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Technology Enhanced Learning**

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Video Course on
Stochastic Processes-1

by

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Module 4: Discrete-time Markov Chain

Lecture # 4

Limiting and Stationary Distributions

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Stochastic Processes

Module 4: Discrete-time Markov Chain Lecture 4: Limiting and Stationary Distributions

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Good morning. This is Module 4 of a stochastic process video course and in this we are going to discuss the limiting distribution and the stationary distributions in the Lecture 4.

In the last three lectures, we have discussed the time homogeneous Discrete-time Markov Chain and in the last lecture that is on Lecture 3, we have discussed the classification of a state's concepts and the definitions, but we have not discussed the simple examples for that.

So in this lecture, I am planning to explain, I am planning to give a few examples for the classification of a states.

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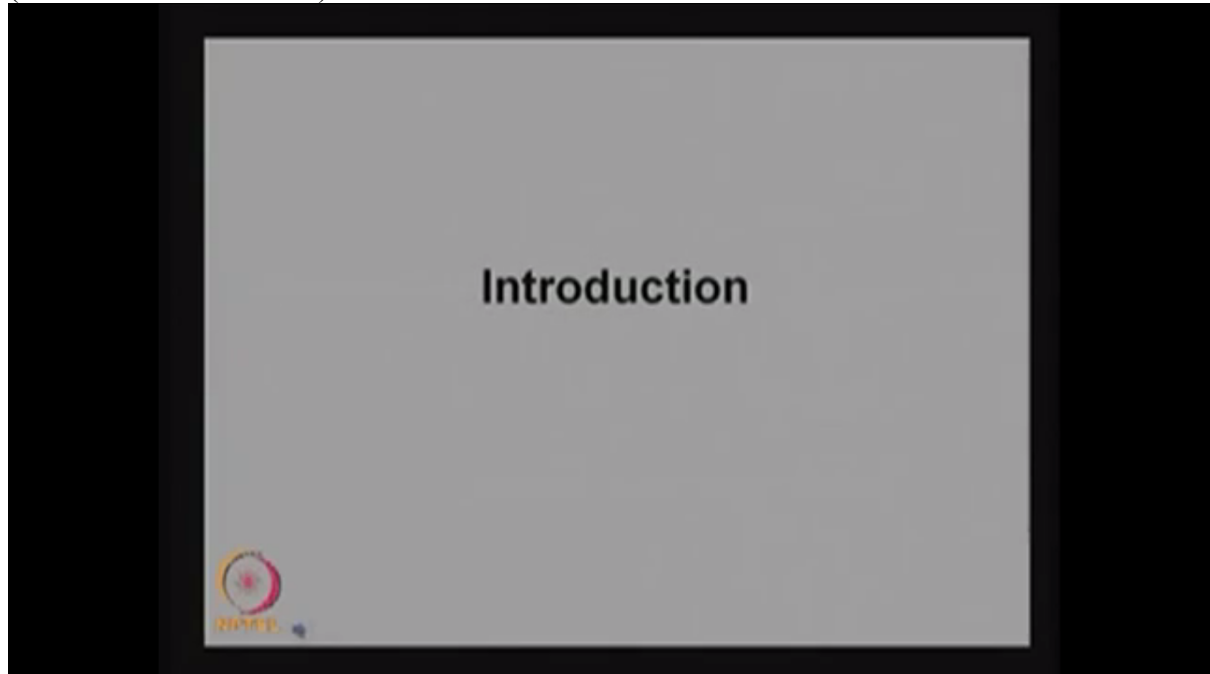
Contents

- Limiting Distributions
- Stationary Distributions
- Simple examples



Then I am going to give the definition of limiting distributions then followed by stationary distributions. Then the same examples I am going to explain how to get the stationary distribution if it exists.

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So if you recall our earlier lecture, that is the Lecture 3, we have given the lot of concepts. Through those concepts, we can classify the states, the state as the transient state or a current state. Then the recurrent state can be classified into the posterior recurrent state and the null recurrent state, and you can find out the periodicity of the states.

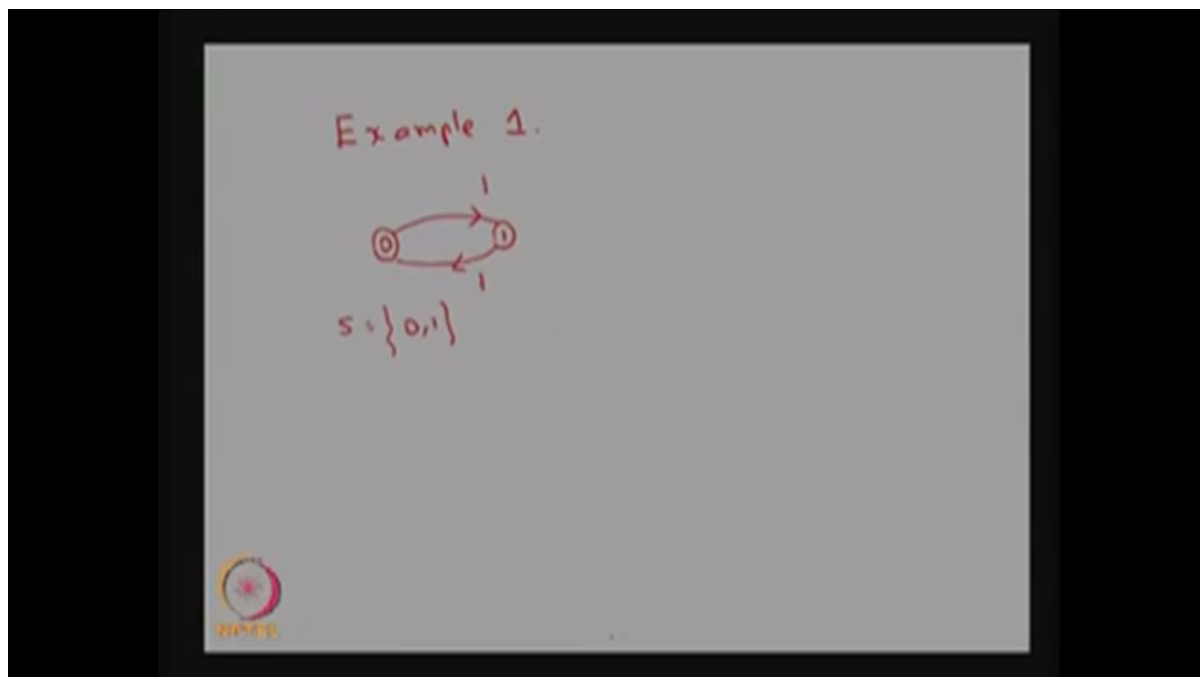
And if the period is going to be 1, then we say that state is going to be the aperiodic state. And if any state is going to be a positive recurrent and aperiodic, then we say that state is the ergodic state. And if one step transition probability, if p_{ii} is equal to 1, then that state is going to be call it as an absorbing state.

And also we have discussed irreducible Markov chain. That means the whole state's space is not able to partition into more than one closed communicating classes. Then that is going to be closed. That is going to be call it as a irreducible Markov chain. Otherwise, it is a reducible Markov chain.

Now I'm going to give simple examples. Through that we are going to explain the classification of the states.

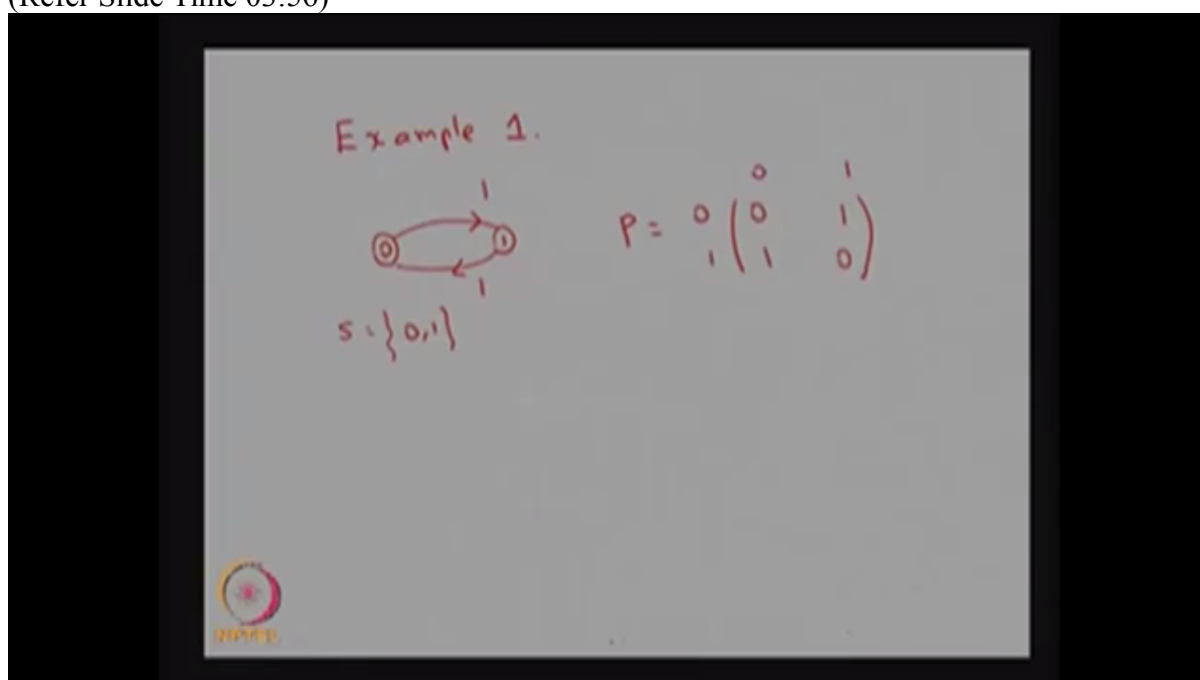
The first example, the simplest one, in this first simple example, we have only two states. So the state space contains only two elements 0 and 1. The transition, the one step transition probability from the system is moving from state 0 to 1, that probability is 1 and the system is moving from the state 1 to 0, that probably is also 1.

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So the one step transition probability matrix can be obtained from the state transition diagram. Both are one and the same. So this is the one step transition probability matrix and this is the state transition diagram. Both are one and the same. So 0 to 0, that probability 0. 0 to 1, that probability is 1. 1 to 0, 1 to 0, that probability is 1 and 1 to 1 is 0.

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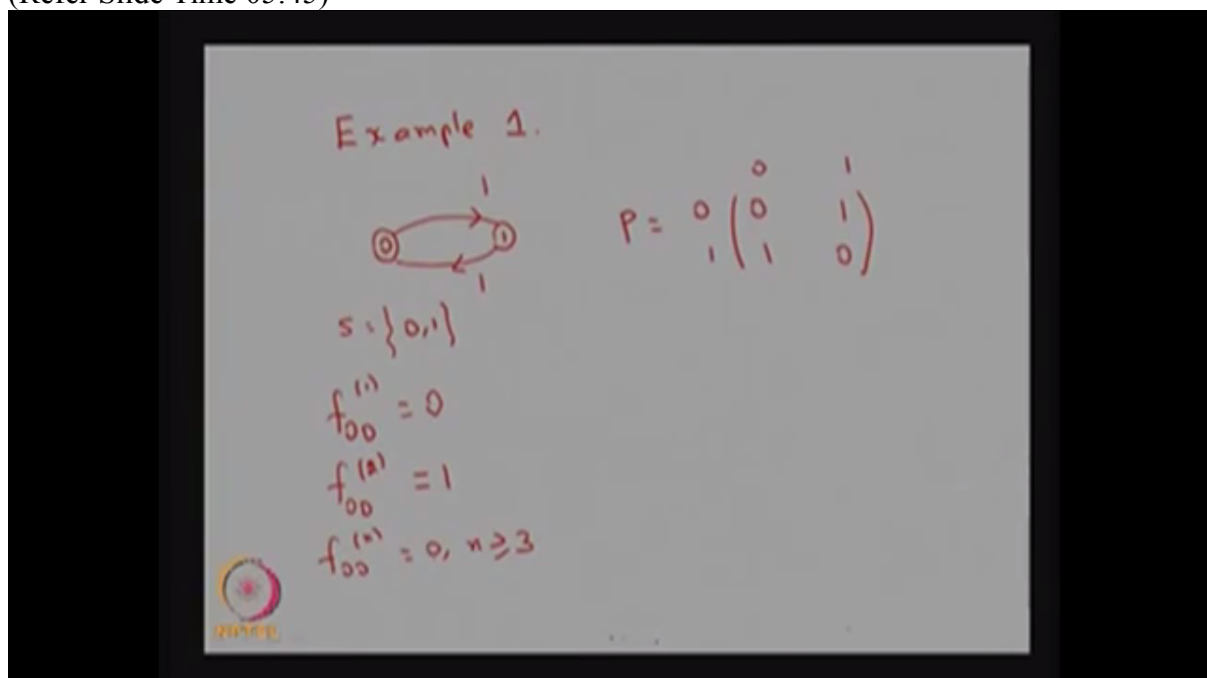
Now we can find out whether these states are going to be a recurrent state or transient state. If you recall to find out the recurrent State or transient state, you have to find out what is the f_{ii} .

So we start with the state 0. So if you try to find out f_{00} of 1, what is the probability that if the system start from the state 0 and reaching the state 0 in exactly first step for the first time, then that probability is not possible. That is equal to 0.

If you try to find out f_{00} of 2 first visit to the state 0 given that started in the state 0 exactly in the second step it reaches the state 0, that is possible because by seeing the state transition diagram, you can make out the first step the system is moving from state 0 to 1 and 1 to 0, it is possible coming back to the same state taking exactly two steps for the first time. Therefore, f_{00} of 2, that probability is 1.

And by seeing the state transition diagram, you can visualize, since it comes to the same state exactly second step, therefore all the further steps for the first time that is not possible. Therefore, all the f_{00} of n that is going to be 0 for n is greater than or equal to 3. For n is greater than or equal to 3, the f_{00} of n is equal to 0.

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Now if you try to find out what is capital F_{00} , that is the probability of ever visiting to the state 0 starting from the state 0, that is going to be the summation of f_{00} superscript (n) for all n vary from 1 to infinity, if you sum it up, then that is going to be 1. Since F_{00} is equal to 1, you can conclude the state 0 is the recurrent state. You can conclude this state 0 is the recurrent state.

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Example 1.

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$S = \{0, 1\}$ $F_{00} = 1$

$f_{00}^{(1)} = 0$ $|0\rangle$ - recurrent state

$f_{00}^{(2)} = 1$

$f_{00}^{(n)} = 0, n \geq 3$

Similarly, if you do the same exercise for the state 1 by starting with f_{11} of step one what's the probability, f_{11} of step two what is the probability, and f_{11} of all the n 's and find out the summation, so you will land up F_{11} is also going to be 1. You can conclude, similarly, the state 1, that is also recurrent state.

Here after finding the recurrent state, now we can come find out whether if this is going to be a positive recurrent state or null recurrent state. For that you have to find out what is the mean recurrence time or mean passage time. So try to find out what is μ_{00} . That is nothing but summation $\sum_{n=1}^{\infty} n f_{00}^{(n)}$ of n , n varies from 1 to infinity. So here the i is nothing but 00, n times f_{00} of n because this takes the value 1 for f_{00} of 2, therefore, you will get two times 1 and all other quantities are 0. Therefore, this is going to be 2.

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Example 1.

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$S = \{0, 1\}$ $F_{00} = 1$

$f_{00}^{(1)} = 0$ $|0\rangle$ - recurrent state

$f_{00}^{(2)} = 1$ $|1\rangle$ - recurrent state

$f_{00}^{(n)} = 0, n \geq 3$ $\mu_{00} = \sum_{n=1}^{\infty} n f_{00}^{(n)} = 2$

And this is going to be a finite quantity. Therefore, you can conclude the 0 is the -- state 0 is the positive recurrent state. The same exercise you can do it for μ_{11} . That is also you may land up getting the value is equal to 2. Therefore, you can come to the conclusion the state 1 that is also positive recurrent state.

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Example 1.

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$S = \{0, 1\}$ $F_{00} = 1$

$f_{00}^{(1)} = 0$ $|0\rangle$ - recurrent state (+ve)

$f_{00}^{(2)} = 1$ $|1\rangle$ - recurrent state (+ve)

$f_{00}^{(n)} = 0, n \geq 3$ $\mu_{00} = \sum_{n=1}^{\infty} n f_{00}^{(n)} = 2$

So in -- in this finite discrete-time Markov chain, you have two states and both the states are going to be a positive recurrent state and both are the communicating states. Therefore, you have a class that has the two states and the state space is also 0 and 1 and the closed communicating class is also 0 and 1. Therefore, you are not able to partition the state space into more than one communicating class and so on. Therefore, we land up this Markov chain is going to be this Markov chain is the irreducible Markov chain.

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Example 1.

Diagram: A Markov chain with two states, 0 and 1. State 0 is a double circle, and state 1 is a single circle. There is a transition from 0 to 1 with probability 1, and a transition from 1 to 0 with probability 1.

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$S = \{0, 1\}$ $F_{00} = 1$

$f_{00}^{(1)} = 0$ $|0\rangle$ - recurrent state (+ve)

$f_{00}^{(2)} = 1$ $|1\rangle$ - recurrent state (+ve)

$f_{00}^{(n)} = 0, n \geq 3$ $M_{00} = \sum_{n=1}^{\infty} n f_{00}^{(n)} = 2$

Irreducible Markov chain

This Markov chain is a irreducible Markov chain because the state space has only two elements and both the elements are -- both the states are communicating each other and we land up only one close communicating class. Therefore, this is going to be a irreducible Markov chain.

We can find out what is the periodicity of the these states also. You can find out the periodicity for the state 0 by evaluating d_0 that is nothing but what is the greatest common divisor of all possible steps in which the system is coming back to the same state.

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$d_0 = \text{g.c.d.}$

So if you find out the system can come to the same state, if you see the state transition diagram, if the system start from the stage 0 coming back to the same state either by two steps or four steps or six steps and so on, you should remember that when you are trying -- when you are finding the periodicity, you are finding the number of steps coming back to the same state, not necessarily the first visit whereas the f_{00} , f_{00} of n , to conclude it is a recurrent state, you are using the first time reaching that state in the exactly n^{th} state. So there is a difference.

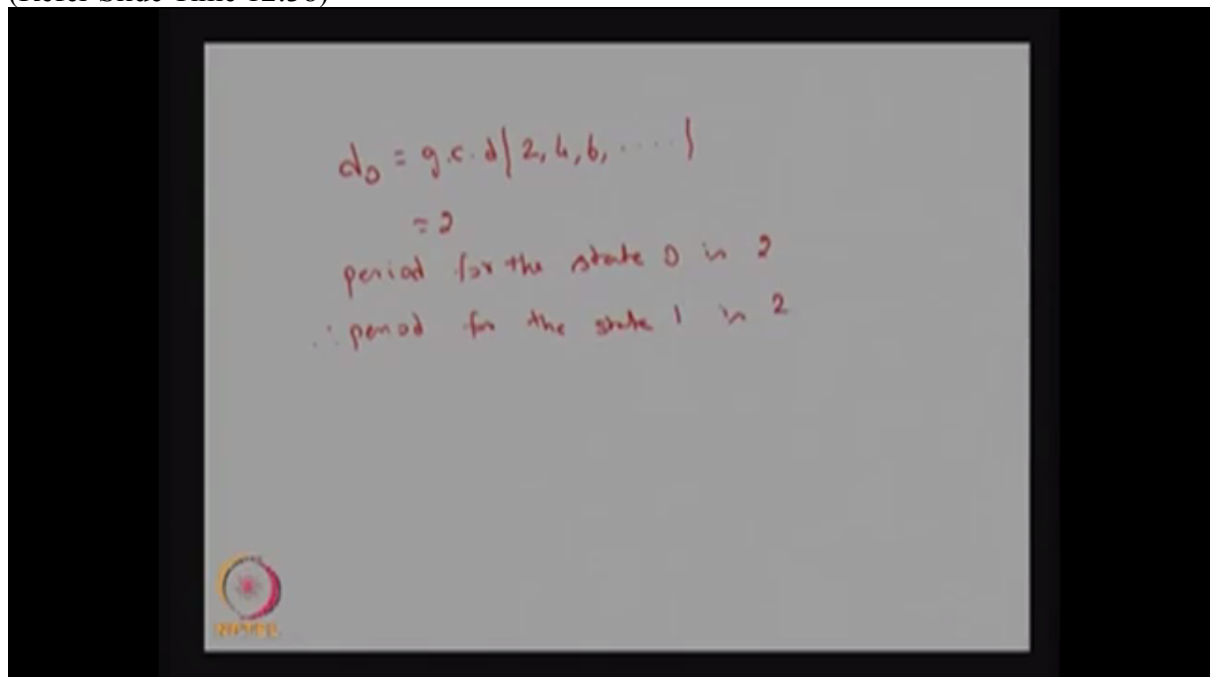
So the GCD of all the possible steps in which the system is coming back to the same state. So it can come back to the same state 0 in two steps or four steps or six steps and so on. So the GCD is going to be 2. That means the period, period for the state 2, sorry, the state 1, the state 0, period for the state 0 is 2.

Similarly, you can find out what is the period for the state 1 also if you do the same exercise, but seeing this diagram you can make out the state 1 also going to have the GCD of 2, 6 -- 2, 4, 6, 8 and so on.

Therefore, the period for the state 1 also going to be 2. Otherwise also you can conclude both are communicating states since the period for the state 0 is 2 and since the state 1 is a communicating with the state 0 that means it's accessible in both ways. Therefore, the state 1 is also having the same state. Same period.

In conclusion, you can make out if you have a one class with more than one states, then all the states are going to have the same period. Therefore, the state 1 is also have the period for the state 1 that is also 2.

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That means this example, you have only two states, and this is a irreducible Markov chain and both the states are positive recurrent with the period 2. So that is the way using the classification of the states, we come to the conclusion of this particular example.

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Example 1.

State transition diagram showing two states, 0 and 1, with transitions from 0 to 1 and 1 to 0, both labeled with probability 1.

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$S = \{0, 1\}$

$F_{00} = 1$

$f_{00}^{(1)} = 0$

$f_{00}^{(2)} = 1$

$f_{00}^{(n)} = 0, n \geq 3$

$\{0\}$ - recurrent state (+ve)

$\{1\}$ - recurrent state (+ve)

$\mu_{00} = \sum_{n=1}^{\infty} n f_{00}^{(n)} = 2$

Irreducible Markov chain

Later we are going to find out the limiting distribution and the stationary distribution and so on, but for that we need the classification. Here also we can visualize where the system will be for a longer run if the system starts from the state 0 or 1. You can visualize because it is only two states, by seeing the state transition diagram, you can make out. Suppose the system start initially in the state 0, at every even number of steps, it will be come back to the state 0. In a longer run based on the number is going to be even or odd, accordingly the system will be in any one of these states.

Similarly, in a longer run, you can make out if the system start from the state 1 initially, all the even number of steps it will be come back to the same state 1 and all the odd number of steps it will be in the state 0. In the longer run also it is going to be happen in the same day. For a even n and the odd n, accordingly, the system will be in one of these states.

In a longer run also the system will be any one of these two states only because it's a irreducible Markov chain. Because these two states are communicating each other, therefore, in a longer run, the probability that the system will be in any one of these states will be a sum value and only the system will be in any one of these two states only.

Later I am going to give the definition of the limiting distribution. Through that I'm going to explain the same example again.