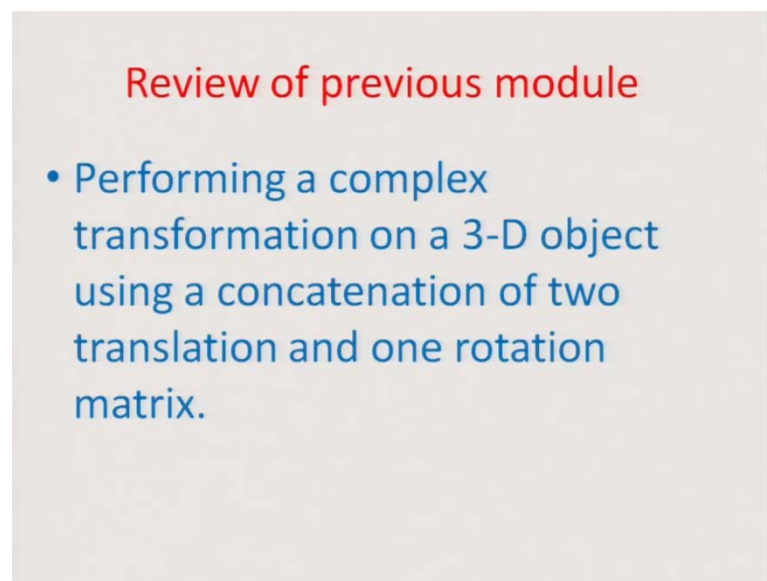


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**Module - 02**

**Lecture - 08**

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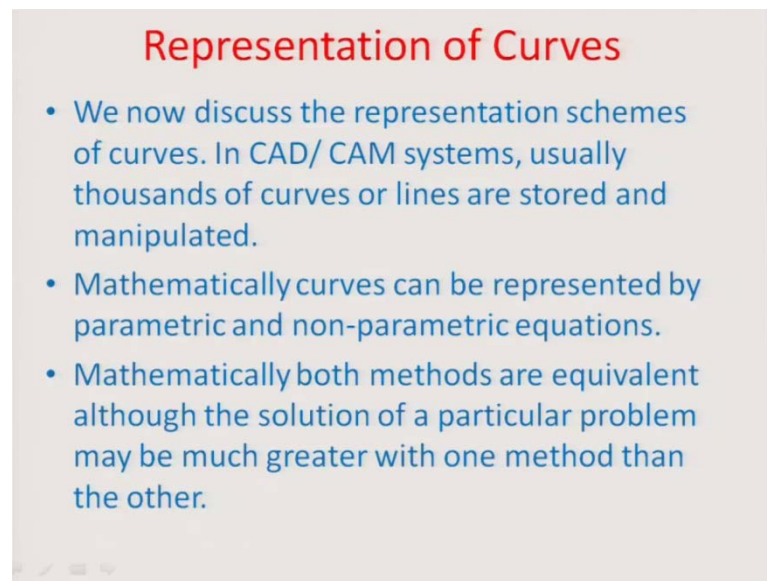


Hello and welcome to this module number 8 on Manufacturing Systems Technology. A quick recap of the last module, we actually discussed in the last module how to perform a complex transformation process on a 3D object with respect to an orthogonal coordinate system using a concatenation of two translations and one rotation matrix. The other important aspect that I would like to cover today is that you know geometries can be plotted using simple lines and arcs and curves and regular shapes, but they cannot be really estimated when the topology is that you are bornmapping is very complex in nature.

So, in this particular module I would like to look at how to represent such curves and what are the flexibilities which are available when you try to force fit a polynomial function to a certain region of the curve, so that on a very local basis I could have a proper fit of a particular region. The essence of all this is that in a computer aided design,

it is always important sometimes to be able to estimate the exact topology even if it is very complex. So, instead of having one whole regular geometric feature to be able to represent the whole topology, it is a very good idea to split up the whole geometry into small synthetic curves which are again joined end to end in a manner, and so that the whole topology can be mapped in a very accurate manner,ok.

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The slide is titled "Representation of Curves" in red text. It contains three bullet points in blue text:

- We now discuss the representation schemes of curves. In CAD/ CAM systems, usually thousands of curves or lines are stored and manipulated.
- Mathematically curves can be represented by parametric and non-parametric equations.
- Mathematically both methods are equivalent although the solution of a particular problem may be much greater with one method than the other.

So, we now discuss the representation schemes of the curves that we have been talking about and obviously in CAD/CAM systems, usually thousands of such curves or lines are stored and manipulated, so that you can have various objects of all different complexities topologically being mapped as in this particular case we are studying.

So, when we talk about the mathematical representation of a curve, a very simple representation can be just in terms of how the coordinates are related to each other. For example, let us say if you have a straight line. We are talking about a straight line  $y$  equal to  $x$  plus 1. So, obviously there is a relationship governed between  $x$  coordinate and  $y$  coordinate of all points which will lie on that particular straight line and that governing relationship would be  $y$  equal to  $x$  plus 1. So, it is a very simple way of looking at just by looking at a relationship between different coordinates.

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## Non parametric representation of Curves.

- In engineering applications both plane curves (2-D) and space curves (3-D) are used to represent the various engineering objects.
- These can be defined by non-parametric equations which we call the non-parametric representation of curves.
- For example, a 2D straight line can be defined as  $y=x+1$ . This equation defines the x and y coordinates of each point without the assistance of extra parameters.
- This equation is called the nonparametric equation of straight line.

The same line may be described by defining the coordinates of each point using the equation  $v = [x, y]^T = [x=t, y=t+1]^T$ . In this equation, the coordinates of each point are defined with the help of the extra parameter 't'.

Non parametric equations  $\left\{ \begin{array}{l} \text{Explicit} \\ \text{(circle)} \\ \text{Implicit} \\ \text{(4:2:den)} \end{array} \right.$

This representation in mathematics is known as the non-parametric representation of describing a curve in a similar ground. We can actually talk a little differently. We can say that instead of having any description; let us say that there is a parameter, an extra parameter  $t$  which is somehow function of which actually becomes the  $x$  coordinate. So, it may be simply a relationship like  $x$  equal to  $t$ , but supposing the curve is a non-linear curve, when we are talking about let us say a parabola or some other non-linear curve, where it can be a square of  $t$  or it can be a cube of  $t$ . There would be slight differences in case of straight line. It may be appearing to be one and the same thing, but for different set of curves when it comes from a linear to a non-linear mode, it may appear to be different if you are just changing these parameters order from 1 to 2.

So, what you assume is that let us say in the same straight line case where we talked about a non-parametric equation  $y$  equal to  $x$  plus 1, we assume  $x$  to have a parameter equal to  $t$ . Obviously,  $y$  would also have a parameter  $t$  plus 1 and so, if you vary this from some limits, let us say limit 0 to 5 or 0 to 1 or 0 to 3. Simultaneously,  $y$  would also be limited within that domain. So, what I am trying to say is that instead of looking at the whole global picture of simple  $x$  and  $y$  relationship, parametrically we are trying to associate an extra parameter which we are trying to vary locally, so that we can have an idea of the local variation of the straight line at some level. Obviously, in case of a straight line, the geometry is regular, it is linear. Both those variations would be one and the same. So, the non-parametric equations can be further divided into two different

cases. One is a clear cut case just called the explicit non-parametric form of the equation; the other is a hidden form which is also known as implicit. I will just explain what this implicit and explicit representation is in the non-parametric domain are really.

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**Non parametric representation  
(Explicit case)**

- Non parametric equations of curves can be further divided into explicit and implicit nonparametric equations. The explicit non parametric representation of general two dimensional and three dimensional curves take the form:

$v_1 = [x, y]^T = [x, f(x)]^T$

$v_2 = [x, y, z]^T = [x, f(x), g(x)]^T$

where  $v_1$  &  $v_2$  are position vectors of point  $[x, y]$  &  $[x, y, z]$  in 2-D & 3-D space

FIGURE 3.10 Explicit nonparametric representation of curves.

So, let us look at an explicit case first of the non-parametric representation. So, let us say for a two-dimensional general and you know curve that we are talking about there may be a representation  $v_1$  in a manner that you know the y coordinate is varying as a function of x, and you are representing this by looking at  $v_1$  as  $x, f(x)$  as the fundamental way that you know the coordinate frames are varying of a certain curve, ok. So, therefore, there is always a relationship between y and x in the manner given here  $y = f(x)$ . So, it is a very clear cut relationship which is available.

Simultaneously for a three-dimensional curve also, you may assume a third dimension z and say that in one case, it is related with respect to a function f of x. So, y varies as  $f(x)$  and in another coordinate z, it varies another function g of x. Again there is a clear cut relationship between the x and the y and x and the z as given in this particular example. So, this is actually called an explicit or a clear definition in which you can define a particular non-parametric equation for a curve, ok.

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## Non parametric representation (Implicit case)

- The implicit non parametric representation of a general n-dimensional space curve takes the form:

$$F_1(x_1, x_2, \dots, x_n) = 0$$

$$F_2(x_1, x_2, \dots, x_n) = 0$$

$$\vdots$$

$$F_{n-1}(x_1, x_2, \dots, x_n) = 0$$

For example, for 2-D curves we use the form:  
 $F(x, y) = 0$  which provides a relation between  $x$  &  $y$

Similarly, for a 3-D curve the equations would be:  
 $F(x, y, z) = 0$  (Equation expresses relation between all  $x, y, z$  of each point)  
 $G(x, y, z) = 0$  (relation between all  $x, y, z$  of each point)  
 The relationship between  $y$  &  $z$  is implicit

This equation must be solved analytically to obtain the explicit form, which is not easily done by computer.

FIGURE 3.11 Illustration of parametric representation of curves.

So, in the implicit case for example, in this particular case as you can see, there are let us say you know curve defined by all sort of variables between  $x_1$  to  $x_n$  and let us say you know only on a three-dimensional case, we have two functions  $f(x, y, z) = 0$  and  $g(x, y, z) = 0$ . So, there is not enough clarity that how  $x$  varies with respect to  $y$  or how  $x$  varies with respect to  $z$ , or as a matter of fact how  $y$  varies with respect to  $z$ . The clarity is not available, although all the information which is necessary for assuming a sort of functional relationship is available within these two equations 1 and 2. Such a state of description of a curve would be known as an implicit representation of the non-parametric form of the curve.

So, what we learnt so far is how do you non-parametrically define a curve with respect to the  $x$  and  $y$  coordinates. You have a clear cut case, where the  $y$  coordinate or the  $z$  coordinate as in a three-dimensional curve is completely a function of the  $x$  coordinate and another case of information is around, but it is in a hidden manner you have two different functions, where there is a relationship between  $x, y$  and  $z$  being indicated and you will have to infer from that how  $x$  varies with respect to  $y$  or how  $x$  varies with respect to  $z$ , or even as a matter of fact  $y$  and  $z$  what are the variations with respect to each others. So, that is the implicit way of describing the non-parametric representation of the curves.

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## Parametric Representation of curves

- Parametric representation of curves involves a parameter 't' which is used to define x and y coordinates as:  
 $x = X(t)$ ,  $y = Y(t)$ , and  $z = Z(t)$ .  $x = X(t)$
- The value of the parameter 't' can be either bounded by the minimum (Tmin) and maximum (Tmax) range of the normalized range between 0 and 1.  $T_{min} \leq t \leq T_{max}$
- The parameterization enables us to obtain the x, y, z coordinates of points on the curves by directly substituting the values of the parameter 't'.

The vector  $V(t) = [x, y, z]^T = [X(t), Y(t), Z(t)]^T$ ,  $T_{min} \leq t \leq T_{max}$

Where  $V(t)$  is the point vector and t is the parameter of the equation.  
For example, for the curve given by  $V(t)$ , we have

$V'(t) = [X'(t), Y'(t), Z'(t)]^T$ ,  $T_{min} \leq t \leq T_{max}$

So, having said that let us look at the corresponding parametric representation. I think I had already mentioned that if I involve another extra parameter t to define all the points, for example as you can see here the x coordinate is varying as a function of t, right. So, x is varying as a function of t some function capital X of t. Similarly, y is varying again as a function of t and so is z varying as a function of t and then, we say that we associate a range for this t value. Let us say the t varies between some t minimum and t maximum. So, what we can do is that instead of moving over the whole domain of xyz, you can actually now limit the value of t on the parameter in the manner, so that on a very local basis you can describe what is going on as a relationship between xyz between that parametric domain varying between t minimum and t maximum. I will just come to an example problem where we show how this parametric equation can be developed.

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### Example Problem

- Develop the parametric line equations from non parametric equation of a line. Using resulting equations, find the slopes.

FIGURE 3.12 Straight line

A familiar non parametric representation of the line

$$(x_2 - x_1)(y - y_1) = (y_2 - y_1)(x - x_1)$$

$$\frac{y - y_1}{x - x_1} = \frac{(y_2 - y_1)}{(x_2 - x_1)}$$

$$y = \frac{(y_2 - y_1)}{(x_2 - x_1)}(x - x_1) + y_1$$

Parametric representation

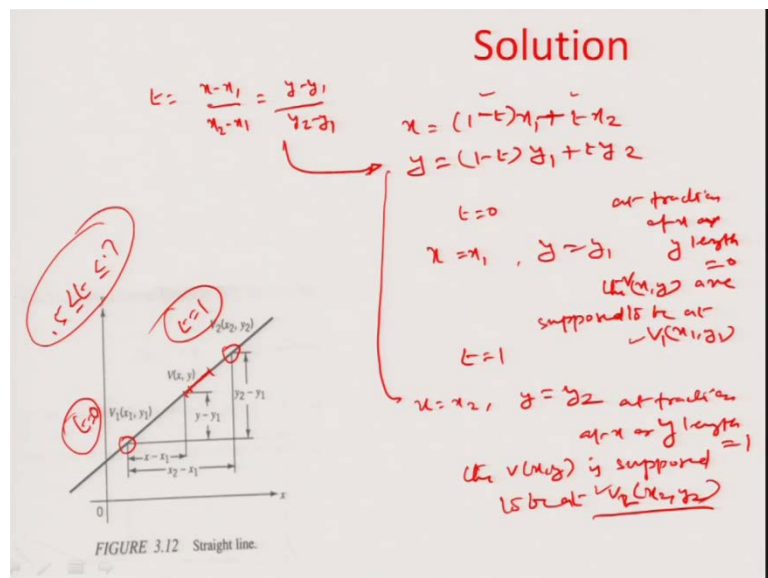
$$t = \frac{v - v_1}{v_2 - v_1} = \frac{x - x_1}{(x_2 - x_1)} = \frac{y - y_1}{(y_2 - y_1)}$$

Let us say we are looking at a straight line here for example, in the xy plane and it is given by two points  $v_1 \ x_1 \ y_1$  and  $v_2 \ x_2 \ y_2$  as the two ends of a straight line. Further we are also having a situation where we are describing a third point here  $v_{xy}$  which is a variable point between  $v_1$  and  $v_2$ . If we want to develop the non-parametric equations and the parametric equations of this straight line, how do we actually approach the problem?

So, a familiar non-parametric representation of the line can be let us say  $x_2$  minus  $x_1$  times of  $y$  minus  $y_1$  equals  $y_2$  minus  $y_1$  times of  $x$  minus  $x_1$ . This is completely true and valid because if we look at the slope of the line from this variable point to one of the end points, it would be defined as  $y$  minus  $y_1$  by  $x$  minus  $x_1$ . So, the slope does not change if you go from the local domain to the global domain of variation where you are having both the end points. So, this can be represented as  $y_2$  minus  $y_1$  by  $x_2$  minus  $x_1$ . So, it is completely justified in writing in this manner now if I were to. So, this is a simple case of parametric form of representation, where I can say that  $y$  is varying with respect to  $x$  in a manner, so that  $y_2$  minus  $y_1$  by  $x_2$  minus  $x_1$  times of  $x$  minus  $x_1$  plus  $y_1$ . So, there is a variation, there is a completely valid relationship between  $y$  and  $x$  which is governing the whole equation or your straight line and this is a non-parametric representation. Can I now represent this in a parametric manner is the question.

So, let us say we want to just slightly change the way to represent this whole thing by adding a parameter here. So, parametric representation, so we add a parameter  $t$  and define  $t$  in a manner, so that  $t$  is equal to  $\frac{x-x_1}{x_2-x_1}$  by  $\frac{y-y_1}{y_2-y_1}$ . In other words,  $t$  is described by the fraction of  $x$  length that is  $x$  minus  $x_1$  as a part of the overall length in the  $x$  direction in this  $x_2 - x_1$  of the particular straight line, and there is an equivalence between this fraction and the way that  $y$  minus  $y_1$  would be defined with respect to  $x_2 - x_1$  minus  $y_1$ . So, that is the fraction of  $y$  from  $y_1$  with respect to the overall length  $y_2 - y_1$ . So, obviously these two fractions are going to be similar if we assume a straight line like relationship. So, the  $xy$  would vary linearly between the points  $x_1, y_1$  and  $x_2, y_2$ , so that always the fraction of the  $x$  length with respect to the overall  $x$  length should be equal to the fraction of the  $y$  length with respect to the overall  $y$  length if this point varies between  $x_1, y_1$  and  $x_2, y_2$ , ok.

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So, if we just look at the way that we can reassemble this equation, we can have the first equation just out of this relationship  $t$  which is the  $x$  fraction equal to the  $y$  fraction. The first relationship  $x$  can come out to be  $1 - t x_1 + t x_2$  and the second relationship  $y$  can come out to be  $1 - t y_1 + t y_2$  from these equations. So, there is a flexibility that we have now because now if we vary let us say put  $t$  equal to 0 here,  $x$  becomes equal to  $x_1$  and  $y$  becomes equal to  $y_1$ , right which means that at the fraction of  $x$  or  $y$  length equal to 0, the points  $xy$  are supposed to be at  $x_1, y_1$ . Similarly, if  $t$  equal to 1,  $x$



becomes equal to  $x^2$  and  $y$  becomes equal to  $y^2$  from these relationships which means that at fraction of  $x$  or  $y$  length equal to 1, the  $v_x$  is supposed to be at  $\sqrt{2x^2 - y^2}$ , ok.

So, the points really move between the initial point and the final point corresponding to  $t$  equal to 0 and  $t$  equal to 1. What is important for me to say is that just by merely varying this parameter between a local domain, let us say varying between 0.5 to 0.7, I can really zoom down the parametric equation to a point which is corresponding to 50 percent of the fraction to 70 percent of the fraction. So, the parameterization of the equation enables me in a way to look at a geometric object locally, provided there is a global description given by a non-parametric form of equation of the particular curve. So, this is the power of such non-parametric representation.

Now, I am going to go to the next level and tell you that how to represent synthetic curves in a parametric and non-parametric manner, and there you will have a very good feel that a very complex topology constituted of many small synthetic curves with some relationships of interconnects between each other, how they can be traced on a profile topologically, so that they can match the exact profile into question and that will be in the next module.

Thank you.