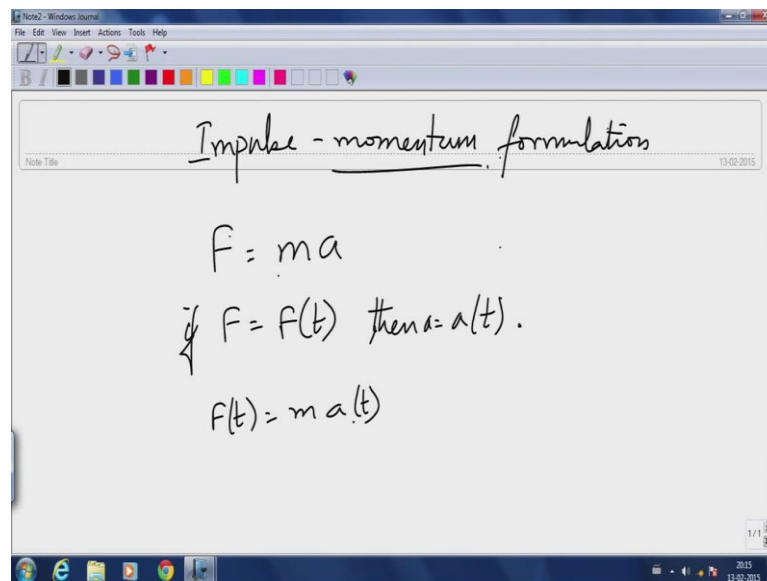


Statics and Dynamics
Dr. Mahesh V. Panchagnula
Department of Applied Mechanics
Indian Institute of Technology, Madras

Lecture – 29

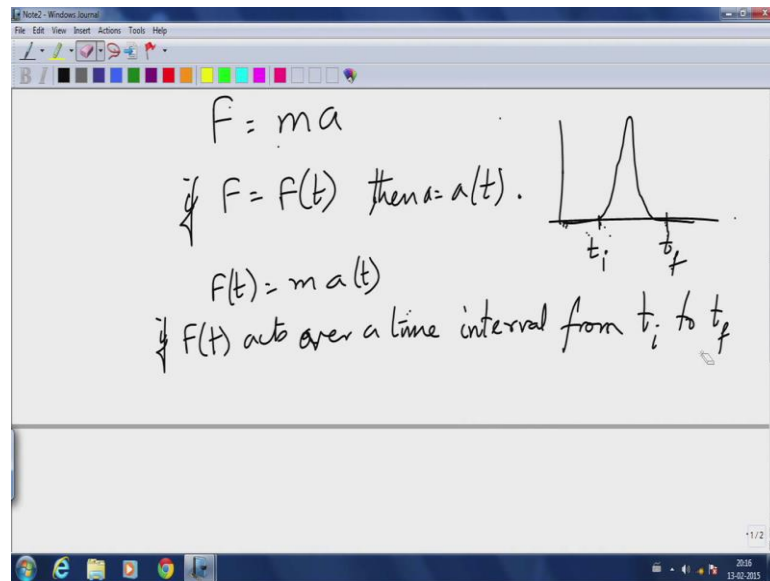
We are now used to discussing the application of Euler's laws of motion to kinetics problems. We start with our Newton's laws, which says F equals $m a$. In many instances, F is not a constant force, F itself is a function of time. And in many instances, I am not interested in the instantaneous acceleration; I am interested in the effect of a particular time variant force acting over a certain period of time. I want to understand what change this force the action of this force would have on the body of interest. So, that gives rise to a different approach, still based on Newton's laws of motion, but a different approach called impulse momentum.

(Refer Slide Time: 00:53)



So, let see, we can first understand the whole idea of impulse momentum formulation. So, we will start with a whole Newton's law, I am going to write it as a simple scalar formulation, because just to illustrate the idea. Now, if F over the function of time, whatever be the function of time, then all are would say to start with is that, a of t is also a function of time, that acceleration is also a function of time.

(Refer Slide Time: 01:46)



So, F of t equals m times a of t , but like we said I am not interested in the instantaneous accelerations. If F acts over a time interval from an initial time t_i to t_f a final time, then essentially let say I have a force that kind of was 0 all the way to some initial time t_i and became non-zero at some time t_f , I want to understand the action of this force.

(Refer Slide Time: 02:34)

Handwritten notes on a whiteboard:

$$\int_{t_i}^{t_f} F(t) dt = \int_{t_i}^{t_f} m a dt$$

Knowing $a = \frac{dv}{dt} \Rightarrow a dt = dv$

$$\int_{t_i}^{t_f} F(t) dt = \int_{t_i}^{t_f} m dv \quad ; \text{ if } m = \text{constant}$$

Then, the simplest way would be to write this in an integral formulation, now knowing that a equals $\frac{dv}{dt}$, this is a basic definition of acceleration implies $a dt$ can be replaced with that change in velocity.

(Refer Slide Time: 03:35)

Handwritten notes in a Notepad window:

$$\int_{t_i}^{t_f} F(t) dt = m(v_f - v_i) ; v_f = v(t_f)$$

$$v_i = v(t_i)$$

Impulse = $(m v_f) - (m v_i)$

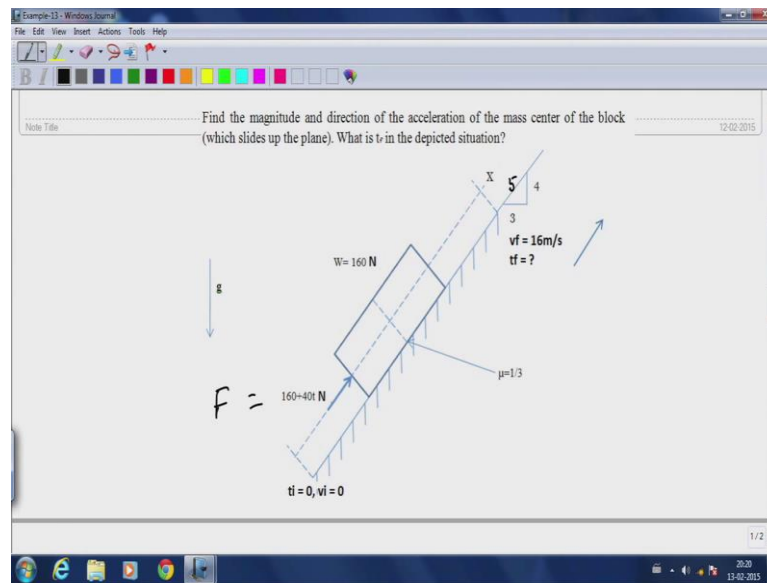
Final Initial

Difference equation

So, this means integral t_i to t_f , F of t dt equals integral t_i to t_f , m dv . If m is constant, this means integral t_i to t_f , F of t dt equals m times v of f minus v i , v of f is simply the velocity at some time t_f and v_i is velocity at some time t_i . This right hand side here or left hand side here has a name; this is what is called impulse. The integral of a force which is time varying over up certain span of time is called impulse. So, impulse causes a change in momentum.

So, the final momentum is m times v_f , the initial momentum is m times v_i . So, in many applications, I will just be interested in this kind of a difference formulation. So, we remember, this is a difference equation that tells me that for a given impulse the rate of change of momentum can be calculated and let see, if we can use some applications of this.

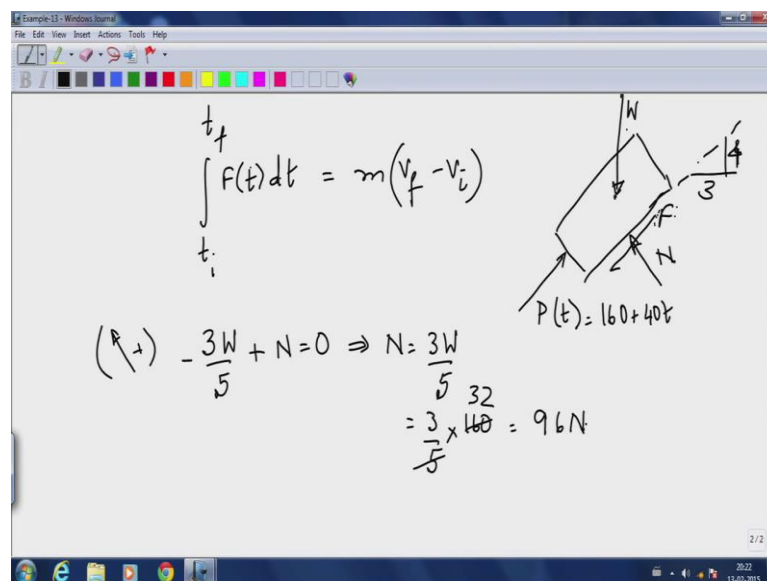
(Refer Slide Time: 05:13)



So, let us we take this example here, a block of weights 160 Newton's is on a inclined plane that has, that is on this 3, 4 5 triangle. There is a coefficient of a friction, which is got a coefficient of sliding friction, kinetic friction; that has a magnitude one-third for the coefficient acting on the bottom surface of the block and the block is sliding up. So, there is a force here, the magnitude of the force is 160 plus 40 t is acting to push this block up.

As t increases, you can see that the magnitude of this force F is increasing with time and we are asked to find, the magnitude direction of the acceleration of the mass center as a function of time. And we are asked to find, what is the time instant F at which the velocity is 16 meters per second.

(Refer Slide Time: 06:26)



So, this is a prime candidate for our impulse momentum formulation, because the force is time varying, but I have to be a little careful here. This F which is $160 + 40t$ is not the only force acting on this block. So, in order to make sure, I have a picture of all the forces acting on the block, I have to draw a free body diagram. There is a normal force, there is this force F , there is a force W and this whole thing is on a 3, 4, 5 triangle.

So, firstly, taking all forces normal to the plane 0, by the way I forgot, there is a friction force, just for a sake of clarity, I call this as some P . Taking all perpendicular forces 0, what we find is that, $3W$ over 5 minus plus N equal to 0, which says N equals $3W$ over 5 , W itself is 160 Newton's. So, N has a magnitude of 96 Newton's.

(Refer Slide Time: 08:46)

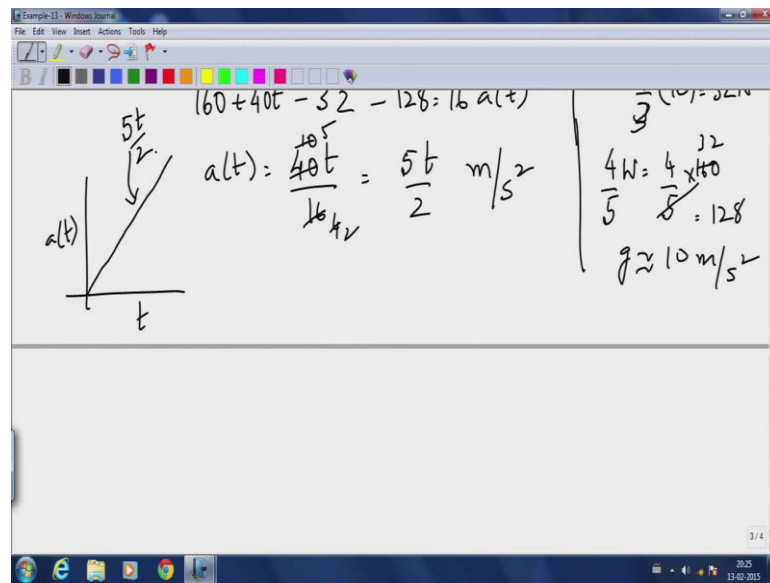
$$\begin{aligned}
 (\nearrow) \quad P(t) - F - \frac{4W}{5} &= \left(\frac{W}{g}\right) a(t) \\
 160 + 40t - 32 - 128 &= 16 a(t) \\
 a(t) &= \frac{40t}{16} = \frac{5t}{2} \text{ m/s}^2
 \end{aligned}$$

$$\begin{aligned}
 &\text{Since the block is sliding} \\
 F &= \mu N \\
 &= \frac{1}{3}(96) = 32 \text{ N} \\
 \frac{4W}{5} &= \frac{4 \times 160}{5} = 128 \\
 g &\approx 10 \text{ m/s}^2
 \end{aligned}$$

Now, taking all forces up the inclined plane is positive, P of t minus F the friction force minus $m g \sin \alpha$, which would be $4W$ over 5 equals mass, which is W over g times acceleration. And in this case if P is a function of time, the acceleration is also a function of time, let place the numbers here $160 + 40t$ minus, since we know the block is sliding, F equals μ times N . So, that is one-third of 96 ; that is 32 Newton's minus $4W$ over 5 .

I am going to assume like, always g is 10 meters per second squared, which puts the mass at 16 kilograms times a of t . So, I can quickly do this 160 minus 32 minus 128 is simply, so this says a of t equals $40t$ divided by 16 , which is $5t$ over 2 and this is units of meters per second squared.

(Refer Slide Time: 11:25)



At some initial time t equal to 0, so for prop the acceleration was as time at some initial time t equals 0, the acceleration is 0 and then it increases linearly. Equation of this line is $5t$ over 2; that is not what we are ask to find, you are ask to find the time at which the block would acquired a velocity of 16 meters per second given that at some initial time 0 seconds the velocity is also 0.

(Refer Slide Time: 12:02)

Handwritten notes on a digital whiteboard:

$$\int_0^{t_f} a(t) dt = v_f - v_i$$

$$\int_0^{t_f} \frac{5t}{2} dt = v_f - v_i \Rightarrow \frac{5t^2}{4} \Big|_0^{t_f} = 16 - 0$$

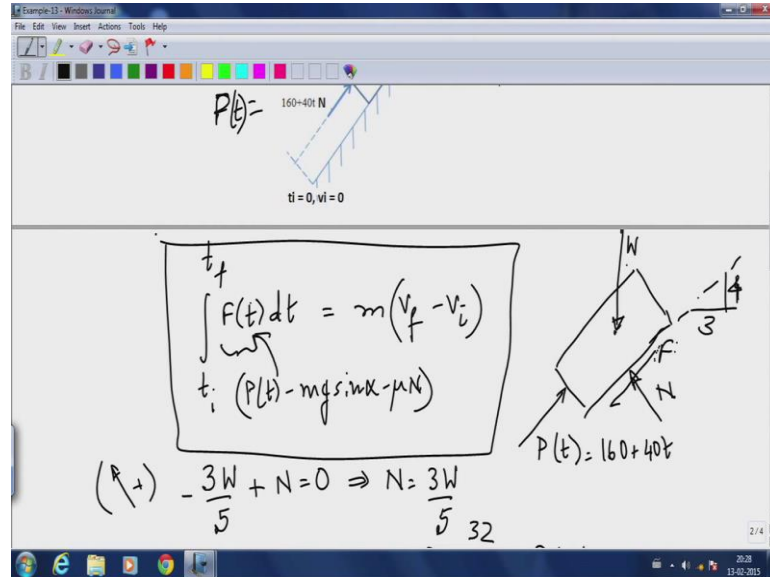
$$\Rightarrow \frac{5t_f^2}{4} = 16$$

$$\Rightarrow t_f = \sqrt{\frac{64}{5}} \text{ seconds.}$$

So, this amongst to integrating $a \, dt$ from 0 to some final time t_f equals v_f minus v_i , we are given both v_f and v_i , v_f is 16 meters per second and v_i is 0. So, let us do that integration $\frac{5t}{2} \, dt$ from 0 to some final time t_f equals v_f minus v_i which implies $\frac{5}{4} t_f^2$ equals 16, t_f

equals 164 over 5 seconds. So, this force acting on the block for about three seconds would get the block up the inclined plane to a velocity of 16 meters a second.

(Refer Slide Time: 13:37)



So, essentially what we are doing is calculating the force F of t , which in this case is the P of t minus $m g \sin \alpha$ minus μm . So, that whole thing is used to replace this F of t and when we do that, we are able to calculate the final change in momentum m times v_f minus v_i . So, that gives you the final answer, we will take the next example problem in the next lecture.