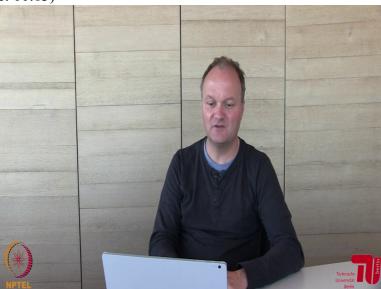
Multimodal Perception Professor Doctor Sebastian Moller Quality and Usability Lab Technische Universitat Berlin Introduction

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In the chapter Human Multimodal Perception, you obtain a high level understanding of human modality processing for conflicting types of information for example in separate tasks or in fusion processes.

After having worked through material of this chapter you will know that human multimodal fusion is active, robust and uses learned probabilities.

Humans have relatively separate cognitive resources which explain why multimodal HCI is meaningful.