

Multimodal System Output
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Text-To-Speech Synthesis

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Text-To-Speech Synthesis

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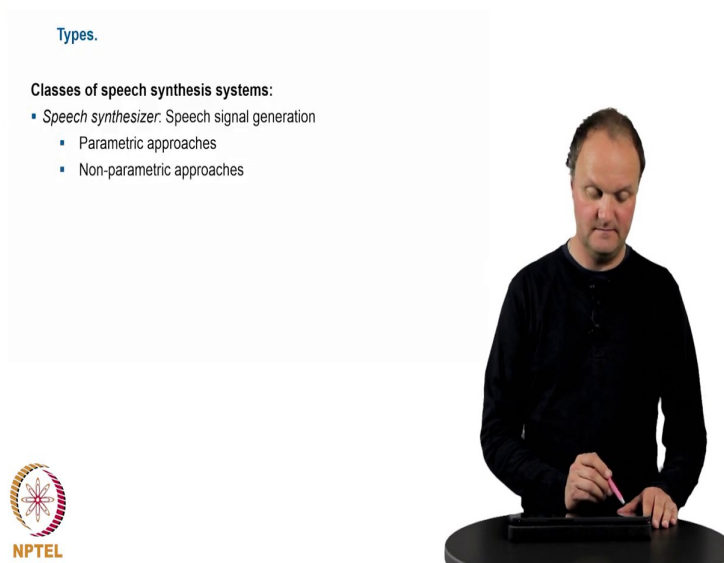
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This chapter of the course will deal with another application of speech acoustics namely the synthesis of speech from text. We call this text to speech synthesis or TTS. Actually it seems to be quite the opposite process of speech recognition but the problems which we have are slightly different from the ones we have to deal with in speech recognition.

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Types.

Classes of speech synthesis systems:

- *Speech synthesizer:* Speech signal generation
 - Parametric approaches
 - Non-parametric approaches

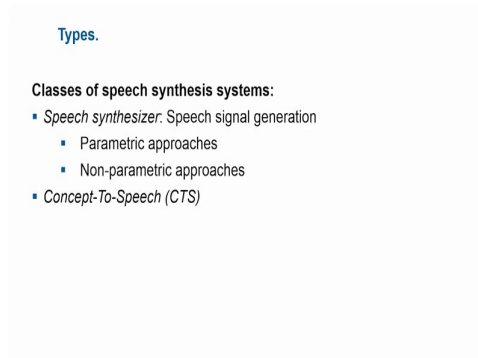


The different types of speech synthesizers which are generally called synthesizers but which do not necessarily perform the same function. The function which has to be dealt with by all

types of synthesizers is the speech signal generation. Actually we want to have a speech signal produced from a text by a computer.

And there are different parametric and non-parametric approaches to deal with this problem which I will explain later on in this course.

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Types.

Classes of speech synthesis systems:

- *Speech synthesizer*: Speech signal generation
 - Parametric approaches
 - Non-parametric approaches
- *Concept-To-Speech (CTS)*



Now the differences arise when we take the input information for the synthesis process. So there are some synthesizers which start from a concept of the speech to be produced, which may include also non-audographic information for example where to put intonations, which templates to use and so on.

This is a more easy process than to

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Types.

Classes of speech synthesis systems:

- *Speech synthesizer*: Speech signal generation
 - Parametric approaches
 - Non-parametric approaches
- *Concept-To-Speech (CTS)*
- *Text-To-Speech (TTS)*



extract all that information from written text. This is the most general task to produce the speech signal out of purely orthographic text. This is what we call the text-to-speech synthesis and this will be the part of synthesis we will deal with in the following.

In order to do

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Architecture.

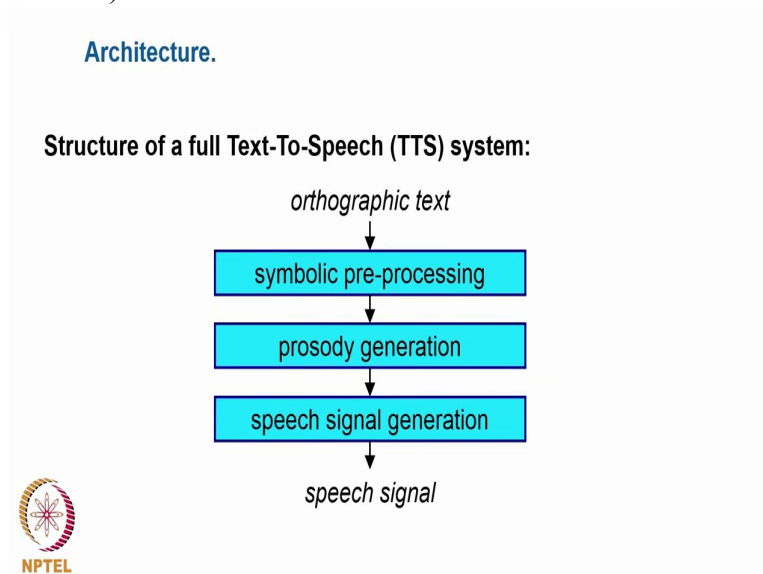
Structure of a full Text-To-Speech (TTS) system:

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graph TD; A[orthographic text] --> B[symbolic pre-processing]; B --> C[prosody generation]; C --> D[speech signal generation]; D --> E[speech signal]
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synthesis from text we have to deal with 3 separate problems. The first is called the symbolic preprocessing,

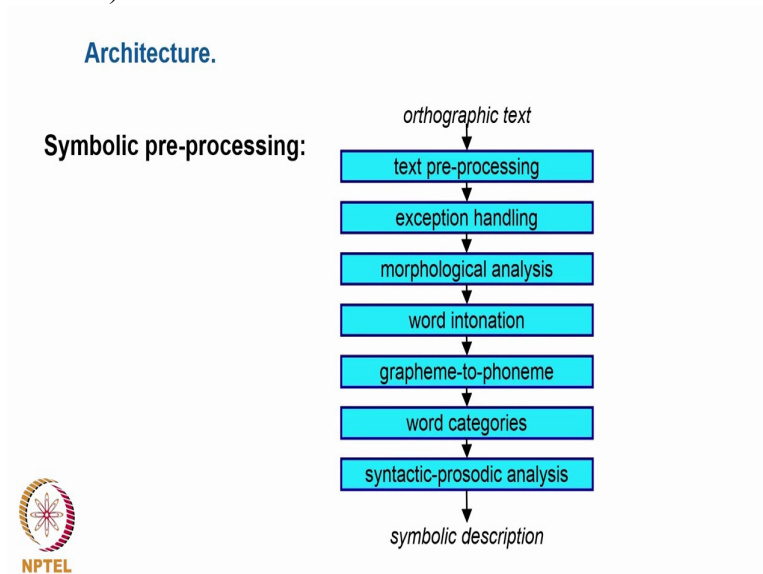
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the second the prosody generation and the third the speech signal generation.

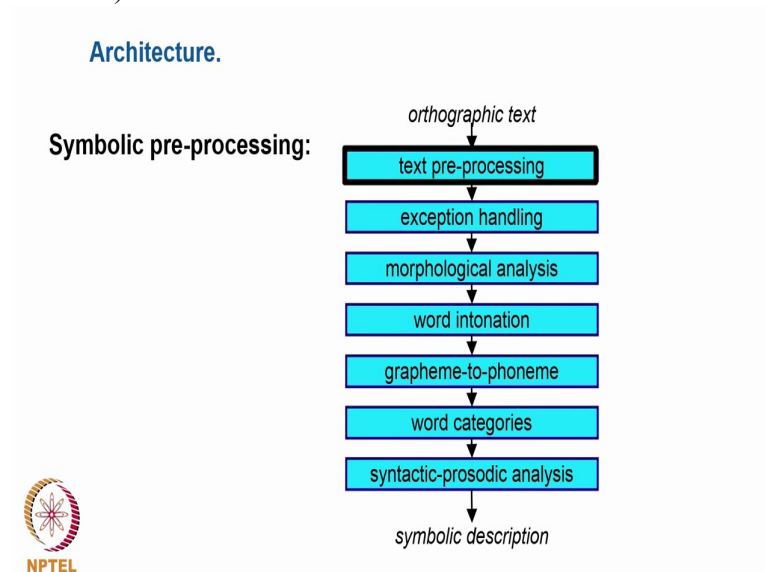
Let us start with the symbolic preprocessing.

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And let us assume that we want to read, for example the text of an email.

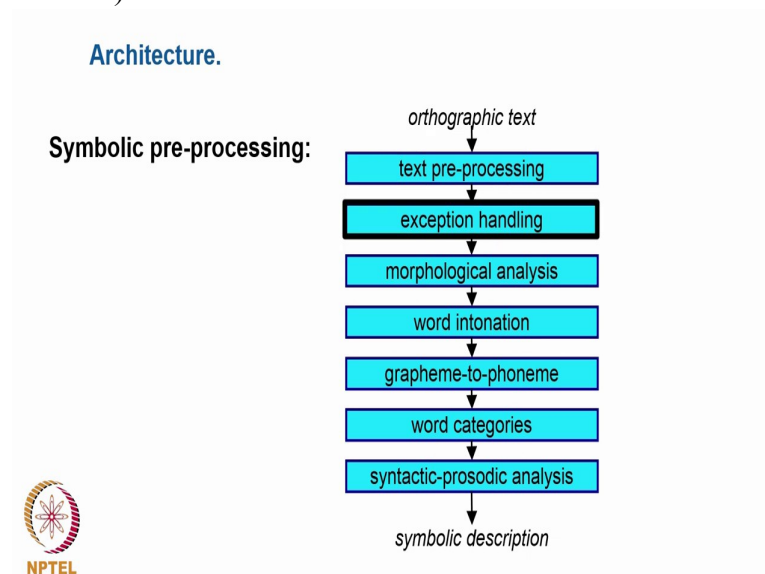
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This text usually contains number of symbols which are not typical text, for example the time when the email has been sent, then some abbreviations which have to be resolved and so on.

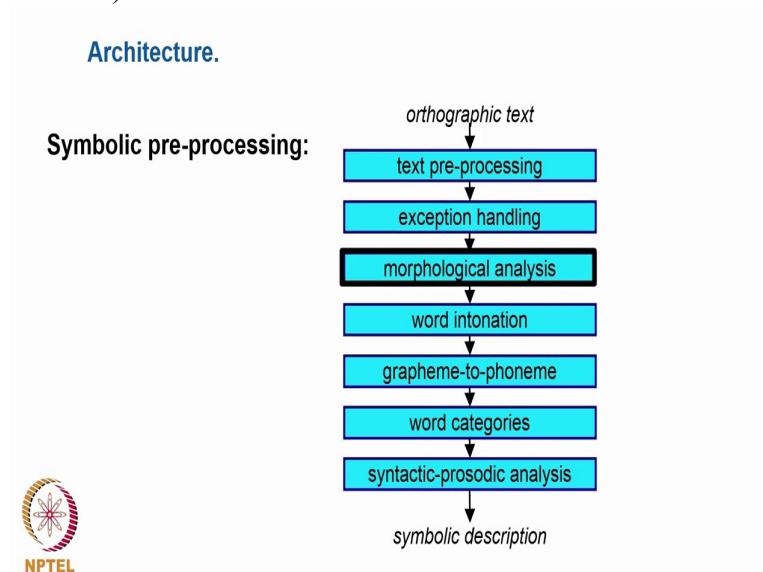
All this non-orthographic text has to be translated into orthographic text in order for the speech synthesizer to pronounce it.

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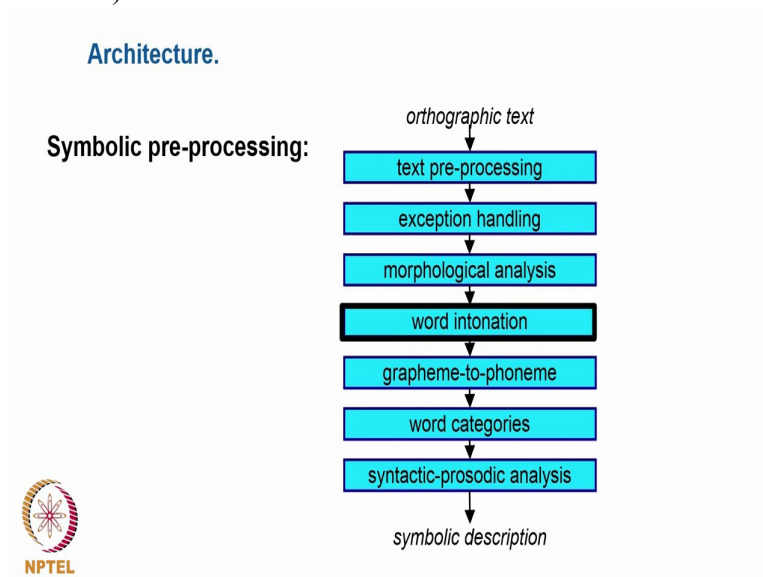
We might also have to deal with some exceptions, for example foreign words which have to be pronounced in a different way, according to different rules than the normal standard language.

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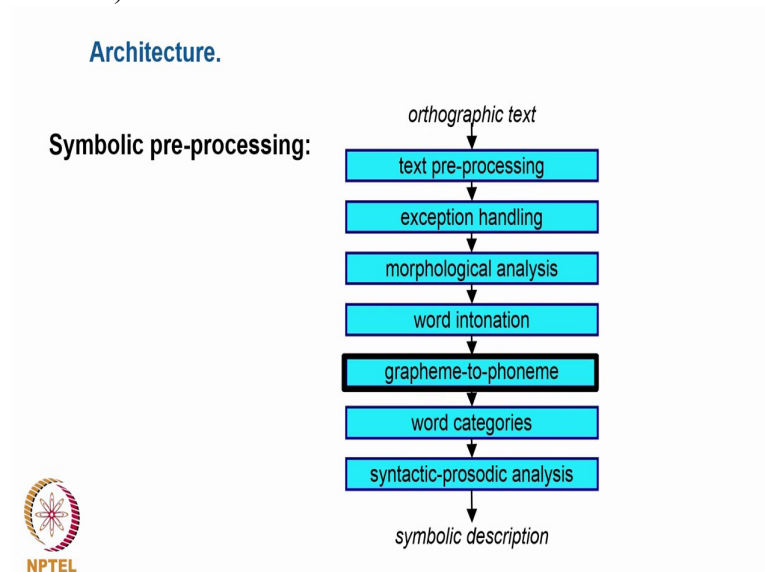
Then the words which are written down have to be analyzed with respect to their morphology. For example finding the core of the words, the suffixes, the endings, the prefixes which may also mean something for the word, decomposition into those constituents is helpful in order to determine pronunciation of that particular word.

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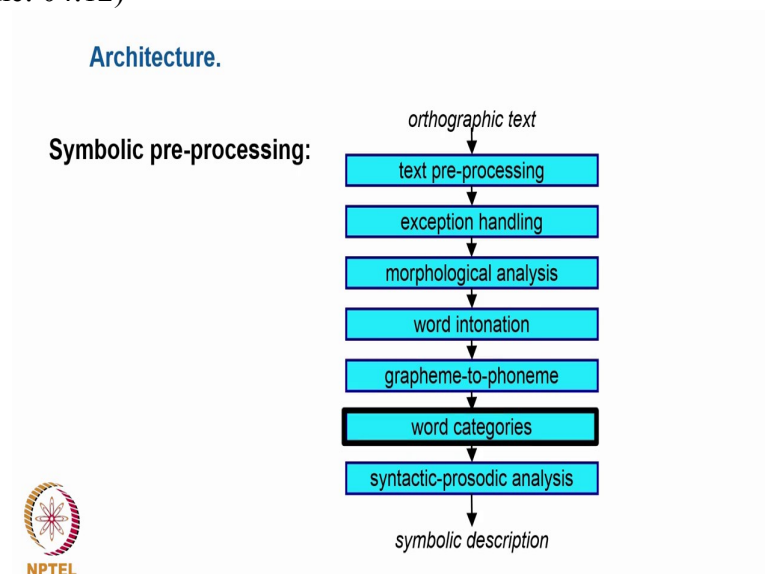
This decomposition also helps in the finding of the right intonation that it is the accents of the words so where the word is stressed.

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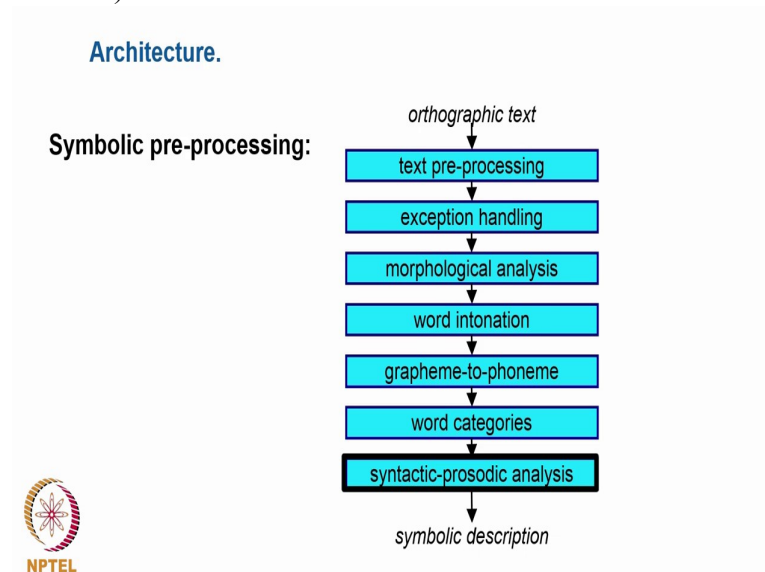
And then the individual constituents of the word can be translated from the orthographic transcription, from the so-called graphemes to the sound description, to the so-called phonemes which constitute the pronunciation of the words.

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In order to deal with longer units it is sometimes meaningful to extract the categories of certain words. So for example, what is the noun, what is the verb, or what is an object, in order to find the right pronunciation of the entire sentence.

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Ideally we would have a semantic meaning analysis of a full sentence but in most cases this would not be possible. This is why the analysis further is restricted to the syntactic characteristics so what makes the rules for producing sentences and how these are translated into prosodic cues.

The prosody, as you have learnt in the beginning, includes 3 physical parameters, the amplitude, the fundamental frequency and the length of certain sounds. And all those have to be produced in the correct way so that the produced language sounds natural in the end.

The information which has been collected in all these individual modules forms the basis for the second step which is the actual production rules for the prosody and then for the third and final step, that is the generation of the actual speech signal.

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References.

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