

**Data Mining**  
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**Lecture – 28**  
**Artificial Neural Networks I**

We will continue our discussion on classification and prediction models and previously, we had seen that we had used an support vector machine a linear discriminant and its extension the kernel machine where we have the non-linear surfaces as our classification bounded.

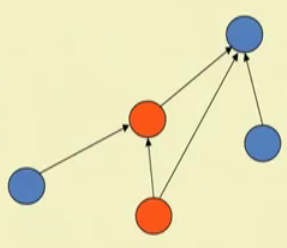
So, we had kind of a 2 classes or more classes and we want to separate them out by drawing a class bounded and one of the way, we saw was to use the support vector machine a linear discriminant which is hiding the highest margin. So, what we will do in our next three lectures is to use another paradigm where we tackle the same problem of classification of putting an object into one of the k classes.

In fact, you can actually use this to a more broader class of problems known as the prediction problems where it is not just a class levels that we can predict, but also if some real valued. So, for example, the temperature of a place tomorrow some real value not class that we can also do with this paradigm I will explain how to do that. So, this new paradigm we are talking of is false under a general umbrella of what is called a artificial neural network.

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### Neural networks

- Networks of processing units (neurons) with connections (synapses) between them
- Large number of neurons:  $10^{10}$
- Large connectivity:  $10^5$
- Parallel processing
- Distributed computation/memory
- Robust to noise, failures



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The main reason for that is that it came from inspiration from the biological neurons. So, it was one of the popular artificial intelligence algorithm in very early in computer science in that 50s and 1950s-1960s is become popular. So, the motivation was you can perform a complex prediction task by connecting together a number of simple units simple computer processing simple units known as neurons with connections between them known as synapses.

And this was kind of considered to be large scale parallel processing you thought of units come together simple units come together parallel you do it for the task and in a distributed manner solve a problem and it had some nice properties like it is robust. It was low was to both noise and failures and that a whole group of algorithms came to be known as neural networks. So, as I have said that it is kind of a mimic of the natural neuro.

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## Connectionism




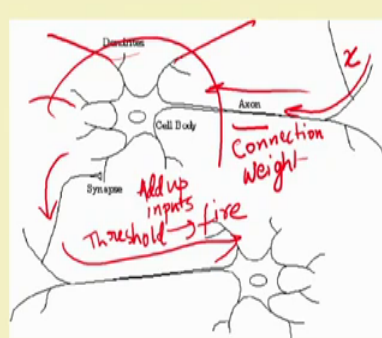
- Alternative to *symbolism*
- Humans and evidence of connectionism/parallelism:
  - Physical structure of brain:
    - Neuron switching time:  $10^{-3}$  second
  - Complex, short-time computations:
    - Scene recognition time:  $10^{-1}$  second
    - 100 inference steps doesn't seem like enough  
→ much parallel computation
- Artificial Neural Networks (ANNs)
  - Many neuron-like threshold switching units
  - Many weighted interconnections among units
  - Highly parallel, distributed process
  - Emphasis on tuning weights automatically (search in weight space)



The biological neuron develop we which has lot of connectionism, it can do very complex tasks like face recognition audio recognition we will sort of try to replicate it in a computer model by I will explain by something called a simple you neuron unit and you can sort of tune the connection weights so that we can perform a desired task.

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## Biological neuron



So, let me to motivate come to the structure of a basic biological neuron. So, it has a structure like this. So, it has 2 parts axons and dendrites and these are the neural cells. So, what happens is that as a input signal a stimulus come say a from the I am light; cells

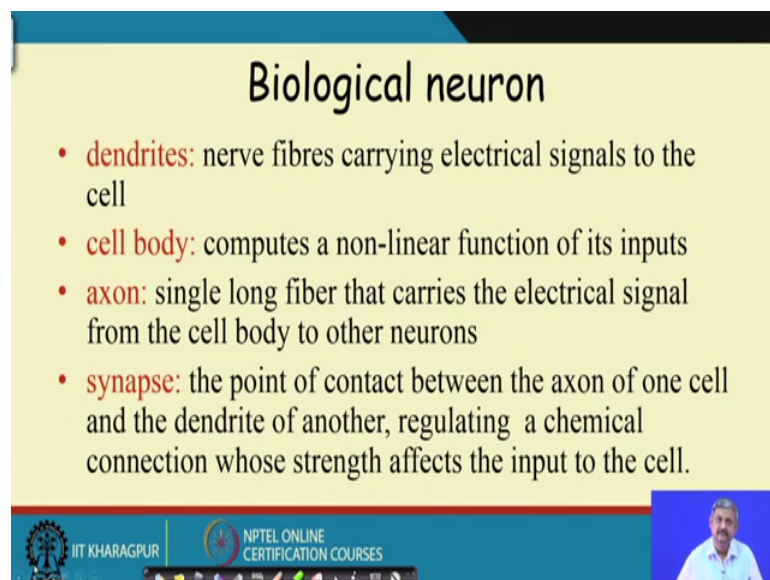
some visual stimulus comes it travels through this axons and where it gets inhibited or enhanced by some factor. So, here is the stimulus let me call it as input and this is the connection and its connection as a weight it increases or decreases  $x$ .

And then what happens is that this cell body it receives a lot of such connection it does 2 operation it adds them up of add up inputs aggregates the inputs. So, it is a multiple such neurons connecting to it. It will add up all these things and then it will apply some kind of threshold; that means, if it exceeds certain value it will fire. So, it will have a threshold and if the sum of the inputs exceed that it will fire.

What is meant by fire; that means, it will send another signal to the next level of neuron which will again travel like this? So, for example, our eye say we see some stimulus or I and some signal goes to some neuron which processes, it may be from lot of other neurons sends it to the next neuron in the brain which sends to other neuron in the way and finally, some task is say we recognize, it as a person as a face of the person that happens ok.

So, this is kind of there; there are much more complicity in this I am only giving a simplified view it is much more complex, but this is the broad picture.

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**Biological neuron**

- **dendrites:** nerve fibres carrying electrical signals to the cell
- **cell body:** computes a non-linear function of its inputs
- **axon:** single long fiber that carries the electrical signal from the cell body to other neurons
- **synapse:** the point of contact between the axon of one cell and the dendrite of another, regulating a chemical connection whose strength affects the input to the cell.

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So, as I have said these are dendrites cell body axons and synapses where they connect to each other. So, they carry electrical signals in a non-linear way and affect the next level.

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**Biological neuron**

- A variety of different neurons exist (motor neuron, on-center off-surround visual cells...), with different branching structures
- The connections of the network and the strengths of the individual synapses establish the function of the network.

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So, this is this nature of the connection and the strength of the individual synapse which I call as weight which decide finally, what action it will take ok.

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**When to consider ANNs**

- Input is
  - high-dimensional
  - discrete or real-valued
    - e.g., raw sensor inputs
  - noisy
- Long training times
- Form of target function is unknown
- Human readability is unimportant
- Especially good for complex recognition problems
  - Speech recognition
  - Image classification
  - Financial prediction

Artificial Neural Network (ANN)  
- popular predictive data mining tool

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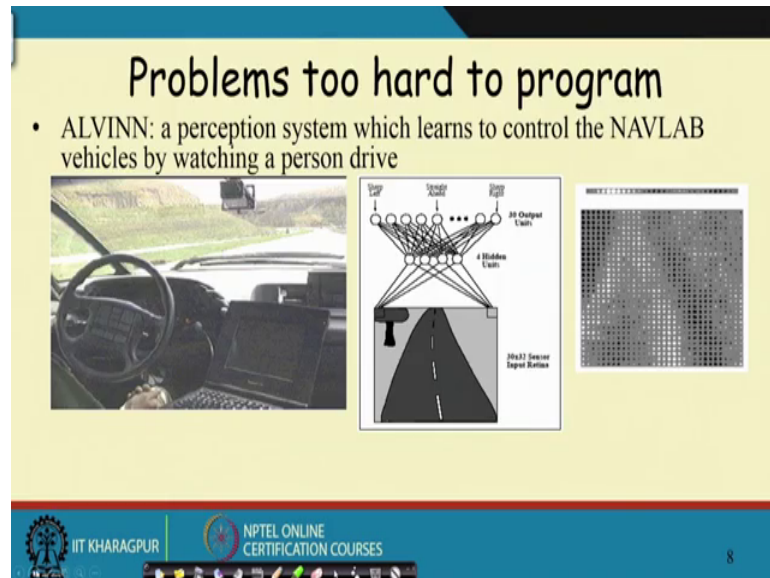
So, this model is found that it is a good thing to be meek. So, it can do well in lot of tasks where you have lot of high dimensional input for example, in so many visual inputs are coming. So, many pixel information are coming all type of input different type of complex functions they are this kind of model is powerful. So, we will henceforth not refer to the biological neuron, we will refer to something called a I will I will explain

what you say what we shall do relative what is the exact computer model network or ANN, it is a popular determining tool determining tool, right.

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### Problems too hard to program

- ALVINN: a perception system which learns to control the NAVLAB vehicles by watching a person drive

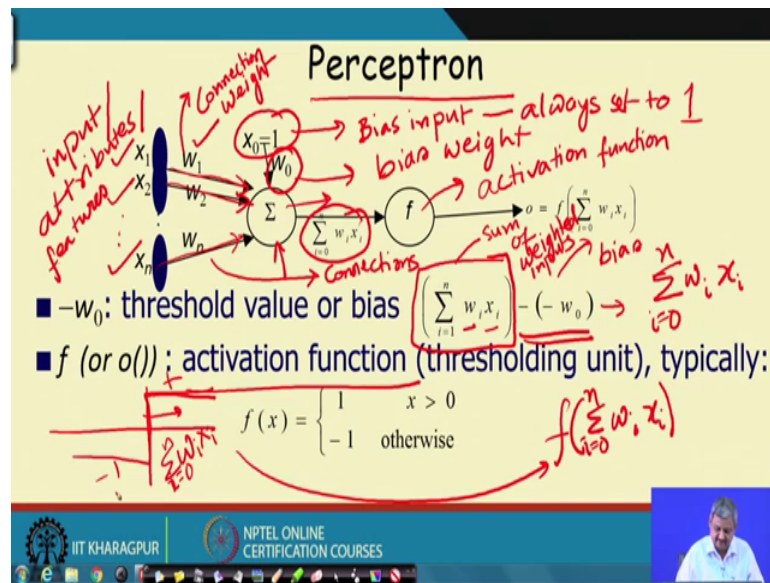


The slide contains three main visual elements: a photograph of a car's interior with a laptop on the dashboard, a diagram of a neural network with 10 input nodes, 4 hidden nodes, and 10 output nodes, and a grayscale image of a road scene. The slide footer contains the IIT KHARAGPUR and NPTEL ONLINE CERTIFICATION COURSES logos.

So, we will explain what it is; as I mentioned you can use it. In fact, it has been it has been particularly you should. So, this is a another sort of advice that only when you have a really complex problem because neural networks will usually require more computational time than other algorithms and that is why I am treating it towards the end of my this is the last classification algorithm that we will discuss.

You use it only in the problems which are the hardest most complex like driving a car and other things only there you use it.

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Given this now let us start with the simplest artificial neural network model which we call as a Perceptron; Perceptron; it kind of mimics the earlier biological neuron that we talked about. So, let us see what this is this is the entire structure of a single capacitor step by step let us see what it is it takes a number of inputs  $x_1, x_2, x_n$  as many inputs as you want which can be anything real valued usually this real valued real valued.

There are some models for symbolic values are taken, but usually it is real valued  $x_1 \times 2 \times n$  some input values. So, this input values may be length of a person, suppose, I am categorizing a person weight of a person or say credit cut for detection what is the income of that person. So, these are or we can also call it as attributes or these are also called features ok.

Then each of this input is multiplied by a weight of the connections each input is connected by this arrow to the main neuron main neuron each of these are connected these we call as connections and each connection has a weight which we call as connection right there is one kind of dummy input  $x_0$  which is always set to one which is always set to one which is called a bias and also similarly there is a weight  $w_0$  which is the bias weight.

Then let us see what this; what this threshold what this neuron does. So, what does neuron does; it is a sigma operation it just adds up this weighted inputs. So, it just computes this term weight into the input weight into the overall the inputs in and it. In

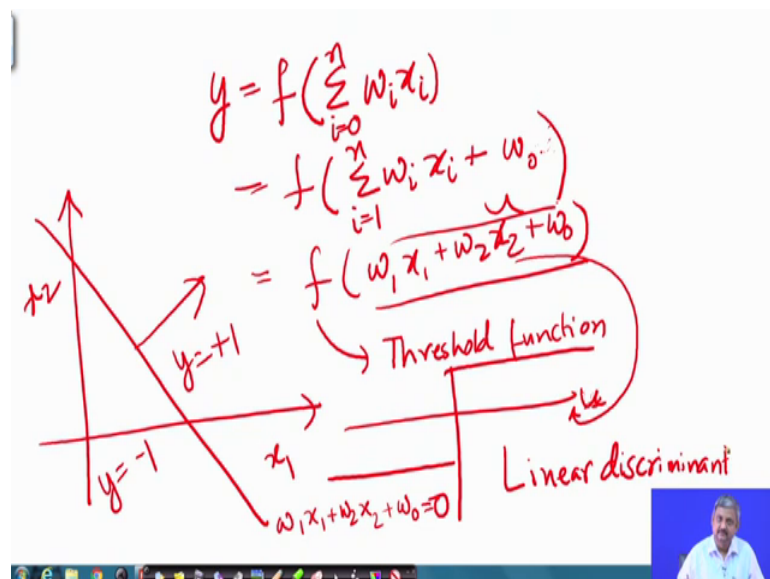
fact, actually you can write it down and it adds up the bias term bias weight  $w_0$ . So, actually you could have. So, this is the bias.

In fact, you could have also thought of it like this that in a summation  $\sum_{i=0}^n w_i x_i$  instead of  $\sum_{i=1}^n w_i x_i$  which includes  $w_0$  and  $x_0$  is always one took it up also written it like this. So, this is the output of the segregation unit this is the output of this. So, then there is another unit  $f$  or the activation function the input to this unit is the summed up input weighted sum of the weighted inputs including the bias ok.

And the output is some function of this summation  $\sum_{i=0}^n w_i x_i$  that is the sum function  $f$  something it is as if some function it applies on this summed up inputs weighted inputs. So, this activation function is very important it can take different forms here is one particular form. So, its value of the output of the application activation function is one if the input is greater than positive 0 minus one otherwise.

So, it looks like this if summation  $\sum_{i=0}^n w_i x_i$  if it is positive it gives plus one negative which gives minus 1. So, this particular form has a special significance; I will explain what the significance is the significance is like this.

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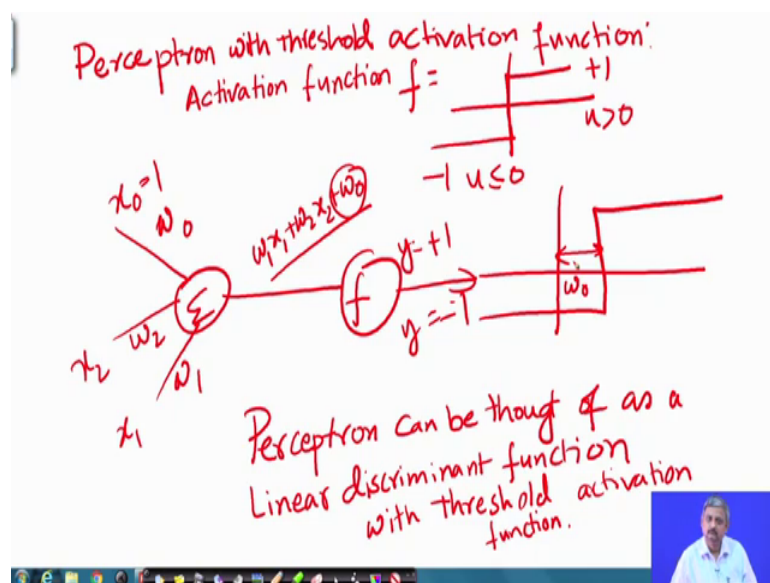
Let me call as the output as in fact, let me write it this way  $x_0$  is 1. So, into 1. In fact, I can address that like this. So, if there are 2 terms say 2 inputs I will have things like and  $y$  is sum. So, this  $f$  is a threshold function how does it look like if this quantity is



negative it is minus one positive plus one this quantity it looks at the  $x$  not  $x$  rather this looks at some kind of  $I$  some input let me call it as  $u$ . So, this quantity if I call as  $u$ ; so, this  $u$  is on the  $x$  axis and it thresholds it.

Now, this is a geometrically if I look it is a familiar form. So, greater than 0 is plus 1. So, if this equation of this line is 0. So, all this here we will have  $y$  equal to plus 1 and all this here equal to  $y$  equal to minus 1. So, this thresholded activation function is nothing, but a linear discriminant.

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So, let me again write down this. So, we remember it  $f$  take this form and you have  $I$  am expanding for 2 input features you can extend it to multiple features also. So, this is not this is this on this  $I$  apply  $f$  which gives either plus 1  $y$  equal to plus 1 or  $y$  equal to minus one depending on the sides sign of this quantity greater than 0 or less than 0 this function.

So, Perceptron can be thought of as a linear discriminant function with threshold activation function. In fact, there is a slightly different way of looking at it instead of having  $w$  naught as a separate term you can also have it like this a shifted threshold shifted threshold where this is  $w$  naught your bias term bias effect this amount of shift all right.

But in general in general you can have you can have other forms of activation function.

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### Decision surface of a perceptron

- Decision surface is a hyperplane given by  $\sum_{i=0}^n w_i x_i = 0$
- 2D case: the decision surface is a line
- Represents many useful functions: for example,  $x_1 \wedge x_2$ ?
- $x_1 \vee x_2$ ?
- $x_1 \text{ XOR } x_2$ ?
- Generalization to higher dimensions
  - Hyperplanes as decision surfaces

Not linearly separable!

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So, this is what I have seen. In fact, this particular way let me explain you this particular way of writing.

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### Perceptron as a linear discriminant

Perceptron as a logic gate

$x_1$	1	1	0	0
$x_2$	1	0	1	0
$y = x_1 \wedge x_2$	1	0	0	0

0/1

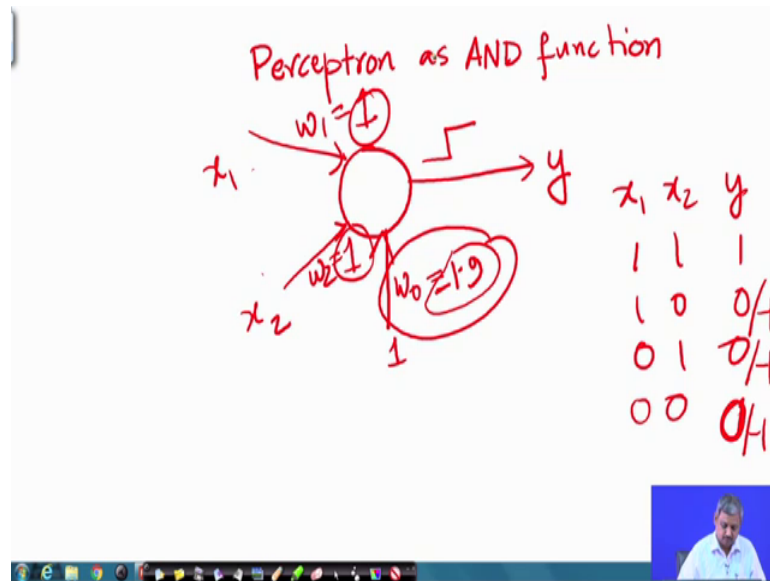
And it can be it was originally used to use Perceptron as a logic gate logic; logic gate, let us see how to do that suppose I have 2 inputs 2 weights and there is a bias term  $w_0$  and there is a threshold activation function.

So, what I want this final  $y$  as some logical function of this  $x_1 \times x_2$  say  $x_1$  and  $x_2$ . So, if we say that  $x_1 \times x_2$  takes binary values 0 or one values so; that means, when this is one

this is one output should be one all other cases output should be 0 is and gate. So, I can make this Perceptron act like an and gate by choosing  $w_1$   $w_2$  and  $w_0$  properly ok.

So, can you tell how can you tell a value when this will happen let us see let me draw again why.

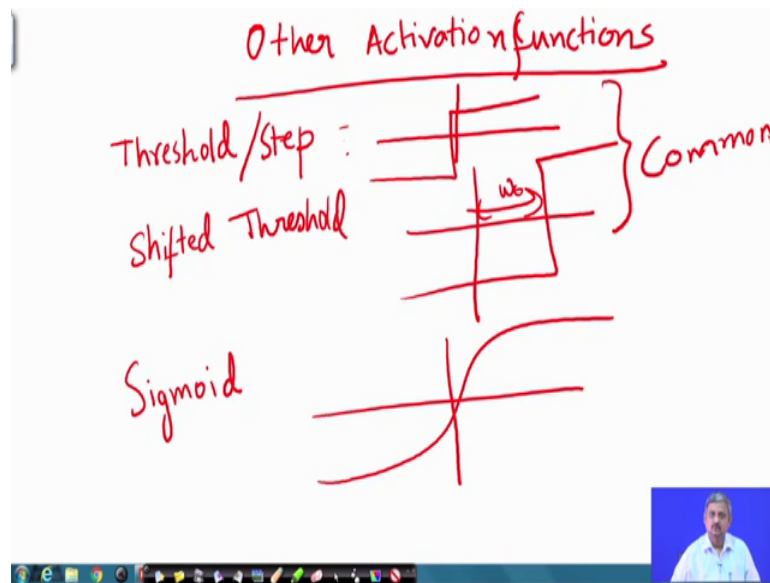
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So, what I want. So, let me choose a value of  $w_1$   $w_2$ . So, let us say; let us try this if  $w_1$  is 1  $w_2$  is 1. So, if this is say one point nine what happens when this is one this is one this is one when this is one this is 0; this is less than 1 sorry this is not 1.9; this is minus 1.9 less than 1 and so, the less than 0.

So, this will come to minus one side or say 0 side; this will become 0. So, let me actually let me. In fact, I can choose this at like this also by convention and I can do it. So, these values minus 1.911 makes it elegant you can realize other logical functions also.

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Threshold is this threshold or sometimes called step also is like this shifted threshold just like this it is like this approximation of that ok.

So, you can choose, but this is the most common. In fact, the original definition of Perceptron mainly something; so, I hope the overall architecture. So, to say the function is clear next class we will talk about how to tune the weights to perform a task.

Thank you and breaking our last ago.