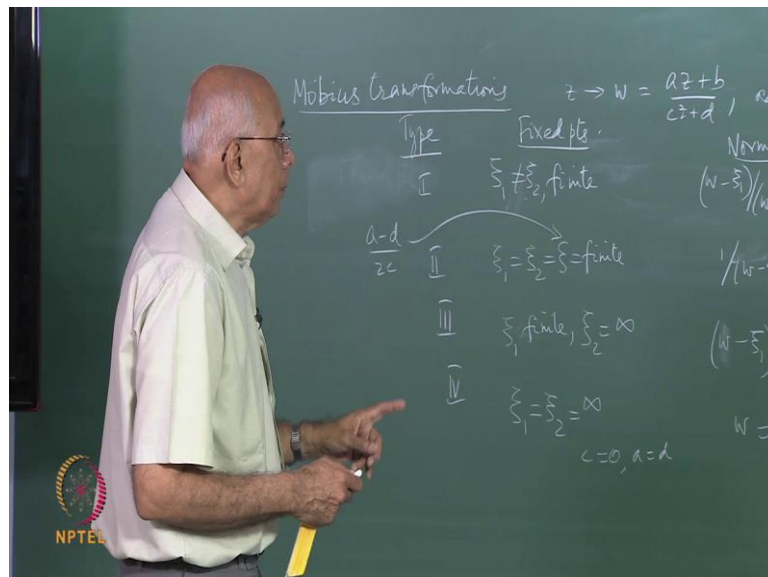


**Selected Topics in Mathematical Physics**  
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**Module - 5**  
**Lecture - 13**  
**Mobius Transformations**

So, let me recapitulate quickly, what we already learnt about mobius transformations. And this was in 4 classes.

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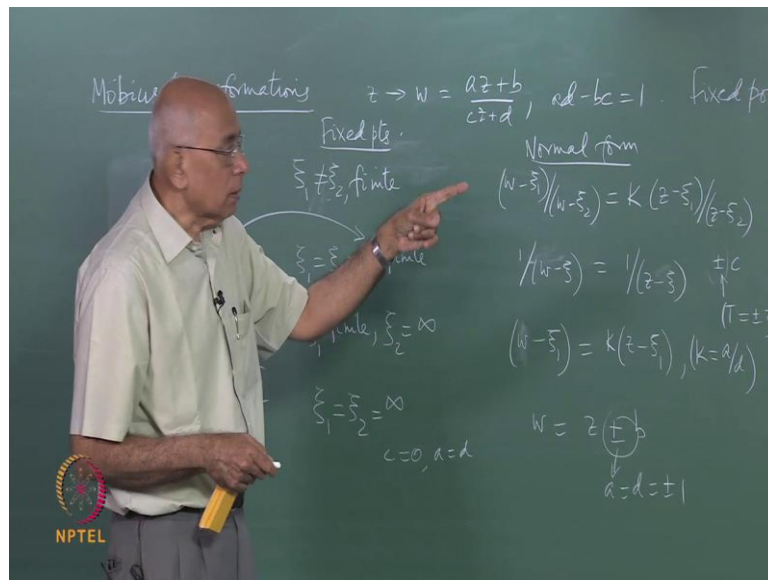


That is what we had come to last time. So, mobius transformations, in which a complex number  $z$  goes to  $w$ , which is  $az + b$  over  $cz + d$  and we've got, but, we can always say  $ad - bc$  is equal to 1. Now we classified the transformations into 4, according to the way in which the fixed points behaved. So, we have 2 fixed points and we call them  $\xi_1$  and  $\xi_2$  and they were  $\frac{a-d \pm \sqrt{(a-d)^2 - 4c^2}}{2c}$  or  $\frac{a-d \pm \sqrt{(a-d)^2 - 4c^2}}{2c}$ . Now, when  $a+d$  is plus or minus 2, then of course a 2 fixed points go inside at the point  $\frac{a-d}{2c}$ ; provided  $c$  is not 0 and then  $c$  is further 0 then you have a linear transformations.

So, we found 4 ways of classify this transformations. And type 1 was, so let's write down fixed points and type 1 had  $\xi_1 \neq \xi_2$  distinct and finite, whereas type 2 and  $\xi_1 = \xi_2 = \xi$  finite. Type 3 had  $\xi_1$  finite  $\xi_2 = \infty$  and type 4 had  $\xi_1 = \xi_2 = \infty$ .

infinity. And type 4 at  $z_1$  equal to  $z_2$  equal to infinity, both for at a infinity. These are the 4 types that we distinguished. Now we also introduced idea of a normal form for all these transformations. In other words this the not most convenient way of writing the transformation.

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But, so, called normal form. So, let me write the fixed 1 up here. The normal form in this particular case was of the form;  $w - z_1$  over  $w - z_2$  was equal to multiplied  $k$  and  $z - z_1$  over  $z - z_2$  and  $k$  was the multiplier. And this was expressible entirely in terms of the trace of this matrix of this coefficient  $a, b, c, d$ . So, this was simply equal to  $e$  minus square root of the square minus 4, where  $t$  plus square root of  $t$  square minus 4, where  $t$  is  $a + b$ . We used fact that,  $ad - bc$  is 1 everywhere.

The normal form then had this form and as you could see, you could iterate this any number of times in all that happens is  $k$  becomes  $k$  to the forward  $n$ , after iteration for the  $n$ 'th it is  $k^n$  over the  $n$ th iteration  $z_2$ . So, that is extremely convenient to write it in this form. I also pointed out that, it was valued even if  $n$  was a negative integer. So, you could back words and do the inverse transformation and iterate that any number of times. And this would be exactly the same as before, except this should have been ratio negative powers. Notice this is slide a sign I am big with hence some sense. What I call  $z_1$  and what I call  $z_2$  is up to me have called it according

to this was  $z_1$  and that was  $z_2$  and then case defined in this fraction, but, clearly what you could do is invite that  $2$  call this the minus sign call that is  $z_1$  call that is  $z_2$ . And then what all that will happen is a  $k$  will become  $1/k$ .

So, it is real is the pair  $k$  and  $1/k$ , that is important, that placed all in independent of choice a which  $1$  is  $z_1$  and which  $1$  is  $z_2$ . The normal form in this case where slightly is different. As soon as you have the  $2$  coincide, it implies that a plus a hole square this  $4$  write your ... And then the fixed point becomes  $z$  is becomes a minus  $d$  over  $2c$ , this point here. And then you can also see that, if  $t^2$  is  $4$ , then  $k$  equal to  $1$  automatically. So, the multiplier becomes  $1$ , therefore in this normal form, you won't have a multiplied. And what happens now is  $1$  over  $d$  the  $z$  becomes  $1$  over  $z$  minus  $z$ . And then in plus or minus  $c$  and plus or minus depends on  $t$  is plus or minus  $2$ .

So,  $t$  is plus  $2$  get a plus  $c$   $t$  is a minus  $2$  get a minus. And remember that this sign in this case, was equal to a minus  $b$  over the  $c$ . So, that is a normal form for the second kind. And once again you can write it any number of times and all that will happen is that this  $c$  will go on getting added  $2$ , it will become  $2n$  after  $n$  iterations. In this case,  $z_1$  is finite  $z_2$  goes to infinity, this happens when  $c$  is  $0$ , when  $c = 0$  this transformation becomes a linear transformation. And then there are  $2$  fixed points,  $1$  of which is  $i$  can infinity and the other that, some find its value and the work that value of we did that last time.

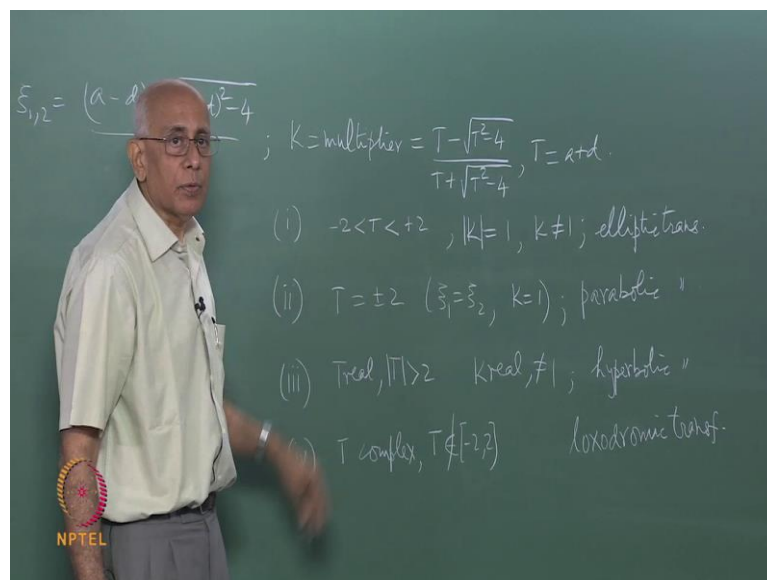
The normal form now is simply  $z$  minus  $z_1$   $k$  times,  $w$  minus. And the multiplied  $k$  is  $a$  over  $d$  and  $z_1$  is some finite value which we can figure out in this. So, this is what the normal looks like, it is just the linear transformation in this case plus multiplied plus shift. And finally, in this case here what happens is; you not only have  $c$  equal to  $0$ , but, you have also have  $a$  equal to  $d$ , that is only possibility. And since  $a/d$  must be  $1$  it is say  $a^2$  is  $1$  or  $a$  is plus or minus  $1$ , as it is he as, it is has it is  $d$ . And the normal form of this case some playence  $w$  equal to  $z$  plus or minus  $b$ . And this plus or minus is according as  $a$  equal to  $b$  equal to plus or minus  $1$  and this is your shift.

So, this is what the  $4$  types of this called type; this is  $1$ , this is  $2$ , this is  $3$  this is  $4$ . So, all away transformation is classified to characteristic. The great advantage of the normal form is that, you can iterate the move back both, you can composed different transformation. So, also what much more is than its original, but, it is an entirely this  $1$ .

Now the question is we saw last time that, if you took the most handle case, may be ... I solve this for the eniterate w, after eniteration of it and we got this wright hand side to be some to be transformation, in which k to the power n appear in the numerator and non numerator. And then I ask you that most case bigger than 1, in has entance to infinity, all points move toward 1 or the 2 fixed points.

The other 1 is fell and if k was less than 1 in modules, it was reverse the roles of these to per reversed. So, that helps us see what the roles of this multified in each time. The 1 more is reason why the normal form is a such great signifacant. Now the whole of the all of this is guided by the fant that, k determines essentially what happens to the floor, this multified. And there are 3 possible cases.

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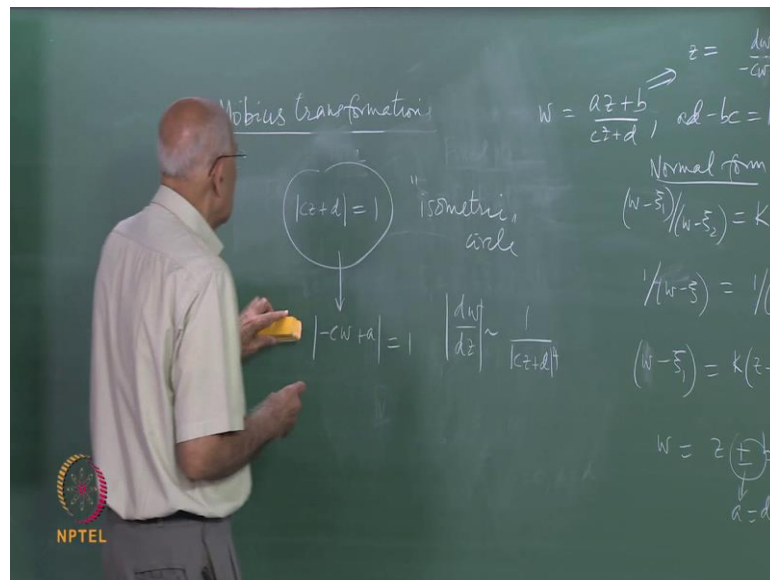
The 4 the possible cases. First case is when minus 2 less than t is less then plus 2. So, t is real, abcd at complexed corner concept general. But, if a plus t is real and its lie between minus 2 and plus 2, then its clear that, this k has unit modeles, because its a form a minus ib over a plus ib for a and b are real numbers. The modules of each of them is same; square root the a squared and b squared. So, this immediately implies k if mod k equal to 1, k itself is not equal to 1 because this thing is not 0 about here. It strictly between minus 2 or plus 2. So, mod k equal to 1, k is not equal to 1. Only in modules in these numbers is equal to 1, but its not 1 and then itself have whats called an ellipttrans transformations.

The second case is; when  $t$  equal to plus or minus 2, real and plus or minus 2. Now the 2 fix points go inside and  $k$  equal to 1. This transformation called a parabolic. The third case is; when real mod  $t$  greater than 2. So, this solve the real access if a  $t$ , but, outside minus 2 the interval minus 2 to the plus 2. What happens then, this is a numbers, this numbers suddently a fraction of some kind its a real number of some kind. So, mod  $k$ ;  $k$  is a real number and this not equal to unity. This thing is called a hyperbolic. These words come from well, its not have to see where a come from. They actually its come from the nature of the floor around the fix points in the complex plain or there is once fear

The fourth case is  $t$  complex,  $t$  not an element of minus 2. So, its not 1 the real access, its some complex numbers and this as the here this called a loxodromic transformation. This is a special case of the loxodromic transformation, when the maximum part of and of  $t$  vanishes and its it on the realises, but not the interval minus 2 to plus 2. So, using this this is the starting points of the actual classifications, in depoendent of some fix point there are some cased that, you can see  $k$  is equal to 1 this is the 2 fixed points go inside and solved. So, for, but, others and that, that is a normal used for normal forms, but, this is useful for analysing the floor, in the actual forms in the complex.

So, I want to go for the end of this, because these whole not you can do, except that I introduce the concept of this the icomentric circle and pointed out that, certail circle plus  $c$  is that plus  $d$  this case if that equal to 0, this wright this side.

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So,  $|cz + d| = 1$  for the isometric analysis. The reason we called it an isometric circle, must because lengths on this circle do not get changed, they do not get stretch or contracted under the ... This circle is mapped just as we known that every circle is mapped on some other circle the mobius transformations, this circle mapped on some other circle. It is actually mapped on isometric circle of the inverse transformations, this is a simple exercise proof. And what was the first transformation to this?  $w$  equal to this, this things immediately applied the  $z$  was equal to  $dz$  minus  $b$  core minus  $cz$  plus  $a$ . Again  $ad$  minus  $bc$  equal to 1 still, by means  $w$ , I used that simbles.

So, this is mapped on to this circles, is mapped under transformation to the circle minus  $cw$  plus  $a$  mod equal to 1. You should not make a mistake of assuming that, the centre of the circle is mapped to the centre of this basis. Where the centre of the circle is mapped to? At infinity, it is mapped to infinity, because you put  $z$  equal to minus  $d$  over  $c$  comes infinity right. So, this centre of this circle is mapped onto infinity. Where is a centre of a these circle on to a inverse map? Infinity once again right.

So, the infinity in the  $z$  plain is mapped to the point  $a$  over  $c$  plain and minus  $c$  over  $d$  in the  $z$  plain is mapped to infinity in the  $w$  plain. But, this circle is mapped on to this. And what happens is in the jacobians of this transformation,  $dw$  over  $d$  zee of this think here is propotional to  $1$  over  $cz$  plus  $b$  into the power 4. So, what happends is that, if this is less then 1 which is intirier of the cercle, then under the mapping lence expand.

So, the inside of the this circle is a mapped on to the extirier of the circle and vica varsa,. But, on this circle lenthed on change, there on strech at all remain unchanged. And lot of further information about mobius transfamation makes use of this isometric circle, the idea of the isometric circle. We not go to do very much more with it, but, I will try to give some excersises based on this.

Now the next thing we said was the retransformation form a group. And that is very easy to see once you have the normal form, because it is clear itteration just keeps multiplying this we still have again more and more a mobius transformations once again. The composition of the any 2 is again and mobius transformations. Every transformations as a inverse there all invertible, because the determinente is equal to 1 and so on.

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$$\text{Mob}(2, \mathbb{C}) \cong \text{SL}(2, \mathbb{C}) / \mathbb{Z}_2$$

$$\text{PSL}(2, \mathbb{C}) \cong \text{SO}(3, 1)$$

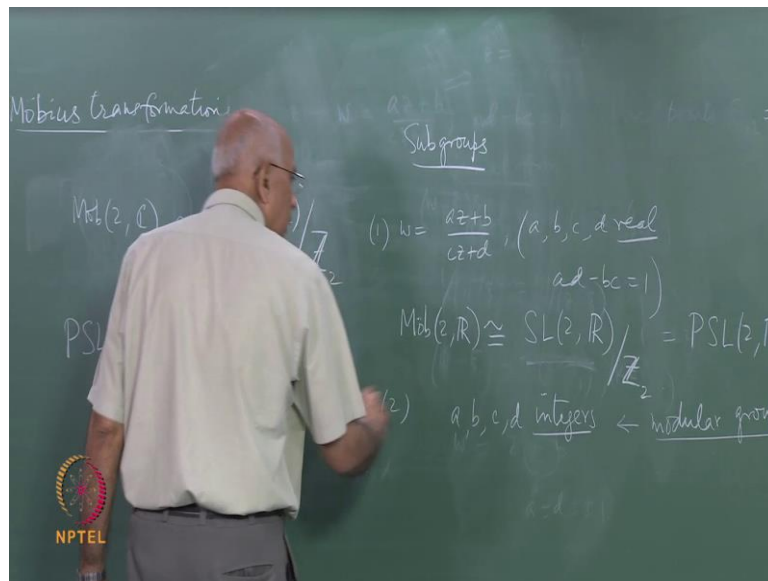
So, they formal group, but, they group is not the group of mobius. The group a mobius transformations on the complex number is isomorphic. So, morfic not to the group to see, which is the group of uni moduler, that is determinenet 1 2 by 2 matrecys with complex entry's. It is not quite that group, but, it is this group cotionted with the cyclic group of order 2, because we no that this transformation does not change, if abcd the all off them changes sign.

So, there are 2 metricys in sl 2 see, wich correspond to the same transformations and they differ only bias sign. That is taken into account by saying that this is modulo of z 2 upto a sign. This 2 2 1 homo morfism between sl 2 c and this group mobius a group here.

Now turns out this group has other interesting properties. This group is also what is called the universal covering group, for the homogeneous Lorentz group in 3 plus 1 space time dimensions. And that group is also called a parameter space, which is well connected. So, once again  $sl(2, \mathbb{C})$  over  $\mathbb{Z}_2$  is isomorphic to the homogeneous Lorentz group. So, this is also an isomorphic group, so 3 commodes.

Therefore, the 1 to 1 correspondence between the group of projective transformations of a complex variable or Möbius transformations and the group of homogeneous Lorentz transformations and 3 plus 1 dimensions space time, which can be exploited, but we not going to that, but, that is sort of mathematical relationship, which is extremely used from. So, this is the general Möbius group. But, we could ask the question are there any sub groups of this group, which when the subset of transformations, which then serves form group among themselves? And the answer is yes.

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This set of transformations, let us write down the set of transformations; a  $w$  is equal to  $az + b$  over  $cz + d$ , where  $a, b, c, d$  are real and  $ad - bc = 1$ . This set of transformations also forms a group. So it is interesting that remember  $z$  is a complex number variable and  $w$  is a complex variable, this combination here where  $a, b, c, d$  are real, you multiply by 2 such real matrices, you get 1 real matrix and so on. So, they 2 form a group among themselves. Once again you can change the sign of  $a, b, c, d$  and the transformation does not change.

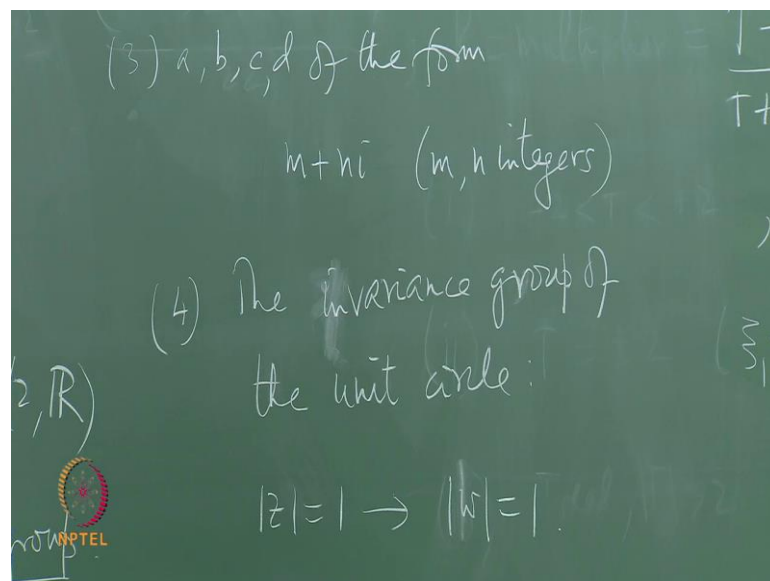
So, this sub group is called the Möbius group on 2, on the reals and this isomorphic to the



special linear group on the real, co-tensored with  $\mathbb{C}$ . By the way, there is a fancy name for this thing here, this thing here is called the projective special linear group  $PSL(2, \mathbb{C})$ , it is written in this fashion to show that, it is up to a sign it goes both. Both matrices of projectors on to the same entity. So, this is also a way to write in a more compact way in the same thing.

The any other groups of this kind will be interesting line of study we turn out and is not hard to verify that if  $a, b, c, d$  are integers, then they are formal group of formal among themselves. So, you restrict  $a, b, c, d$  to integers and that forms a group in itself. This group has a very important role to play in mathematics. This is called modular group. So, we identified several of them, the first of them is this, real and then a second one is where we follow are integers.

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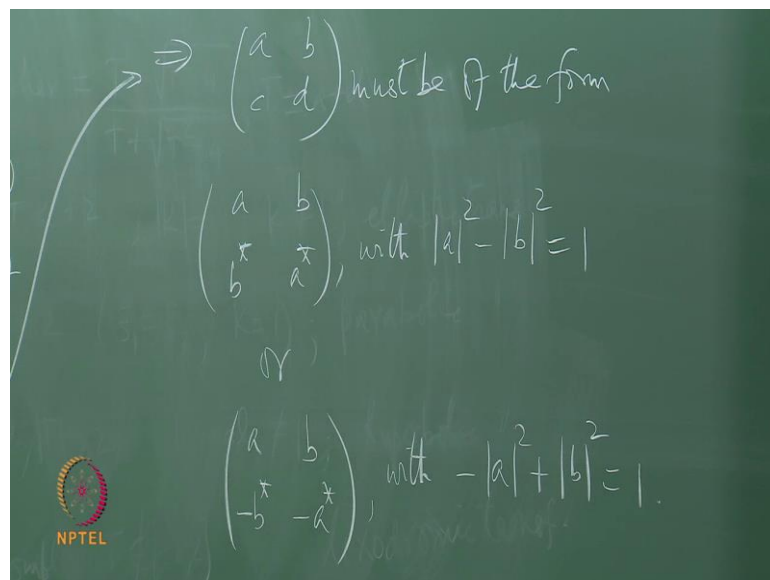


Similarly, you could have  $a, b, c, d$  of the form, of what is called Gaussian integers, namely; those of the form  $m + ni$  where  $m, n$  are integers. This is called Gaussian integers, where  $a$  you have complex number integers, the real part in the imaginary part of both of the integers. They form a true form of group. So, all transformations in which  $a, b, c, d$  are restricted to Gaussian integers, they form a group among themselves. There are several other very interesting groups for instance; subgroups. For instance you have  $PSL(2, \mathbb{Z})$ , which is the group the subgroup and the group, the invariance of the unit circle. Another words you asked the question, what is that set of automorphic transformations, which takes a point  $z$  equal to 1

to mode w equal to 1? So, under the map, you want modsey equal to 1, should map on to mode w equal to 1.

So, the unit circle in the z plain should mape on to the unit circle in the w plain or in the immonspear, the equater should mape to the equations in this case. Well it reques a little bit a work to show that, this actual is a group by it is self. What you have to do is to say; all right z goes to a z plus b over is c z plus b. So, you impose this condition, given that mode z equal to 1 and ask what is the condition on the coefficients abcd, such that mode w is also equal to 1 and this mape and then you discover after little bit a worked. Then electrices exacise.

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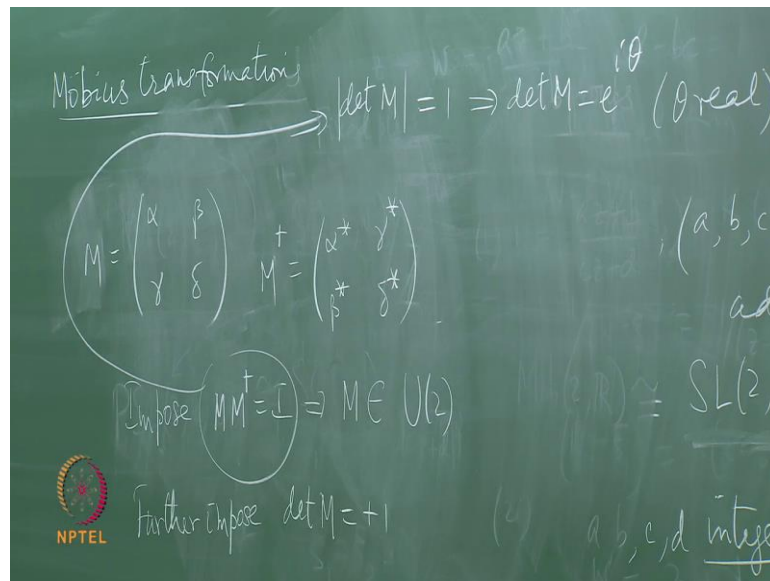


You discovered that this will imply that, the matrices abcd must be of the form either a b b star a star, with mode a square minus mode b square is equal to 1, 1 the diterminent always to be equal to be 1. So, it should be a of this form, then your garentyed 1 is conditions seticefyed, the mode z equal to 1 is mape to mode w equal to 1. Or, so let us call this 1 a, 1 set of metrisis or it should other form ab minus b star minus a star, with minus smole u square plus equal to to 1.

So, both thees up a meter. And once again you can change the sign of abcd complitly, all 4 coefficient and the transformation will not changer. But, the set of matrisys 2 by 2 matrisys, with saticefy this condition al this condition is the interest in it is self. It is very closly lenth to the set of metrisys, which give you the unitery metrisys 2 by 2 unitery

matrisys. Does any 1 know the most general form of ta 2 by 2 matrices which is unitery?

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So, you want start with the matrices alpha, beta, gamma delta. And let us this called this matrices u and you dagger there for is alfa star, delta star, delta stare and delta stare, this version. And now impose u u dagger equal to i. So, multiply 2 and say it must be the unit the matrices. That is the unitary matrices. Now this is count give you conditions on this coefficients. And you can find out what is most general form of a 2 by 2 matrices, which is unitary. I live this your a exercise, will going to comback to this, because this is very important is a conformation. You should be able to write down the most general 2 by 2 unitary matrices. After that will impose the condition that they diterminents shoul also be equal 1. By the way, this will imply that you is an that this matrices, let me call it m for the movement. This will imply that, m is an element of the group you to and we group of 2 by 2 matrisys, with complex entries which i unitary. They form of groups among them selves and it is called unitary group be u 2 n you noted by u 2.

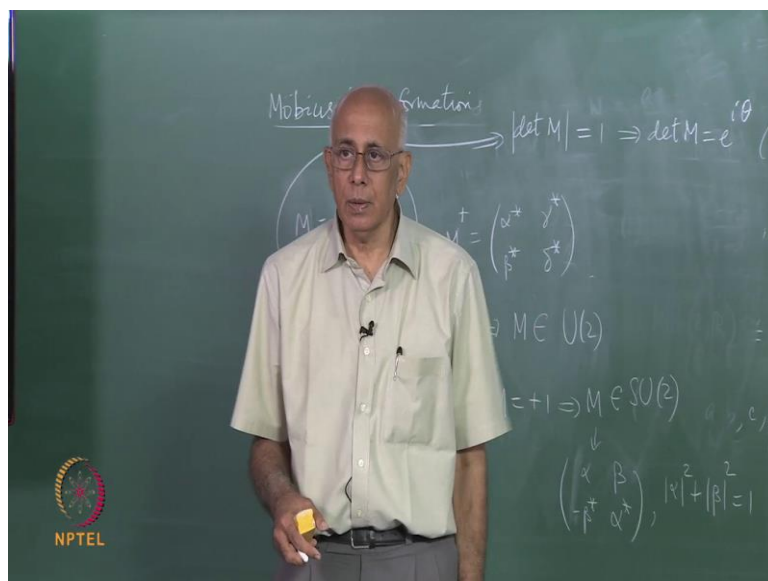
So, I want to find the most general form of this u 2. Insidently how many parameter's are sitting here? The 8 parameters, 8 real parameters, because each of thees number is a complex number in general. There 8 parameters and when I say something is unitary, when I impose this condition, I compute this matrices and I equated to unit matrices. So, that a 4 conditions and the 4 elements. So, there are 8 parameters in there are 4 conditoin among them. So, how many independent parameter would you accept? 4

independent parameters.

So, I want to find those parameters. It is clear that these fellows cannot all be independent of each other. You could choose  $\alpha$  and there are two more independent and then you must show the  $\gamma$  and  $\delta$ 's you determined by or some other's think. So, try this out. Now, further impose determinant  $m$  equal to plus 1. When you do that, you not only impose the condition of unitarity, but, you also set the determinant is equal to 1. And now you get a further condition. By the way what's a determinant of this matrix? what is what is this tell you about the determinant of  $m$ ? What is it tell you this very important what is it tell you about what is this conditions tell you about the determinant of  $m$ ? It is says modulus determinant and equal to 1 this are modulus, but, these are complex entries. So, what it is say about determinant. It is a pure phase factor as real.

So, you should be into the saying; this simply the implies that a determinant and this plus 1 or minus 1 no. Just says is a phase factor, could be plus 1, could be minus 1, but, it is a phase factor. So, that is needed in order to derive, what to the conditions may to have here, remember this condition. Now should further impose determinant time is plus 1; that means, data must be is equal to 0. Now how many parameters you think there are? 3 independent parameters, because you have got 4 conditions in the elements, in the new got determinant equal to 1. So, there are 3 independent parameters.

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And this would imply that,  $m$  is an element of this special unitary group into

dimensions  $su(2)$ . As you now  $su(2)$  plus fundamental role in quantum mechanics in spin, especially in spin how and it is fundamental to physics. We will say about little more about this. And the question is what is the most general matrices in  $su(2)$ ? It turns out the most general element in  $su(2)$  must be of the form  $i(\alpha_1 \sigma_1 + \alpha_2 \sigma_2 + \alpha_3 \sigma_3)$  with the minus 1. And the determinant must be 1 of course, so  $\alpha_1^2 + \alpha_2^2 + \alpha_3^2 = 1$ .

The most general unitary unimodular matrices, you can write down 2 by 2 matrices, involves 2 arbitrary complex number, satisfying the condition that the square of the modulus is equal to 1. So, how many independent parameters are there? 3 independent parameters, because if you call  $\alpha_1, \alpha_2$ , the real and imaginary parts of  $\alpha$  and similarly for  $\beta$ . Then this says  $\alpha_1^2 + \alpha_2^2 + \beta_1^2 + \beta_2^2 = 1$  which means 1 of them determined by the others and the other 3. What kind of parameter space is this?  $S^3$  then is not  $S^2$ , it is not a  $S^2$ , because what you have the parameter space in, we will pay attention to the parameter space is the unitary group. I will come back to this in a talk about rotation groups.

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$$\alpha_1^2 + \alpha_2^2 + \beta_1^2 + \beta_2^2 = 1$$

$S^3$

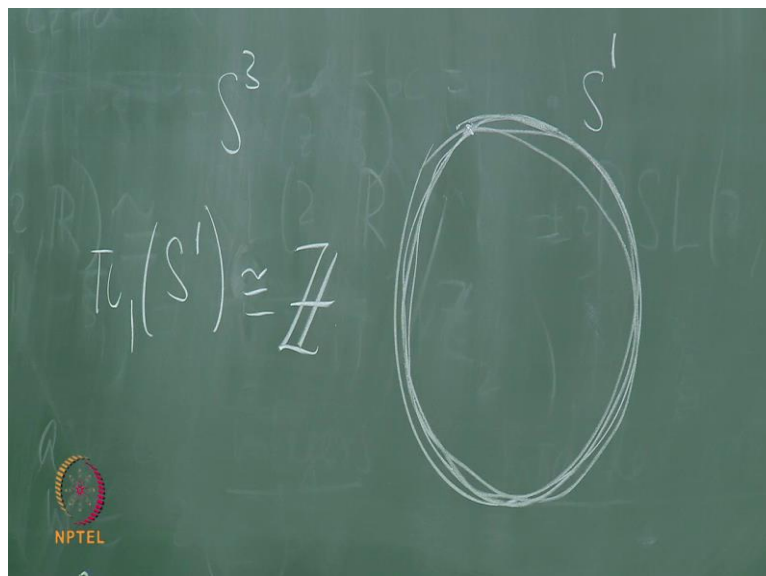
You have  $\alpha_1^2 + \alpha_2^2 + \beta_1^2 + \beta_2^2 = 1$ , it is 4-dimensional space,  $\alpha_1, \alpha_2, \beta_1, \beta_2$  are real numbers, so they will live in  $\mathbb{R}^4$ , but, then they satisfy this instance. This is the surface of a hypersphere in  $\mathbb{R}^4$ .

dimensions. So, 3 dimensional object and this is  $S^3$ , the 3's fear. What is the 1's fear? It is just a circle. So, 1 dimensional object is just topologically equivalent to a circle. The 2's fear is the familiar surface of the globe introduced in, but, a 2 dimensional objects. So, mathematicians write  $S^2$ .

The factor it is in better than 3 dimensional dimensions is incidental, so 2 dimensional surface, this is  $S^2$ . We cannot conceive of this is like taking 3 dimensional space in putting all the point set infinity in 1 point, is order doing it together. We can do that for a planet, but, do unit in 3 dimensions for the 3 dimensional space is not the trivial and whatever it is, this is the parameter space of a  $S^1$ . It happens to be simply connected, in the sense that, you can go from any point to any other point on this space continuously, without leaving this space. So, it is connected and it simply connected in the sense that, every closed path on this space, can be shrunk to a point, without ever leaving this space.

So, space where all the every closed path can be completely shrunk to a point is called a simply connected space. Is  $S^2$  simply connected? Yes. On the surface of this globe, I can put a rubber band and shrink it without leaving this space. Is  $S^1$  simply connected? No.

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It is not, because it is clear that this is  $S^1$  and you cannot live in this space. So, any closed path would mean it started point you go there and you come back. That is a closed path and you can't shrink it to a point. You could go all the way round, not quite

meet the first point and come back and you can shrink it to your point. But, the movement you go all way round here and come back to starting point, it is like fitting a rubber band on the rim of a cycle wheel, then short of cutting in, there is no way in which you can shrink it to a point. So, that is a path which cannot be shrunk to a point.

Now you can do that twice and that can never be changed your path will go around once. So, you have another path, which is distinct from those which you can shrink to your point and those which go around once and then you can do it 3 times 4 times and you can do it in the opposite direction; minus 1 times minus 2 times is gone. So, each time depending on how many times go round, this as space in the positive sense or the negative sense. You have winding number associated with each such path. And all these paths can be classified into equivalence classes, which are labeled by this winding number.

So, 2 paths which can be deformed to each other, belong to the same class and they correspond to the same winding number. Now the set of these winding numbers themselves form a group under addition, the integers, they form a group under addition. So, the technical way of saying it is that, a fundamental homotopic group; namely the group of equivalence classes of closed paths on this space of  $S^1$ , happens to be the set of integers, the group of integers under addition. And it is written in a sort of abbreviated notation, it is written as  $\pi_1(S^1)$ , is isomorphic to this set of integers. We will, this as role to play and you will talk about this little later. But,  $S^3$  is simply connected. So, what one says is  $\pi_1(S^3)$  is a trivial group. In other words, it has only 1 element, every path can be shrunk to a point.

So, there is only 1 equivalence class. When we have 1 group with 1 element, it is called a trivial group and mathematicians like to write to it as just 0, is just a notation it is with there are no it is only 1 element. So, this space is simply connected, the parameter space of  $SU(2)$  which is going to play a very very fundamental group. Let me make a statement here, but, whenever I talk about a covering group of a certain group, like in the case of the Möbius transformation. I said  $S^1$  was a covering group and modulo  $z$  to you got to Möbius group that,  $S^1$  is a simply connected group.

So, the covering group is simply connected obviously and that has consequences to. We will get back up to this. Now the question is what does this think? This is not quite the

same as that, this is slide difference here between this sort of think and that kind of matrices that, because here we had alfa, bita, minus bita star alfa star and you had mode alfa squared plus mode bita squared equal 1. On the other hand, here you got a a star, b b star with mode a squared minus mode b squared equal to 1. So, you see that is little minus sign here has immidietly changed every think complitly. What is the parametere space there? Whats that equal to? What is this tell you?

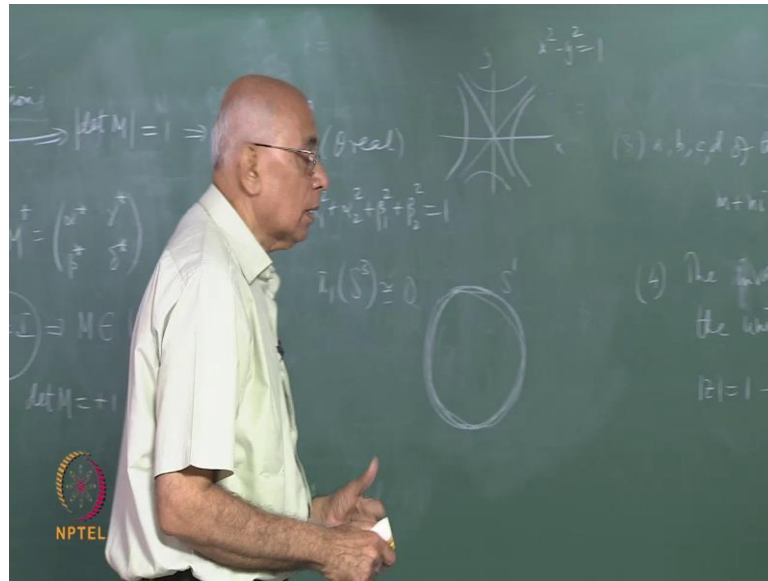
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$\Rightarrow \begin{pmatrix} a & b \\ c & d \end{pmatrix}$  must be of the form  
 $\begin{pmatrix} a & b \\ a^* & b^* \end{pmatrix}$ , with  $|a|^2 - |b|^2 = 1$   
 $a_1^2 + a_2^2 - b_1^2 - b_2^2 = 1$   
 or  
 $\begin{pmatrix} a & b \\ -b^* & -a^* \end{pmatrix}$ , with  $-|a|^2 + |b|^2 = 1$ .

This show that tells you that, a 1 squared plus a 2 squared minus b 1 squared minus b 2 squared equal to 1. What kind of the objectives that? It is not s 3, that is very clear, because are a minus sign there. What kind of the objective that be? It is a higher baloid.



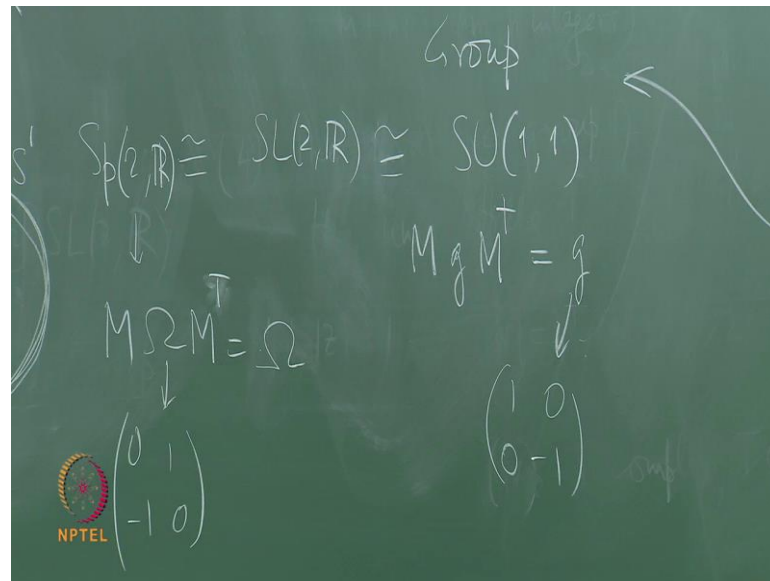
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You now that  $x$  squared plus  $y$  squared equal to one it is a circle, but,  $x$  squared minus  $y$  squared equal to 1 is a hyperbola, 2 branches of hyperbola. So, if you had on the plain, if you had  $s$  squared minus  $y$  squared equal to 1 and you plotted  $x$  here and  $y$  here, it is these 2 fellows. What if you had  $y$  squared minus  $x$  squared equal to 1? it is of course these 2 fellows. And the big difference between hyperbola and the circles is that, a circle is compact if point on it is boundary, but a hyperbola goes off to infinity.

So, these think, these parameter space is unbounded. They can become arbitrarily large, they can you make  $a$  2 very large,  $b$  1 very large and still have the difference very finity. So, these are non compact, this is these parameter space is groups are set to be non compact, whereas a group here is in compact, it plays a very very significant role here.

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Now, this group here is the group. This set of matrices; they form the group  $su(1, 1)$  because of that minus sign. So, it is the set of matrices, which do not satisfy unitarity condition, but, we satisfy a condition like  $MgM^\dagger = g$  and  $g$  is this matrix  $\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$ . So, I live you to very 5 that, the most general 2 by 2 matrices, which satisfy this condition with this matrix  $g$  here, is either of this form or of this form, is called to be 1 of this 2.

So, these are like 2 different parts of the hyperbolic space. As you can see 1 of them corresponds to something like this and the other corresponds to something like that, but, they are non compact, these spaces are non compact. And this is called an indefinite unitary group. The reason is that, this sign here can change sign, this quantity can change something, it is not all the sign all the time all the terms do not appear with the same plus sign between the minus sign and between. That makes it non compact. This group  $su(1, 1)$ , by the way, the group you're talking about of Möbius transformations of course is not  $su(1, 1)$  itself, because as you know for every  $su(1, 1)$  matrix, you can change the signs of all the terms and do it and still have the same Möbius transformation right.

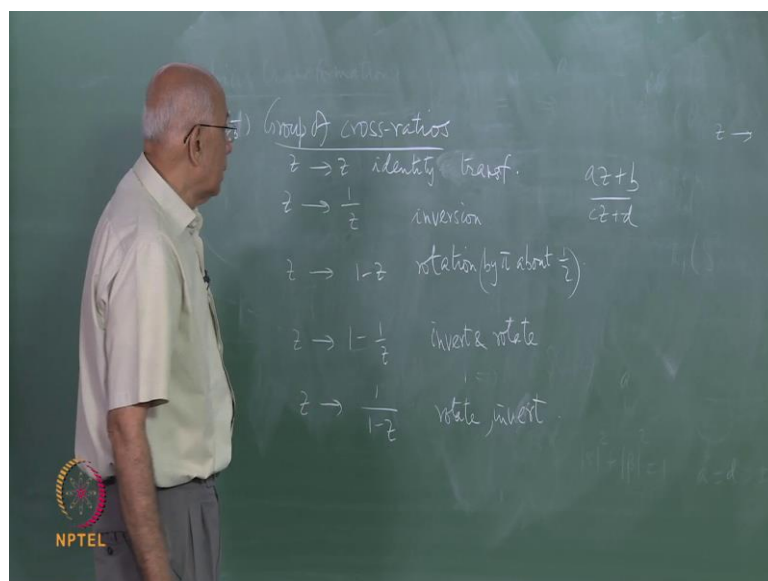
So, again you have that modulus at 2 business, but at the group that is ... So, that the matrix group that is of the interest here for these Möbius, for these Möbius transformations which live on the unit circle invariant, they are related to  $su(1, 1)$  is  $2 + 2$

1. Now you see  $SL(2, \mathbb{C})$  itself has other interesting properties, this group happens to be isomorphic interestingly to  $SO^*(4)$ . So, the set of  $2 \times 2$  matrices, with unit determinants with real entries is in 1 to 1 correspondence with those matrices. And it is also isomorphic to the group of canonical transformations, with 1 degree of freedom.

So, all matrices which satisfy a certain symplectic condition. So, this contains all  $2n \times 2n$  matrices with real entries such that,  $\Omega^{-1} M \Omega = M^{-1}$ , where this matrix  $\Omega$  is  $\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$  is called symplectic matrices and I talk a little bit more about it when we do group theory, because all the canonical transformations of a system with  $n$  degrees of freedom in a Hamiltonian system, will form a group called symplectic group  $Sp(2n, \mathbb{R})$  and of that this is the case  $n=1$ . So, happens that, when  $n=1$ , you have all these wonderful relations, there are isomorphisms.

So, again exercise for you which is to show that, the group of the unit circle the group that lives on the unit circle in the complex plane, would contain matrices of this kind or this kind and nothing else is possible. And further that the most general matrices, which satisfy this condition is again the same thing. So, you just have a piece of algebra, which we have to do. But, I suggest to do this first because, it will tell you how to go about it in the most general case. Other than any other subgroup, it will have lots of other subgroups, but, here is an interesting one.

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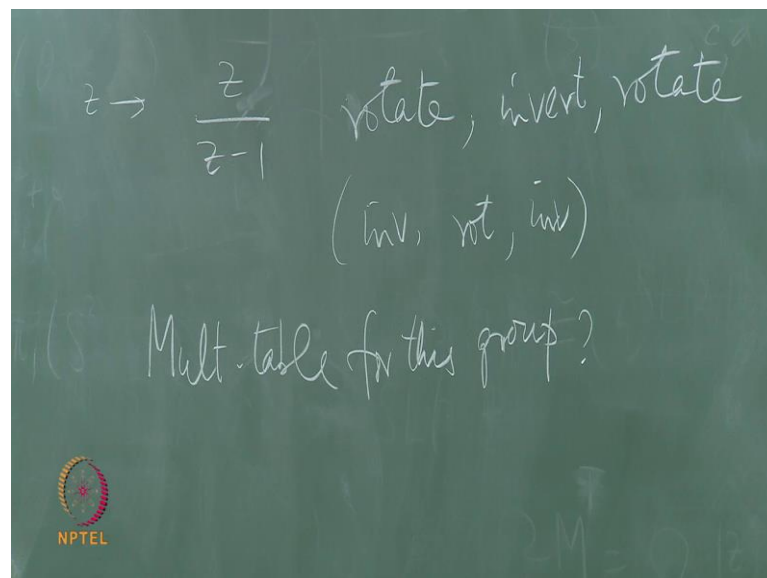


This is called the group of cross-ratio and not sure of its other names. So, how

many you have the done about 3 or 4, this is probaly 4 or the fifth 1 is in the fifth 1. You had the goves in intigers to which is the follwing. Suppose the z goes to  $1/z$ , that is in the inversion right, z goes to  $1 - z$ , what kind of transformation is this? Well it is say's about the point z equal to half, you rotat by  $\pi$  and z goes to  $1 - z$  and the point half remains in varient, as you can see. So, it is a rotation about half, but, since you also changing z to minus z is a minus sign there, it is a rotation by  $\pi$ . So, this is inversion and is the rotation. You combined this and you can have z goes to  $1 - 1/z$ .

So, you first invered, then you rotate. You could do the other thing. So, you could rotate and invered. This side goes to ... what is could you do?

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You could do z goes to ... So, after you do this. So, you rotate invered and you rotate again and then you get  $1 - z$  and what to do that do. So, they will give you z and the minus 1 you cancel. So, that to becoms to z goes to z was it minus 1. So, this say's rotate invered rotate. You could do the other way, you could invered rotate invered. Now what will that do? Well if you invered, you get this you rotate, you get this and then invered to get back to back current. So, that is not to anything, you where you could also just well have written this as; invered rotate invered. And off course, you show something as a is a group, you need the identity elements. So, z goes to z is the identity transformation. And it is not hard to verify that these form a group by themselves and

they mobius transformations special cases.

So, for instance in this case,  $d$  is  $y$  is  $a$  it should compare it, with what happens to  $az + b$  over  $cz + d$ . It is clear that, in this case you said well here  $abcd$ 's trivial in this case, nothing happens except that, all the this is 0 that is equal to this, you cancel and 0 extra. So, what is the identical correspond to? It says  $c$  is 0 and then  $a$  over  $d$  is  $1$   $b$  over  $d$  is  $1$  and we put  $ad$  minus  $bc$  also, he could 1. So, that is a trivial case, but, here this would mean that  $a$  is 0 and  $d$  is 0 and so on, for every 1 of these transformations, but, is a trivial think to check that, they form of group among themselves. This is a finite 8 order group a 6 element.

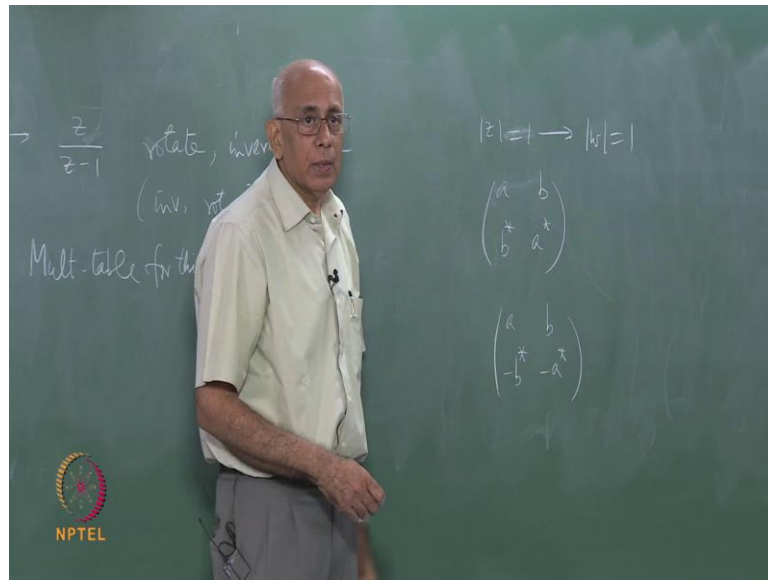
So, you should write down for these 6 elements, the group multiplication table. They composition of 2 more will give you 1 more extra. So, had like you to write to this down. Is this an abelian group? Do these fellows come you to the each other? Setting not, you can see that they produced the different results if, you do it in different orders. So, it is not in abelian group, it is to not all together it trivial group. It is a group of order 6, it has a lot of a interesting property's it is. And it is called a group of a cross ratio's for a reason, I want you to discover, we will playing with this thinks here. Remember under the mobius transformation, cross ratio's do not change, they remaining the unaltered.

So, there is a simple reason why this is called the group of cross ratio's and I want to discover this. For the several other properties of these transformation, but, be live that to the a live that to the a exercises right, there some practise understanding this and then, if necessary will come back and discourse those properties once again. But, let me summarise finally, by saying what is the significant's of the these transformations. Mobius transformations the most general possible transformations, which a 1 to 1 maps a very immaned fear a there immaned fear, there invert to be the 1 to 1, this a most general form.

If you did this keeping the pointed infinity fixed, then you just get linear transformations, but, the movement you allow the pointed infinity to map the some other point, you get this interesting group of transformations. And, because it is called all these connections will be the other's group in so on of very great interest in many many contexts. And, because it is a mapping by an analytic function, which confirmed. Circles are mapped into circles under this transformation. This is certain circle which is not stretched or contracted

and then there are various possibilities for stretching a fixed point in the flow around these points in the so around so forth. So, those are some of the interesting properties of the Möbius transformations. Now 1 point which I forgot to make about the inverse group of the unit circle.

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The unit circle is that, the transformations of the form  $\begin{pmatrix} a & b \\ b^* & a^* \end{pmatrix}$  as suppose to transformations of form  $\begin{pmatrix} a & b \\ -b^* & -a^* \end{pmatrix}$  and minus b star minus a star is the following. Under both these transformations, remember that mode  $z$  equal to 1 is a mapped down to mode  $w$  equal to 1. But, you could asked what is the main difference between these 2 transformations? They are 2 parts of higher bala, 2 different branches right. Under this transformations, point inside the unit circle an  $z$  and point mapped to point inside the unit circle and  $w$ . And thous out side a mapped to thous out side. That is something else you can verify easily.

On the other hand, under this set of transformations, point inside the unit circle here mode  $z$  less then 1, are mapped to mode  $w$  greater then 1 outside the unit circle and wisevarsa. So, that is the different between this set and this set of the matrices. And this set of matrixs, there are 2 thiss this joint set of matrixs together, they constitute the  $su(1, 1)$ . And when you interms of mobius transformations, this property of mape in they unit circle to it is self, keeping the intirier and changed is restricted to 1 of this. And exchanging the intirier an and the extirier in this this set of transformations. These are all

easily very find and you should do. So, write down valuegible as quite simple. So, once you show that, this is the most general form of a matrices, which satisfy this condition, then it is easy to come of a, to dirive these conclutions as well.