

Basics of Finite Element Analysis – Part II
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Lecture – 20
Gaussian Quadrature – Part II

Hello. Welcome to Basics of Finite Element Analysis Part II. Today is the second day of this fourth week, yesterday we had done a quick recap of Gaussian Quadrature scheme and what we had discussed was that depending on the nature of integrand, we have to calculate the number of Quadrature points and to ensure that are numerical integration if use Gaussian Quadrature is exact.

So, that is what we discussed yesterday and today what we are going to do is continue that discussion on Quadrature and specifically we will actually calculate the value of K_{ij} of a I will show this whole method works.

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$$K_{ij}^e = \int_{x_A}^{x_B} a(x) \frac{d\psi_i}{dx} \frac{d\psi_j}{dx} dx$$

$$= \int_{x_A}^{x_B} \frac{d\psi_i}{dx} \frac{d\psi_j}{dx} dx = \int_{-1}^{+1} \left(\frac{d\psi_i}{d\xi} \cdot \frac{1}{J} \right) \left(\frac{d\psi_j}{d\xi} \cdot \frac{1}{J} \right) \cdot J \cdot d\xi$$

$$= \int_{-1}^{+1} \underbrace{\psi_i^e}_{(A)} \underbrace{\psi_j^e}_{(B)} \left(\frac{1}{J} \cdot d\xi \right) = \int_{-1}^{+1} \hat{F}_{ij}(\xi) d\xi = \sum_{t=1}^n \hat{F}_{ij}(\xi_t) W_t$$

$\rightarrow K_{ij}^e = \sum_{t=1}^n \hat{F}_{ij}(\xi_t) W_t$

$(m) [i, j] \equiv$ Indices assoc. with interpolation functions for primary variable
 $(n) n \leftarrow t =$ Index for t^{th} quadrature points (related geometric approximation)

$n = \frac{p+1}{2}$
 Assuming $\psi_i \rightarrow$ quadratic $\psi_j \rightarrow$ linear
 $[\psi_i^e \psi_j^e \cdot J \cdot \frac{1}{2}] \rightarrow \text{ORDER} = 2 \quad p = 2$
 $n = \frac{2+1}{2} \rightarrow 2$

So, we had shown that K_{ij} equals $\int_{x_A}^{x_B} a(x) \frac{d\psi_i}{dx} \frac{d\psi_j}{dx} dx$. Suppose this is the definition and let's assume that $a(x)$ is equal to 1 then what I get is $\int_{x_A}^{x_B} \frac{d\psi_i}{dx} \frac{d\psi_j}{dx} dx$ for e -th element times $d\psi_j$ for e -th element over dx . And this now I transform it to the zeta space or natural coordinate system. So, the first thing is I change the limits from minus 1 to plus 1, then I express $d\psi_i$ as a function of zeta and $d\zeta$ times J right and then this is $d\psi_j$ as a functional

ζ over $d\zeta$ times j and dx is $J d\zeta$. So, this gives us minus 1 to 1, $\psi_i e^{\prime} \psi_j e^{\prime}$ times J times $P d\zeta$ and this is equal to.

So, I call this entire thing as F hat, as a function of x . So, this entire thing $\psi_j e^{\prime}$ times j I call it F_{ij} hat, if I call it F_{ij} hat and if I have to use Quadrature method then what do I do. I rarely express it as a summation of F_{ij} hat, but I will evaluate this F_{ij} hat at which point? At the Quadrature points; so, the index for those Quadrature point is different which is t and this is and the weight for t -th Quadrature point is W_t . So, I will add this up over index t and t varies from one to r . So, this is very important to understand and make sure that you do not get confused with these 3 different indices.

So, if I am using Gaussian Quadrature, this is the formula we have to use, and this formula has 3 indices i, j and t , the indices i and j where do they come from? Where did they come from? They are associated with the ψ functions which are interpolation function for x what? Because we remember we had discussed that we have interpolation functions for geometry and interpolation functions for variable. So, i, j are interpolation functions are indices associated with interpolation functions for what? Is it geometry or primary variable? Functions for primary variable important to understand.

And t is the index for r th Quadrature points. So, this is related to geometric approximation. In this i and j is related to the approximation for primary variables. So, if i and j varies from 1 to 4, then this gives us the value of m , we saw it in last week and this gives us the value of n and if m equals n then what kind of formulation is this? Isoperimetric formulation. If m is less than n then it gives us sub parametric formulation and if m is more than n then it gives us super parameter. So, this is important to understand.

So, while we are doing all this mathematics or are we are developing code we have to make sure that we carefully handle these indices otherwise will get confused and will get bad answers. So, this is very important to understand. So, this is the formula we have to use to calculate K_{ij} . So, I will again make this more explicit. So, we have already written that these depend on x and these depend on Quadrature points and so on and so forth. And we had seen that r is equal to $p + 1$ divided by 2. So, when we have to calculate p we have to calculate p for this function, F_{ij} as a functional ζ we do not

have to calculate p for $d\psi_i$ over dx or $d\psi_j$ over the x or dx , we have to calculate p for this function calculate p for F_{ij} .

Because it is in this function everything else is embedded, a is embedded, j is embedded, derivatives of ψ are embedded, if it is a mask matrix then ψ and ψ_j may be embedded. So, this is what we are interested in we have to calculate p for this function then we can correctly calculate the value of r . Now, we will actually calculate K_{ij} for a quadratic function. So, we are assuming ψ_i to be quadratic, this means ψ_i' is linear. So, that means, $\psi_i' \times \psi_i \times \psi_j' \times J$, times a which is 1 this entire expression is this is the integrand right for this equation. So, this is equation 1 or I will call it equation a.

So, this for this equation, this entire integrand what is the order of this; if ψ_i is quadratic then ψ_i' is linear this is the entire integrand we have to calculate this is my F_{ij} right. What is the order of this? Order is 2 that mean, p equals 2. Which means the number of Quadrature points should be 2 plus 1 divided by 2 and that gives me 2 so that means, that r should be 2 or higher I can use r as 2, but I cannot use r as 1, I can use r as 2.

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Handwritten notes on a digital whiteboard showing the derivation of shape functions for a quadratic element.

Top left: "If ψ is quadratic" and "ISO-PARAMETRIC FORMULATION".

Top middle: A diagram of a 1D element with nodes 1, 2, and 3. Node 1 is at $x=1$, node 2 is at $x=0$, and node 3 is at $x=1$. The element length is $m=1$.

Top right: "3 nodes $\rightarrow \psi_1, \psi_2, \psi_3$ " and "n=3 \rightarrow same as 2D".

Middle left: "FIND OUT ψ_1, ψ_2, ψ_3 ".

Middle right: A list of shape functions and their derivatives:

$$\left. \begin{aligned} \psi_1 &= -\frac{x}{2}(1-x) \\ \psi_2 &= (1+x)(1-x) \\ \psi_3 &= \frac{x}{2}(1+x) \end{aligned} \right\} \begin{aligned} \psi_1' &= -\frac{1+x}{2} \\ \psi_2' &= -2x \\ \psi_3' &= \frac{1+x}{2} \end{aligned}$$

So, now if. So, second thing is if ψ_i is quadratic, what does that mean? How many points it has in a quadratic elements, it has 3 points right, in a quadratic element this is node 1, node 2, node 3 right. Which means for each element how many approximation

functions we will have, will have three approximation function, for a linear element it has two nodes there are two approximation functions, ψ_1 and ψ_2 , the value of ψ_1 is one at node 1 and 0 at node 2 has a value of ψ_2 is one at node 2 and 0 at node 1.

Similarly for a quadratic it is element there are 3 nodes, it will have 3 quadratic functions ψ_1 , ψ_2 , ψ_3 right. So, we will have 3 ψ or ψ_1 , ψ_2 and ψ_3 . And the value of ψ_1 is going to be 1 at first node and it will 0 at nodes 2 and 3 value of ψ_2 will be 0 at 1 in 3 and 1 at node 2 and value ψ_3 will be 1 at node 3 and 0 at 1 and 2. So, remember yes. So, if have to do isometric for iso parametric formulation. So there are 3 sizes if I have to do now suppose we want to do iso parametric formulation.

So, in this case m is equal to 3, m is not the order right m is $m + 1$ is the order no $m - 1$ is the order. So, this means m is equal to 3 and $m - 1$ is 2 which is the order of this polynomial expression which is quadratic it is important remember there is the. So, m is 3. So, the order is 2 because its $m - 1$ and that is what it is right. So, if I have to do iso parametric formulation, m should be same as n . So, or m is equal to 3. So, n is equal to 3, n is same as r . So, how many Quadrature point we should be use for iso parametric formulation 3 n is equal to 3 which is same as r it is 3. For iso parametric formulation I have to use 3 Quadrature points we have to use 3 Quadrature points. If I use r equals 2, it not will be an iso parametric formulation, but I will get the correct answer.

What is the minimum number of Quadrature point required? So, this should be actually r not r , but $r - 1$. So, minimum number of Quadrature points is 2. If I use 3 Quadrature points I will be fine the formulation will be iso parametric and answers will be accurate. If I use r is equal to 2 will I get accurate answers I will get accurate answers, but the formulation will not be called iso parametric. So, that is what we will do. So, the first thing we will do is find out ψ_1 , ψ_2 , ψ_3 .

Now, in the last week we had discussed how we can develop formulas for these 3 ψ . So, I am going to write down the expression directly not ψ_1 these as I am sorry find expression for ψ_1 , ψ_2 and ψ_3 and these expressions are $\psi_1 = \frac{1}{2}(1 - \xi)$, $\psi_2 = \xi(1 - \xi)$ and $\psi_3 = \frac{1}{2}(1 + \xi)$. So, if we look at ψ_1 if you put in ψ_1 if you put ξ as 0 what do you get? No I am sorry if you put.

So, for the element zeta is minus 1 here and plus 1 here and 1 here. So, at the first node zeta is minus 1 if I put minus 1 then the value of psi 1 is 1. So, its value is 1 at first node and its value is 0 at second node where zeta is 0 and its value is 0 at third node because at third node zeta is 0. So, you can check all these psi 1 psi 2 psi 3 need those requirements. So, now, I will calculate their derivatives with respect to zeta.

So, this is minus 1 plus 2 zeta by 2 this is minus 2 zeta, and this is 1 plus 2 zeta by 2. So, these are the 3 derivatives and now we have to use these derivatives to calculate f i j hat I have to calculate this f i j hat at which points at 3 Quadrature points which is zeta 1 zeta 2 and zeta 3 and those zeta 1 zeta 2 and zeta 3 are not minus 1 0 and 1 they are different values we find those values from this table.

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ζ	ξ	w_ξ
1	0	2
2	± 0.5773	1
→ 3	0	→ 0.88888
	± 0.774596	→ 0.55555
4	± 0.339981	→ 0.65214
	± 0.861136	→ 0.347854
5		
6		

EXAMPLE

$k_{ij} = \int_{x_a}^{x_b} a(x) \phi_i \phi_j dx$ $M_{ij} = \int_{x_a}^{x_b} b(x) \phi_i \phi_j dx$ $f_i = \int_{x_a}^{x_b} c(x) \phi_i dx$

Approx. function for u

So, in this table if I have to use 3 Quadrature points then the coordinates of those zetas are what they correspond to this line. So, the first Quadrature point will be 0. So, I have to evaluate this function f hat at zeta equals 0 I have to evaluate it at zeta is equal to plus 0.774596 and I have to evaluate at minus 0.774596, these are 3 places where I have to evaluate zetas. The f hat function what we will do in the next classes we will actually calculate all these functions and find out the actual value of K i j. And we will also do it for some other values of r and then hopefully we will see in more precise terms how this numerical integration method is performed.

So, that concludes our discussion for today and we will look forward to seeing you tomorrow and discussing the same topic tomorrow again.

Thank you very much, bye.