

Computer Methods of Analysis of Offshore Structures
Prof. Srinivasan Chandrasekaran
Department of Ocean Engineering
Indian Institute of Technology, Madras

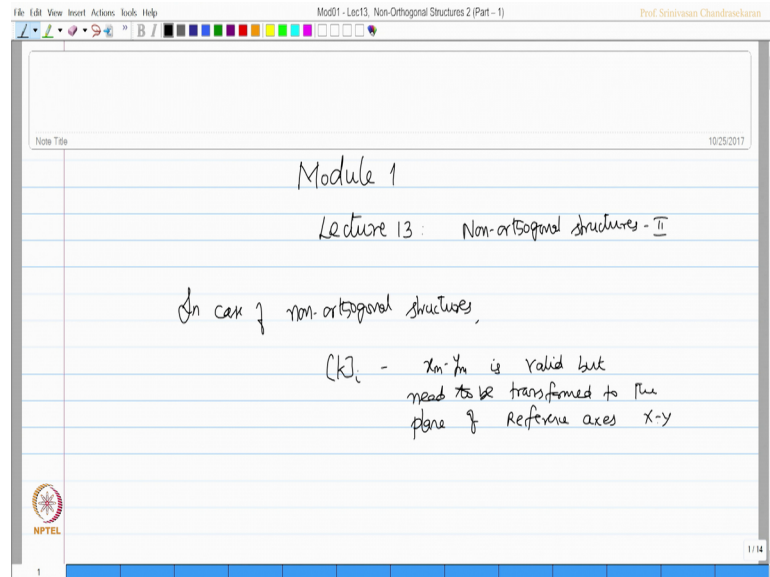
Module - 01
Lecture - 13
Non-Orthogonal Structures 2 (Part - 1)

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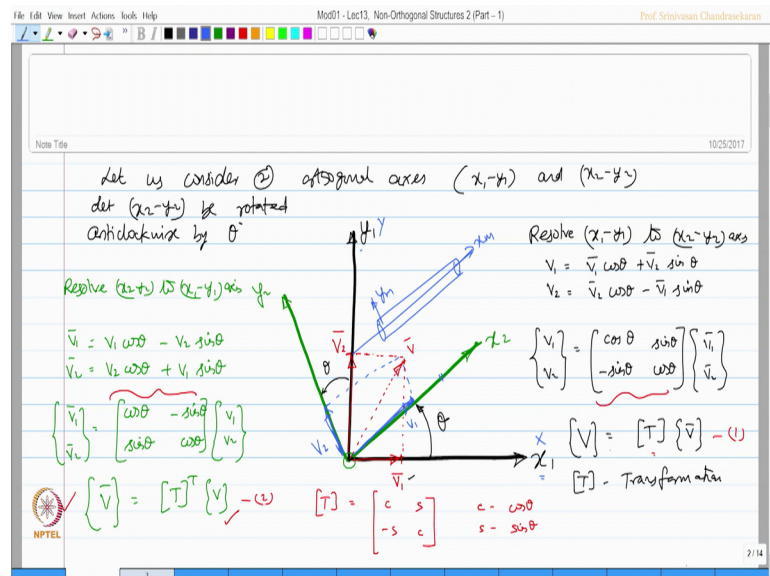
Friends, let us continue with the 13th lecture in module 1, where we are going to talk about the continuation of analysis of non-orthogonal structures.

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We already said that in case of non-orthogonal structures, that is members which are not **intersecting** at 90 degrees to each other k_i of the member derived based on the local axes $x_m y_m$ is valid, but need to be transformed to the plane of reference axes $x-y$. We will talk about how this transformation is going to happen.

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Let us consider 2 orthogonal set of axes, let us say $x_1 y_1$ and $x_2 y_2$, let us consider this; say this is $x_1 y_1$ and this is $x_2 y_2$, you will basically observe that y_1 is anticlockwise 90 degree to x_1 . Similarly y_2 is anticlockwise 90 degree to x_2 . So, we

are maintaining that relationship between y_1 and x_1 be it $x_1 y_1$ axes or other reference axes x to it, we have a common point origin O . Let $x_2 y_2$ be rotated anticlockwise by θ degrees; let us say this is θ degree. Now I want to find out the components of these respective in the other coordinate. So, let us say this is going to be V_1 , I call this as V_1 bar and I call this component that is this component as V_2 . Let us say this is our V , let us now mark V_1 and V_2 such that they are mapped as shown in the figure.

One can resolve $x_1 y_1$ to $x_2 y_2$ axes. So, one can say that V_1 is going to be that is this component is going to be $V_1 \cos \theta$ plus $V_2 \sin \theta$. Similarly, V_2 can be said as $V_2 \cos \theta$ because this angle will also be θ minus $V_1 \sin \theta$ because the component of V_1 bar will be opposite to it. So, I can now express this in a simple matrix form $V_1; V_2$ can be said as $\cos \theta \sin \theta$ minus $\sin \theta$ and $\cos \theta$ of V_1 bar V_2 bar; we can express this as V is some matrix T of V bar.

Now, I say T matrix is called the transformation; alternatively I can also resolve $x_2 y_2$ to $x_1 y_1$ axes. So, by that logic; I should now find out V_1 bar and V_2 bar is it not which will be $V_1 \cos \theta$ minus $V_2 \sin \theta$ and V_2 bar will be $V_2 \cos \theta$ plus $V_1 \sin \theta$ expressing this in a matrix form $\cos \theta \sin \theta$ minus $\sin \theta \cos \theta$ of $V_1 V_2$. So, I should say V bar is T transpose of V .

Please see this matrix please see this matrix with this matrix you will see that this is actually a transpose of T the rows and columns are interchanged. Now, two expressions expression one and expression 2 both are valid where the T matrix is actually equal to $\cos \sin$ minus $\sin \cos$ where c stands for \cos and s stands for \sin .

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Mod01 - Lec13, Non-Orthogonal Structures 2 (Part - 1) Prof. Srinivasan Chandrasekaran

Note Title 10/29/2017

$$\{V\} = [T] \{\bar{V}\}$$
$$\{\bar{V}\} = [T]^T \{V\}$$
$$[T] = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}$$

θ is the angle b/w the 2 axes
(measured in a specific manner)

θ is inclination or rotation of x_m wrt to x , measured in a anti-clockwise manner

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So, we have 2 relationships now which is simply V is actually equal to the transformation matrix into V bar or V bar is transformation matrix transpose into V where the transformation matrix is given by $\cos \theta$ $\sin \theta$ minus $\sin \theta$ and $\cos \theta$ where θ is the angle between the 2 axes measured in a specific style I will come to the point; what I want you to pay attention is some specific properties. Let us look at this figure whenever we are connecting V bar to V .

We are saying T transpose whenever we are connecting V to V bar we say T and further V bars are $x \ 1 \ y \ 1$ V s are $x \ 2 \ y \ 2$. So, for any number which is arbitrarily oriented let us take I have a beam or I have a column member I have a shaft member arbitrarily oriented which is similar to or parallel to this. So, now, this becomes my local axes x_m and y_m and this becomes my reference axes x and y .

So, with this argument that is say this is my $x \ y$ axes and this could be my $x_m \ y_m$ axes and therefore, θ is inclination or rotation of x_m with respect to x measured in a anticlockwise manner that is very important in the last lecture we already seen and understood that how x_m and y_m are given for our mark for a given section or member. So, x_m should be considered in such a manner that the length of the member should be on the positive side of x_m and y_m is 90 degrees anticlockwise to x_m is it not we already know how to x_m and y_m for a given member which arbitrarily oriented with respect to the reference axes x and y , right.

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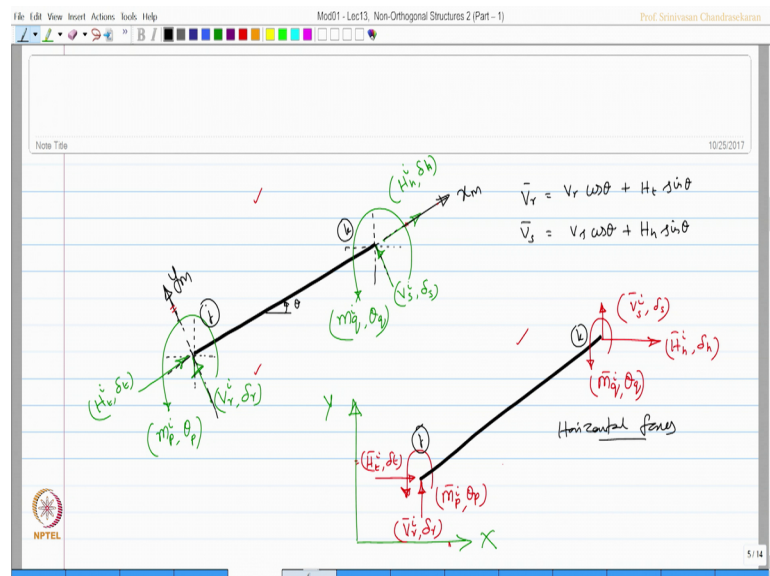
$$[T] = \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix}$$

$$[T]^{-1} = \frac{1}{\cos^2\theta + \sin^2\theta} \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \equiv [T]^T$$

$$[T]^{-1} = [T]^T \text{ Hence } [T] \text{ is Orthogonal}$$

Let us now look at the specific property of this T matrix which is the transformation matrix we know T matrix is actually cos theta sin theta minus sin theta and cos theta; let us try to find the inverse of this matrix which will be 1 by cos square theta plus sin square theta of cos theta minus sin theta sin theta and cos theta because this is now equal to 1 which will be as same as the transpose of this matrix is it not change of rows and columns. So, T inverse is actually equal to T transpose hence the transformation matrix is orthogonal having said this, let us now talk about transformation of the end moments and reactions of an arbitrarily beam with respect to the reference axes systems.

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Let us mark a beam which is arbitrarily oriented let us also mark the degrees of freedom, let us say this is inclined by an angle θ let us mark these values let us now mark the degrees of freedom; let us say this is we know it is θ_p equal and end moment is m_p of the i -th member and we know this is θ_q equalling end moment is m_q of the i -th member.

And this reminds my x_m and y_m axes then let us mark the vertical reaction along y which is V_r similar to δ_r and we also have here V_s similar to δ_s of the i -th member let us also mark the axial deformations which will be H_t of the i -th member causing δ_T and this will be $h; H$ of the i -th member causing δ_H please note that all the symbols used here does not have a bar on the top it means they are local this is similar to a fixed beam which is arbitrarily oriented.

Let us now try to map this try to map this with reference to the reference axes which is x y Let us mark all of them back again here. So, this is going to be $m_p \bar{\theta}_p$, I am using bar of the i -th member and this is going to be $m_q \bar{\theta}_q$ of the i -th member and now this reaction along y will be parallel to y this was parallel to y_m this is now parallel to y this value is going to be $V_r \bar{\delta}_r$.

Similarly, will mark it here this is going to be $V_s \bar{\delta}_s$ and this reaction like this was parallel to x_m . So, this will be parallel to x . So, this is going to be $H \bar{\delta}_T$ and this is going to be $H \bar{\delta}_H$ the difference between these 2 figures are the following all degrees of freedom displacement translations are marked without a bar on the top whereas, there are bar in; here the degrees of freedom are marked along with x and y plane here they are marked on x y plane which is the reference axes. Now I want to see; how I can map this on to this or the reference axes to the local axes.

Let us do that the m_p and $m_p \bar{\theta}_p$ m_q and $m_q \bar{\theta}_q$ whatever may be the angle of inclination has no deference. So, let us write down that.

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$$\begin{Bmatrix} \bar{m}_p \\ \bar{m}_q \\ \bar{V}_r \\ \bar{V}_s \\ \bar{H}_t \\ \bar{H}_h \end{Bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & \cos\theta & 0 & \sin\theta & 0 \\ 0 & 0 & 0 & \cos\theta & 0 & \sin\theta \\ 0 & 0 & -\sin\theta & 0 & \cos\theta & 0 \\ 0 & 0 & 0 & -\sin\theta & 0 & \cos\theta \end{bmatrix} \begin{Bmatrix} m_p \\ m_q \\ V_r \\ V_s \\ H_t \\ H_h \end{Bmatrix}$$

$\bar{m}_i = T^T m_i$

I should say \bar{m}_p , \bar{m}_q , \bar{V}_r , \bar{V}_s , \bar{H}_t and \bar{H}_h . So, all these are displacements along the reference axes this is reference axes this should be equal to some transformation matrix and connect this to the local axes I can equally mark this is going to be simply m_p , m_q , V_r , V_s , H_t and H_h , there is no bar let us go back to this figure \bar{m}_p is as same as m_p , I should say one and there is no contribution from anything else. Similarly \bar{m}_q and m_q are exactly mapped. So, 0, 1, 0, 0, 0, 0, let us talk about \bar{V}_r ; we just now did this transformation of transforming any 2 value of V 1 horizontal vertical. So, we will use that logic now and say that \bar{V}_r will be actually equal to we can write it here I can write here.

So, \bar{V}_r will be actually equal to $V_r \cos \theta$ is it not plus $H_t \sin \theta$ is it not if we want to find \bar{V}_s that is write hand side that is the k-th end this is my j-th end this is my k-th end similarly the j-th end and the k-th end and the k-th end you know \bar{V}_s will be actually equal to $V_s \cos \theta$ and $H_h \sin \theta$. So, one can write this similarly for the horizontal forces then one can generate the matrix as you see here. So, it is going to be 0, 0 $\cos \theta$ 0 $\sin \theta$ 0 and 0, 0 $\cos \theta$ $\sin \theta$ this will be 0 0 minus $\sin \theta$ 0 $\cos \theta$ 0 and this is 0, 0, 0 minus $\sin \theta$ 0 $\cos \theta$.

So now, I can say \bar{m} is actually equal to T^T transpose of m of i-th member. So, this matrix actually the T^T transpose matrix. So, by transposing this once again I will get T .