## Physics Grade 11

## Experiment 1

## Finding the Components of a Vector

Time for activity 40-60 minutes

## Resources

The Virtual Lab https://phet.colorado.edu/sims/html/vector-addition/latest/vector-addition en.html Paper. Pencil, Calculator

## Software Requirements

The new HTML5 sims can run on iPads and Chromebooks, as well as PC, Mac, and Linux systems.
iPad:
iOS 11+ Safari
iPad compatible sims

## Android:

Not officially supported. If you are using the HTML5 sims on Android, we recommend using the latest version of Google Chrome.

## Chromebook:

Latest version of Google Chrome
The HTML5 and Flash PhET sims are supported on all Chromebooks.
Chromebook compatible sims
Windows Systems:
Microsoft Edge and Internet Explorer 11, latest version of Firefox, latest version of Google Chrome.
Macintosh Systems:
macOS 10.9.5+, Safari 9+, latest version of Chrome.

Linux Systems:
Not officially supported. Please contact phethelp@colorado.edu with troubleshooting issues.

## The Lab Environment

Spend a few minutes to understand/ explore the functionalities of the different tabs/panels.


## Finding the Components of a Vector

1. Drag a vector $\vec{a}$ from vector panel (2) to graph paper (1). And adjust its suitable length and the orientation. Note down the magnitude and the angle $\theta$ it makes with the x -axis and record the observations in the column 3 and column 4 of the Table 1 (below).
2. Find the x-component of the vector $\vec{a}$ by suing the formula $\vec{a}_{x}=a \cos \theta$ and record the result in the column 5 of Table 1.
3. Find the $y$-component of the vector $\vec{a}$ by using the formula $\vec{a}_{y}=a \sin \theta$ and record the result in the column 6 of Table 1.
4. Now note down the x and y -components of the vector $\vec{a}$ from the panel (3) and record the observations in the columns 7 and 8 respectively.
5. Repeat the experiment (steps $1-4$ ) five times by taking different vectors and record the calculations and the observations in the Table 1.
6. A sample calculation has been done for you.


## Verification

The value of the $x$-component recorded in the column 5 must be same as the value of the observed $x$-component recorded in the column 6.

The value of the y-component recorded in the column 7 must be same as the value of the observed y-component recorded in the column 8.

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Finding the Components of a Vector
Student's Name

## Observations and calculations



Table 1: Components of a Vector

| No. of Obs | Vector | Magnitude | Angle | x-component |  | y-component |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $\|\vec{a}\|$ | $\theta^{\circ}$ | Calculated $a_{x}=a \cos \theta$ | From Panel (3) $\vec{a}_{x}$ | Calculated $a_{y}=a \sin \theta$ | From Panel <br> (3) $\vec{a}_{y}$ |
| 1 | $a$ | 16.4 | 37.6 | $\begin{aligned} & 16.4 \cos 37.6 \\ & \approx 12.99 \end{aligned}$ | 13 | $\begin{aligned} & 16.4 \sin 37.6 \\ & \approx 10.006 \end{aligned}$ | 10 |
| 2 |  |  |  |  |  |  |  |
| 3 |  |  |  |  |  |  |  |
| 4 |  |  |  |  |  |  |  |
| 5 |  |  |  |  |  |  |  |
| 6 |  |  |  |  |  |  |  |

