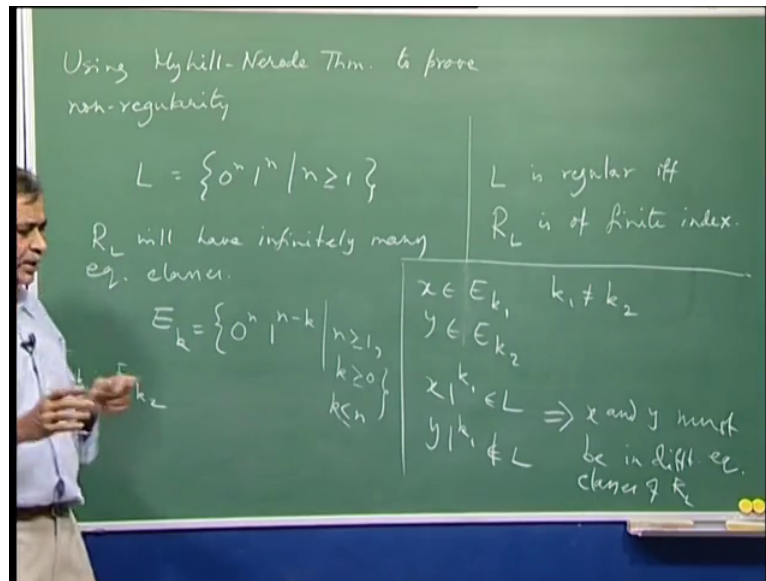


**Theory of Computation.**  
**Professor Somenath Biswas.**  
**Department of Computer Science & Engineering.**  
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**Lecture-18.**  
**Application of Myhill-Nerode Theorem.**  
**DFA minimisation.**

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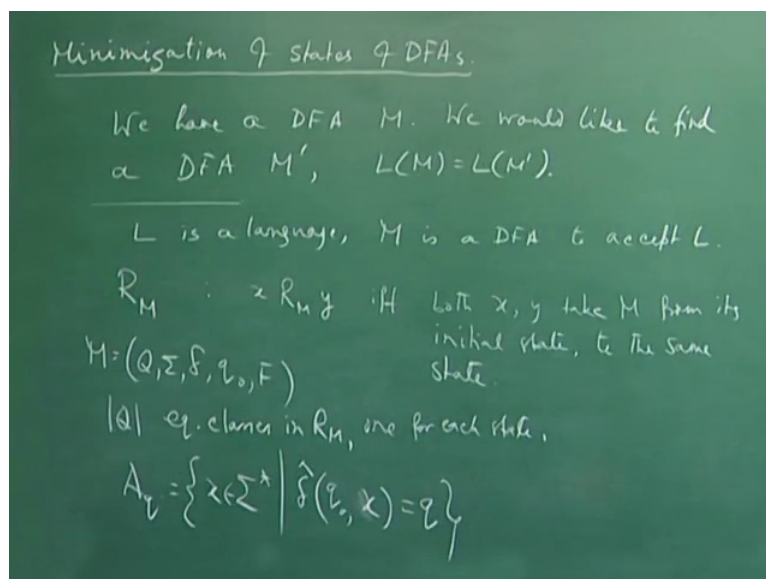
We can use myhill nerode theorem to prove that some languages not regular. So far we have used the pumping lemma, either the usual one or the generalised one to prove some language  $L$  to be nonregular. But now that we know myhill nerode here, this gives us another method to prove a language not regular. For example consider this language  $0^n 1^n$ , we know that this language is not regular, we prove its non-regularity by the pumping lemma. Now the way we use myhill nerode theorem to prove non-regularity is this. Recall we have one thing that myhill nerode theorem says is that  $L$  is regular if and only if  $R_L$  is of finite index.

In other words the equivalence relation  $R_L$  for a language  $L$ , if you consider that, then if the number of equivalence classes is infinite, that the language is not regular and if the language, number of equivalence classes is finite, then the language is regular. In this case it is fairly easy to show that  $R_L$  for this language will have infinitely many equivalence classes. Let us consider sets of strings like this  $E_k$  is  $0^n 1^{n-k}$ , and of course  $k$  is less than equal to  $n$ . Now take 2 strings from table 2 different  $E_k$ s. So let us say  $E_{k_1}$  and  $E_{k_2}$ . I claim that a string, so let us write it here, let us say  $x$  is in  $E_{k_1}$  and  $y$  is in  $E_{k_2}$  and  $k_1$  is different from  $k_2$ .

Consider this string  $x1^k$ , so remember what is  $x$ ,  $x$  will have some  $n$  number of zeros and some number of ones which is less than by  $k1$  from the number of zeros. And if you add this 1, you know  $k1$  once after  $x$ , then clearly this will have equal number of zeros and ones, therefore  $x1$  to the power  $k1$ , this string will be in the language. Whereas if you take  $y$  from  $e^{k2}$ , the deficiency, the number of ones it is less by is  $k2$  and  $k2$  is different from  $k1$ . So this will not be in the language. Right. So therefore from here we find that  $x$  and  $y$ , any string from  $e^{k1}$  and any string from  $e^{k2}$  must be in different equivalence classes of  $r_l$ .

Then it is not difficult to see now, since we can have infinitely many  $k$ s, this makes it will have infinitely many sets like this, such that if you take 2 different such sets and if you take 2 strings one from here, one from here, they cannot be the same equivalence class, they must be in different equivalence classes. And therefore number of equivalence classes of  $r_l$  for this language must be infinite. Therefore this proves that the language  $l$  is not regular. So this is a direct application of myhill nerode theorem to show a language to be not regular. Let us now consider this topic of minimisation of states of dfa.

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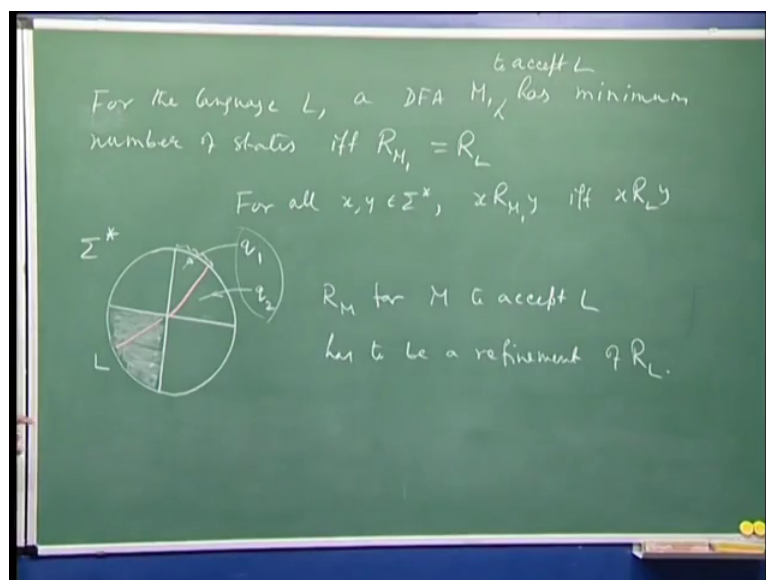


So what is the problem, we have a dfa  $m$ , we would like to find out, find the dfa  $m$  dash such that both  $m$  and  $m$  dash accept the same language and of all dfas accepting that language  $m$  dash has the minimum number of strings. Now the 1<sup>st</sup> thing we need to appreciate that even for this problem, myhill nerode theorem tells us a way of going about. Let us see how. So  $l$  is in let us say  $l$  is a language and  $m$  is a dfa to accept it. Right. Now we recall the definition of  $r_m$ , what was  $r_m$ , we said starting from this machine definition  $m$ , we said that 2 strings  $x$  and

y are related by this, if and only if both x and y take m from its initial state to the same state. Okay.

Now we can write it in or the symbols we are familiar with. Suppose m is  $q, \sigma, \delta, q_0$  and  $f$ , then how many equivalence classes  $R_m$  will have?  $R_m$  will have exactly so many equivalence classes and we remember that correspond into state  $q$ , this is small  $q$ , the equivalence class, let me, maybe i can call it as  $a_q$  is the set of all strings  $x$  in  $\Sigma^*$  such that  $\delta(q_0, x) = q$ , right. So what it means is  $\Sigma^*$  is partitioned into equivalence classes and each equivalence class corresponds to one of the states of machine  $m$ . Now what is the best machine for this language  $L$ ?

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Now it is not difficult to see, if we go back to myhill nerode theorem, any machine for the language  $L$ , a machine  $dfa$  let us say  $m_1$  has minimum number of states,  $dfa$   $m_1$  has minimum number of states, of course this  $dfa$  has to accept the language  $L$ , if and only if the equivalence relation corresponding to this machine  $m_1$  is exactly equivalence relation  $R_L$ . In other words what we are trying to say is this that  $x$  for all, all  $x, y$  in  $\Sigma^*$ ,  $x R_{m_1} y$ , this holds if and only if  $x R_L y$  holds. Why is so, because remember that any machine to accept  $L$  gives rise to of course an equivalence class  $R_m$  and what we have proved in myhill nerode theorem that that  $R_m$  is, what do we call, that it is, so let me get the picture. So let us say this is  $\Sigma^*$ , right and let say for, we are just taking an example,  $R_L$  is partitioned  $\Sigma^*$ , let us see in these many equivalence classes. And remember the language  $L$  has to be one of these all a number of, union of some of these equivalence classes.

So for the purpose of illustration, let us write, let us say that this particular equivalence class, the strings in this, they constitute the language  $L$ , right, this is my  $L$  and of course the other strings are not in the language  $L$ . Now if we provide any machine, any dfa will accept  $L$ , myhill nerode theorem says that the corresponding  $R_m$  for so let us say  $m$  to accept  $L$  has to be a refinement of  $R_L$ . That means what, if you go back to the definition of refinement of 2 equivalent relations, the  $R_m$  is an equivalence relation,  $R_L$  is another equivalence relation. And we said that  $R_m$  is a refinement of  $R_L$  if the equivalence classes of  $R_L$  are such that they are basically obtained by breaking one or more equivalence classes of  $R_m$ .

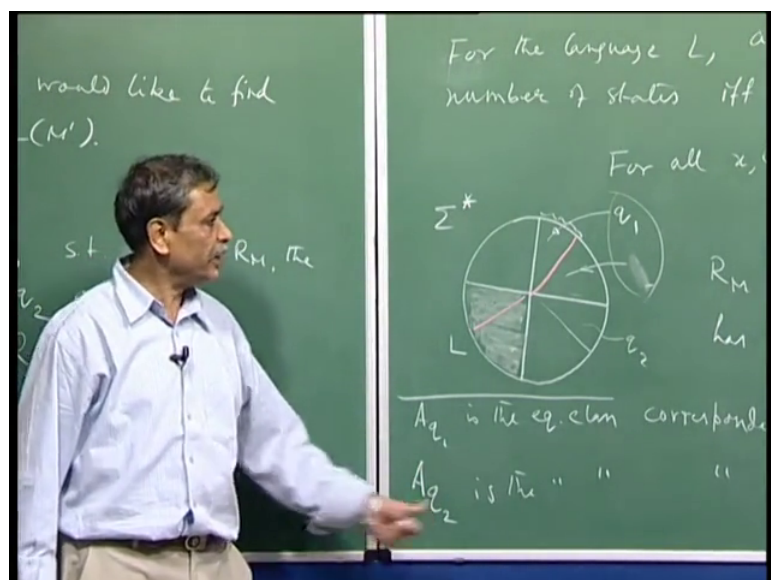
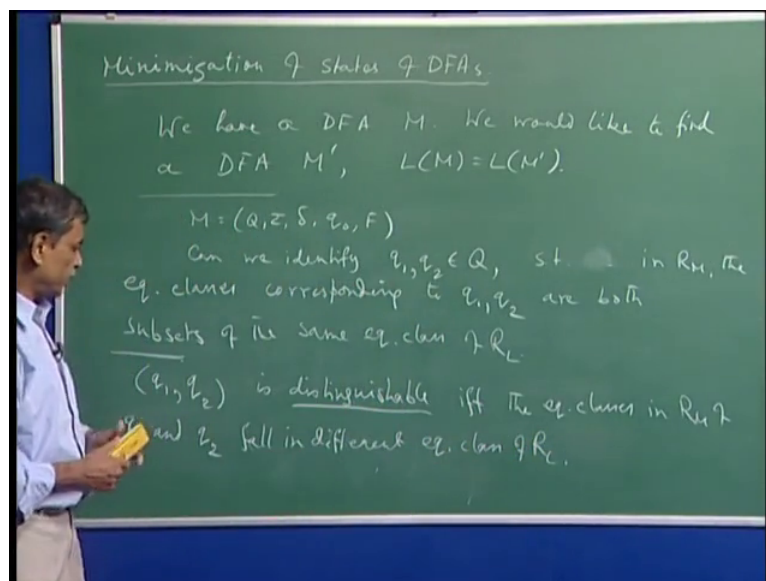
Actually i should have said is 0 or more because if  $m$  is your best machine then  $R_m$  equivalence classes will be same as  $R_L$  equivalence classes. So in other words if the machine  $m$  does not have the minimum number of states to accept the language, then it means that  $R_m$  will essentially partition some of the equivalence classes, it will break up some of the equivalence classes. So let me show that situation in this manner. Let us say by this coloured thing, what we mean is now, previously  $R_L$  had 1, 2, 3, 4 you know 1, 2, 3, 4 equivalence classes. Now this particular equivalence class of  $R_L$  is partitioned into 2 and this is one equivalence class of  $R_m$ , this is another equivalence class of  $R_m$  and similarly here, maybe more things are broken up but this picture will suffice to make our point.

And this is the general understanding of refinement.  $R_m$  is a proper refinement of  $R_L$ , that means it breaks up some of the old equivalence classes of  $R_L$  for its equivalence classes. So what would minimisation mean? Minimisation would mean that right now i have 2 states, recall that for every state of the machine  $m$  we had an equivalence class in  $R_L$ . If it is a proper refinement,  $R_m$  is a proper refinement of  $R_L$ , that would mean what, 2 or more equivalence classes corresponding to therefore 2 or more different states of the machine  $m$ , all of these actually fall in the same equivalence class of  $R_L$ . Right.

So for example here, that maybe this particular equivalence class corresponded to state  $q_1$  and this particular, this particular equivalence class corresponded to the state  $q_2$  and what is their relation? Their relation is that the equivalence class in  $R_m$  corresponded to the state  $q_1$  and the state  $q_2$ , both these classes are subsets of the same equivalence class of  $R_L$ . So if there is a way of combining these 2 states, then of course it would mean that this line would go this pink line would go and we will have, we will have improved in terms of the number of states in the dfa accepting the same language.

So this is why we are saying that for the language  $L$ , a DFA  $M$  to accept  $L$  has minimum number of states if and only if the equivalence classes corresponding to that machine  $M$ , they are exactly the same equivalence classes of  $R_L$ . If not, it would mean the  $M$  is a proper refinement of  $R_L$  and therefore this kind of possibility of combining 2 equivalence classes, 2 of its equivalence classes into one is there. And thereby the possibility of reducing the number of states is there. Right, so now we can see what is our problem for minimisation.

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We are, we have been given a particular machine  $M$ , we have been given a DFA  $M$ , can I find 2 states repeatedly in this machine  $M$  such that the equivalence classes corresponding to these 2 states, equivalence classes for  $R_M$  corresponding to these 2 states, both of these equivalence classes, they are parts of the same equivalence class of  $R_L$ . How do I identify such pairs of

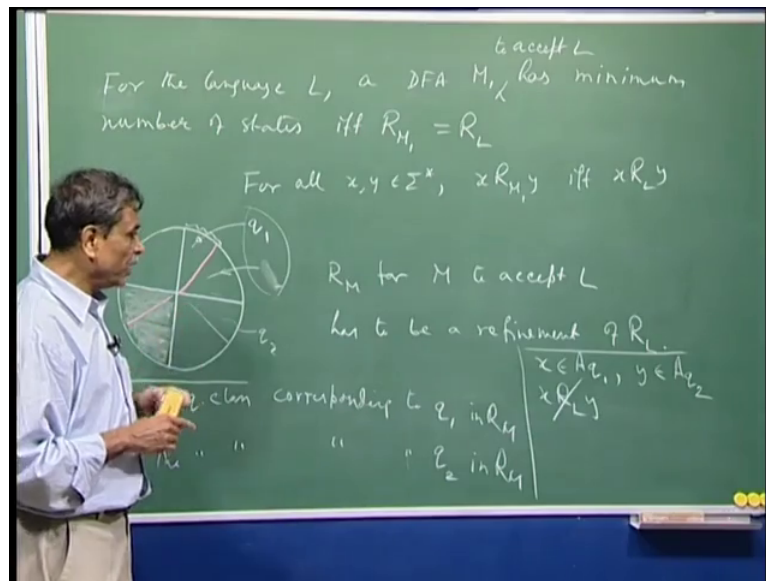
states? The question we are asking is for this machine  $m$ , let us say  $m$  is again as before  $q$ ,  $\sigma$ ,  $\delta$ ,  $q_0$ ,  $f$ . The question we are asking is can we identify  $q_1$ ,  $q_2$  in  $q$  such that the equivalence classes corresponding to  $q_1$ ,  $q_2$  are both subsets of the same equivalence class of  $r_l$ .

Now it might appear a little confusing because we are simultaneously talking about 2 different equivalence relations. When I say can we identify  $q_1$ ,  $q_2$  in  $q$ , such that the equivalence classes corresponding to  $q_1$ ,  $q_2$ , now here we are talking of the relation, the equivalence relation  $r_m$ . So let me write it clearly, such that, in  $r_m$ , the equivalence classes corresponding to  $q_1$  and  $q_2$  are both subsets of the same equivalence class of  $r_l$ . Now so then you can see, then you can see the picture. So this, this is  $q_1$ , this is  $q_2$ , something like this and therefore at least intuitively we see that we can do something to merge these 2 states and that by we will improve in number of states.

Now what is easy, in fact what is more direct and equivalent of course to identify pairs of states which are not so. In other words let us look at this, what we are saying is that  $q_1$ ,  $q_2$ , another way of saying this that we are trying to identify the spare  $q_1$ ,  $q_2$  is distinguishable, this is the term used to mean that the equivalence class in  $r_m$  corresponding to  $q_1$  and the equivalence class corresponding to  $q_2$  in  $r_m$ , these 2 equivalence classes are not subsets of the same equivalence class of  $r_l$ . So iff the equivalence classes in  $r_m$  of  $q_1$  and  $q_2$  fall in different equivalence class of  $r_l$ . So this is the definition of this term distinguishable. I say pair of states is distinguishable if this is, this holds.

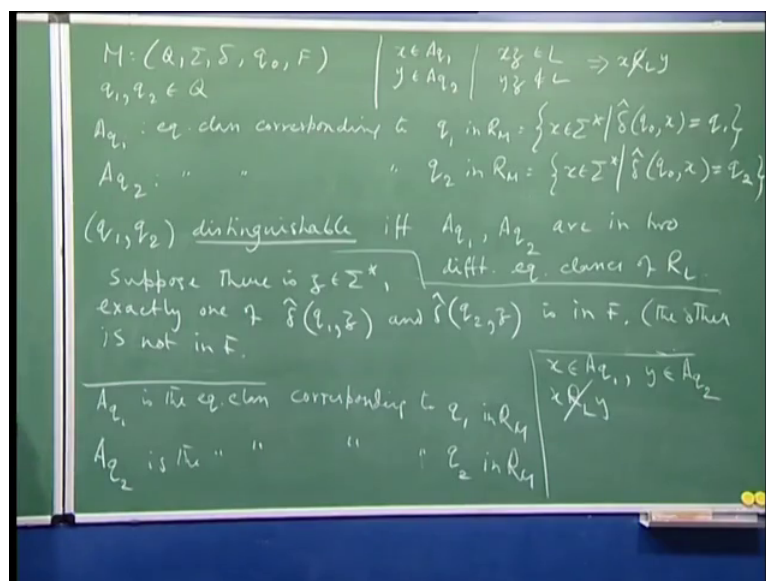
Now this holds when? That we know, see what do we know, when will 2, so let us see now that a  $q_1$  is the equivalence class corresponding to  $q_1$  in  $r_m$  of course and a  $q_2$  is the equivalence class corresponding to  $q_2$  in  $r_m$ . So when are they not in the same equivalence class of  $r_l$ ? So the situation is this is  $q_1$  and maybe not  $q_2$  here but if you take something like this, this was your  $q_2$ , then this equivalence class and this is your a  $q_1$  and this is your a  $q_2$  and they are of course a 2 different equivalence classes of  $r_l$ . And such pairs of states are easy to see or easy to figure out, at least we have a definition because they are in 2 different equivalence classes of  $r_l$ .

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So a string from here, let us say, what can I say about suppose that  $x$  is in a  $q_1$  and  $y$  is in a  $q_2$ . Now suppose that  $x$  is not a equivalence, not in the same, it should be not related to  $y$  by the equivalence relation  $r_l$ . That means equivalence class in which  $x$  is there and in which  $y$  is there, these 2 classes fall in different equivalence classes of  $r_l$ . And that is what was this question, so that is how to answer. Right. And what would, what do I know about a  $q_1$  and a  $q_2$ ? A  $q_1$  all those strings which take  $m$  from  $q_0$  to the state  $q_1$  and a  $q_2$  are all those strings which take the machine  $m$  from  $q_0$  the initial state to the state  $q_2$ . Right.

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Now let us write this in terms of the machine behaviour. So let us summarise what we are saying, this is a machine  $m$ ,  $q_1$  and  $q_2$  are the 2 states in the machine and equivalence class, a

$q_1$  is the equivalence class corresponding to the state  $q_1$  for the equivalence relation  $r_m$  and that by definition is this, we have seen the definition of  $r_m$  is the set of all strings which take the machine from its initial state to  $q_1$  and similarly for  $q_2$ . Now what we are saying that these 2 states are distinguishable if and only if these 2 equivalence classes are in 2 different equivalence classes of  $r_l$ . And how can I figure that out? Now look at this way, that suppose there is a  $z$ , some string  $z$ , such that  $\delta^*(q_1, z) \in F$  and  $\delta^*(q_2, z) \notin F$ .

Remember these 2 will be 2 states, what we are saying that suppose there is some string  $z$  such that exactly one of these 2 states is in  $F$ , basically that means the other is not, other is not in  $F$ . Consider this equation, that there is some string  $z$  such that  $\delta^*(q_1, z) \in F$ , let us it is one of the final states and  $\delta^*(q_2, z) \notin F$  is not a final state. But what does it mean? Let us say string  $x$  took the machine as we said, suppose from  $q_0$  to  $q_1$  and now consider this  $z$ . So now let us say, so suppose  $x$ , this string  $x$  is in  $q_1$  and  $y$  is in  $q_2$ , right, suppose this is the situation. Then now look at these 2 strings  $xz$  and  $yz$ .

So of course  $x$  is in the equivalence class  $q_1$  and now you apply this string  $z$  as a concatenated string to  $x$  on  $x$ ,  $z$  similarly you did for  $yz$ . And now what do you find that totally if you take this string  $xz$ ,  $x$  took the machine  $M$  from  $q_0$  to  $q_1$  and then from  $q_1$   $z$  to  $k_2$  let us see final state and whereas  $y$  took the machine from its initial state to  $q_2$  and then the same  $z$  took the machine to a non-final state. That means what? That means this string will be the language and this string will not be in the language. That means what, that the 2 strings  $x$  and  $y$  is not related by the relation equivalence relation  $r_l$  and therefore of course it means that  $q_1$  and  $q_2$  are in 2 different equivalence classes of  $r_l$ .

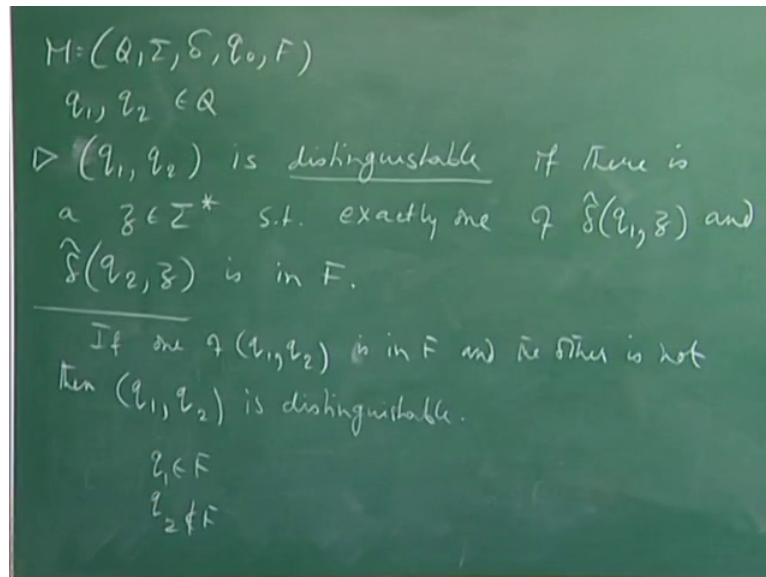
And that is why this is the situation in which we can see  $q_1$  and  $q_2$ , this pair of states is distinct. And coming back to what we were saying earlier, it means that there is no way we can merge these 2 states and hope to get dfa which will accept the same language. Right. However you see that this is now at least it seems that given a pair of states, look at the situation what we are saying that suppose there is a string  $z$  in  $\Sigma^*$ , exactly one of these 2 states is a final state, this is something we can test, as we shall see by means of an algorithm. And thereby we will be able to figure out distinguishable states.

And from what I know from Myhill Nerode theorem that such pairs of distinguishable states if  $q_1$  and  $q_2$  are distinguishable, then they cannot go into the same equivalence class of  $r_l$  and my the best dfa or the dfa that will correspond 2 whose  $r_m$  will correspond to  $r_l$ , that will be



by somehow combining those states which are not distinguishable. So let us now spend time to find out how we can test this conveniently.

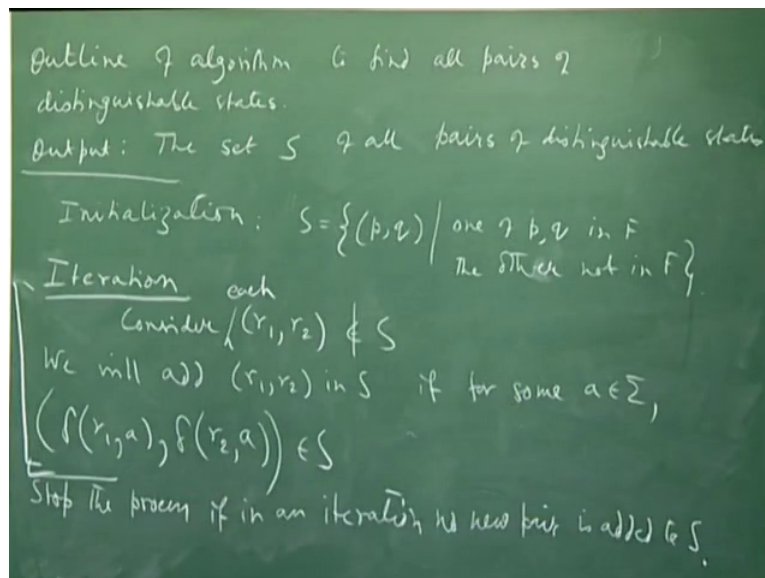
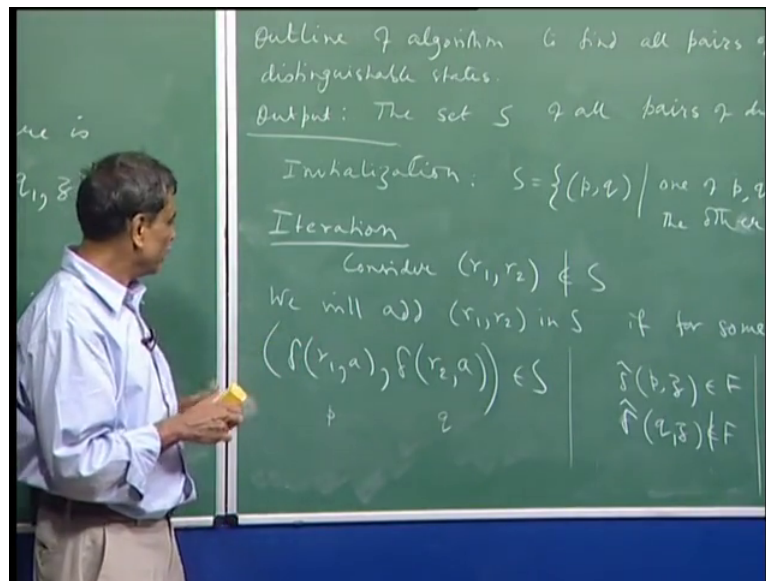
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So we have motivated ourselves towards this definition of distinguishability. What we are saying is that a pair of states is distinguishable if we can find a string  $z$  such that exactly one of  $\delta(q_1, z)$ , this is one state and this is the other states going from  $q_2, z$  using  $z$ . Exactly one of these states is in  $F$ . In such a case if we can find this condition to be true for a pair of states, we will see that pair of states is distinguishable. And there is a systematic way of finding all pairs of distinguishable states. 1<sup>st</sup> of all one thing is very clear that if one of  $q_1, q_2$  is in  $F$  and the other is not, then  $q_1, q_2$  is distinguishable. Why so? Because in that case, in this situation, what is the situation, let us say  $q_1$  is in  $F$ , one of the final states and  $q_2$  is not in  $F$ .

Then this pair is distinguishable. That is because consider  $z$  to be epsilon, the empty string.  $\delta(q_1, z)$ ,  $q_1$  epsilon is  $q_1$  which is a final state, whereas  $\delta(q_2, z)$ ,  $z$  is epsilon, this will then be, when  $z$  is epsilon, it will be  $q_2$  and  $q_2$  is not final state or stop in that case of course this pair is distinguishable. So that is how our algorithm would start to find out the set of all possible pairs of distinguishable, all possible distinguishable path of states.

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An outline of algorithm to find all pairs of distinguishable states, okay. So the initialisation will start from this observation. So let us see what is desired output. Output should be the set of, the set  $s$  let say of all pairs of distinguishable states. So this is the set that i would like to construct given a machine  $m$ . So initialisation for  $s$  we will, we will build  $s$  iteratively. Initialisation is from this observation that  $f$  is all  $p, q$  such that one of  $p$  or  $q$  in  $f$  and the other is not. So i have a 1<sup>st</sup> approximation to my set of all distinguishable states. Now let us see how we can starting from this initialisation how we can augment this set iteratively.

So this is the iteration part, consider  $r_1, r_2$  which a pair of states which is not already in  $s$  and we will add  $r_1, r_2$  in  $s$ . So we will add, we will augment our set  $s$  by this new pair if for some  $a$  in  $\Sigma$ ,  $\delta(r_1, a)$  and  $\delta(r_2, a)$ , this was in  $s$ . In other words what we our iteration is,

considering all pairs  $r_1, r_2$  which are not already there in  $s$ , this pair  $r_1, r_2$  will be, we will put it, put the spare also in  $s$ , provided i find something  $a$ , such that, you know this pair was always there in  $s$ . What is the justification? Suppose  $\delta(r_1, a) = p$  and  $\delta(r_2, a) = q$ , which means that  $p, q$  was already in  $s$  and therefore they are distinguishable.

So there is a string  $z$  such that  $\delta^*(p, z)$  let say in one of the final states is one of the final states and  $\delta^*(q, z)$  is not. And now consider the string  $az$ ,  $a$  takes  $r_1$  to  $p$  and rest of the string  $z$  takes  $p$  to a final state. Whereas the same string  $az$ , what its behaviour with respect to  $r_2$ ,  $r_2$  goes to  $q$  on this symbol  $a$  and from  $q$  this string  $z$  takes the machine to a state which is not final state. So here is a string  $az$  which is such that exactly one of this will take  $r_1$  of the of the 2 states  $r_1$  and  $r_2$ ,  $az$  is a string such that it will take the machine to a final state from 1, exactly one of these states  $r_1, r_2$ . And therefore  $r_1, r_2$  is distinguishable. So this is the justification, let me rub this out the justification part and our algorithm therefore will mean that in the iteration part you are considering all pairs of states which are not already in  $s$  and such a pair you will add to  $s$ .

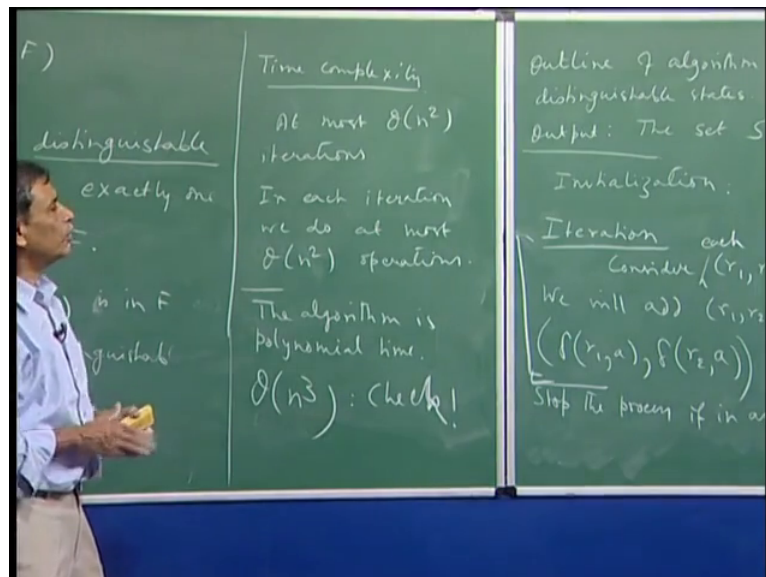
You know if you find some symbol  $a$ , remember that number of symbols in  $\Sigma$  is finite, so one of the another  $u$  test this condition. You have chosen a pair  $r_1, r_2$  which is not in  $s$ , consider  $\delta(r_1, a)$  and  $\delta(r_2, a)$ , this pair ask is it already in  $s$ , if it is in  $s$ , then put this pair also in  $s$  and so on. And finally we must see when to stop, we say that stop the process if in an iteration no new pair is added to  $s$ . Okay. So remember the iteration is this entire thing, so maybe just emphasises i should write consider each  $r_1, r_2$  not in  $s$ , so in one iteration, remember in an iteration you already have a set of pairs which is in  $s$  and some of the pairs which are not in  $s$ , these are the set of all pairs of states.

So in an iteration, in one iteration you will consider all the elements which are not in  $s$  and as you consider one pair, you may find this condition to be true. So in that case that there will be added and so on. Now imagine an iteration where all the pairs which are not in  $s$ , you tested this condition and you could not put this any new pair, that pair to  $s$ , that was true for all the pairs not in  $s$ , in that case we see that iteration did not add any new pair to  $s$  and in such a case we will stop the algorithm. What is the time complexity of this algorithm? Is, it is fairly easy to see that this is a polynomial time algorithm because in each iteration how many total number of pairs states are there?

If there are  $n$  states, there are you know  $n^2$  pairs of the order  $n^2$  pair, actually  $n^2$  pairs and, actually we should talk of an ordered pair, right because these are, if  $p, q$  is

distinguishable, then  $qp$  is also distinguishable but that is the detail, the main thing is in each iteration we add at least one new pair. So how many total number of iterations? So let me write here the time complexity of the algorithm and then we will bother about the correctness.

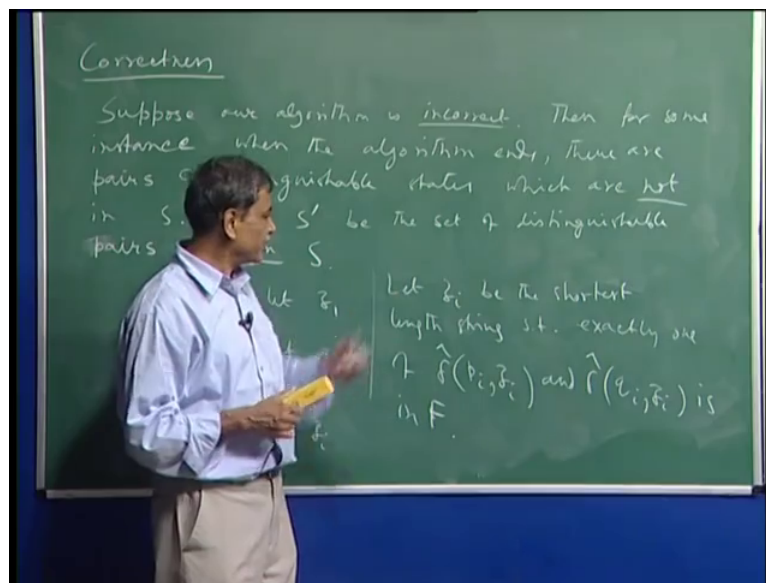
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Time complexity, there are at most order  $n$  square iterations. And what do you do in each iteration, in each iteration you consider all the pairs which are not in  $S$  and there can be order  $n$  such pairs which are not in  $S$ , sorry order  $n$  square such pairs not in  $S$ , right. And you do something, you do this test for each such pairs. So you can see that in each iteration we do at most order  $n$  square operations. So therefore the algorithm is polynomial time. But this is what I said is kind of pessimistic, right. You should be able to see that the algorithm really, the way I have said as if it is order  $n^4$  but actually it is order  $n$  cube.

Just to make this point that it is polynomial time I made this rather loose argument but you should be able to see this that this is actually order  $n$  cube. Though from what I have said, it does not immediately follow, you should be able to do this, check, check that that this is indeed order  $n$  cube. And now let us talk about the correctness of the algorithm.

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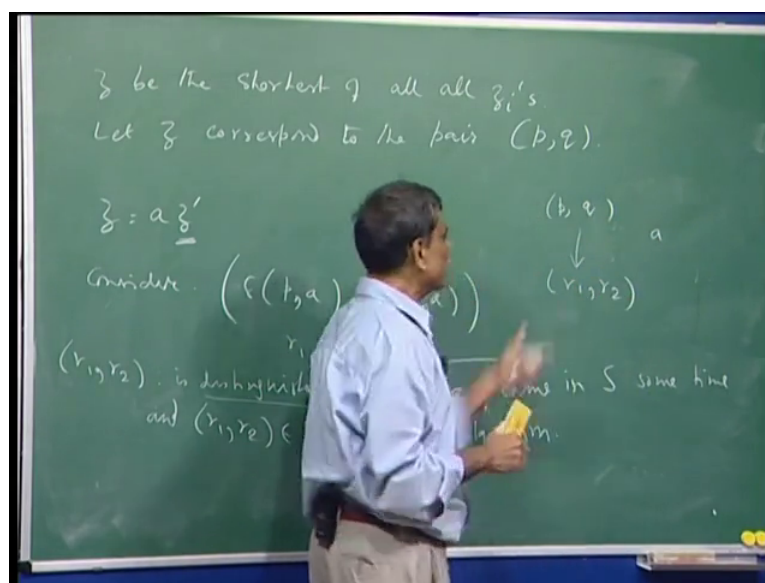
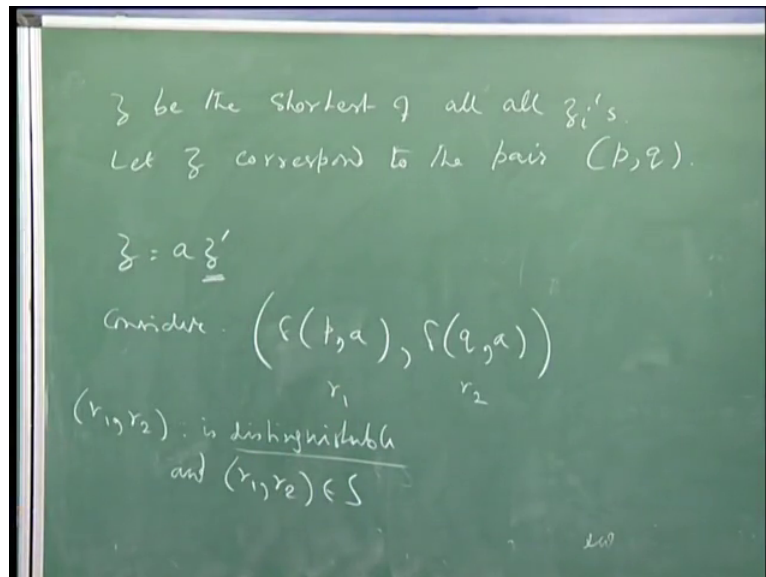
So let us see why they allow them that we have outlined is indeed correct. When is it correct? If when we stop, by then we would have discovered states which are distinguishable. Right. We end with a certain set  $s$  and if that  $s$  contains every pair of distinguishable states, then of course the algorithm is correct. I would like to show that is indeed true and let us prove this by contradiction. Suppose our algorithm is not correct, then suppose, not suppose, then there must exist, then for some instance and here the instance is of course you are given a dfa, then for some instance when the algorithm ends, there are pairs of states, pairs of distinguishable states which are not in  $s$  that is why the algorithm is incorrect.

The incorrect means this condition must be true, there must be some instance where it is working incorrectly, that means it has not been able to complete the entire set of, it has not been able to put all the set of distinguishable states into distinguishable pairs of states in  $s$ . Right. Now, let  $s'$  be the set of distinguishable states, pairs of states not in  $s$ . So these are  $s'$  are all those pairs which have been in  $s$  but they are not in  $s$ . So supposing these are these pairs  $p_1, p_2$  or let us say  $p_1, q_1, p_2, q_2$  and so on. And now suppose for each one let say we see for each  $p_i, q_i$ , each such distinguishable pair which is not in  $s$ , let  $z_i$ , let  $z_1$  so in this case  $z_i$ .

So these are strings and what are these strings, they distinguish these pairs, these are the shortest. So let  $z_i$  be the shortest length string, such that exactly one of  $p_i, z_i$  and  $q_i, z_i$  is in  $s$ , right. So that means these strings  $z_i$  witnesses the fact that the pair  $p_i, q_i$  is distinguishable. And we are saying that  $z_i$  be the shortest length string of all such pairs, let of all such strings, there will be infinitely many strings, let  $z_i$  be the shortest. Now let  $z$  be the shortest of all

these strings. So in each  $z_i$  is the shortest witness for that corresponding pair and of all these, let particular  $z$ ,  $z$  be the shortest of all  $z_i$ 's.

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And let  $z$  correspond to the pair  $p, q$ . Right. So now let the string  $z$  be some  $a$  followed by let say  $z'$ . That is the, the string  $z$  begins with the symbol  $a$ , right. Now, consider this pair of states  $\delta(p, a)$  and  $\delta(q, a)$ . Now let this be the state  $r_1$  and let this be the state  $r_2$ . Now I claim that  $r_1, r_2$  is of course, is firstly 2 things I claim, is distinguishable and  $r_1, r_2$  is in  $S$ . That means  $r_1, r_2$ , this pair, this distinguishable pair would happen discovered by our algorithm. Why, the answer is, the reason for that is very simple, because the fact that  $r_1, r_2$ , they are distinguishable, that is witnessed by  $z'$  because if you go from  $r_1$  on  $z'$ ,

let us say this from  $p1$ ,  $a$  goes to  $r1$  and  $r1$  on  $z$  prime goes to let say final state and this does not.

So  $r1$  and  $r2$  will be distinguishable and the shorter string, shorter than  $z$  axis, so in that case that would have been the pair  $r1, r2$  i would have picked up and that prime would have been the  $z$  and not this. So this is true,  $r1, r2$ , this pair this distinguishable of course, that is easy to see and what more, this pair is already in  $s$ . And now comes the contradiction that, consider, so since  $r1, r2$  are in  $s$ , that means this pair  $r1, r2$ , this pair  $r1, r2$  was included, came in  $s$  sometime in the algorithm, maybe in the initial phase or maybe in one of the iterations.

So now consider iteration immediately following that when  $r1, r2$  came into  $s$ . By then the pair  $p, q$  would not have been in  $s$ , in any case  $p, q$  was never in  $s$ ,  $pq$  was based by our algorithm but when you take the pair  $pq$  and consider the symbol  $a$ , then you would have got the pair  $r1, r2$  which was already there in the set  $s$  and then  $pq$  would have been declared as distinguishable. So therefore we have a contradiction and therefore this is not true that there is some pair of distinguishable states which our algorithm had failed to discover.