

Electromagnetism
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Lecture – 19
Vector calculus in spherical coordinate system Part – 01

We have already discussed different curvilinear coordinates. And among the curvilinear coordinate systems the most important ones for this course are spherical and cylindrical coordinate system, because we will encounter systems with spherical and cylindrical symmetry.

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Spherical coordinate system

$$x = r \sin \theta \cos \phi$$
$$y = r \sin \theta \sin \phi$$
$$z = r \cos \theta$$
$$\vec{A} = A_r \hat{r} + A_\theta \hat{\theta} + A_\phi \hat{\phi}$$


Line element

$$dl_r = dr; \quad dl_\theta = r d\theta; \quad dl_\phi = r \sin \theta d\phi$$
$$d\vec{l} = dr \hat{r} + r d\theta \hat{\theta} + r \sin \theta d\phi \hat{\phi}$$

Volume element

$$d\tau = dl_r dl_\theta dl_\phi = r^2 \sin \theta dr d\theta d\phi$$

The diagram shows a 3D Cartesian coordinate system with x, y, and z axes. A sphere is centered at the origin. A point P is marked on the sphere. The radial distance from the origin to P is labeled r. The angle between the z-axis and the vector r is labeled theta. The angle between the x-axis and the projection of r onto the xy-plane is labeled phi. The unit vectors r-hat, theta-hat, and phi-hat are also indicated.



So, if we consider spherical coordinate system, we have already discussed earlier that x can be written as $r \sin \theta \cos \phi$, where $r \sin \theta$, $r \cos \theta$ and ϕ are defined over this kind of a sphere. This is the x-axis; this is the y-axis and this is the z-axis. If we have a point p here then

the angle that position vector of point p makes with z axis is called theta, the position vector itself is called r. So, the distance from the origin to that point p is r. And if we project this onto the xy plane, we will find that the projection makes an angle with the x-axis that angle is phi.

So, we can write down that x equals, x is this much length, y is this much length, sorry y is this much length; x equals $r \sin \theta \cos \phi$; y can be given as $r \sin \theta \sin \phi$, and z is given as $r \cos \theta$ that you can clearly see from here. And a vector A in spherical coordinate system is represented as $A_r \hat{r} + A_\theta \hat{\theta} + A_\phi \hat{\phi}$, where A_r is this radial component A_θ is the theta component, and A_ϕ is the azimuthal component.

With this we have already found out its relation with Cartesian unit vectors, now let us consider the line element surface element and volume element for spherical coordinate system. A line element along r, let us write it down as dl_r that is nothing but dr . If we consider the theta component of the line element, that would be $r d\theta$ which is clear from this picture. If you move r in this direction to increase the value of theta, so the distance it will travel is $r d\theta$ – r times the change in theta. Similarly, dl_ϕ the phi component of the line element can be given as $r \sin \theta d\phi$.

So, we are projecting this on to xy plane, and then changing the value of phi that means we have the radius of that projection as $r \sin \theta$ and the change in angle is $d\phi$. So, along phi direction the change in the length is $r \sin \theta d\phi$. So, the line element vector can be written as $dr \hat{r} + r d\theta \hat{\theta} + r \sin \theta d\phi \hat{\phi}$.

With this it is if we can easily find out the volume element the volume element, $d\tau$ can be given as a triple product of this or simply multiplying dl_r component with dl_θ component and dl_ϕ component, which is given as $r^2 \sin \theta dr d\theta d\phi$.

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Surface elements in spherical coordinate system

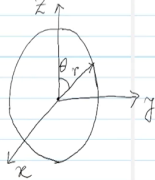
1. Surface element on the surface of the sphere

$$d\vec{a}_1 = r d\theta \hat{\theta} \times r \sin\theta d\phi \hat{\phi}$$
$$= r^2 \sin\theta d\theta d\phi \hat{\theta}$$

2. On xy plane $\theta = \text{constant} = \frac{\pi}{2}$

$$d\vec{a}_2 = dr \hat{r} \times d\phi \hat{\phi} = r dr d\phi \hat{\theta}$$

$r \in [0, \infty]$
 $\theta \in [0, \pi]$
 $\phi \in [0, 2\pi]$



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Now, let us come to the consideration of surface elements. In case of spherical coordinate system, we can certainly have different surfaces in here. And if we consider the surface of the sphere, the curved surface of the sphere, then this is the origin here is the z-axis from which we will measure theta. Then we can see that if this much is r, then r d theta will give us the distance along this direction, and we will have to multiply it with a perpendicular component. So, we will have to consider the phi component that is r sin theta d phi that will give us a component along the phi direction.

So, for a surface element on the surface of the sphere, we will have to consider, we will have to consider r as constant that is the time when we will travel along the surface of the sphere. So, one component would be r d theta, and we will have to multiply it with the other

component $r \sin \theta \, d\phi$. Now, because surface element is a vector, we will have to consider θ cap direction here and ϕ cap direction here, and it will be a cross product.



Let us consider let us tell that this is the first kind of surface element vector, that means, it is given as $r^2 \sin \theta \, d\theta \, d\phi$ and the cross product of θ cap and ϕ cap will give us r cap. This would be the first kind of surface element.

Now, if we consider the xy plane, if we are trying to find out a surface element on the xy plane, then what are the variables we can have r varying, we have θ fixed and ϕ can also be varying. So, on xy plane, we will have $\theta = \text{constant} = \frac{\pi}{2}$. With this we will have da the second kind of surface element as $dl_r \, r \text{ cap} \times dl_\phi \, \phi \text{ cap}$ which is $r \, dr \, d\phi \, \theta \text{ cap}$.

Please note once again here that the range of r is 0 to infinity, the range of θ is 0 to π , and the range of ϕ is 0 to 2π for spherical coordinate system.

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Example

$$V = \int d\tau$$
$$= \int_{r=0}^R \int_{\theta=0}^{\pi} \int_{\phi=0}^{2\pi} r^2 \sin\theta \, dr \, d\theta \, d\phi$$
$$= \left(\int_0^R r^2 \, dr \right) \left(\int_0^{\pi} \sin\theta \, d\theta \right) \left(\int_0^{2\pi} d\phi \right)$$
$$= \frac{R^3}{3} \cdot 2 \cdot 2\pi = \frac{4}{3} \pi R^3$$


Now, let us consider an example. We want to find the volume of a sphere of radius capital R using the volume element that we have just found out. So, the radius of this sphere is capital R and we will perform a volume integral on the volume element that we have found out. So, the volume v would be given as integration over d tau. And here we will have to find the appropriate ranges for r theta and phi. We will have to perform three integrals 1 over r, 1 over theta and 1 over phi, and the integral will be performed over only d tau the volume element that is r square sin theta dr d theta d phi.

So, the range of r would be r is equals 0 to capital R, the range of theta would be theta equals 0 to pi, and the range of phi would be phi equals 0 to 2 pi. Now, we need to perform the integrals. And this integral would become integration over 0 to capital R r square dr times

integration 0 to pi sin theta d theta times integration over 0 to 2 pi d phi, it is we can separate these integrals because none of the functions depend on each other.

For example, the function of r depends only on r not on theta or phi and similarly for theta and phi also there is no dependence on each other. Therefore, we can separate it this way and with that from r part we get R cubed over 3, from theta part we get 2, and from phi part we get 2 pi that gives us 4 over 3 pi capital R cubed. And this is the well known expression for volume that we all know.

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The image shows handwritten mathematical derivations for Gradient, Divergence, and Curl in spherical coordinates. The derivations are as follows:

Gradient

$$\vec{\nabla} T = \frac{\partial T}{\partial r} \hat{r} + \frac{1}{r} \frac{\partial T}{\partial \theta} \hat{\theta} + \frac{1}{r \sin \theta} \frac{\partial T}{\partial \phi} \hat{\phi}$$

Divergence

$$\vec{\nabla} \cdot \vec{v} = \frac{1}{r^2} \frac{\partial}{\partial r} (r^2 v_r) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (\sin \theta v_\theta) + \frac{1}{r \sin \theta} \frac{\partial v_\phi}{\partial \phi}$$

Curl

$$\vec{\nabla} \times \vec{v} = \frac{1}{r \sin \theta} \left[\frac{\partial}{\partial \theta} (\sin \theta v_\phi) - \frac{\partial v_\theta}{\partial \phi} \right] \hat{r}$$

$$+ \frac{1}{r} \left[\frac{1}{\sin \theta} \frac{\partial v_r}{\partial \phi} - \frac{\partial}{\partial r} (r v_\phi) \right] \hat{\theta}$$

$$+ \frac{1}{r} \left[\frac{\partial}{\partial r} (r v_\theta) - \frac{\partial v_r}{\partial \theta} \right] \hat{\phi}$$

The derivations are written on lined paper with a small NPTEL logo in the bottom right corner.


Now, let us consider gradient in spherical coordinate system. We will not derive the expression, you we have already discussed how we can derive it. So, we will just write down the expression for your reference. Gradient of a scalar field t is given in spherical coordinate as

$\frac{1}{r^2} \frac{\partial}{\partial r} (r^2 v_r) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (\sin \theta v_\theta) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \phi} (v_\phi \sin \theta)$

We will give you the expression for divergence as well in spherical coordinate system. Divergence of a vector field v is given in this coordinate system as $\frac{1}{r^2} \frac{\partial}{\partial r} (r^2 v_r) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (\sin \theta v_\theta) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \phi} (v_\phi \sin \theta)$. This is the expression for divergence.

And finally, the expression for curl in spherical coordinate system can be given as curl of a vector field is expressed in spherical coordinate system as $\frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (\sin \theta v_\phi) - \frac{\partial}{\partial \phi} (v_\theta) + \frac{1}{r} \frac{\partial}{\partial r} (r v_\theta) - \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (r v_\phi) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \phi} (r v_\theta) - \frac{\partial}{\partial r} (r v_\phi)$. This is the expression for curl.

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$$\begin{aligned}\nabla^2 T &= \frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial T}{\partial r} \right) \\ &+ \frac{1}{r^2 \sin \theta} \frac{\partial}{\partial \theta} \left(\sin \theta \frac{\partial T}{\partial \theta} \right) \\ &+ \frac{1}{r^2 \sin^2 \theta} \frac{\partial^2 T}{\partial \phi^2}\end{aligned}$$


And after this we will have to give the expression for Laplacian that is del square in spherical coordinate system let us consider a scalar field T on which this del square is applying. So, we can write it as 1 over r squared del del r r squared del t del r plus 1 over r squared sin theta del del theta sin theta del t del phi sorry del theta plus 1 over r squared sin squared theta del 2 t del phi 2. This is the expression for the Laplacian operator del square in spherical coordinate system.