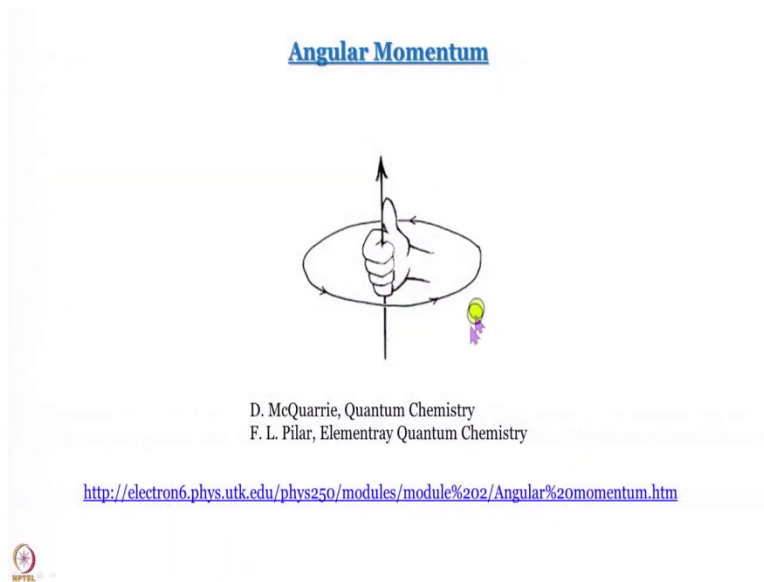


Quantum Chemistry of Atoms and Molecules
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Lecture-22
Angular Momentum

We have discussed rigid rotor and very soon we are going to discuss hydrogen atom after that we will talk about multi-electron atoms where we will discuss something very strange enigmatic called spin. And in all these cases one quantity that keeps on coming at us is angular momentum. So, what we will do in the next one or two modules is that we are going to discuss a quantum mechanical description of this quantity angular momentum.

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The quantity as such is not very new to us we are familiar with this kind of a diagram this is a cartoon that I have downloaded from this website. But in physics we have studied that whenever there is circular motion where the direction of motion is given by the direction of fingers of right. Angular momentum is a vector that arises perpendicular to the plane of rotation and is along the thumb of this right hand whose fingers are curled to tell us the direction of circular motion.

This is of utmost important because angular momentum is what defines rotational kinetic energy and when we talk about rigid rotor for example it is kinetic energy all the way. Remember we had reduced the problem to a one body problem so there is no question of potential energy the it

is only kinetic energy that we talk about and that kinetic energy is given by you might remember L^2 by $2I$. So, let us see; what is the quantum mechanical way of talking about angular momentum and also what we learn in this module and maybe the next is see we have been talking about this θ and Φ part of the wave functions.

Φ parts I think we understand very well because we actually solved that equation we did not solve the θ part of the equation. But we said we proved that L_z has this e to the power iM Φ , the Φ part of the wave function as an eigenfunction with an eigenvalue of $M\hbar$, so we said that the z component of the angular momentum of rigid rotor is $M\hbar$. And then we said that the total angular momentum is $\hbar^2 j(j+1)$ this is something we are going to use in hydrogen atom also.

What we have not really explained is why is it that there is an upper limit of the values of M why is it that there are $2J + 1$ values of M . In this module or maybe the next we will get to learn that and initially I did not think that I will go that far but now I am tempted to also talk about ladder operators in angular momentum. Remember ladder operators in rigid rotor similarly we can talk about ladder operators here also.

And I am tempted to go a little further and talk a little more about energies and wave functions. Let us see whether we get there but at least by the end of this discussion we will get to know why there is an upper cap of the values of M . And also we will get to encounter a very, very important phenomenon in quantum mechanics which involves operators that commute with each other. What is the meaning of commutativity I guess you know but in any case we are going to talk about it.

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Classical description

$$L = r \times p = (i \times j)xp_y + (j \times k)yp_z + (k \times i)zp_x + (j \times i)yp_x + (k \times j)zp_y + (i \times k)xp_z$$
$$= i(yp_z - zp_y) + j(zp_x - xp_z) + k(xp_y - yp_x)$$
$$r = ix + jy + kz \quad p = ip_x + jp_y + kp_z$$

$$i \times i = j \times j = k \times k = 0$$

$i \times j = k$	$j \times i = -k$
$j \times k = i$	$k \times j = -i$
$k \times i = j$	$i \times k = -j$



So, here course let us start at the very beginning and since I have got a feedback from many of our potential students that they would like to have things done from scratch as far as possible. We will start at the very beginning here we will talk about the classical description, the classical definition of angular momentum. As you know angular momentum is defined as the cross product of r and p, L is equal to r cross p what is the meaning of cross product?

Magnitude of a well first of all cross product is a vector product right magnitude is given by r well magnitude of the two vectors multiplied by each other multiplied by sine theta and what about direction that we have already talked about direction of the angular momentum vector. Here what we will do is we will work with the components. So, we can write like this that x the position we can write as I multiplied by x well our sorry r the position r is the position vector right.

So length of the position vector is given by i multiplied by x + j multiplied by y + k multiplied by z perhaps I do not have to explain to you what ijk are or I still will i is a unit vector along x axis j is unit vector along y axis k is unit vector along z axis and xyz are the magnitudes of the xyz coordinates of the point we are talking about in the first place. I hope that is clear similarly p is defined as I into px + j into py + k into pz.

Please remember these are vector sums $\mathbf{i}, \mathbf{j}, \mathbf{k}$ are vectors that is why I written them in bold and p_x, p_y, p_z are the xyz components of momentum linear momentum xyz are xyz components of the position you can say. So, these are vector sums please do not forget. Now when I take a cross product between \mathbf{r} and \mathbf{p} what I really have to do is I have to take a cross product between this and this $i_x + j_y + k_z$ and $i p_x + j p_y + k p_z$ while doing that how many times will I get well 3 into 3 9 terms.

Let us take them in groups first of all what you see here is the $\mathbf{i} \times \mathbf{i}, \mathbf{j} \times \mathbf{j}, \mathbf{k} \times \mathbf{k}$ terms the cross products of the same vectors same unit vectors. So, $i_x \times i_x$ gives you $\mathbf{i} \times \mathbf{i} = p_x$ similarly $j_y \times j_y$ gives you $\mathbf{j} \times \mathbf{j} = p_y$, $k_z \times k_z$ would give you $\mathbf{k} \times \mathbf{k} = p_z$. So, what $\mathbf{i} \times \mathbf{i}, \mathbf{j} \times \mathbf{j}$ are we will come to that shortly and I am hoping that most of you know anyway still in case you have forgotten or in case you have not come across this will do it.

What will the next term be? Next time what we can do is you can take an alphabetical order $\mathbf{i} \times \mathbf{j}, \mathbf{j} \times \mathbf{k}, \mathbf{k} \times \mathbf{i}$ so $\mathbf{i} \times \mathbf{j}$ term what will it be $i_x \times p_y + j_y \times p_x$ well $\mathbf{j} \times \mathbf{k}$ will be multiplied by p_y said so sorry I will say that again $i_x \times p_y + j_y \times p_x$ will be $\mathbf{i} \times \mathbf{j}$ multiplied by $x \cdot p_y$ remember x and p_y are just magnitudes. The direction is given by the direction of the unit vectors \mathbf{i}, \mathbf{j} and \mathbf{k} . So, then $k_z \times p_x$ would well sorry $\mathbf{i} \times \mathbf{j}, \mathbf{j} \times \mathbf{k}$ and $\mathbf{k} \times \mathbf{i}$.

So $k_z \times i_x$ would be $\mathbf{k} \times \mathbf{i}$ multiplied by p_x this is what it is sorry for the overlap it was not like this but anyway I sorry about that $\mathbf{i} \times \mathbf{j}$ multiplied by $x p_y + \mathbf{j} \times \mathbf{k}$ multiplied by $y p_x + \mathbf{k} \times \mathbf{i}$ multiplied by $z p_x$. So, we have got 6 terms out of the 9 that we promised would be there what would the last chance we can take the reverse order alphabetically. We have taken $\mathbf{i} \times \mathbf{j}$, now let us do $\mathbf{j} \times \mathbf{i}$.

We have taken $\mathbf{k} \times \mathbf{i}$ now let us take $\mathbf{k} \times \mathbf{j}$ and let us take $\mathbf{i} \times \mathbf{k}$, so this is what will get $j_y \times i_x$ that gives you $\mathbf{j} \times \mathbf{i}, y p_x$ then $k_z \times j_y$ gives you $\mathbf{k} \times \mathbf{j}$ multiplied by $z p_y$ why am I saying \mathbf{j} again and again $k_z \times j_y$ gives us $\mathbf{k} \times \mathbf{j}$ $z p_y$. And finally $i_x \times k_z$ gives us $\mathbf{i} \times \mathbf{k}$ $x z$ right these are our 9 terms fortunately not all 9 terms exist. I am sure most of you would know that cross product of same vector is actually 0, sine theta remember.

I said that magnitude contains sine theta and of course the angle between i and i is 0 so $\sin 0$ is 0 . So, $i \times i$ is equal to $j \times j$ is equal to $k \times k$ is equal to 0 . So, these first three terms in $i \times I, j \times j$ and $k \times k$ these are going to become 0 and therefore vanish. We are left with 6 terms $i \times j \times py + j \times k \times ypz + k \times i$ is sorry about this plus $j \times y \times ypx + k \times j \times zpy + i \times k \times xpz$. Maybe I will just correct this for you otherwise it is too difficult to see that is much better.

So I have $i \times j \times py + j \times k \times ypz + k \times i \times xpz + j \times i \times ypx + k \times j \times zpy + i \times k \times xpz$ 6 terms. Now we need to know what is $i \times j$ what is $j \times k$ so on and so forth and that is also very well known these are unit vectors remember. So, unit vector means magnitude is 1 and i, j, k are perpendicular to each other. So, when you take cross products of say i and j you get the third one $i \times j$ is k $j \times k$ is i , $k \times i$ is j when you take them in the right correct cyclic order.

If you take them in reverse cyclic order instead of $i \times j$ you write $j \times i$ it just becomes minus k $j \times i$ it becomes minus k said something like that $k \times j$ is minus i and $i \times k$ is minus j these are very standard things that one learns while studying the chapter on vector in high secondary mathematics. Good so let us start substituting the first term we have is $i \times j$ instead of $i \times j$ will write k second one is say $j \times k$ what is $j \times k$ is a cross case obviously i is very simple I mean you just write the third one if it is incorrect cyclic order you write plus sign. If it is in reverse cyclic order you write minus sign.

So $j \times k$ is going to be i , $k \times i$ that it is a cyclic order is going to be j , now $j \times i$ is reverse cyclic order write in alphabet i comes before j so you are going to get minus k , $k \times j$ similarly is minus i and $i \times k$ is similarly minus j . So, now what we can do is we can collect the terms in i and j and k and we can get instead of 6 terms we can get 3 terms. So, if I collect the terms in i what do I get i multiplied by ypz minus zpy is not it, j multiplied by zpx minus xpz and k multiplied by xpy minus ypx right.

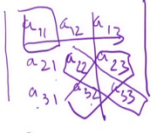
So i into yz minus zy j into xz minus zx and k into xy minus yx what I really need you to do is please make sure you have a pen and paper in your hand when you attend these modules you should keep writing that way you understand better. If you just look at the screen you may get it may not get it. Of course the advantage is that you can pause me and you can write do it no problem. But please write when you are hearing otherwise it is then it will register better the more senses we use while studying made a real prospect that is already well-known phenomena.

So remember this i multiplied by yz minus zy + j multiplied by xz minus zx explicit plus k multiplied by xy minus yx alright. So, now see what is this? That right hand side is an expression for angular momentum. So, obviously whatever is multiplying i is the x component of angular momentum whatever is multiplying j is y component of angular momentum whatever is multiplying k is z component of angular momentum.

So we can write L_x is equal to yz minus zy very nice right yz minus zy and what is that equal to L_x . So, you can think like this if think of three random variables I cannot use ijk and I cannot use xyz so maybe we will say pqr , this pqr so p is also there so we cannot use let me say 1 2 3 that is better. So, you can think like this when you talk about the components L_1 is equal to i into $2p_3 - 3p_2 + j$ into $3p_1$ well sorry L_y so that is your x component right L_1 is equal to well that holds for everything actually.

L_1 equal to 2 multiplied by $p_3 - 3p_2$ this is a general way of writing your xy and z components of angular momentum ok.

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$L = r \times p$

Classical description

$$= a_{11}(a_{22}a_{33} - a_{32}a_{23}) + a_{12}(a_{21}a_{33} + a_{31}a_{23}) + a_{13}(a_{21}a_{32} - a_{31}a_{22})$$

$$= i(y p_z - z p_y) + j(z p_x - x p_z) + k(x p_y - y p_x)$$



So, let us write that this is what we have one way in which we can express very nicely and we are going to come across this tool in some other context also is determinants. I hope we all know what determinants are if not please brush up it is just ways of writing sounds like this. In a determinant what you have is if you have something like and just write once in case somebody needs to know how a determinant is written I will just write it once.

This is a determinant you write like this say $a_{11} a_{12} a_{13} a_{21} a_{22} a_{23} a_{31} a_{32} a_{33}$ this can be anything we will just see an example of a determinant that is useful for us ok but this is what I determinant is and what it means essentially is you take a_{11} multiplied by this a_{22} into $a_{33} - a_{32}$ into a_{23} a_{32} into a_{23} so this determinant will be a_{11} into a_{22} into a_{33} minus a_{32} into a_{23} then next term is in a_{12} but a_{12} the second term has a minus sign.

So you can write a minus a_{12} multiply it by again $a_{21} a_{33}$ so what you do is you are leaving out this column and this row whatever is left in that block you take cross-product and subtract the other diagonal product. So, a_{12} is in is in the first row and second column say leave out those multiplied by you can write a_{21} multiplied by $a_{33} - a_{31} a_{23}$ or if we want to write plus then all that happens is this it will become plus and this will become minus.

Then again $+ a_{13}$, a_{13} is first row and third column so leave those out it will be a_{21} into $a_{32} - a_{31}$ into a_{22} $a_{21} a_{32} - a_{31} a_{22}$ ok so this is our determinant is written and if you now compare

this what I have written here by hand with what I have here you can correlate write all in this case is i a22 is y a33 is pz, a32 is z, a23 is py, a12 is j a21 is z px, a33 sorry a21 is z a33 is px sorry this is there is a minus sign here.

So this has to come here so a21 is actually x and so this way you can and just correlate with this and we will just write it in the determinant form before that let me erase this.

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Classical description

$$L = r \times p = \begin{vmatrix} i & j & k \\ x & y & z \\ p_x & p_y & p_z \end{vmatrix}$$

$$L_x = yp_z - zp_y$$

$$L_y = zp_x - xp_z$$

$$L_z = xp_y - yp_x$$

$L \cdot L = L^2 = L_x^2 + L_y^2 + L_z^2$

$\hat{p}_q = \frac{\hbar}{i} \frac{\partial}{\partial q}$

Quantum mechanical description

$$\hat{L} = \frac{\hbar}{i} \begin{vmatrix} i & j & k \\ x & y & z \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \end{vmatrix}$$

$$\hat{L}_x = y\hat{p}_z - z\hat{p}_y \quad \hat{L}_x = \frac{\hbar}{i} \left(y \frac{\partial}{\partial z} - z \frac{\partial}{\partial y} \right) = -i\hbar \left(-\sin\phi \frac{\partial}{\partial\theta} - \cot\theta \cos\phi \frac{\partial}{\partial\phi} \right)$$

$$\hat{L}_y = z\hat{p}_x - x\hat{p}_z \quad \hat{L}_y = \frac{\hbar}{i} \left(z \frac{\partial}{\partial x} - x \frac{\partial}{\partial z} \right) = -i\hbar \left(-\cos\phi \frac{\partial}{\partial\theta} - \cot\theta \sin\phi \frac{\partial}{\partial\phi} \right)$$

$$\hat{L}_z = x\hat{p}_y - y\hat{p}_x \quad \hat{L}_z = \frac{\hbar}{i} \left(x \frac{\partial}{\partial y} - y \frac{\partial}{\partial x} \right) = -i\hbar \frac{\partial}{\partial\phi}$$

Now let us show you the determinant here this is what it is so ijk xyz pxp pyz very nice right. The way we have written it is that the first row is just the unit vectors along x y and z. The second row is the xyz coordinates right position third one third row is px py and pz the components of angular momentum along xy and z. So, very nice systematic way if you go from left to right you go from x direction to y direction to z direction.

If you go from top to bottom you go from the unit vector to position to momentum it is very nice systematic way of writing it and this is how it expands ypz minus zpy j into zpx minus xpz remember j had a minus sign so that has gone in plus k into xpy minus ypx this is what the determinant is. Now we know the x y and z components already these are the x y and z components. The other quantity that is very important is L square, square of angular momentum and you will appreciate it even more when we go into quantum mechanical description.

That is given by $L_x^2 + L_y^2 + L_z^2$ I hope I will not work this out explicitly because I worked out the other one you can do it yourself. But remember when you try to do $\mathbf{l} \cdot \mathbf{l}$ that is a dot product first of all so it will be a scalar product no direction but then you have to take i into $L_x + i$ is j into $L_y + k$ into L_z take dot product of that with itself while doing that you have to remember that $i \cdot i$ is equal to $j \cdot j$ is equal to $k \cdot k$ is equal to 1.

And $i \cdot j$ is equal to $j \cdot k$ is equal to $k \cdot i$ is equal to the same thing written in the other direction is equal to 0 because dot product has $\cos \theta$ in the expression. So, if angle between the 2 vectors is 90 degrees then of course you are going to get 0. So, that is how we get $L_x^2 + L_y^2 + L_z^2$ it is important to understand that this is a scalar quantity not a vector quantity and L_x, L_y, L_z are the components of angular momentum which itself is a vector quantity.

So this is the classical description of angular momentum. Now let us just build the quantum-mechanical description and then we will end this module we will go to the next module for the next part. So, the quantum-mechanical description is as you know we start from the classical definition and what we do is for every variable every observable that is there we replace it by the corresponding operator right.

So if you want to write this matrix what do we have to do we have to replace x by the position operator \hat{x} which is just multiplying it by itself you have to replace p_x by the momentum operator \hat{p}_x . So, these are the two rows in which this matrix is going to wear sorry this determinant is going to look different but mean the same when we try and build a quantum mechanical description.

While doing that \hat{x} is very simple remember \hat{p}_q by q can be x or y or z is \hbar cross by $i \nabla$ \hat{p}_q or you can write $-\hbar i$ cross ∇ in the later part we actually used that $-\hbar i$ cross it means the same it is no big deal do not forget. The way I remember it is that where if i is in the denominator then it is positive if i is in the numerator then it is negative \hbar cross always is in the numerator of course.

Now with that let us try to build try to write a similar determinant for the L_z operator the angular momentum operator. What will it be will be something like this first row remains the same ijk second row also remains the same. In the third row you are going to have \hbar cross by $i \nabla_x$ \hbar cross by $j \nabla_y$ \hbar cross by $k \nabla_z$ so you might as well take the constant \hbar cross by i outside the determinant because the determinant multiplied by a constant is what you get and then the x component very similar to what you have there instead of p_z you write L_z that is all.

Instead of I made a mistake here sorry about that this is not z_y hat it is z_{py} hat of course it is obvious but it is a typo let us see if I have repeated the typo later I have not L_y is equal to L_y hat is equal to z we x hat minus x_{pz} hat please do not forget that this is actually p_y hat is a typo here maybe I will just write it with my pen. So, this one I will cut and I will write p_y hat for now good L_z hat is x_{py} hat minus y_{px} hat these are the operators for L_x and L_y and L_z components and these operators are extremely useful you keep on using them in many situations later on.

So L_x you can write like this instead of p_z hat you write this ∇_z and this is similar now what is what about L^2 square operator? L^2 square operator for that you have to simply substitute this by $L_x^2 + L_y^2 + L_z^2$ and that will come from these L_x operators so I am not working it out explicitly we will do it whenever required but please remember that we have to build an operator for $L_x^2 + L_y^2 + L_z^2$ also in fact that is the most useful operator.

I am not doing it because we are not going to use the Cartesian form we are going to use the spherical polar coordinate form. Remember your rigid rotor problem or any problem where rotation is involved angular momentum means rotation some sort of rotation would be there, notionally yes. Even though for hydrogen atom we say that we cannot talk about rotation but still angular momentum is there same for spin.

But will cross those bridges when we come to them. But what I am saying is this L^2 square operator is actually of most importance that is what we work with. And we always use this spherical polar coordinate form which we do not have to remember we will give it to you but

since we are talking about spherical polar coordinates form it makes perfect sense to show you what these L_x , L_y and L_z operators are for in the spherical polar coordinates.

This minus $i\hbar$ cross multiplied by minus sine Φ del del θ minus $\cot \theta$ cos Φ del del Φ this is L_x operator sometimes I make mistakes in writing these expressions. So, please the cross-check with the book this part you can study from Pilar's book but I have followed Macquarie not Macquarie and Simon physical chemistry, Macquarie quantum chemistry book or Prasad or any book that you are comfortable with.

But please double check and make sure that whatever is there is correct it should not be that I make a mistake while typing here and then I do not notice it and you learn the wrong expression that should not be the case. This is L_x next we have L_y very similar instead of sine we have cos instead of cos we have sine. L_z fortunately is very simple $i\hbar$ cross del del Φ . Why L_y is so simple because remember what is Φ ?

We have talked about this by talking about rigid rotor changing Φ essentially means circular motion in the xy plane. So, the associated angular momentum has to be in z direction. So, that is L_z and it makes perfect sense if you can correlate it you can correlate say L_z the angular momentum operator in z direction with the linear momentum operator also they are very similar is not it.

This is \hbar cross by i or minus $i\hbar$ cross del del q you can even write this as \hbar cross by i del del q if you write q equal to Φ very similar. What linear momentum is in a linear motion angular momentum is in circular motion it is very important to get this correlation right. And sometimes students ask this question how do I know how do I know which is x-axis which is y axis which is z axis? And the honest answer to that is that we do not we define one direction as said.

If we have an external perturbation like if we apply an external field electric field or magnetic field then of course we define that to be z axis, why, because then we have to deal with an easier operator ok. So, it is of course in our hands but you see that will always work with the z direction

because it is easier to handle ok. Maybe we will stop this module here and continue from here in the next module.