Stochastic Processes - 1 Dr. S. Dharmaraja Department of Mathematics Indian Institute of Technology - Delhi

Lecture - 61 Introduction to Queueing Systems and Kendall Notations

Stochastic process this is a module 5, lecture 4, MM1 Queuing model.

(Refer Slide Time: 00:31)

Contents

- Introduction to Queueing Models
- · Kendall notation
- M/M/1 Queueing Model

In this talk I am going to discuss the queuing models, so for that I am going to give the introduction to the queuing models then I am going to discuss the Kendall notation then followed by that the simplest queuing model MM1 queue model will be discussed, and this is going to be the applications of continuous time Markov chain in queuing models, so in this lecture I am going to discuss only the simplest queuing model MM1 queues.

(Refer Slide Time: 01:08)

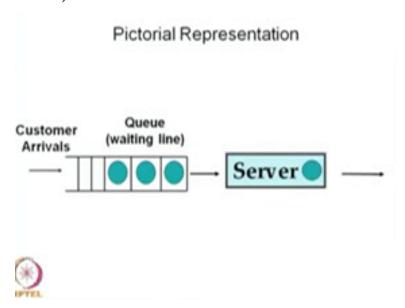
Queueing Systems

- · Model processes in which customers arrive.
- · Wait for their turn to receive service.
- · Are serviced and then leave.
- Examples:
 - Supermarket cheek outs
 - Railway reservation counters
 - Computer service center
 - Calls allocation in telecommunication system



So how one can define the queuing system, you can see many examples in which whenever you go to the supermarket to get some items or you see the railway station counters or you can see the computer service center many PC's are there and printers and so on, so how the queueing system is created and also you can see the examples in the calls allocation in telecommunication systems in all those examples you can see something is getting served and leave the system.

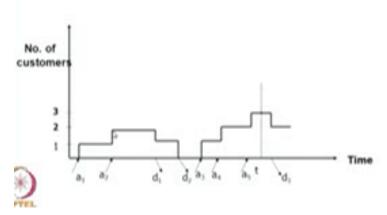
(Refer Slide Time: 01:52)



We can give the queuing system, we can represent the queuing system in a pictorial form some customers are coming into the system and waiting for their service, once the service is over then they departure from the system, so this is the way one can visualize the queuing system in a pictorial form.

(Refer Slide Time: 02:24)

Diagrammatic Representation



This is a diagrammatic representation and x axis is the time and y axis is the number of customers in the system, suppose at time a 1, the first customer enters into the system then the number of customers in the system is incremented by 1, the customer who entered the system is to getting the service during his service time the next customer enters the system that with the time point a 2.

Therefore, now that number of customers in the system is 2 going on at this time point the first customer service is over so he departure from the system that is d 1, that time point in which the first customer service is over, now the number of customers in the system is 1 the time point d suffix 2 the second customer service also gets over, now the number of customers in the system is 0.

The third customer enter at the time point a 3, so during this interval the system was empty, so like that the system is keep increasing whenever one customer enter into the system and decreasing by going one whenever the service is completed. So this is the diagrammatic representation of any queuing system.

Here I made the assumption it is a very simplest one only one customer entering into the system and only once customer is getting served and leave the system and so on, so this is the simple way of simple diagrammatic representation of the queuing system.

(Refer Slide Time: 04:24)

Queueing Characteristics

- Arrival pattern of customers.
- · Service pattern of customers.
- Number of service channels.
- · System capacity.
- Queue discipline.

C

So to define the queuing system you need a few important characteristics using that one can easily frame the queuing system. So for that you need the first information that is arrival pattern of customers, how the customers are entering into the system how frequently whether the customers are coming in a very constant interval of time or in random fashion, if it is constant then we say the inter arrival time is a deterministic.

If the customers are entering into the system with the inter arrival time that is some random variable then we should know what is distribution of inter arrival time, so this information is needed to define the queuing system the arrival pattern that includes whether it is a deterministic or problemistic, if it is a deterministic then what is the entire arrival time that constant time if it is a problemistic then what is a distribution and so on.

Similarly, after the customers entering into the system you should know how the service takes place, whether the service time for each customer who enter into the system is it a constant or random, if it is a constant amount of service for each customer then what is a time how much time it takes for each service, if it is a problemistic then what is the distribution of service time.

Then, the third info important information are the characteristic is a number of servers in the

system.

How many service channels are available to do the service whether you have only one server in

the system are more than one or countably infinite numbers, so according to that the queuing

system may vary, the third information is number of - number of servers in the system. The

fourth information, that is system capacity whether the capacity is a finite one or infinite capacity

accordingly the number of customers in the system may go maximum the finite capacity.

Or it may infinite number of customers can wait in the system to get the service, therefore the

system capacity is also important characteristic. The fourth one queuing discipline, when the

customers are entered into the system whether they are getting served or whether they are placed

in a first come first order or first come last service or random fashion or priority based and so on.

So the queueing discipline also important to know - to know the how the queuing system is at

any time, to know that dynamics of number of customers in the system and you should know

how they giving discipline is taken care. Similarly, the service discipline also, how the service is

also takes place during the picking the customers for the service, so these are all the minimum

important information's to characterize the queuing system.

One is a arrival pattern, second is a service pattern and third is a number of servers, the fourth is

a capacity of the system and the service discipline or queuing discipline.

(Refer Slide Time: 08:07)

Kendall Notation: A/B/X/Y/Z

- A: Distribution of inter arrival times
- · B: Distribution of service times
- · X: Number of servers
- Y: Maximum number of customers in system
- Z: Queue Discipline



So based on that, the Kendall made a notation and that notation is called a Kendall notation, the Kendall notation consists of capital A that letter A slash capital B slash capital X slash capital Y and capital Z, so the possible values you are going to assign for A B X Y Z, accordingly one can define the queuing system and each letter is corresponding to some important characteristics of the queuing system.

A denotes the arrival pattern information here the A denotes the distribution of inter arrival time the letter corresponding to the capital A. The second one capital B, whatever the letters you are going to assign for the second one that denotes the distribution of the service time, the way I have said the characteristic the first one is arrival pattern, second one is service pattern and so on, the same way we have given the Kendall notation.

So the capital A is for the - the letter whatever the letter you are going to assign for capital A, that is for the distribution of inter arrival time and B is for the service time distribution. The third one X, whatever the number you are going to write that is the number of servers in the system. The fourth one what is the capacity of the system.

The fifth one, what is the queueing discipline whether it is a first Come first served, last come first served, priority, random and so on. Now I am going to give what are all the different possible values for these letters.

(Refer Slide Time: 10:12)

A, B are chosen from set:

M= Exponential

D= Deterministic

E_k=Erlang Type k (k=1.2....)

H_k-Hyper-Exponential Type k

G= General

Markovian Queues: M/M I, M/M e, M/M/e/K Non-Markovian Openes: M/G I, G/M I, M/E

Non-Markovian Queues: M.G.I., G.M.I., M.E., I.

The first two, A is for the distribution of inter arrival time, B is for the distribution of service time, the both can be chosen from these letters, if you write M in the first place that means the inter arrival time is exponentially distributed, even though it is exponentially distributed we use the letter M because of exponential distribution satisfies the memoryless property or Markovian property so to denote that we use the letter M.

So whenever you write M in the place of A or the second place B then that means the inter arrival time is exponentially distributed or service time is exponentially distributed respectively, suppose you write the letter D in the place of A or B that means that distribution is a deterministic that means it is going to take - it is not a problemistic its takes a constant amount of time whether you placed in the first or second accordingly.

So it is going to be a constant amount of time going to take for the inter arrival time or service time whenever you place it in A or B respectively, similarly if you use the letter E suffix k that means it is a Erlang distribution of type k or we can say Erlang distribution of a stage k, that can be 1 2 and so on, that means the inter arrival time is a Erlang distributed with the stage k if you place it in the first letter.

Similarly, H suffix k means hyper exponential distribution of a type k, whenever you have a inter arrival time is other than exponential deterministic and so on, so usually other than exponential you can use the letter G, G means general distribution, general distribution is also it is a known distribution the only thing is it is other than exponential distribution, so either you can use the letter M, D, E k, H k, or G.

So G can be other than M itself in the usual or in general form, it is a known distribution that other than exponential we use the letter called G for general distribution, so these are all the possible values for the A and B, whereas the third one is the number of servers in the system and the fourth one is a capacity of the system and the fifth one is queueing discipline the default discipline is a first come first served.

Therefore, no need to write the fifth information and the sixth information also there what is the population of the customers who are entering into the system, the default population is infinite that means from infinite source the customers are entering into the system, that is the sixth information, as long as we will not write as long as system in which the population is infinite as well as the giving discipline is first come first served, then we will not write.

So we write only the first four information, that is a inter arrival time distribution, second one is service time distribution, the third one is number of servers and the fourth information is capacity of the system, so in these examples the inter arrival time and service time both are exponentially distributed by default they are independent also.

And the third letter denotes number of servers in the system, so here only one server in the system, here c means it can be greater than or equal to 1, that is multi server system and fourth letter k means the capacity of the system, suppose we did not write the fourth information here that means it is an infinite capacity system and this is also infinity capacity system.

And since the inter arrival time and service time are exponentially distributed this model is called the Markovian queues, because it satisfies the Markov property whereas non Markovian queues either service time or the inter arrival time can be a non-exponential distribution or non-exponential distribution in default we can use a letter general distribution.

So whenever G comes in the first place or the second place then we use non expo - when we then we say it is a non-exponent - non Markovian queues and if the fourth letter is missing that means it is an infinite capacity system.