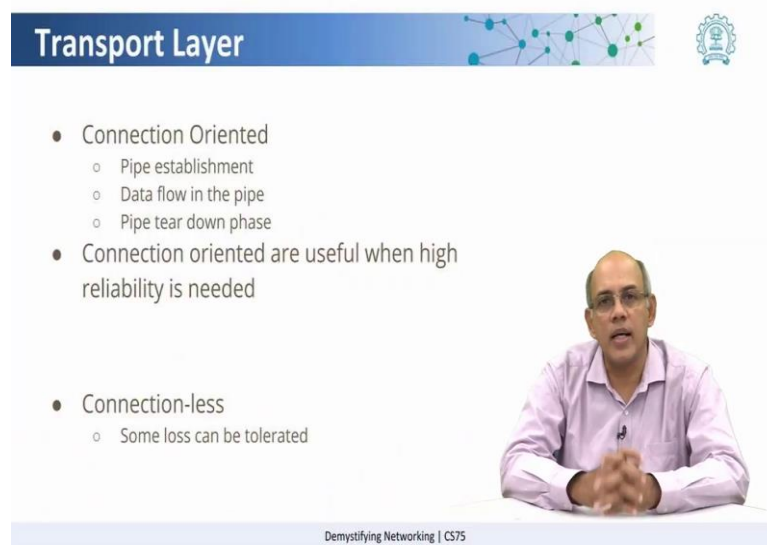


Demystifying Networking
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Indian Institute of Technology, Bombay

Lecture - 56
Introduction to Transport Layer

When we look at protocols at the transport layer, they are primarily of two types.

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The slide is titled "Transport Layer" and features a blue header with a network diagram and the IIT Bombay logo. The main content is a bulleted list:

- Connection Oriented
 - Pipe establishment
 - Data flow in the pipe
 - Pipe tear down phase
- Connection oriented are useful when high reliability is needed

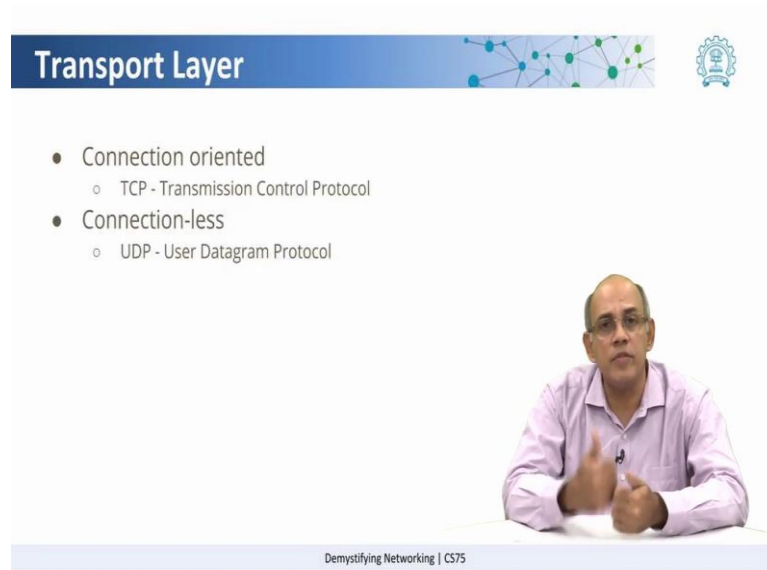
- Connection-less
 - Some loss can be tolerated

A video inset shows Prof. Sridhar Iyer, a man in a light purple shirt, sitting at a desk with his hands clasped. The footer of the slide reads "Demystifying Networking | CS75".

One is called a connection orientated protocol in which case basically there is a connection between the sender and the receiver. You can imagine the connection as a pipe where first there is the pipe establishment phase, then there is data which flows along the pipe and then there is a pipe tear down phase ok. This connection oriented protocols are useful when we want highly reliable communication in which the loss is cannot be tolerated by the system.

On the other hand, there is also the connection less protocols, in which case there is some loss which can be tolerated by the system. In such systems there is no notion of a connection set up or a connection tear down.

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Transport Layer

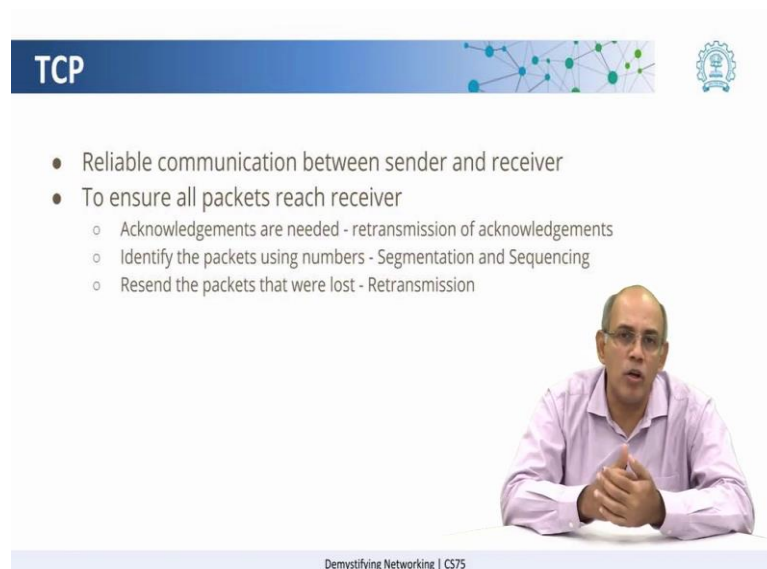
- Connection oriented
 - TCP - Transmission Control Protocol
- Connection-less
 - UDP - User Datagram Protocol

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The examples of these protocols are, in the case of connection oriented we have TCP which is called Transmission Control Protocol and in the case of connection less we have UDP which is called User Datagram Protocol.

Now, we look a little bit more into detail for each of this.

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TCP

- Reliable communication between sender and receiver
- To ensure all packets reach receiver
 - Acknowledgements are needed - retransmission of acknowledgements
 - Identify the packets using numbers - Segmentation and Sequencing
 - Resend the packets that were lost - Retransmission

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Let us consider TCP and let us try to understand what all are the key components of making this book. So, what we are trying to establish is there is a sender and there is a receiver, and we want reliable communication between them.

Now, let us talk about TCP. This is a connection oriented protocol and is meant for reliable communication between a sender and a receiver. So, before we get into the details let us try to understand this at a conceptual level. So, you have a sender you have a receiver and you have a bunch of packets. Now we want to ensure that all these packets reach this receiver from the sender. So, what are the things that the network protocol needs to take care off?

So, as many of you would have thought one of the things that it has to do is to ensure that there are some acknowledgements that I have received some packet and there have to be corresponding acknowledgements. As soon as you think of this idea of acknowledgements, the immediate next thought that comes is that we need to number these packets, we need to be able to identify these packets in some way so, that we know which acknowledgements have received.

So, the two key ideas here are segmentation or numbering of the packets and then there is a notion of acknowledgements and retransmission. This is one part of what TCP does.