

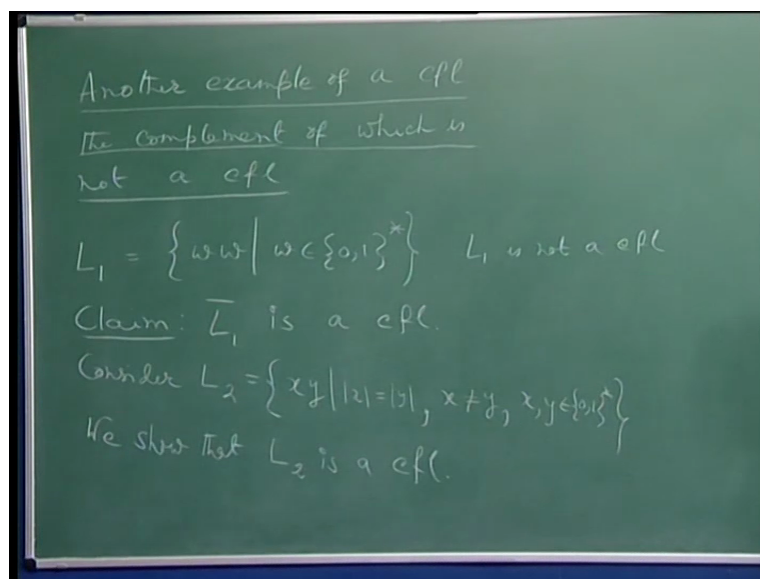
Theory of Computation
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Lecture 29
Another Example of a CFL whose Complement is not a CFL
Decision Problems for CFLS

We had proved that the class of context free languages, this class is not closed under complementation, right? And last time we did provide example of a language which was not context free. In fact that is the very first language we proved not to be context free. If you recall a^n, b^n, c^n . But we proved that the complement of that language is indeed a CFL.

So you know when we say that this class is not closed under complementation what it means is that in general it is not the case that if you take a context free language its complement is going to be a context free language, it maybe, it may not be. In some cases of course like for example you take a regular language which is of course also a context free language, its complement is also regular language therefore a context free language. So here is an example of a language whose you know the language itself and its complement both are context free.

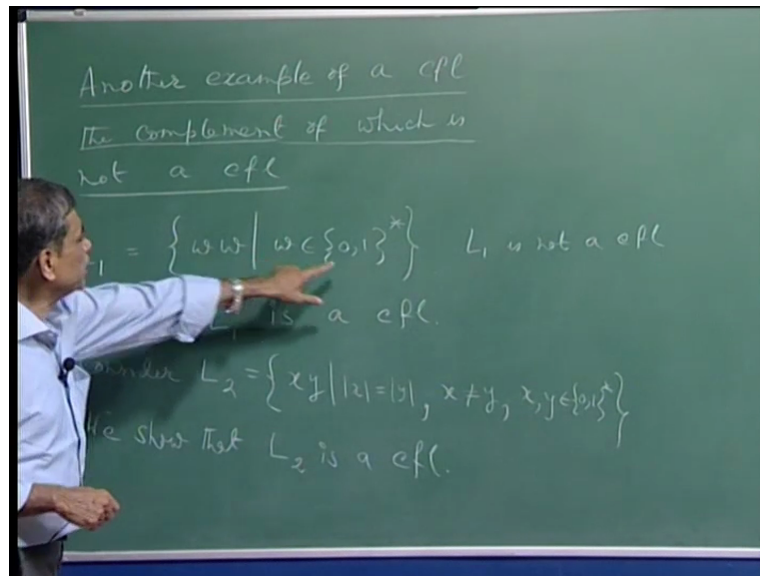
Here are couple of examples which is kind of interesting that on one side the maybe the language is context free, its complement is not context free, okay. And of course there will be languages each of which is neither context free nor you know its complement also context free. So that is also possible. So all these cases are possible.

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And the particular reason why we are giving this another example is because this is an interesting example of showing a kind of you know initially a certain language might appear not to be a context free but on some analysis it turns out to be context free. So the example today we are taking up as one such. Alright, this language L_1 which is ww where w is a binary string. This language L_1 is not a CFL.

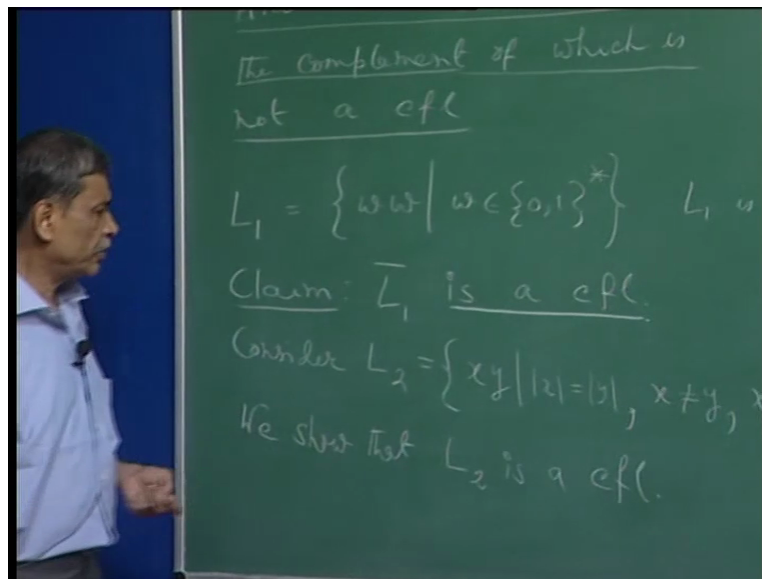
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Now just notice, what is this language? It is any string w repeated once more. So take any binary string w , concatenate that same string with itself, so you get ww . So a repetition of any binary string, this particular language is not a CFL. And we had argued sometime back that why this is not a CFL, right? In fact if you just take w to be $a^n b^n$, $a^n b^n$, right? So it's $a^n b^n$ repeated twice where n is greater than or equal to 1.

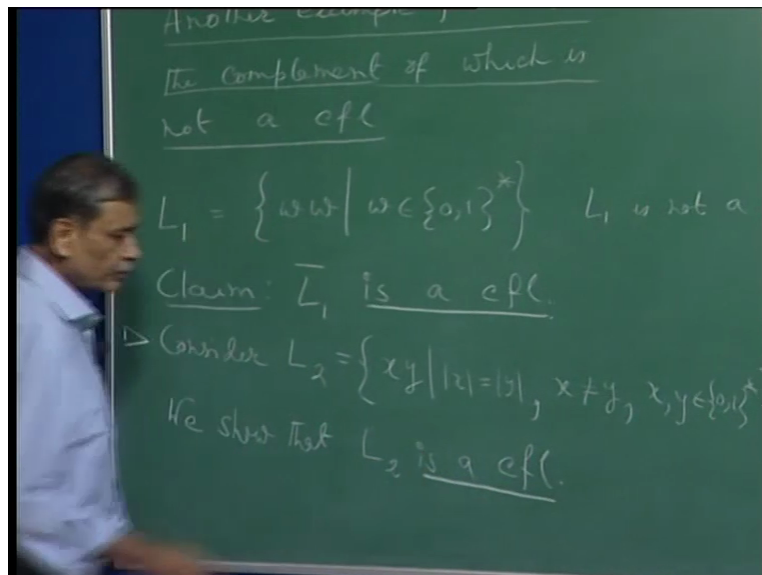
That string you know on pumping will be able to get a string which is not of the form ww . Although that string $a^n b^n a^n b^n$ was of this form. And in that we choose for a particular string for our use of pumping lemma that n is the pumping lemma constant for that language if it was a CFL, right? So this is something we have seen. And what we want to claim is that its complement, it is L_1 complement is a CFL. This is what we would like to show.

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And in particular what I would like to do today to begin with is that this particular language. What is this language? L_2 which is concatenation of two strings x and y , both are binary strings and the length of x is same as the length of y . So concatenation of two equal length strings which are not equal, x is not equal to y , this particular language is a CFL.

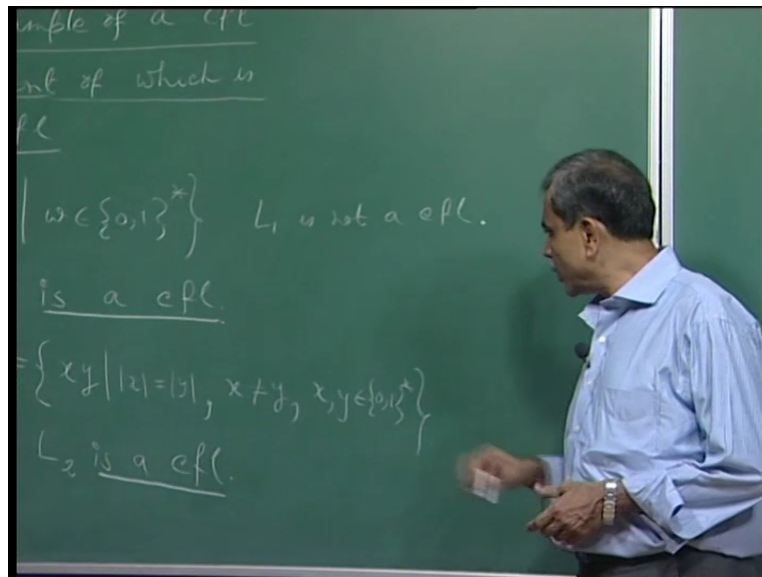
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And this is the hard part or relatively harder part that if you prove this then you should be able to prove that L_1 complement is also a CFL. I will leave that part as something you can do yourself. So once more what I am trying to say is that this particular language L_2 which is the concatenation of two equal length unequal strings, right? The language consisting of such strings that is a CFL.

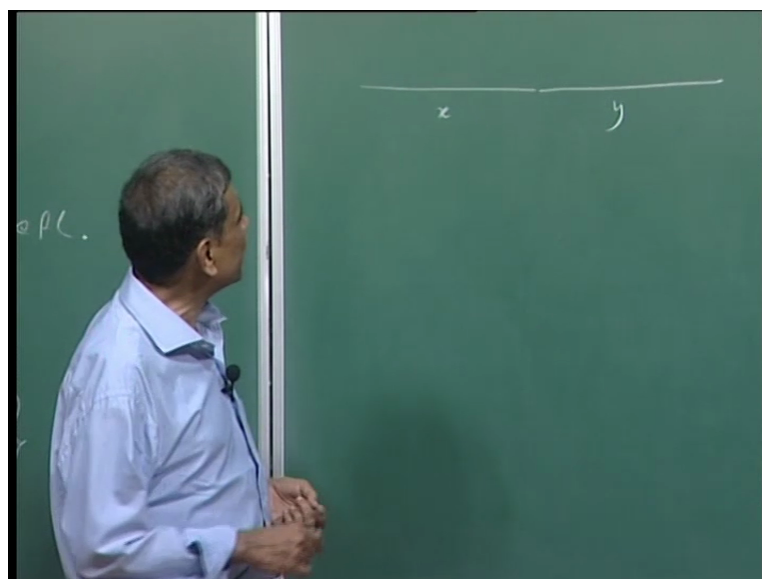
How do we go ahead and prove this to be a CFL? And this is where I think little bit of very simple analysis of this condition will help us. So what is it saying?

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So let us think of a string let us say this is x and this is y. Firstly it is saying that the lengths of these two strings are equal. As you can see I mean I am trying to analyze all these three conditions and so this is y. And the way we have drawn these two strings are of equal length for our analysis that we can see.

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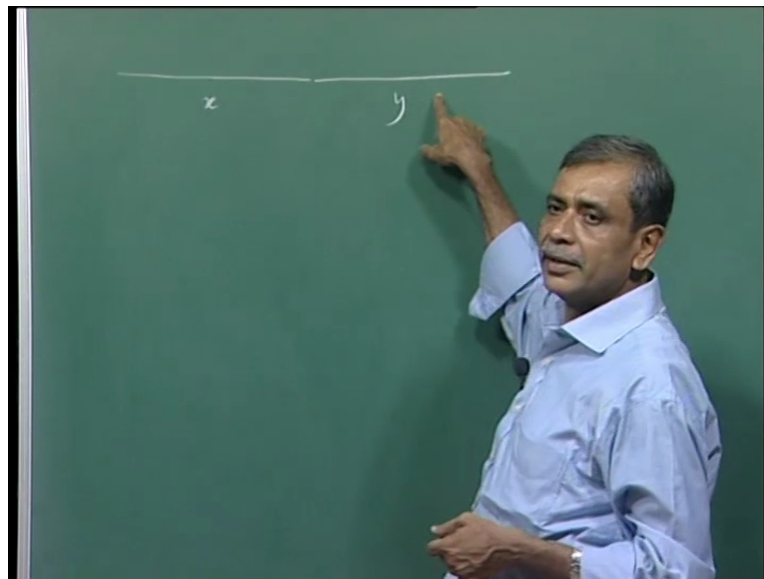


Now it says they are binary strings which is okay. So x and y both are over this alphabet 0 1. And now what does it mean to say that the string x and y they are not equal. Remember what

is our task? Our task is to provide a context free grammar G which will generate all strings of this kind. That is all strings $x y$ where x and y have equal lengths.

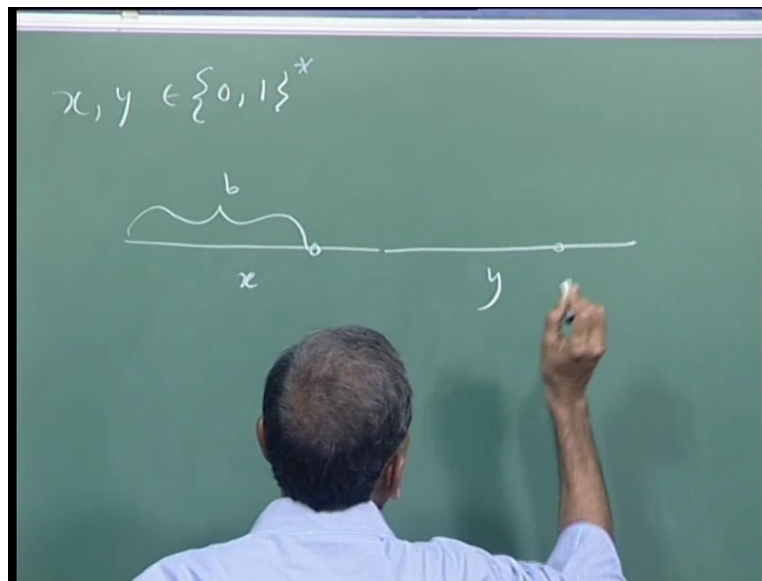
They are binary strings but x is not equal to y . How do we go ahead and fulfill this condition? What does it mean to say the string x is not equal to y ? that is the crucial thing. What it means is if you think about it I mean how do I convince you that this string and this string they are not equal?

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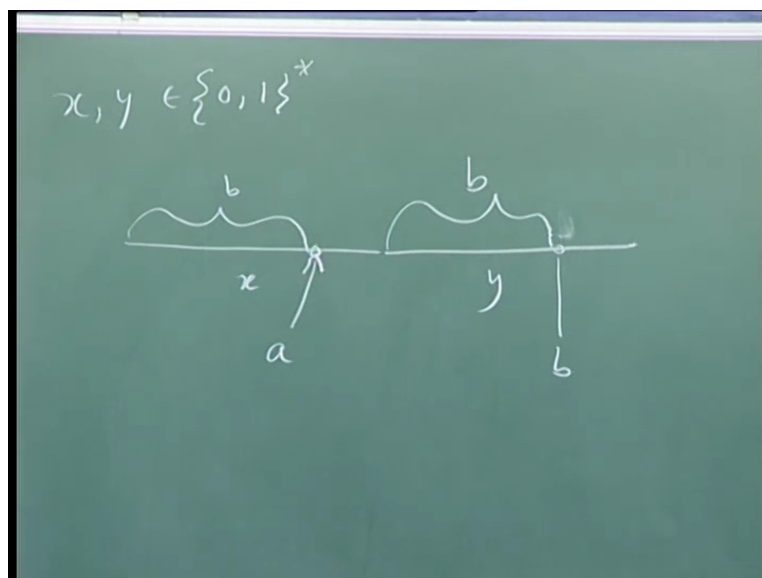
Supposing I have what is the simplest way of convincing you that two equal length strings are not identical. When I say equal that means identical. That means as a string they are not same. If we pause for a minute or even less than a minute what it would seem one way of convincing you, first of all we are assuming that these are two equal length strings, right? Now take some bit here which is in after b bits in this, this bit and the corresponding bit here, okay.

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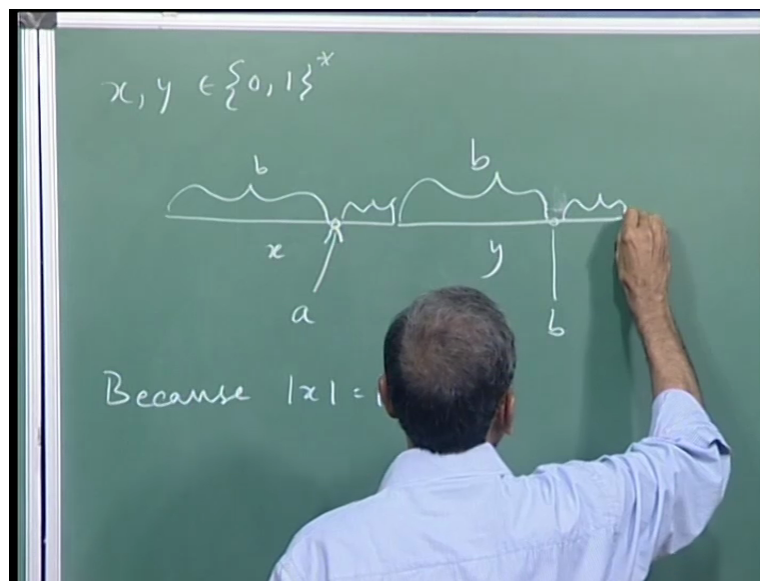
So what it means that the bit which we obtained in this string x after skipping b bits, right? B symbols from this you know starting from the left I move b positions and then the symbol that I get. And here again I do the same thing. This length is b , right? And let me say this symbol is a and this symbol is b . Of course a and b they are either 0 or 1.

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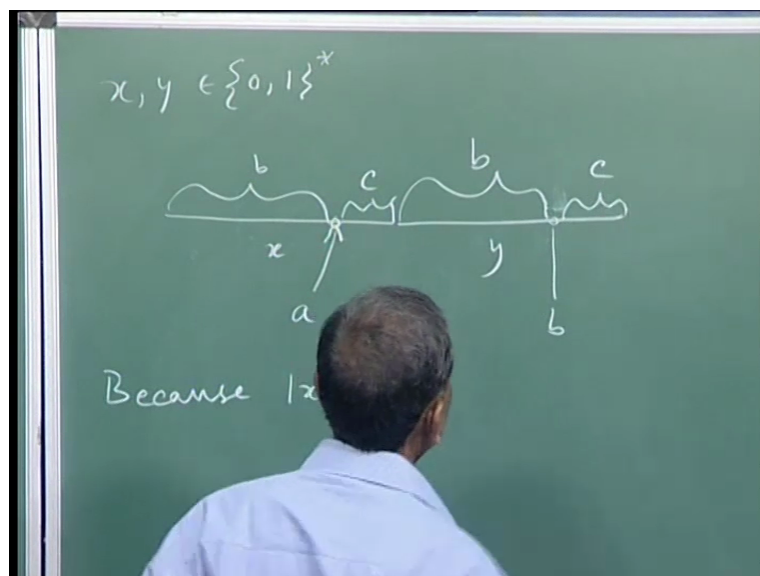
And because the two strings, so let me write it, this is the kind of analysis I am talking of. Because length of x is equal to length of y , right? Then what it means immediately is that the rest of the string here, its length is same as the length here, is not it?

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So to begin with the two strings are of equal length and considering the symbol which comes after b symbols from the left here and the b symbols from the left in the second string and whatever will be left in the first string that length is obviously equal to the length here. So this is c , okay.

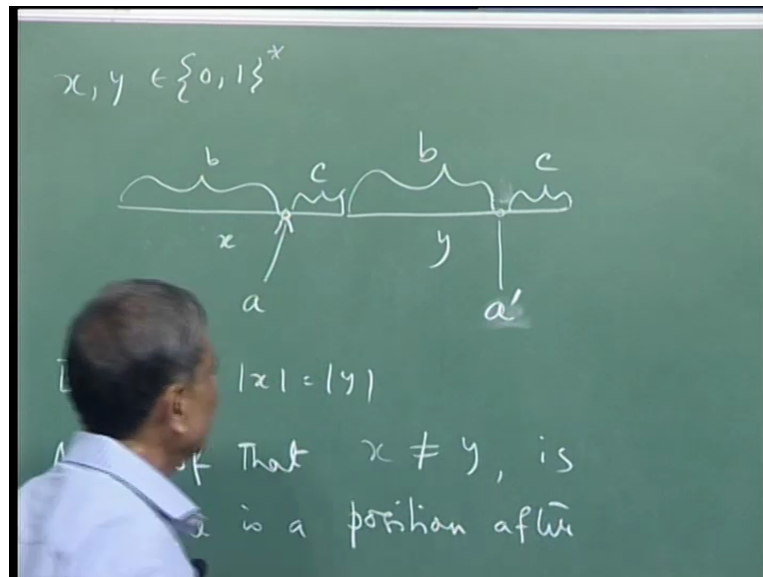
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So now I claim a proof that the string x is not equal to or not identical to string y is that there is a position after b bits in x such that the symbol there is different from the corresponding symbol in string y . This is again not difficult to see but all I am saying that your task of providing a proof that x is different from y you know reduces to finding out the position in

the string x which comes after you know b bits. Actually this b and this b are different. So let me call it this is a and this is a' , right?

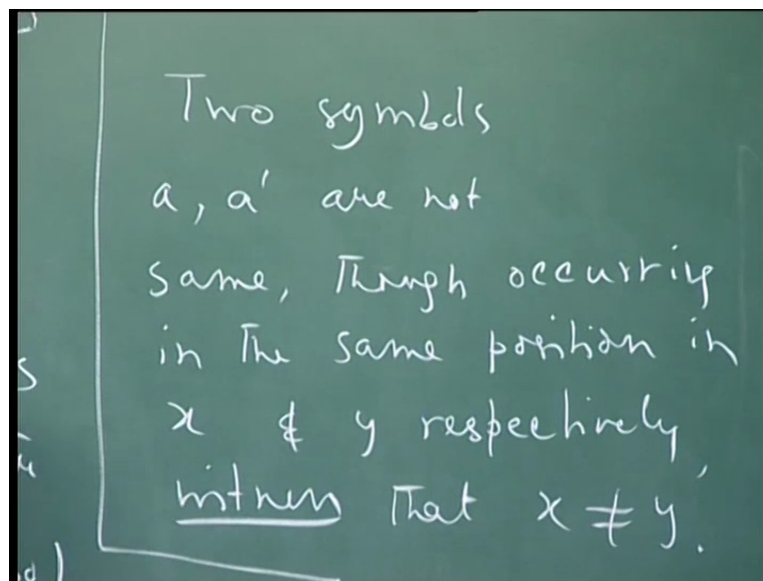
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So a and a' are two symbols and there the two symbols at a corresponding position. That means you know if it is the k th symbol from the left here, this is of x , a is the k th symbol in y and that is you are counting k from the left of y , alright.

Is this clear? I think it should be you know kind of obvious that if I managed to show or find a, a' such that the two symbols a, a' are not same though occurring, I am just saying the same thing in a different way, in the same position in x and y respectively. These two symbols witness that the string x is not identical to the string y , right?

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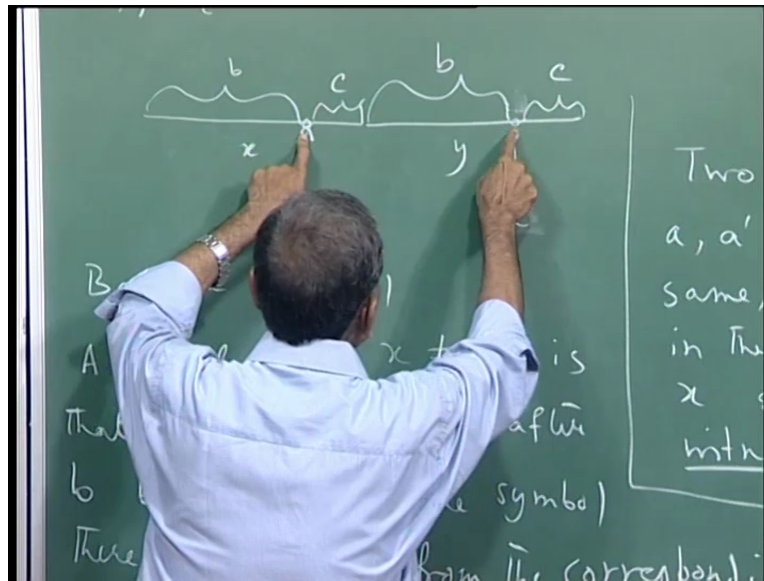


Two symbols
 a, a' are not
same, Though occurring
in the same position in
 x & y respectively,
within that $x \neq y$.

So this is about our analysis. And what then I need to come up with a grammar which will do two things simultaneously. One is that it will generate two equal length strings. That is easy, is not it? That if I ensure the grammar generates only strings of even length then clearly whatever it generates it can be seen as two strings concatenated and these two strings are of equal length. So that part is okay.

The harder part is that grammar should also ensure that you know there is some position b in the string x , you know this condition that I have written, that the symbol a and a' are different. And you know if you stare at the problem what you see is not immediately clear that I can indeed define such a context free grammar which will ensure that you know at least for one particular corresponding position here the two symbols are different.

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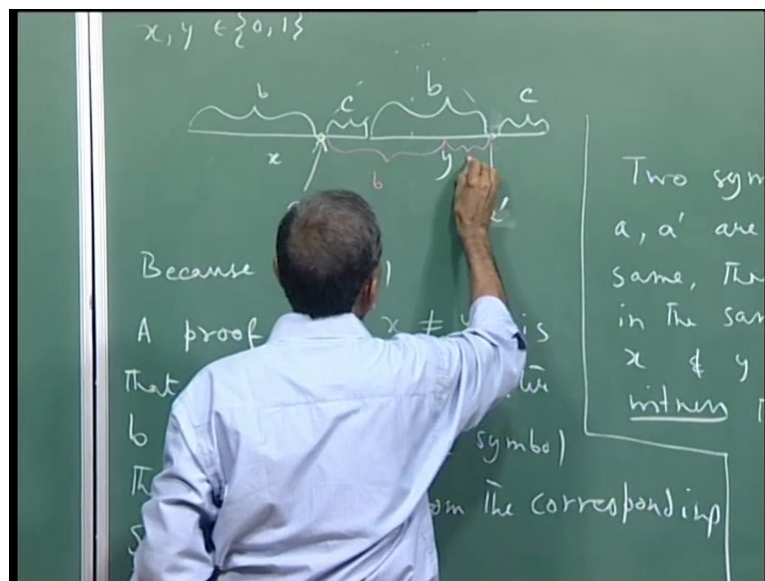


You see the point is this because I am trying to ensure something about these two symbols. So you can imagine that one way of doing that would have been you know generate something from here and you see that like as in the case of x reverse that the correspondences between these two can be taken care of provided I am generating pairs of symbols starting from the middle.

And somewhere I make sure that the pair that I generate at some point is different, in the sense the pair is not 0 0 or 1 1. The pair can be 0 1, 1 0. But then that is easy. However then how do I ensure that the other part here you know these length considerations? How do I ensure that after that we need to generate only c bits here, but on the left side we need to generate b bits here? So if you think about it that approach is not going to work.

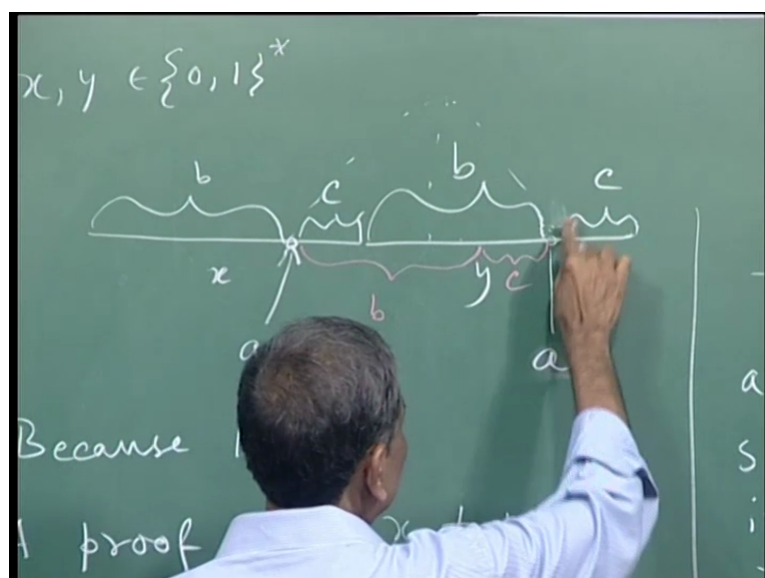
But you know this picture if I just do something slightly different immediately, the solution will stare in our face. See these are two strings. This is of length c, this is of length b, okay. Why do not I do one thing? Instead of the way I have written let me view this string a little differently. What we are going to do is instead of viewing this part of the string as first a string of length c and then followed by a string of length b, why not let me do this? First a string of length b and then a string of length c, right?

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We are just doing some accounting if you like differently. So all I am saying now consider this entire string to be what? That first some string of length b , then a string of length c plus b , then a string of length c . Now I am doing it equivalently as if I am saying that let me count the b part right from here rather than at the end that a length b , then this symbol a followed by a string again of length b followed by a string of length c then the symbol a prime, then this another string of length c , okay.

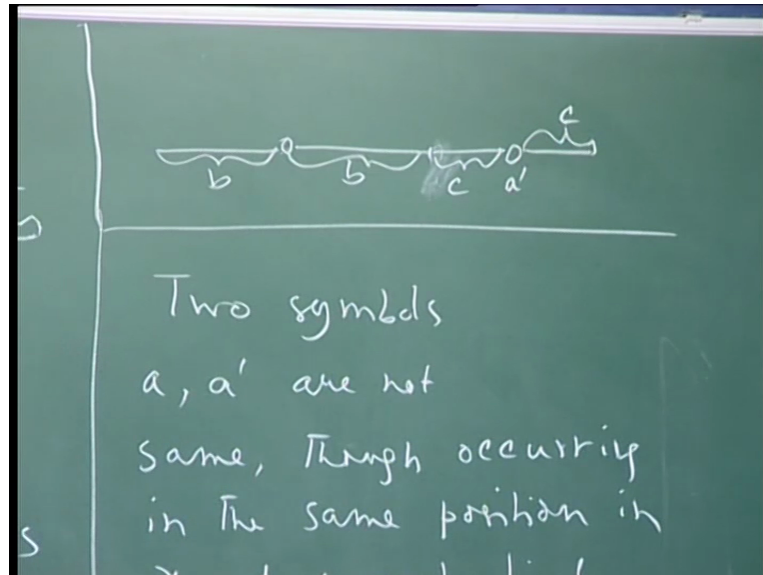
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So you will first of all agree that I have not changed anything in that string however I am just viewing that string a little bit differently. So let me rub this out, the old way of accounting, okay. Now the solution is coming out. See what it is saying is that what I have this entire string

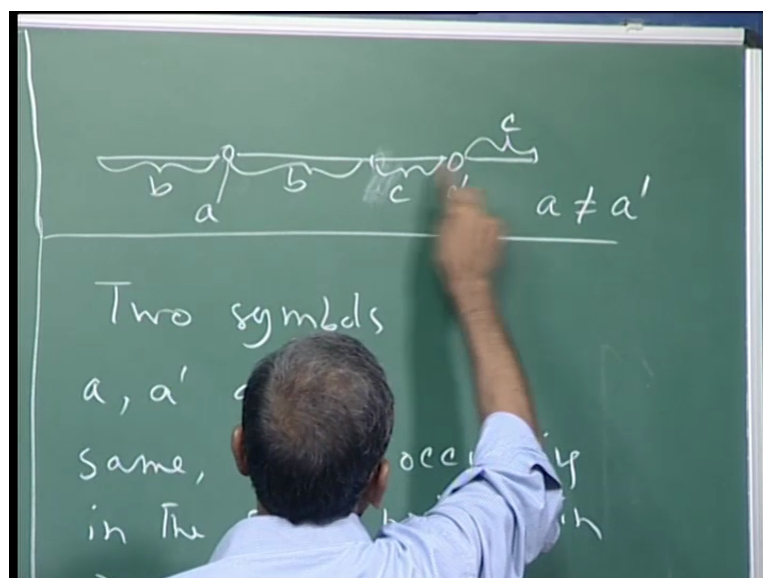
is a string like this. It is some symbol a flanked by two equal length strings b . I am (re) redrawing it. Then a string c of length c followed by the symbol a prime. Again a string of length c .

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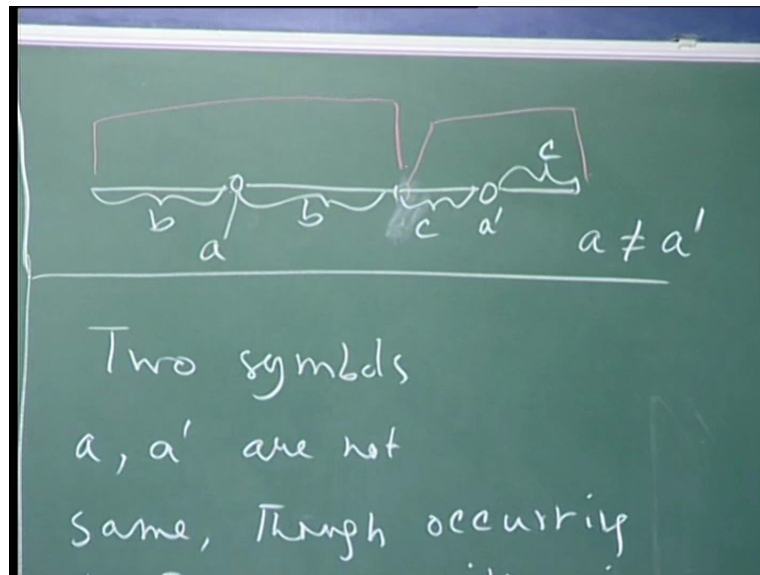
Now is not it this is the same thing I have just named some parts of the strings a little differently. It is the same string, I am viewing it differently. But what is the condition? That this symbol a is different from symbol a prime. So let me write that. Can you see now how this can be done quite easily? So essentially generate some string and odd string. So this is the string of length $2b + 1$. You know this is one symbol so $2b + 1$. This is a string of length $2c + 1$.

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So there are two odd length binary strings and every odd string has a unique center. So the center of this $2b + 1$ string, center of this string is this symbol and center of the rest of the string is this particular symbol a prime, right?

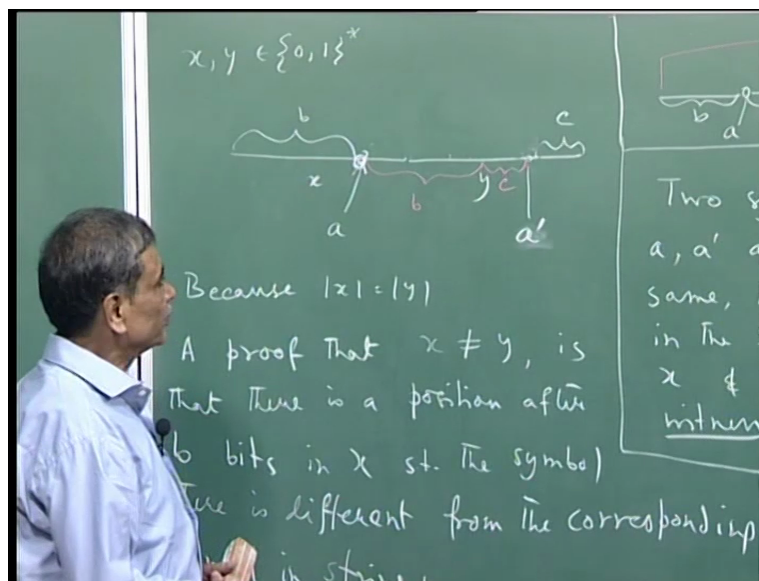
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What we are saying is that the two centers are different. This string so let me now summarize. What I am saying is such a string, what is such a string? A binary string which is composed of two strings of equal lengths but the two strings are not identical, can be seen equivalently as two strings of odd length. The centers of the two strings being different, alright. Now once we understand that then grammar for that comes out very trivially.

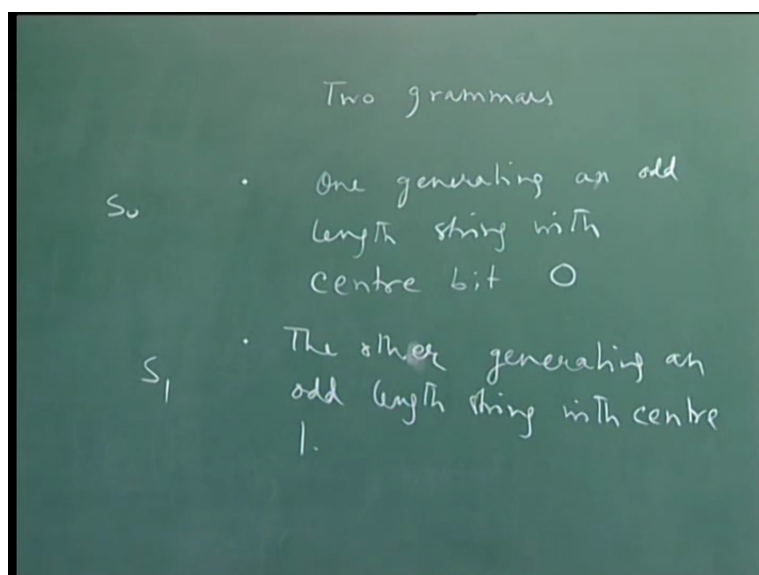
So first of all by the way is there any restriction about this lengths b 's and c 's? Do you see that lengths b 's and c 's are kind of independent? They have nothing to do with each other, is not it? Because if you take a large string then some bit position is at b here, the same bit position at b in the next string and whatever is left is c .

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So you know b and c so far as in general the set of all these strings are concerned they are quite independent. And now let us try to give a context free grammar which will generate this strings. Let me define two context free grammars. One which generates, let me write this two grammars, okay. One generating an odd length string with center bit 0. And the other generating an odd length string with center 1, okay. So let me say at the start symbol for this is S_0 and the start symbol for this is S_1 .

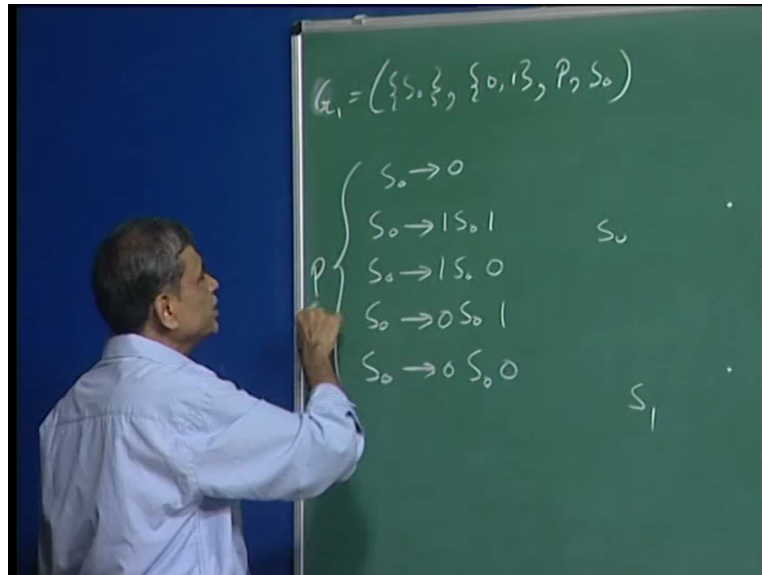
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So what are the productions of this first grammar? It is quite easy. S_0 can be 0 or S_0 can be 1 S_0 1, 1 S_0 0 0, 0 S_0 1, 0 S_0 0 0. So if you think about this grammar I mean I have given the

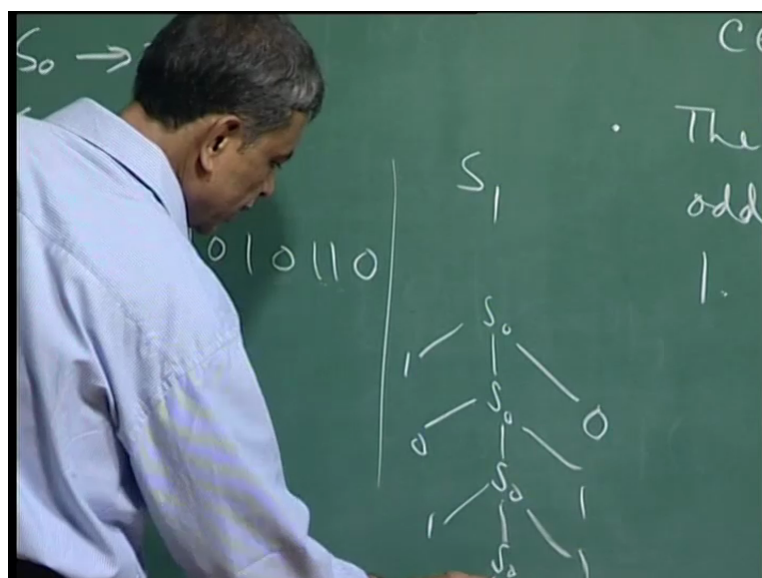
productions and it has only one nonterminal S_0 , okay. So the grammar is G_1 I said. G_1 I am defining it as $S_0, 0, 1, P$. And these are the productions and this I am calling it P .

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Now it is very simple to see first of all that it will generate only odd strings, right? Odd length strings and its center will be 0 because why? See you know think of let me just give an example. So let me say 1 0 1 0 1 1 0, this is an odd length string with center 0. Center symbol is 0. So that how are we generating in this? Now start with S_0 and 1, $S_0, 0$. That takes care of the two outermost thing. Then 0, 1, S_0 . So these two are gone. Then 1, 1, S_0 and finally 0.

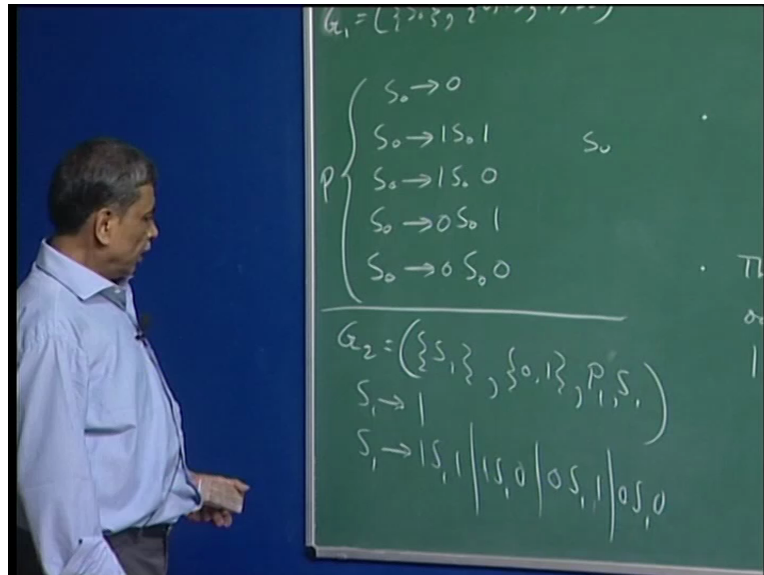
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So the final S_0 which is replaced that gives the center, right? And that is always 0. In the same way we can define another grammar. The grammar for this is going to be very similar,

obviously identical almost. $S_1, 0, 1, P_1$ let me say and S_1 . And S_1 is 1 and S_1 is, you know other thing it is similar, $S_1, 1, 1, S_1, 0, 0, S_1, 1, 0, S_1, 0$, okay.

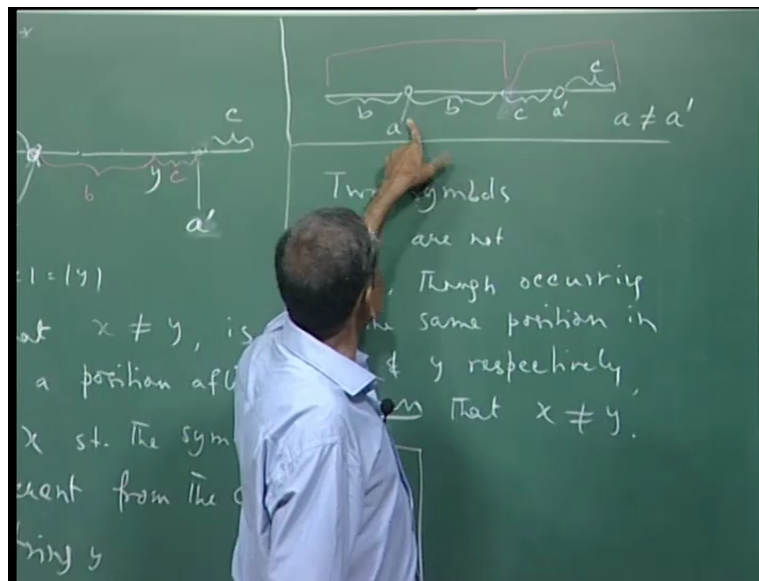
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So G_2 will generate odd length strings with center 1 for the same reason as we have given. And now imagine that I combine these two grammars to have one single grammar, right? So what I am going to do I have all these productions at the same place, okay right. And see, what is our goal? Our goal is to generate an odd length string with some center bit and then generate another odd length string whose center bit is different.

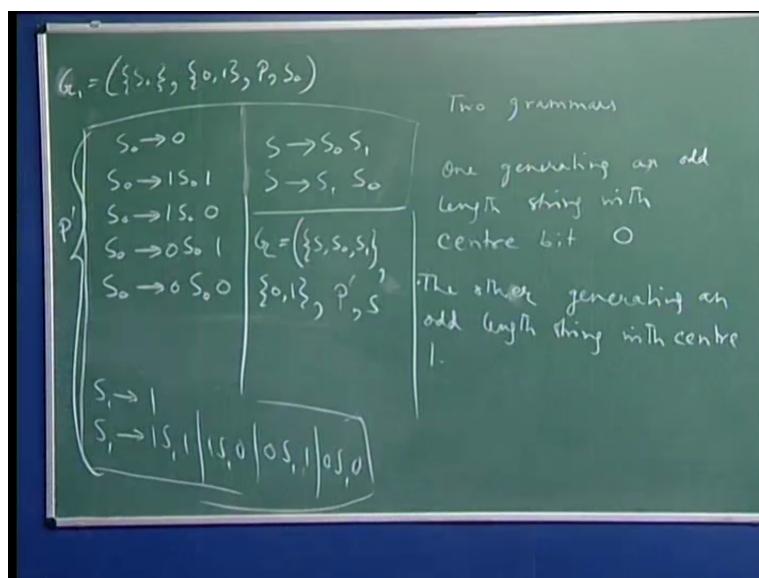
So do you see this is going to work that my new start symbol is S . S I will say either you first generate a string which can be derived from S_0 followed by an odd length string with center 1. So that will mean that somewhere this a is zero, this a prime is 1.

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Or it can be, right? And then my grammar therefore will now have three nonterminals. So the actual G that we derived is $S, S0, S1$. This is the set of nonterminals and followed by set of terminals is of course $0, 1$ and then I have this new set of productions P' which is all this followed by the start symbol S . And remember P' has this as well as all this. This is your P' , alright? And this is the grammar.

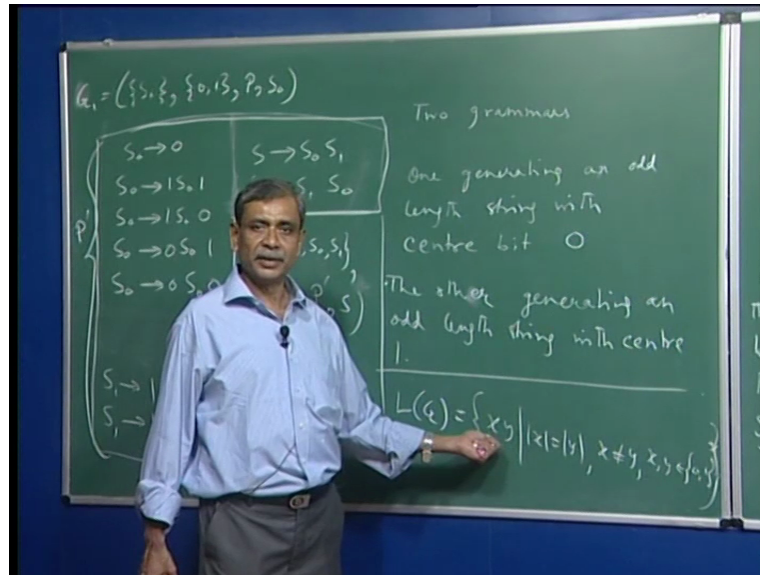
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Now I claim L_{Gis} , what the grammar L_2 that we wrote, that set of all strings $x y$ such that length of x is equal to length of y , right? x is not equal to y and $x y$ are both binary strings. Language generated by this grammar is indeed that language that we had earlier called L_2 and by analysis or analysis and our way of viewing it we got fairly simple grammar actually,

is not it, to generate this language which is concatenation of two equal length strings which are different.

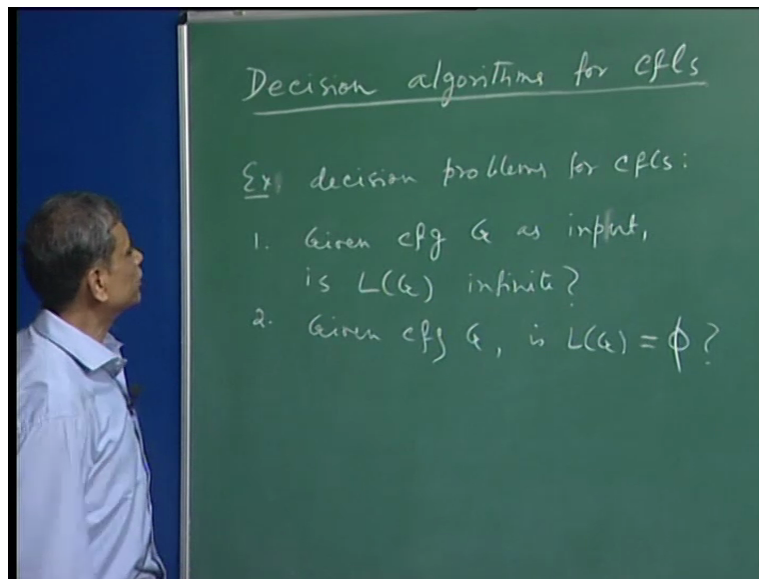
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And since I could generate this language using a context free grammar this language is a context free language. So now we will consider another sub topic of context free languages is about their decision algorithms. Now what is a decision algorithm? A decision algorithm is an algorithm which solves a decision problem and in turn what is a decision problem? A decision problem is a problem which will have yes no answer.

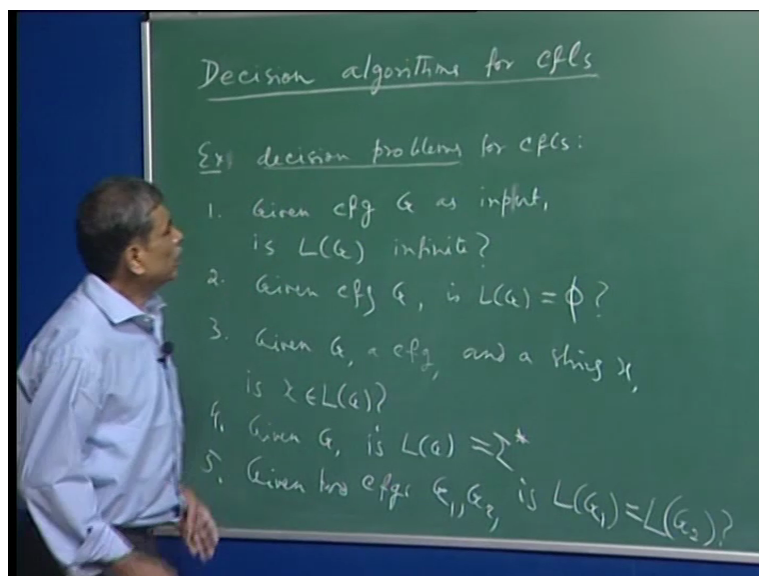
You need to decide given the input you need to decide yes or no. For example in case of context free grammars that your input is usually you will be grammar or a pair of grammars or a grammar and a string. So example decision problems for CFLS. So let us say one is given CFG G as input is the language generated by G infinite. So if you say yes that means L G is infinite. If you say no, L G is finite. Similarly given CFG G is L G empty, right?

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So this is another decision problem. There can be more. Given G , a CFG and a string x is x in the language generated by the grammar G . And of course let me take another or two others. Given G is $L(G)$ equal to Σ^* where the grammar G , the input alphabet is Σ . Another given two CFGS G_1, G_2 is $L(G_1)$ equal to $L(G_2)$.

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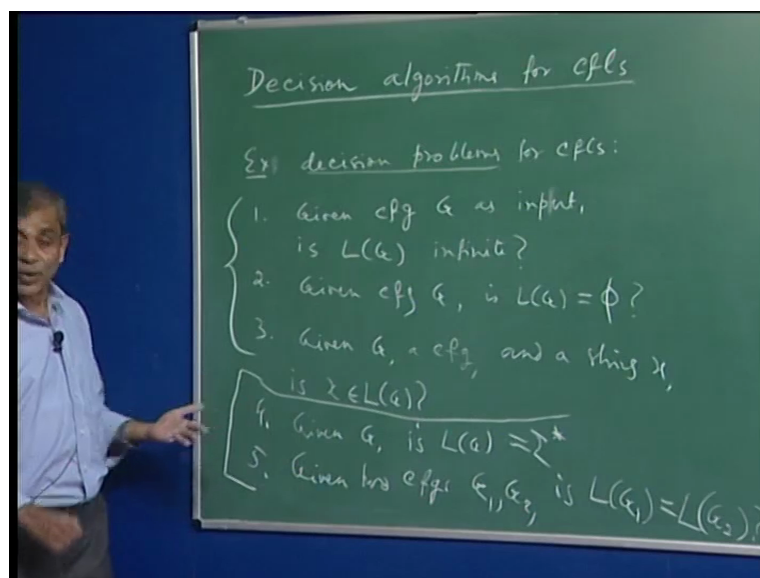


Now for a moment instead of CFG, think of a regular languages. In other words instead of context free languages of course we could have posed the same problems for the class of regular languages. So there for example something a problem like this will be given DFA M as input is the language accepted by M infinite. Again given a DFA M is the language accepted by M empty and so on.

And so for example last two would be that given two DFAS M_1, M_2 is the language accepted by M_1 same as the language accepted by M_2 . Now if you go back and remember what we did for regular languages, for all these decision problems for each of them we could give an algorithm.

So in fact almost everything that we could think of as decision problem for regular languages we could give an algorithm to solve that decision problem. In case of this class, context free languages the situation is very different. In fact we will indeed be able to show or give algorithms for these decision problems and for these last two one would be able to prove later on.

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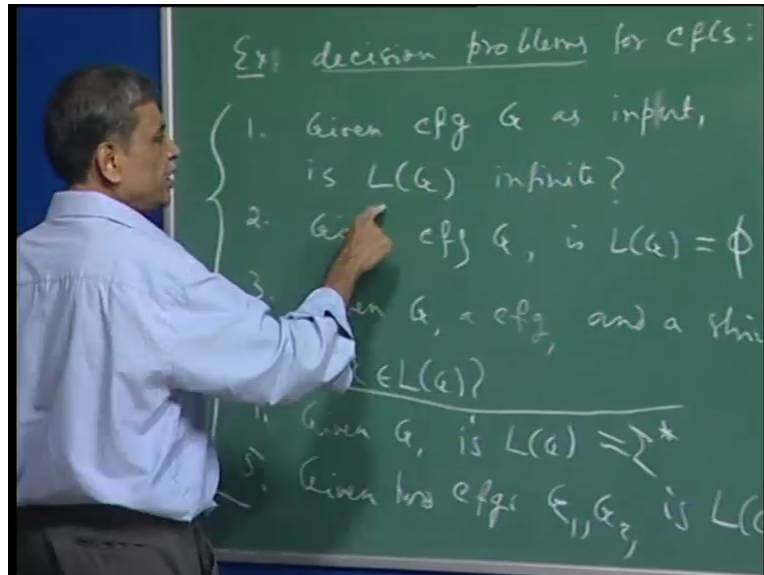


If you do a little more of this course then there are no algorithms to solve these decision problems. So you see what I am trying to say is whereas I will be able to provide an algorithm to solve let us say any one of these first three decision problems when it concerns context free languages. For the other two, for example here what you are (diff) asking a question is it seems very innocuous that here is this grammar which generate strings over an alphabet Σ , does it generate every string of the alphabet Σ ?

And interestingly there is no algorithm. No algorithm at all for solving this decision problem. Similarly giving two context free grammars, do both of them generate the same language? Again there is no algorithm to decide this question. And such decision problems are called undecidable problems which when we do during machine will be able to go deeper into the class of undecidable problems.

So right now let us provide the positive results. That is all we can do. Let me provide algorithms for 1 2 and 3. So the first problem is that given a grammar CFG G is $L(G)$ infinite.

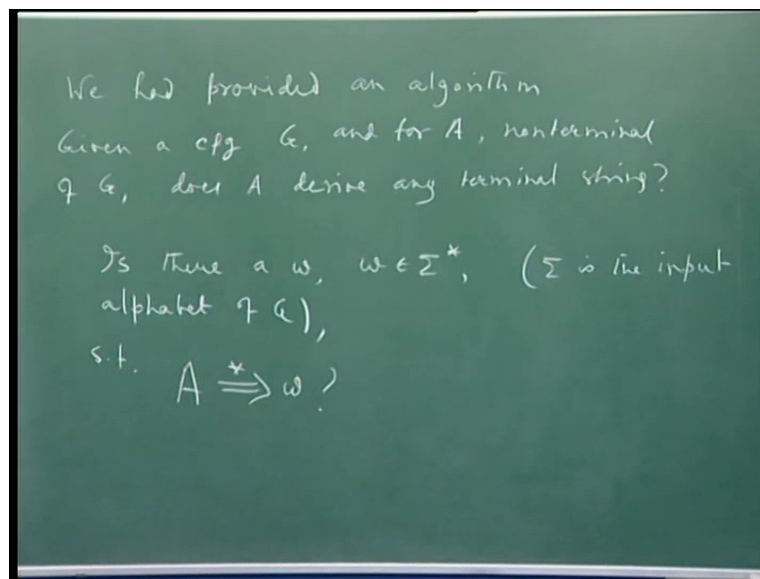
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Actually the simpler thing let me start with which is the second problem given a CFG G is $L(G)$ empty. Now one algorithm follows the proof of that proof that we had seen of pumping lemma for both 1 and 2. But let me give you a more direct algorithm for G which actually we have done. So you recall we had provided an algorithm for the following problem that given a CFG G and for A which is a nonterminal of G , does A derive any terminal string?

And remember that this is one way of supposing in other words actually I should have said we can write this or we can symbolize this way that is there a w , w is an element of Σ^* , Σ is the input alphabet of G . So is there a w , w is in Σ^* such that this nonterminal A derives the string w , right?

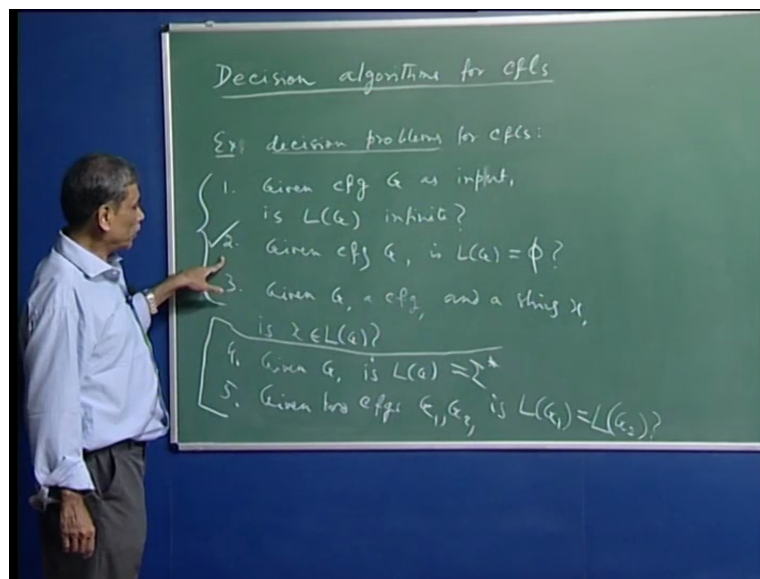
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If you go back we will be able to remember this algorithm if you do not remember right away. The idea was that we kind of iteratively figure out all those nonterminals which generate terminal strings and at some point of time we will be able to discover all those nonterminals which generate terminal strings and then if this nonterminal A happens to be in that set of nonterminals which generate terminal strings then I can say that this A does derive a terminal string. That was the idea.

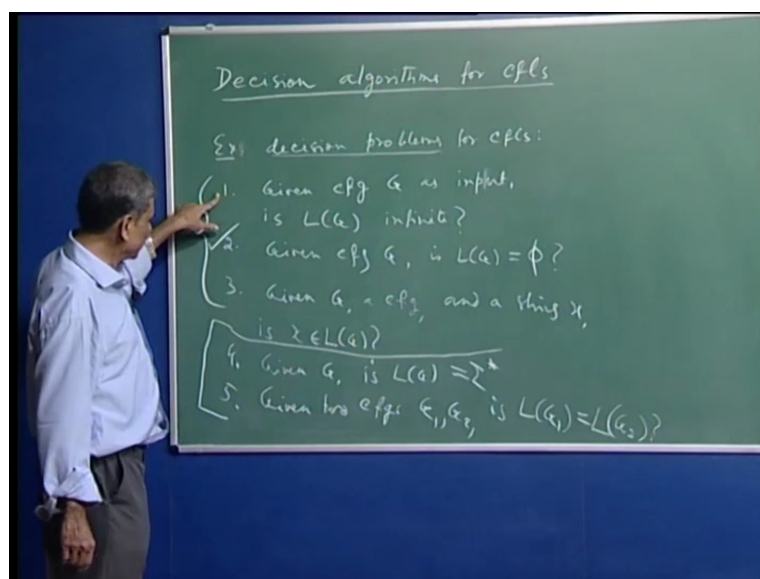
Now you see for a grammar G to be empty that means what? S does not derive any terminal string at all, right? So you know I can just run through the same algorithm for the input grammar G and if I find that the start symbol S does not derive any terminal string then clearly the grammar generates the empty language. So that gives us the algorithm to solve this decision problem.

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The other two we will take up in the next lecture and this one also will be quite simple. In fact we have done most of the work for this.

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This is a very interesting algorithm which we will provide. So in the next class we will continue with this topic decision algorithms for CFLS. In particular we will provide decision algorithms for problems 1 and 3.