even vectors. We can write from this that number of elements in the set of number of odd code words is going to be a subset of number of even code words.

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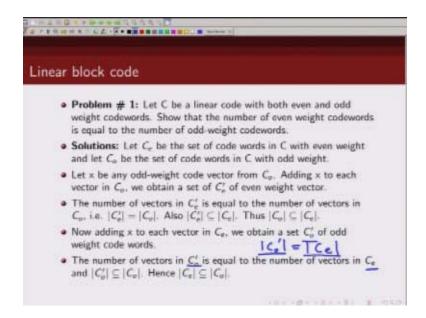
Next let us add the same odd weight code word now to all the vectors in the set C_e. So if we add an odd weight code word to set off even weight code words what we will get is a set of odd code words.

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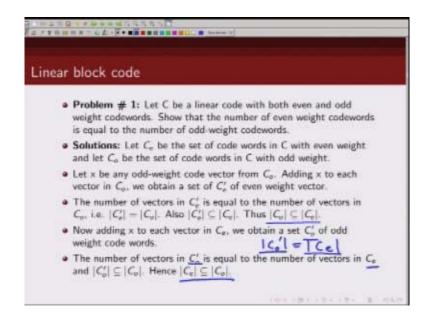
So the number of vectors in $C_{o'}$ is going to be equal to number of vectors in number of even vectors. Why? Because this set was generated by adding an odd vector x to the set of even code words.

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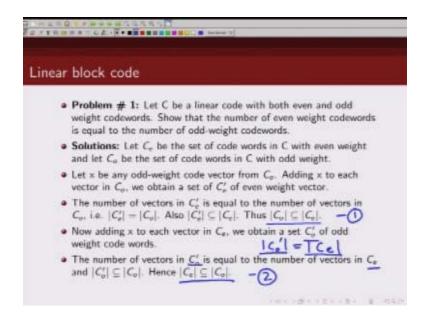
So we can then write that $C_{o'}$ is equal to this okay. The set of code words here is same as set of code words here. Now we know that $C_{-'}$ is a subset of set of odd code words. So then from this relation and this relation we can write that set of even code words is a subset of set of number of elements in this is a subset of number of is basically less than number of elements in this set.

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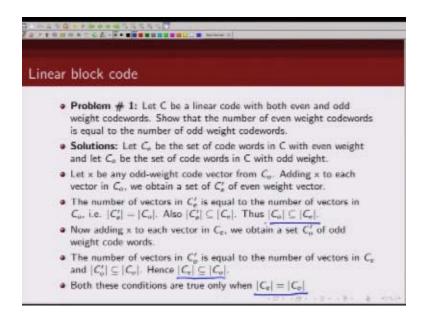
Now from this relation and this relation both of them can be true only if number of elements in C_0 is same as number of elements in C_0

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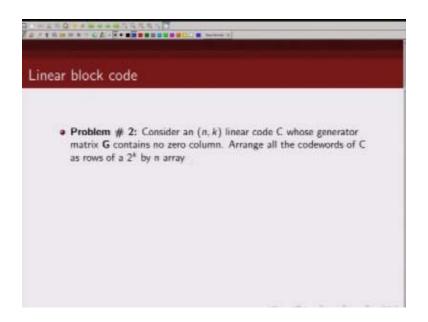
So this relation let us call it 1 and let us call it 2. These two relations are satisfied only if we have set of even code words to be same as set of odd code words. Hence we prove that in a linear code with both even and odd code words, the number of even weight code words is same as number of odd weight code words.

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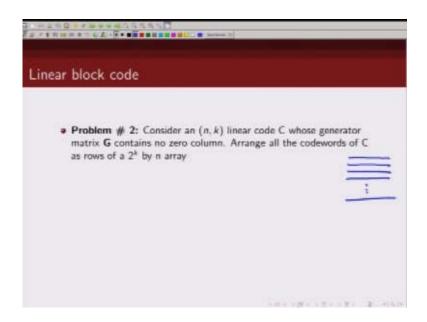
So I repeat, this condition and this condition will be simultaneously satisfied only when the set of number of even code words is same as set of number of odd code words. And this proves our result.

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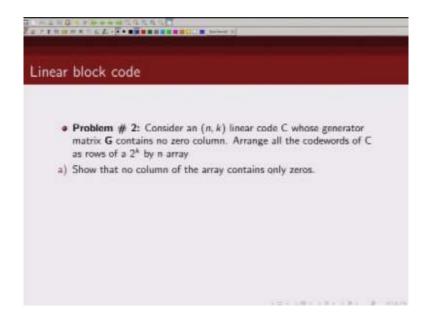
The next problem that we will look at is as follows. Let us consider a linear (n, k) code C whose generator matrix contains no zero column. Now arrange all code words of this linear code C as rows of $2^k/n$ array.

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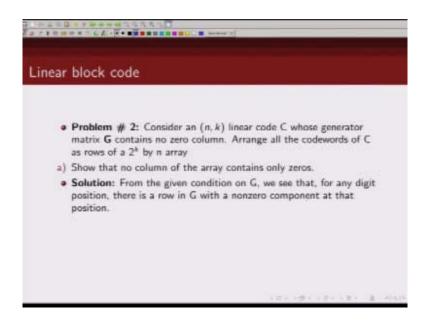
So what we are doing is we are arranging the 2^k code words like this in an array. So this array has dimension 2^k xn because total number of code words are 2^k for a (n, k) binary code and they are all n bit.

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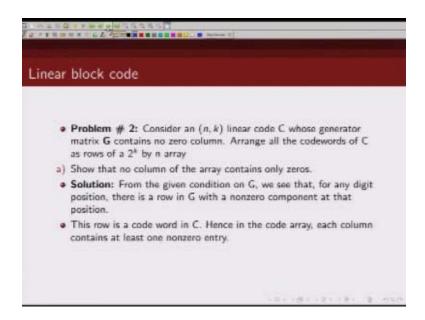
The first result that we are going to show is no columns of this array contains zero.

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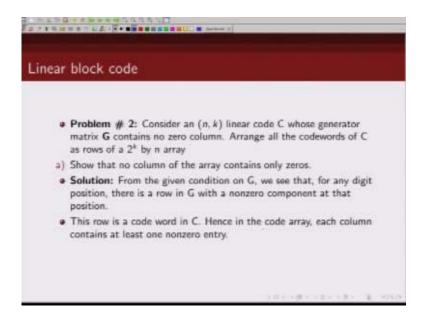
Now please note that we have been given that the generator matrix G does not contain any zero column okay. So from the given condition on G we can see that for any position of any bit position there is a row in G which has a non zero component at that particular bit location.

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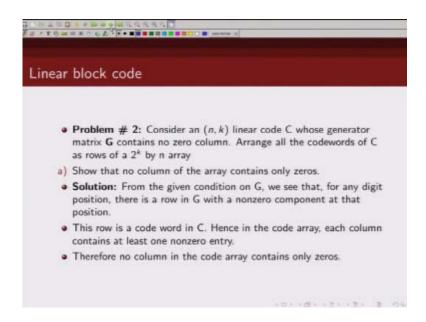
And if this is true, what are the rows of, how do we generate the code words? We generate the code words by linear combination of these rows of this generator matrix.

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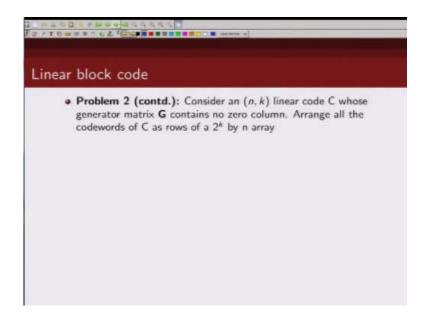
And since the generator matrix does not contain any zero column, so each of these rows can be looked up as code word in C. So when we generate the code words using this generator matrix in this code array each column will have at least one non zero entry.

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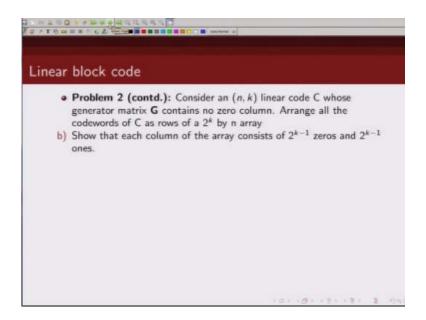
So this follows from the fact that our generator matrix G does not contain any zero column, and hence no column in this code array will have zeros.

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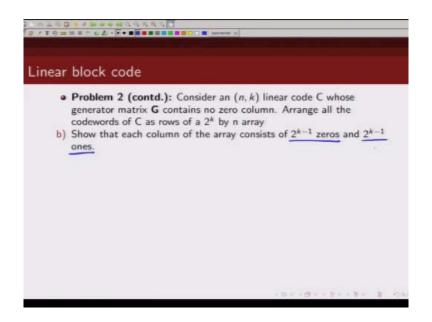
The next result that we are

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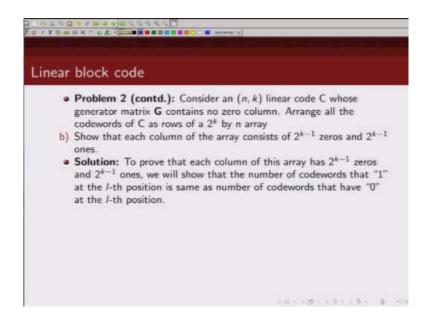
Going to show is in this array in this $2^k x$ n array each column consists of.

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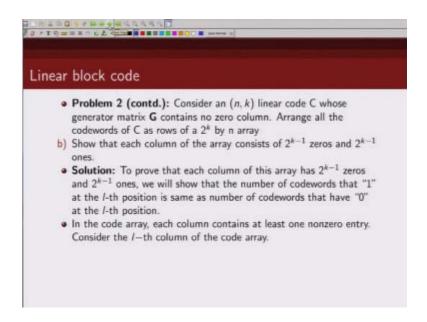
Equal numbers of zeros and ones there are total 2^{k-1} zeros and2^{k-1} ones

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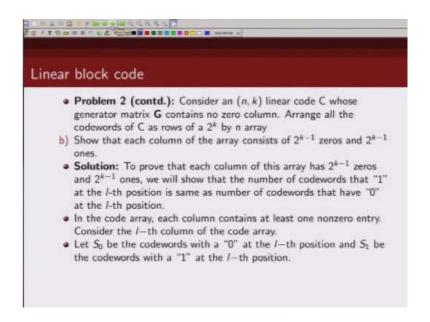
So to prove this what we will do is we show that number of code of words that have 1 at 1-th location is same as number of code words that have 0 at 1-th location and in this way we will prove that this array has same number of zeros and ones.

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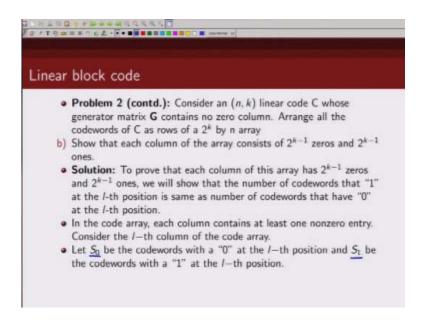
So in this code array we know that each column will have at least one non zero entry that we proved in the earlier result so consider the l-th column of this code array.

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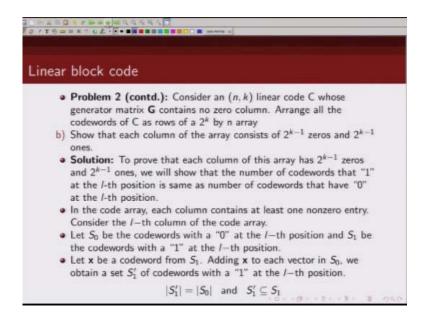
Let us denote by

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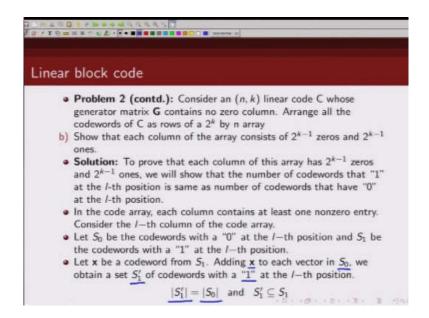
 S_0 the set of code words that have 0 at the l-th location and let us denote by S_1 the set of code words that have one at the l-th location

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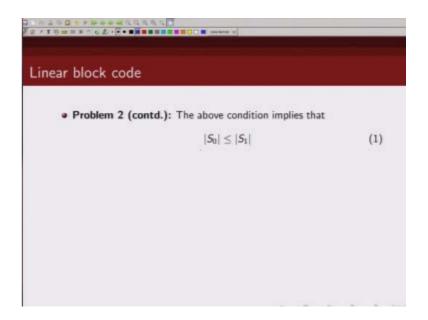
Now we pick up an a code word x from the set S_1 that means x has 1 at 1-th location now if we add this

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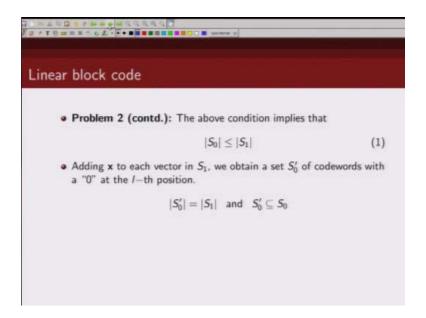
Code word x to all the elements in the set S_0 what do we get, what we will get is a set containing 1 at 1-th location, why because S_0 is a set that has 0 at the 1-th location and x has x is taken from the set S_1 so x has 1 at 1-th location, so if we add x to S elements in S_0 what we will get is there will be a I at the 1-th bit location, so we denote this class of code word by S_1 and this S_1 will have 1 at the 1-th location and since this S_1 is generated by adding x to this set of vectors in S_0 so number of elements in S_0 is going to be same as number of elements in S_1 and S_1 is a sub set of S_1 which is the set of all code words which has 1 at 1-th location.

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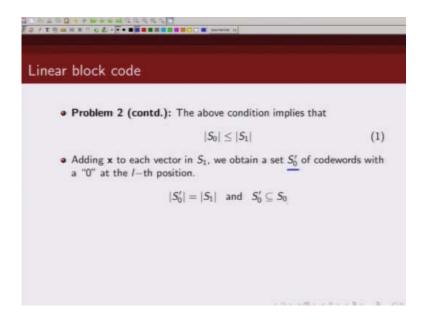
So from this we get this condition that set of code words which has 0 at 1-th location is less than equal to set of

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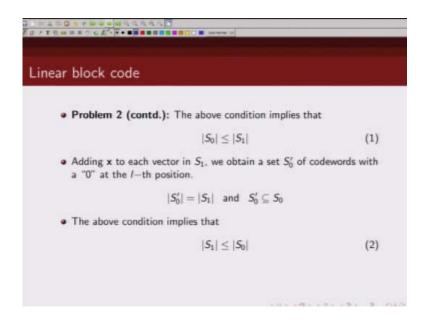
Code word which has 1 at 1-th location, now add this same vector x which has 1 at 1-th location to all the elements in S_1 . When we do that what we get is a new set of vectors which has 0 at 1-th location

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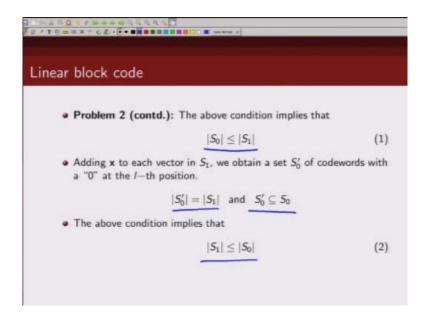
We denote this set by S_0 ' so S_0 ' is a set of code words which are obtained by adding x to the set of vectors set of odd vectors which have 1 at 1-th location, so then we can write thus the set of vectors in S_0 ' is same as set vectors in S_1 and since S_0 ' is a subset of S_0 what we can write

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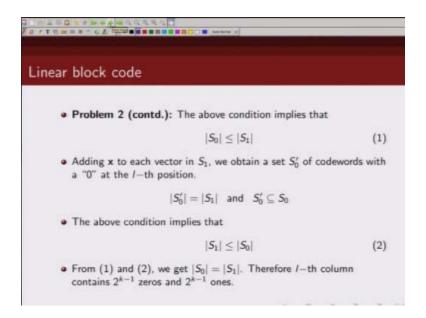
Then is from this relation

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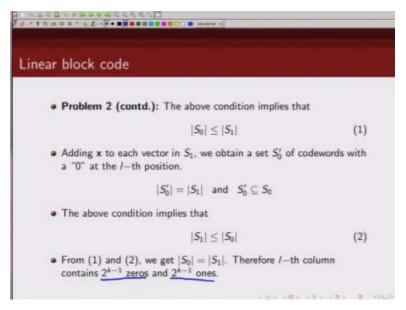
And this relation we can write set of code words which have 1 at 1-th location it is less than set of code words which has 0 at 1-th location. Now equation 1 and 2 they are going to be simultaneously satisfied only when this is satisfied with equality, so then what it shows

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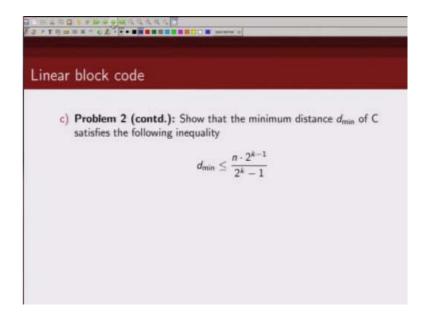
Here is that at any l-th location number of code words which have 0 at l-th location is same as number of code words which have 1 at l-th location so basically each column will then have

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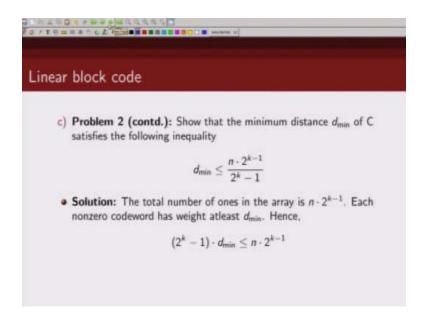
Same number of zeros and same number of ones.

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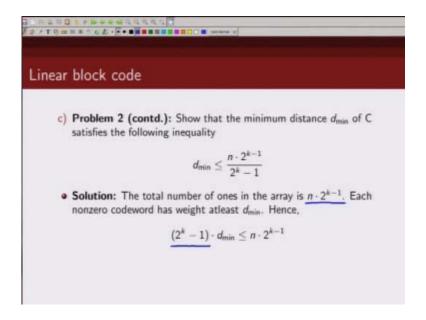
Now we prove another result, we showed that minimum distance of the code is upper bounded by this quantity and to prove this result we are just going to use the result we just proved in the previous section.

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So in the previous section what we did was we arranged this 2^k code words in an array, 2^k x n array and we showed that each column of this array has 2^{k-1} ones and 2^{k-1} zeros, so in this whole array which has n columns total number of ones.

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Is given by this, n times 2^{k-1} , now since each non zero code word will have minimum distance at least d_{min} and how many total code words we have, 2^k one of them is all zero code word so how many non zero code words we have, that is given by 2^k-1 and each of these non zero code words have minimum distance at least d_{min} , so total number of non zero code word multiplied by d_{min} must be less the equal to

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ar	block code
c)	Problem 2 (contd.): Show that the minimum distance d_{\min} of C satisfies the following inequality
	$d_{\min} \leq \frac{n \cdot 2^{k-1}}{2^k - 1}$
۰	Solution: The total number of ones in the array is $\underline{n \cdot 2^{k-1}}$. Each nonzero codeword has weight atleast d_{\min} . Hence,
	$(2^k-1) \cdot d_{\min} \le n \cdot 2^{k-1}$

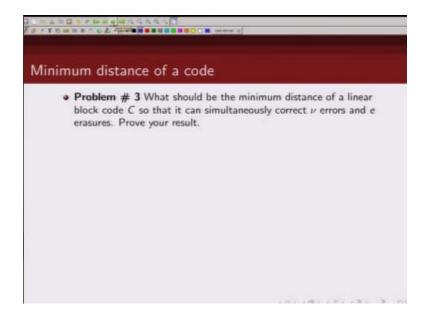
Total number of ones in this code array which is given by n times 2^{k} -1 2^{k-1} , so from this relation then we can then

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	block code
100	Problem 2 (contd.): Show that the minimum distance d_{\min} of C satisfies the following inequality
	$d_{\min} \leq \frac{n \cdot 2^{k-1}}{2^k - 1}$
	Solution: The total number of ones in the array is $n \cdot 2^{k-1}$. Each nonzero codeword has weight atleast d_{min} . Hence,
	$(2^k-1)\cdot d_{\min} \leq n\cdot 2^{k-1}$

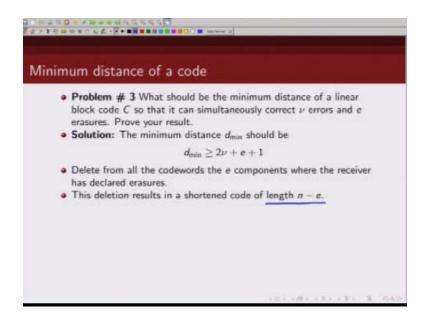
Write that minimum distance of a code is upper bounded by this relationship.

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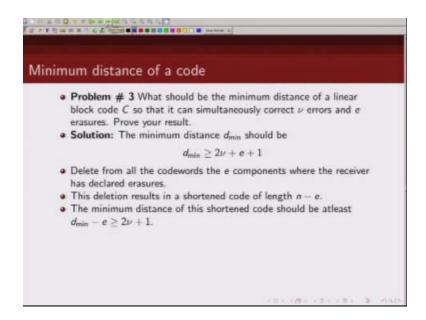
So next problem that we will look at is what is a minimum distance of a linear block code C that can simultaneously correct μ errors and e erasures? Now just recall what do we mean by error correction and error erasure correction. Basically so erasure is basically some of the bits are getting erased, so you send n bits if e bits are getting erased what you are receiving is n-e bits, and error correction you are familiar with basically we want to correct errors that have happened in so many bit locations.

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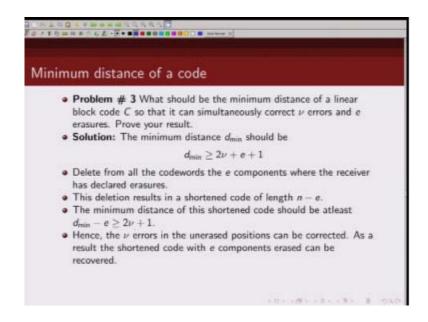
So the question is what should be the minimum distance of a linear block code that can simultaneously correct μ errors as wells as e- erasures? Now if the minimum distance of a code is at least $2\mu + e + 1$ then it can simultaneously correct μ errors and e-erasures, we are going to next prove this result. So delete from all code words e components which got erased, if we delete these e components what we are left is n - e length shortened code word, so this deletion of e-component results in a shortened code of length n - e.

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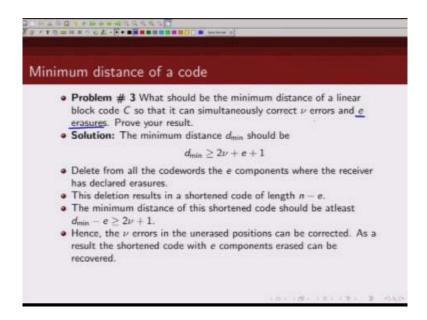
Now we know that if we want to correct t errors what should be the minimum distance of the code, it should be at least 2t + 1 so this code.

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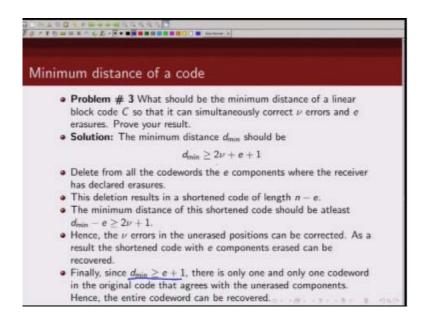
Basically if we want to correct μ errors the minimum distance of the code after this e-erasures should be greater than equal to $2\mu + 1$, so if minimum distance of the code after this e-erasures the minimum distance is still larger than $2\mu + 1$ then this code can correct μ errors, so we want our minimum distance of the code to be at least $2\mu + e + 1$. Now since this μ errors are in the unerased positions can be corrected it this condition holds, so as a result basically we would be able to correct μ errors, now remember we have to simultaneously.

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Also be able to basically it would be not only simultaneously correct μ errors but we have to correct e-erasures also. Now what is the condition on minimum distance such that e-erasures can be also corrected? The minimum distance of the code should be at least greater than number of erasures + 1, so if the minimum distance of the code.

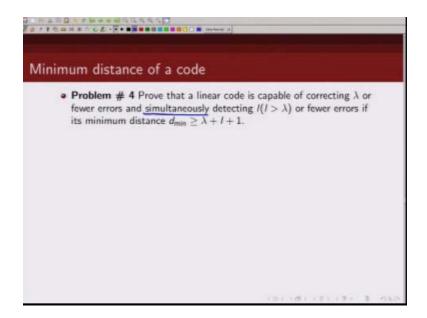
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Is greater than e+1 then there is only 1 code word in the original code that maps to the shortened codes, so as long as minimum distance of the code is greater than e+1 there is only one 1 code word, the original code that agrees with the un-erased component so this as long as minimum distance of the code is greater than e+1 there is only 1 code that maps from erased shortened code to the original code, and since in this case the d minimum is already $2\mu + e + 1$ which is greater than e+1.

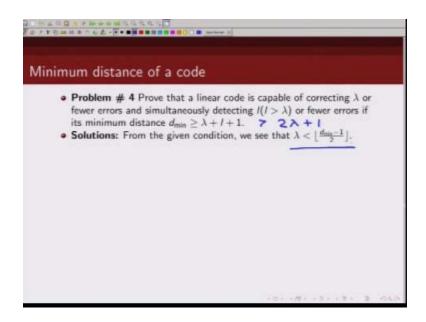
This code would be able to correct e-erasures as well, so if we choose our minimum distance of the code to be greater than equal to 2μ + e+ 1 it would be able to correct μ errors as well as e-erasures.

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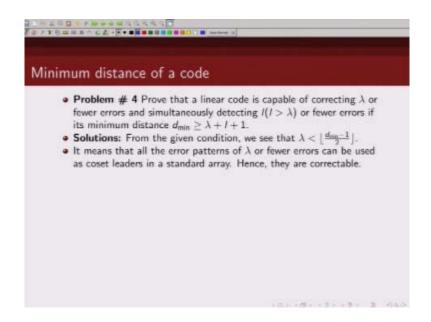
The next problem that we are going to solve is as follows. Prove that linear block code is capable of correcting λ pr fewer errors and simultaneously detecting L where L is greater than λ or fewer errors if the minimum distance of the code is at least $\lambda + 1 + 1$. Please pay attention to the word simultaneously, so we want not only to correct μ errors along with that we should be able to detect l errors as well, that is what we mean by simultaneous error.

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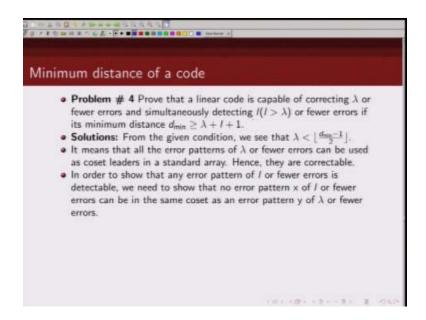
Detection and correction, so let us prove this result. Now note λ is less than 1 so if minimum distance is $\lambda + 1 + 1$ this is basically greater than $2\lambda + 1$, and if the minimum distance is greater than $2\lambda + 1$ it would be able to correct λ , so from this given condition that d_{min} is at least $\lambda + 1 + 1$ where 1 is greater than λ we know that the minimum distance is greater than $2\lambda + 1$ so it should be able to correct λ errors.

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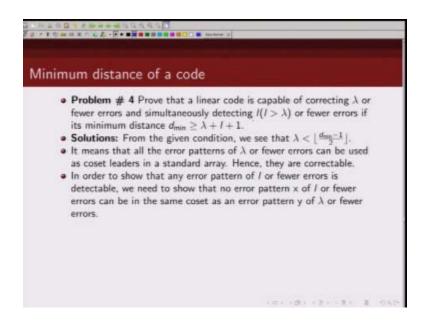
Now note we want to in addition to correcting λ or fewer errors we also want to simultaneously detect 1 errors. Now if we want to simultaneously detect those 1 or fewer errors we have to ensure thus those error patterns of weight 1 or less are not in the same coset as the error patterns.

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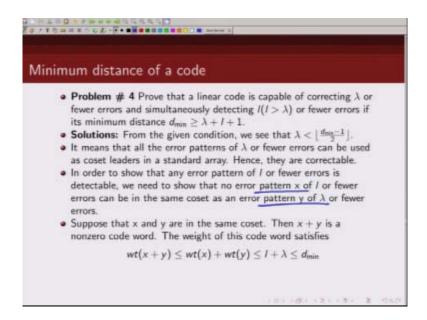
That we are trying to correct, now since λ errors can be corrected we can put all error patterns of λ or fewer errors as coset leader in our standard array and they can be correctable. Next to simultaneously detect 1 errors we have to show that none of these error patterns of weight 1 or less are in the same coset as these.

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Error patterns of λ or less error, so we need to show that no error pattern x of length 1 or fewer errors are in the same coset as error pattern Y of λ or fewer errors. If they are in the same coset because we are using those coset leaders for error correction we would not be able to detect those error patterns, so it is important that those error patterns of weight 1 or less if we want to detect them they should not be in the same coset as the correctable.

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Error patterns, so we are now going to use method of contradiction to show that it is not possible to have these error pattern x of l of fewer errors in the same coset as these error patterns y of λ of fewer errors which we are trying to correct. So how does this the method of contradiction work? We will first assume that they are in the same coset and then we will show that this is not possible, hence our assumption that they are in the same coset is wrong.

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Minimum distance of a code

- Problem # 4 Prove that a linear code is capable of correcting λ or fewer errors and simultaneously detecting I(I > λ) or fewer errors if its minimum distance d_{min} ≥ λ + I + 1.
- Solutions: From the given condition, we see that $\lambda < \lfloor \frac{d_{\min}-1}{2} \rfloor$.
- It means that all the error patterns of λ or fewer errors can be used as coset leaders in a standard array. Hence, they are correctable.
- In order to show that any error pattern of I or fewer errors is detectable, we need to show that no error pattern x of I or fewer errors can be in the same coset as an error pattern y of λ or fewer errors.
- Suppose that x and y are in the same coset. Then x + y is a nonzero code word. The weight of this code word satisfies

$$wt(x+y) \le wt(x) + wt(y) \le l + \lambda \le d_{min}$$

So we start our proof by saying these error pattern x of weight 1 or less and error pattern y of weight λ or less they are in the same coset, now if x and y are in the same coset we know from our standard array.

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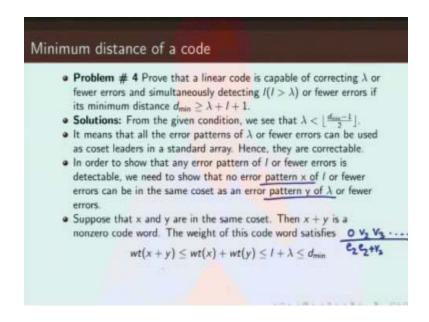
Minimum distance of a code

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- Suppose that x and y are in the same coset. Then x + y is a nonzero code word. The weight of this code word satisfies

$$wt(x+y) \le wt(x) + wt(y) \le l + \lambda \le d_{\min}$$

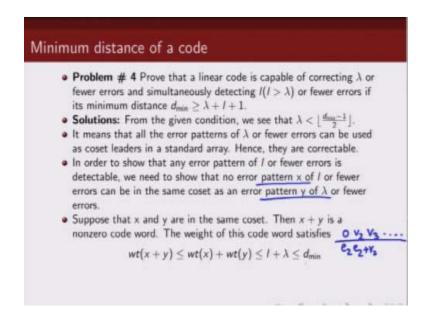
That x + y should be a non – zero code word, if you recall the entries our standard array we had in the first column an all zero code word and then we had other code word.

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v2, v3... and then what we had was error pattern e_2 and then we had basically this was e_2+v_2 like that we had and if you add any two elements of a coset or a row what you will notice is sum of them is a valid code word, so if x and y are in the same coset x + y must be a non – zero code word. Now let us look at what is the weight of x + y? So wt(x + y) is less than equal to wt(x) + wt(y) because it is possible that there are some common elements between x and y.

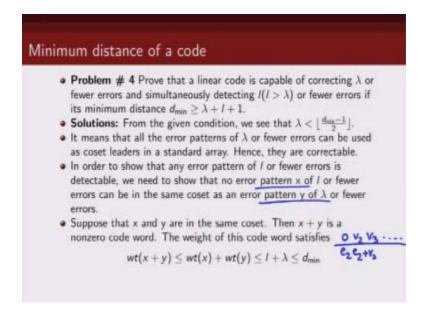
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That is why the wt(x + y) is less than equal to wt(x) + wt(y) and what is weight of x? x are the error pattern of weight 1 or less, so the maximum weight of x is 1, similarly maximum weight of y is λ , so weight of x + y is then less than equal to λ + 1 and what is the minimum distance? Minimum distance of code is at least λ + 1 + 1, so weight of x + y is then less than d_{min}.

So what we have shown is, the weight of x + y, x + y should have been a code word is a code word if they are in the same coset, if x and y are in the same coset x + y is a valid non – zero code word, but what we have shown here is weight of x + y is less than d_{min} . So if x + y is a valid code word, its minimum weight should be at least d_{min} .

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So from here basically what we get is, it is not possible to have x + y in the same coset because if they were in the same coset x + y would have been a valid code word and its weight of x + y should have been more than d_{min} , but here in this case it is coming out to be less than d_{min} , hence our assumption that x and y are in the same coset is wrong.

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Minimum distance of a code

- Problem # 4 Prove that a linear code is capable of correcting λ or fewer errors and simultaneously detecting I(I > λ) or fewer errors if its minimum distance d_{min} ≥ λ + I + 1.
- Solutions: From the given condition, we see that $\lambda < \lfloor \frac{d_{\min}-1}{2} \rfloor$.
- It means that all the error patterns of λ or fewer errors can be used as coset leaders in a standard array. Hence, they are correctable.
- In order to show that any error pattern of I or fewer errors is detectable, we need to show that no error pattern x of I or fewer errors can be in the same coset as an error pattern y of λ or fewer errors.
- Suppose that x and y are in the same coset. Then x + y is a nonzero code word. The weight of this code word satisfies
 V₂ V₃

$$wt(x+y) \le wt(x) + wt(y) \le l + \lambda \le d_{\min}$$

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Minimum distance of a code Problem # 4 Prove that a linear code is capable of correcting λ or fewer errors and simultaneously detecting $I(I > \lambda)$ or fewer errors if its minimum distance $d_{\min} \ge \lambda + l + 1$. • Solutions: From the given condition, we see that $\lambda < \lfloor \frac{d_{\min}-1}{2} \rfloor$. ullet It means that all the error patterns of λ or fewer errors can be used as coset leaders in a standard array. Hence, they are correctable. In order to show that any error pattern of I or fewer errors is detectable, we need to show that no error pattern x of I or fewer errors can be in the same coset as an error pattern y of $\boldsymbol{\lambda}$ or fewer Suppose that x and y are in the same coset. Then x + y is a nonzero code word. The weight of this code word satisfies $wt(x+y) \le wt(x) + wt(y) \le l + \lambda \le d_{\min}$ This is impossible since the minimum weight of the code is dmin. Hence x and y are in different cosets. As a result, when x occurs, it will not be mistaken as y. Therefore x is detectable.

Now if x and y are not in the same coset then we can always put those error patterns of y and x in different cosets and hence we can simultaneously.

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Minimum distance of a code ullet Problem # 4 Prove that a linear code is capable of correcting λ or fewer errors and simultaneously detecting $I(I > \lambda)$ or fewer errors if its minimum distance $d_{\min} \ge \lambda + l + 1$. Solutions: From the given condition, we see that λ < \left[\frac{d_{min}-1}{2}\right]. ullet It means that all the error patterns of λ or fewer errors can be used as coset leaders in a standard array. Hence, they are correctable. In order to show that any error pattern of I or fewer errors is detectable, we need to show that no error pattern x of I or fewer errors can be in the same coset as an error pattern y of λ or fewer Suppose that x and y are in the same coset. Then x + y is a nonzero code word. The weight of this code word satisfies $wt(x+y) \le wt(x) + wt(y) \le l + \lambda \le d_{\min}$ This is impossible since the minimum weight of the code is d_{min}. Hence x and y are in different cosets. As a result, when x occurs, it will not be mistaken as y. Therefore x is detectable.

Detect and correct errors, so we can simultaneously correct λ errors while detecting also I errors, okay. So again to recap basically we prove this result by showing that if we want to simultaneously correct and detect errors those error patterns should be in the different cosets.

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Minimum distance of a code

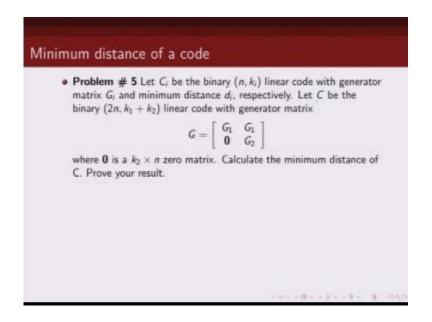
- Problem # 4 Prove that a linear code is capable of correcting λ or fewer errors and simultaneously detecting I(I > λ) or fewer errors if its minimum distance d_{min} ≥ λ + I + 1.
- Solutions: From the given condition, we see that $\lambda < \lfloor \frac{d_{\min}-1}{2} \rfloor$.
- It means that all the error patterns of λ or fewer errors can be used as coset leaders in a standard array. Hence, they are correctable.
- In order to show that any error pattern of I or fewer errors is detectable, we need to show that no error pattern x of I or fewer errors can be in the same coset as an error pattern y of λ or fewer errors.
- Suppose that x and y are in the same coset. Then x + y is a nonzero code word. The weight of this code word satisfies

$$wt(x+y) \le wt(x) + wt(y) \le l + \lambda \le d_{min}$$

This is impossible since the minimum weight of the code is d_{min}.
 Hence x and y are in different cosets. As a result, when x occurs, it will not be mistaken as y. Therefore x is detectable.

And hence we can simultaneously correct and detect those error patterns.

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The next problem that we are going to solve is as follows. Let C_i be a binary linear code with code parameters given by (n, k_i) with generator matrix G_i and minimum distance d_i and let us consider a new code C, a new binary code linear code of length 2n and message bit length k_1+k_2 whose generator matrix is given by this expression. Now what is the minimum distance of this new code C?

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Minimum distance of a code

 Problem # 5 Let C_i be the binary (n, k_i) linear code with generator matrix G_i and minimum distance d_i, respectively. Let C be the binary (2n, k₁ + k₂) linear code with generator matrix

$$G = \left[\begin{array}{c|c} G_1 & G_1 \\ \mathbf{0} & G_2 \end{array} \right]$$

where ${\bf 0}$ is a $k_2 \times n$ zero matrix. Calculate the minimum distance of C. Prove your result.

Solution: Let u = (u₀, u₁, · · · , u_{n-1}) and v = (v₀, v₁, · · · , v_{n-1}) be two binary n-tuples. We form 2n-tuple from u and v as follows

$$|\mathbf{u}|\mathbf{u}+\mathbf{v}|=(u_0,u_1,\cdots,u_{n-1},u_0+v_0,u_1+v_1,\cdots+u_{n-1}+v_{n-1})$$

So to find out the minimum distance so let us consider, let u and v are two binary n – tuples and we form a 2n tuples as follows, if you look at this code word v, how is this code word generated? So it is one n – bit code word, another n – bit code word, first n – bit code word is generated using u times t_1 and second one you get basically u times G_1 plus v times G_2 so essentially the way you are generating this code word.

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Minimum distance of a code

 Problem # 5 Let C_i be the binary (n, k_i) linear code with generator matrix G_i and minimum distance d_i, respectively. Let C be the binary (2n, k₁ + k₂) linear code with generator matrix

$$G = \left[\begin{array}{c|c} G_1 & G_1 \\ \mathbf{0} & G_2 \end{array} \right]$$

where ${\bf 0}$ is a $k_2 \times n$ zero matrix. Calculate the minimum distance of C. Prove your result.

 Solution: Let u = (u₀, u₁, ··· , u_{n-1}) and v = (v₀, v₁, ··· , v_{n-1}) be two binary n-tuples. We form 2n-tuple from u and v as follows

$$|\underline{u}|\underline{v+v}| = (u_0, u_1, \cdots, u_{n-1}, u_0 + v_0, u_1 + v_1, \cdots + u_{n-1} + v_{n-1})$$

The first part contains n – bit code word u and the second part is n – bit code word which is u + v, so this 2n length code word will be of the form like this where the first n – bits are u_0 , u_1 , u_2 , u_{n-1} and the next n – bits are of the form u_0+v_0 , u_1+v_1 and like that.

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Minimum distance of a code

 Problem # 5 Let C_i be the binary (n, k_i) linear code with generator matrix G_i and minimum distance d_i, respectively. Let C be the binary (2n, k₁ + k₂) linear code with generator matrix

$$G = \left[\begin{array}{cc} G_1 & G_1 \\ \mathbf{0} & G_2 \end{array} \right]$$

where ${\bf 0}$ is a $k_2 \times n$ zero matrix. Calculate the minimum distance of C. Prove your result.

Solution: Let u = (u₀, u₁, · · · , u_{n-1}) and v = (v₀, v₁, · · · , v_{n-1}) be two binary n-tuples. We form 2n-tuple from u and v as follows

$$|\mathbf{u}|\mathbf{u}+\mathbf{v}|=(u_0,u_1,\cdots,u_{n-1},u_0+v_0,u_1+v_1,\cdots+u_{n-1}+v_{n-1})$$

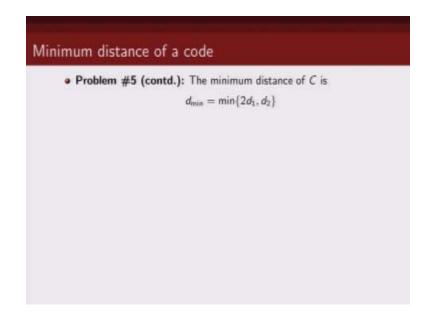
• The linear block code C is

$$C = |C_1|C_1 + C_2|$$

= $\{|\mathbf{u}|\mathbf{u} + \mathbf{v}| : \mathbf{u} \in C_1, \text{and } \mathbf{v} \in C_2\}$

So as I said our linear block code C the new code of length 2 and can be written as this form where you have a code u of length n will belongs to C_1 and then the second part, the n - bit part is u + v where u belongs to C_1 and v belongs to C_2 .

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Now we will show that minimum distance of the code is minimum of $2d_1$ or d_2 where d_2 is a minimum distance of the code nk_2 and d_1 is a minimum distance of a code nk_1 .

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Minimum distance of a code • Problem #5 (contd.): The minimum distance of C is $d_{\min} = \min\{2d_1, d_2\}$ • Let $\mathbf{x} = |\mathbf{u}|\mathbf{u} + \mathbf{v}|$ and $\mathbf{y} = |\mathbf{u}'|\mathbf{u}' + \mathbf{v}'|$ be two distinct codewords in C. $d(\mathbf{x}, \mathbf{y}) = w(\mathbf{u} + \mathbf{u}') + w(\mathbf{u} + \mathbf{u}' + \mathbf{v} + \mathbf{v}')$ where $w(\mathbf{z})$ is the Hamming weight of \mathbf{z} .

So let us consider two distinct code word x and y, so x we denote as concatenation of u and u + v and this is u prime plus u prime plus v prime, let x and y be two distinct code words in C, now what is the hamming distance between x and y?

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Minimum distance of a code

• Problem #5 (contd.): The minimum distance of C is
d_{\min} = \min\{2d_1, d_2\}
• Let \mathbf{x} = |\mathbf{u}|\mathbf{u} + \mathbf{v}| \text{ and } \underline{\mathbf{y}} = |\mathbf{u}'|\mathbf{u}' + \mathbf{v}'| \text{ be two distinct codewords in } C.
d(\mathbf{x}, \mathbf{y}) = w(\mathbf{u} + \mathbf{u}') + w(\mathbf{u} + \mathbf{u}' + \mathbf{v} + \mathbf{v}')
where w(\mathbf{z}) is the Hamming weight of \mathbf{z}.
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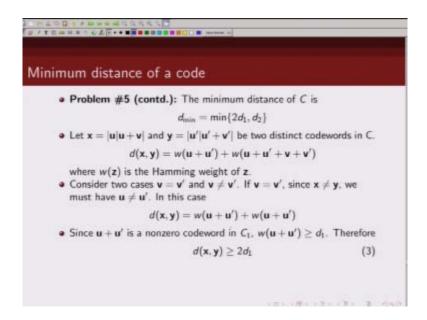
We can write down the hamming distance between x and y as the hamming weight between u plus u prime plus hamming weight between u + v + u' + v' so the hamming distance between x and y can be written as hamming weight of u + u' plus hamming weight of u + u' + v + v'.

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Minimum distance of a code • Problem #5 (contd.): The minimum distance of C is $d_{\min} = \min\{2d_1, d_2\}$ • Let $\mathbf{x} = |\mathbf{u}|\mathbf{u} + \mathbf{v}|$ and $\mathbf{y} = |\mathbf{u}'|\mathbf{u}' + \mathbf{v}'|$ be two distinct codewords in C. $d(\mathbf{x}, \mathbf{y}) = w(\mathbf{u} + \mathbf{u}') + w(\mathbf{u} + \mathbf{u}' + \mathbf{v} + \mathbf{v}')$ where $w(\mathbf{z})$ is the Hamming weight of \mathbf{z} . • Consider two cases $\mathbf{v} = \mathbf{v}'$ and $\mathbf{v} \neq \mathbf{v}'$. If $\mathbf{v} = \mathbf{v}'$, since $\mathbf{x} \neq \mathbf{y}$, we must have $\mathbf{u} \neq \mathbf{u}'$. In this case $d(\mathbf{x}, \mathbf{y}) = w(\mathbf{u} + \mathbf{u}') + w(\mathbf{u} + \mathbf{u}')$

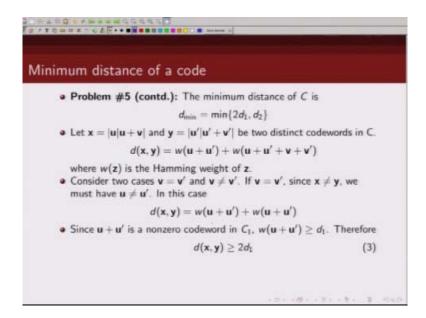
Now note x and y are distinct code words so let us consider two scenarios, in first case we will consider v is same as v' in second case we will consider v is not same as v'. So if we consider v as same as v' since x and y are distinct code word what we will have is u is not same as u'. So in this case.

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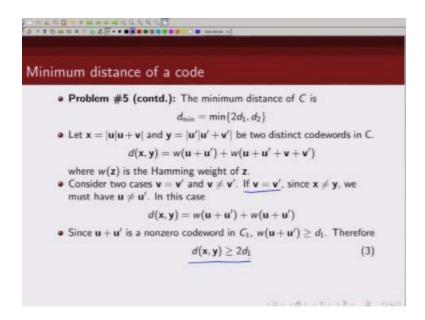
The hamming distance between x and y will be given by hamming weight of (u+u')+. Now since v and v' are same this will be zero so this will be same as hamming weight of (u+u'). So then in this case when v is same as v' we can write the hamming distance between x and y as hamming weight of (u+u')+ hamming weight of (u+u'). And since what is u+u', u and u' are two code words belonging to C_1 so sum of two code words for a linear block code is another valid code word.

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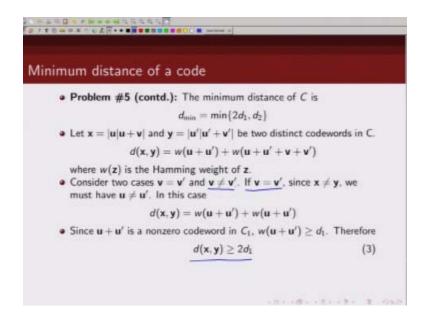
So u+u' is going to be another valid code word. So then, then what would be the minimum distance of u+u' it would be at least the minimum distance of the code C_1 which is d_1 . So then hamming distance between x and y.

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Would be greater than equal to two times d_1 . So for the case when v=v', we have shown that minimum distance should be at least two times d_1 . Now let us consider the case.

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When $v \neq v'$.

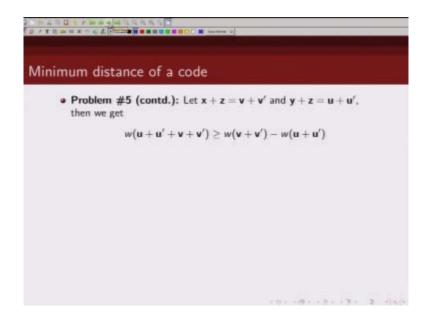
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Minimum distance of a code

• Problem #5 (contd.): The minimum distance of C is
d_{\min} = \min\{2d_1, d_2\}
• Let \mathbf{x} = |\mathbf{u}|\mathbf{u} + \mathbf{v}| and \mathbf{y} = |\mathbf{u}'|\mathbf{u}' + \mathbf{v}'| be two distinct codewords in C.
d(\mathbf{x}, \mathbf{y}) = w(\mathbf{u} + \mathbf{u}') + w(\mathbf{u} + \mathbf{u}' + \mathbf{v} + \mathbf{v}')
where w(\mathbf{z}) is the Hamming weight of \mathbf{z}.
• Consider two cases \mathbf{v} = \mathbf{v}' and \mathbf{v} \neq \mathbf{v}'. If \mathbf{v} = \mathbf{v}', since \mathbf{x} \neq \mathbf{y}, we must have \mathbf{u} \neq \mathbf{u}'. In this case
d(\mathbf{x}, \mathbf{y}) = w(\mathbf{u} + \mathbf{u}') + w(\mathbf{u} + \mathbf{u}')
• Since \mathbf{u} + \mathbf{u}' is a nonzero codeword in C_1, w(\mathbf{u} + \mathbf{u}') \geq d_1. Therefore d(\mathbf{x}, \mathbf{y}) \geq 2d_1 \qquad (3)
• From triangle inequality, we have
d(\mathbf{x}, \mathbf{y}) \geq d(\mathbf{x}, \mathbf{z}) - d(\mathbf{y}, \mathbf{z})
w(\mathbf{x} + \mathbf{y}) \geq w\mathbf{t}(\mathbf{x} + \mathbf{z}) - w\mathbf{t}(\mathbf{y} + \mathbf{z})
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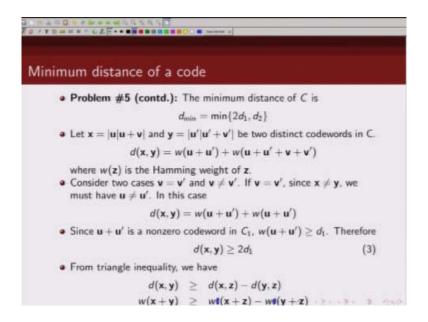
So before that we will just state again the triangular inequalities that we are going to use, so from the triangular inequality we know that hamming distance between x and y is greater than equal to hamming distance between x and z minus hamming distance between y and z, and we know the hamming distance is nothing but hamming weight of x+y, hamming weight of x+y and hamming weight of x+z minus hamming weight of y+z. So we can write this expression in terms of hamming distance or we can write in terms of hamming weight.

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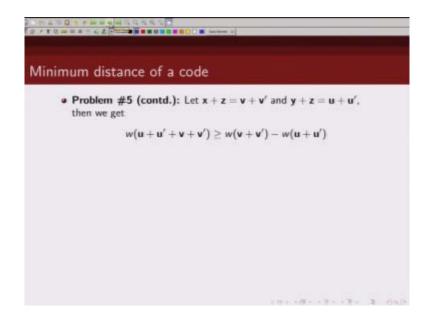
Now let us take x+z to be equal to v+v' and y+z as u+u', and we put.

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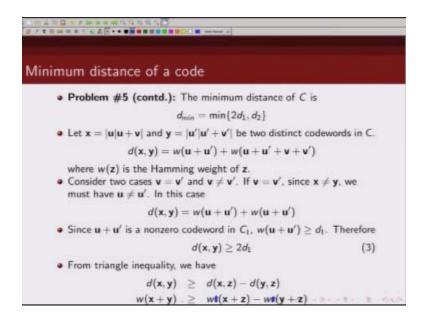
This values of x and x+y and x+z and y+z.

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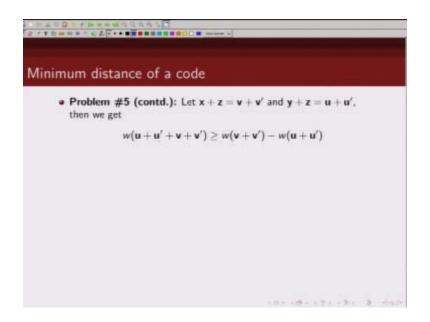
We put these values.

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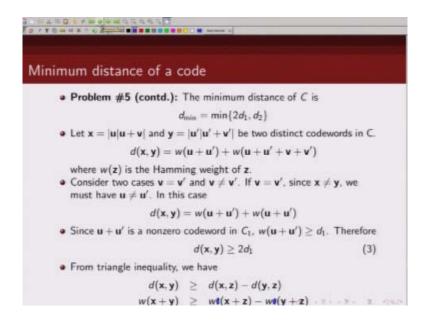
In this expression. So what is x+y?

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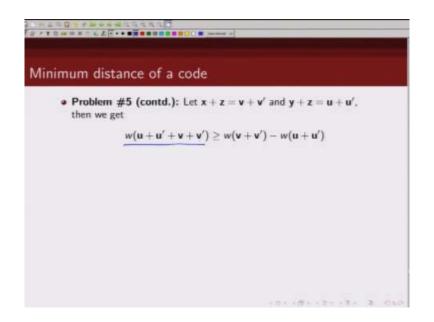
x+y would be v+v'+u+u'. So x+y is basically u+u'+v+v'.

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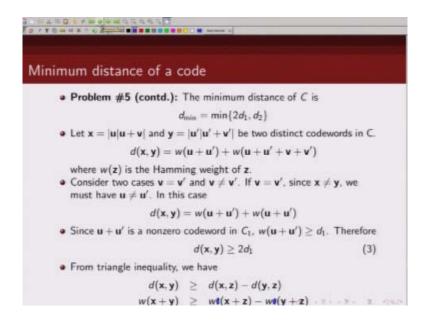
So from here w(x+y).

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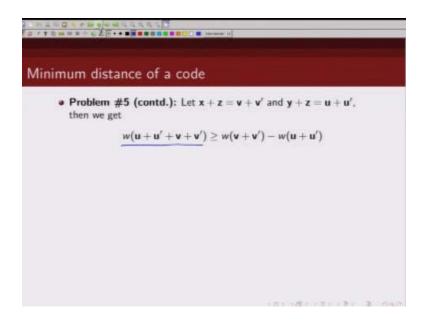
Is given by this.

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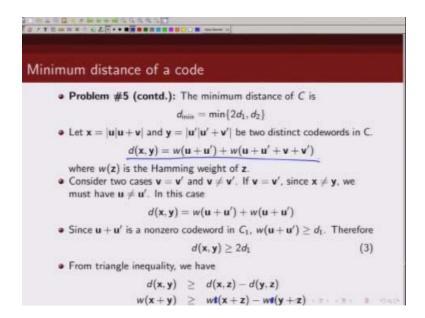
Next what we had was w(x+z) what is w(x+z)?

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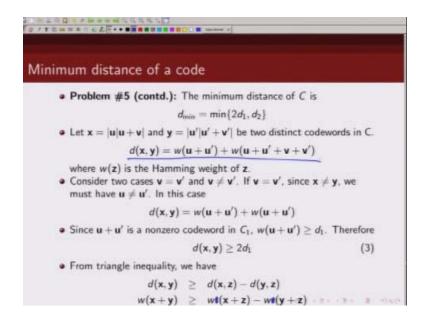
W(x+z) is w(v+v') and similarly w(y+z) is given by this okay. So this is upper bounded, this is lower bounded by this quantity, this is lower bounded by this quantity.

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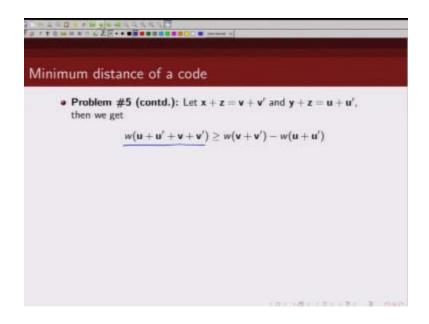
Now go back and see what is our minimum distance between x and y, minimum distance between x and y is given by this expression, it is the hamming weight between u and u' + plus hamming weight of u+u'.

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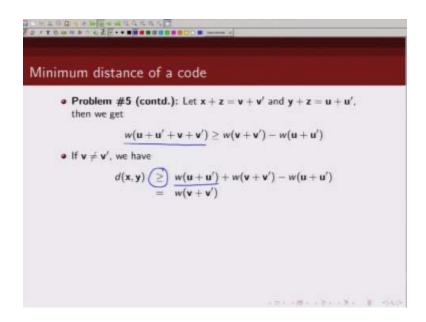


Plus v+v', and what we did just now is we lower bounded this, so then hamming distance between x and y.

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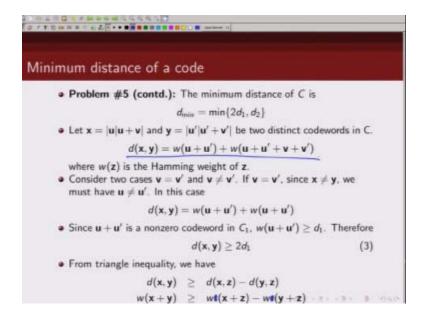


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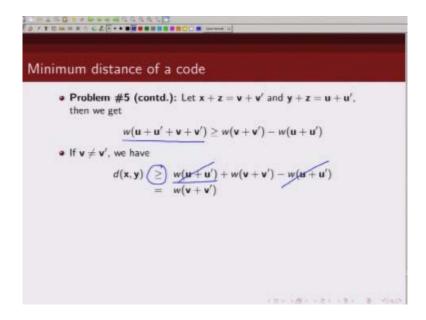
Can be, so this basically this we lower bounded by this quantity. So if you plug that in here what we get here is greater than equal to. So what we can write is the hamming distance between x and y is then greater than or equal to this term comes from here.

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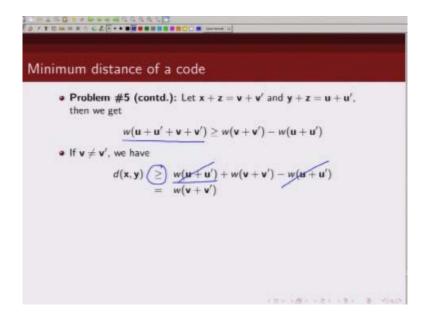
This term, and this term is lower bounded by.

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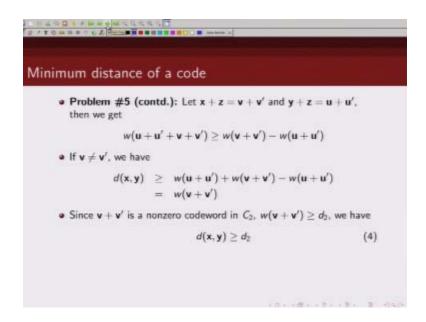
This term here, so we write it here, now this can be further written as hamming weight of v+v' because these two cancel out. So what we have shown is when v is not same as v' the hamming distance between x and y is greater than equal to.

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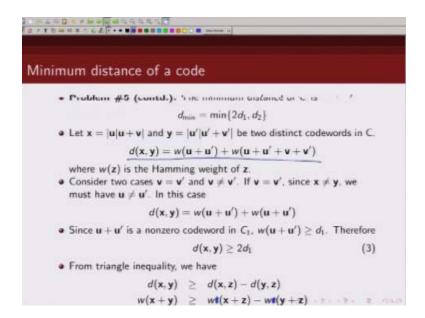
Hamming weight of v+v'. And what is v+v', v and v' are valid code words in linear block code C_2 with minimum distance d_2 . So v+v' will be another valid code word in C_2 whose minimum distance is d_2 .

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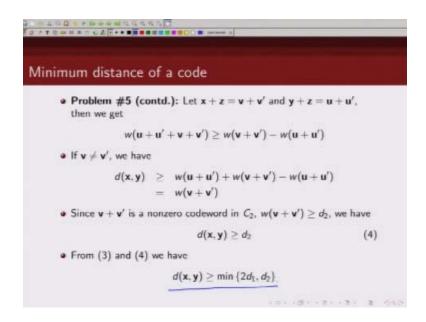
So then we can write this as hamming distance between x and y is greater than equal to d_2 . So we look comparing equation number four and.

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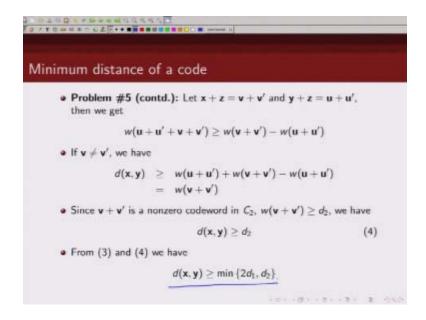
Equation number three, if we compare these two equations we can write that minimum distance of the code is minimum of 2d₁ or d₂ okay.

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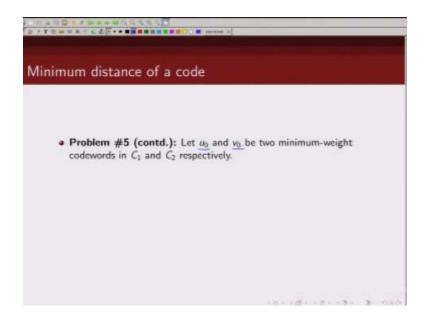
Now let us show that there exists a code with.

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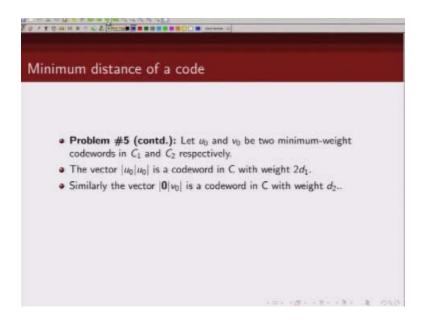
Minimum distance of code is in d equal to minimum of 2d₁ or d₂.

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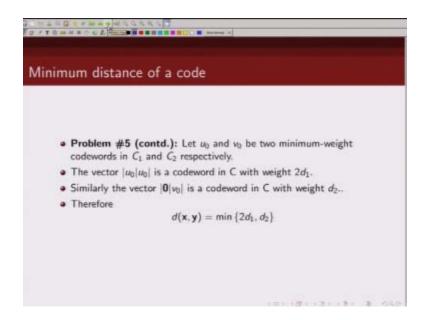
So let us take two minimum weight code words in C1 and C2 let us call them u0 and v0.

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Now this is a valid code word in C and what is its minimum distance, it is two times d_1 so if we take v_0 to be all zero code word what we get is u_0 and u_0 this is a valid code word in C and its minimum distance is two times d_1 . Similarly, if we take u_0 to be all zero code word then what we get is this code word 0 and u_0 whose minimum distance is d_2 . So hence we have shown that there basically there minimum distance of code of this code new code C is indeed minimum of $2d_1$ 0r d_2 okay.

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Thank you.

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